

ARBIndex-3

COLLABORATORS

	<i>TITLE :</i> ARBIndex-3		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 27, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	ARBIndex-3	1
1.1	ARexx For Beginners - Index Part 3	1
1.2	ARexx For Beginners - Index Part 3 - A	2
1.3	ARexx For Beginners - Index Part 3 - B	3
1.4	ARexx For Beginners - Index Part 3 - C	5
1.5	ARexx For Beginners - Index Part 3 - D	6
1.6	ARexx For Beginners - Index Part 3 - E	7
1.7	ARexx For Beginners - Index Part 3 - F	9
1.8	ARexx For Beginners - Index Part 3 - G	11
1.9	ARexx For Beginners - Index Part 3 - H	12
1.10	ARexx For Beginners - Index Part 3 - I	13
1.11	ARexx For Beginners - Index Part 3 - L	14
1.12	ARexx For Beginners - Index Part 3 - M	16
1.13	ARexx For Beginners - Index Part 3 - N	17
1.14	ARexx For Beginners - Index Part 3 - O	18
1.15	ARexx For Beginners - Index Part 3 - P	20
1.16	ARexx For Beginners - Index Part 3 - Q	21
1.17	ARexx For Beginners - Index Part 3 - R	23
1.18	ARexx For Beginners - Index Part 3 - S	24
1.19	ARexx For Beginners - Index Part 3 - T	26
1.20	ARexx For Beginners - Index Part 3 - U	27
1.21	ARexx For Beginners - Index Part 3 - V	29
1.22	ARexx For Beginners - Index Part 3 - W	30
1.23	ARexx For Beginners - Index Part 3	31

Chapter 1

ARBIndex-3

1.1 ARexx For Beginners - Index Part 3

AREXX FOR BEGINNERS

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R
S
T
U
V
W
X
Y
Z
MAIN INDEX

=== End of Text ===

1.2 ARexx For Beginners - Index Part 3 - A

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - A

B
C
D
E
F
G
H
I
J
K
L
M
N

O
P
Q
R
S
T
U
V
W
X
Y
Z
MAIN INDEX

Addressing Other ARexx Programs
Addressing Other Programs Pt 1
Addressing Other Programs Pt 2

Apostrophes As Delimiters
Apostrophes in Text

AREXX, Starting
AREXX, Stopping
AREXX, What is it?
AREXX, What is needed?

Arithmetic Operators

Arrays (Compound Symbols)

=== End of Text ===

1.3 ARexx For Beginners - Index Part 3 - B

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - B

A
C
D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Binary Strings

Bit Manipulations

=== End of Text ===

1.4 ARexx For Beginners - Index Part 3 - C

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - C{UB}

A

B

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Clips & The Clip List

Command Syntax
Command Utilities
Command/Instruction Differences

Comments, What are?

Communication between ARexx Programs

Comparison Operators
Comparisons, Exact
Comparisons, Numeric
Comparisons, String

Compound Symbols

Concatenation of Strings

Conditional Statements
Conditional Statements Exiting

Consoles, Opening & Talking To

Constants (Symbols)

Current Directory for Programs

=== End of Text ===

1.5 ARexx For Beginners - Index Part 3 - D

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - D

A

B

C

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Debugging - See Tracing

Debugging - See Errors

Delimiters For Strings

Delimiters, Which To Use

Direct Programs

Directories, Viewing

Disk Files, Handling

=== End of Text ===

1.6 ARexx For Beginners - Index Part 3 - E

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - E

A

B

C

D

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Engineering Notation

Error Checking, Initial Scan

Error Detection, Point of

Error Numbers & Error Text

Error Severity

Error Tracing & Debugging Part 1
Error Tracing & Debugging Part 2
Error Tracing & Debugging Part 3
Error Tracing & Debugging Part 4

Escape Sequence, What Is?
Escape Sequences with SAY
Escape Sequences in Text
Escape Sequences, Codes

Exporting Strings to Memory

=== End of Text ===

1.7 ARexx For Beginners - Index Part 3 - F

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - F

A

B

C

D

E

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Files, About
Files, Check existence
Files, Check Information About
Files, Closing
Files, End Of
Files, Handling
Files, Opening
Files, Position In
Files, Position In, Changing
Files, Reading Characters From
Files, Reading Lines From
Files, Writing Characters To
Files, Writing Lines To

Function Hosts
Function Libraries
Function Libraries, Adding
Function Libraries, Removing
Functions used with ADDRESS
Functions, Problem after using ADDRESS
Functions, ARexx Handling Of
Functions, Arguments for
Functions, Bit Manipulation
Functions, Built In
Functions, Construction Of
Functions, Conversion
Functions, Date
Functions, Internal
Functions, Invoking
Functions, Keywords
Functions, Numeric
Functions, Purpose Of
Functions, Random Number
Functions, Random, Seeding
Functions, Results From
Functions, Returning From
Functions, Search Method used
Functions, String
Functions, String, More
Functions, Symbols in

Functions, Time
Functions, Types of

=== End of Text ===

1.8 ARexx For Beginners - Index Part 3 - G

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - G

A

B

C

D

E

F

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Getting Started

Global Tracing Window

=== End of Text ===

1.9 ARexx For Beginners - Index Part 3 - H

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - H

A

B

C

D

E

F

G

I

J

K

L

M

N

O

P

Q

R

S
T
U
V
W
X
Y
Z
MAIN INDEX

Hexadecimal Strings

Host Address

=== End of Text ===

1.10 ARexx For Beginners - Index Part 3 - I

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - I

A
B
C
D
E
F
G
H
J
K
L
M
N

O
P
Q
R
S
T
U
V
W
X
Y
Z
MAIN INDEX

Importing Strings from Memory
Instruction/Command Differences
Integers
Interpreted Language
Interpreting Expressions
InterProcess Communication (IPC)
Interrupts & signalling
Inverted Commas As Delimiters
Inverted Commas In Text

=== End of Text ===

1.11 ARexx For Beginners - Index Part 3 - L

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - L

A
B

C

D

E

F

G

H

I

J

K

M

N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Labels

Launching Scripts ex Programs

Length of Strings

Lines, in files, what are?

Logical Operators

Loop, or Not Loop ?
Loops, Breaking out of
Loops, How Many Times To Loop
Loops, Iterating
Loops, Leaving
Loops, Nesting
Loops, Part 1
Loops, Part 2
Loops, Repeating
Loops, What are?

=== End of Text ===

1.12 ARexx For Beginners - Index Part 3 - M

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - M

A

B

C

D

E

F

G

H

I

J

K

L

N

O

P

Q

R

S
T
U
V
W
X
Y
Z
MAIN INDEX

Memory Allocation, ARexx pool
Memory Allocation, System pool
Memory Freeing, ARexx pool
Memory Freeing, System pool
Memory Handling
Memory Reading From
Memory Writing To

=== End of Text ===

1.13 ARexx For Beginners - Index Part 3 - N

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - N

A
B
C
D
E
F
G
H
I
J
K

L
M
O
P
Q
R
S
T
U
V
W
X
Y
Z
MAIN INDEX

Nesting IF..THEN's

Nesting Loops

No Operation

Numbers

Numeric Settings

=== End of Text ===

1.14 ARexx For Beginners - Index Part 3 - O

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - O

A

B

C

D

E

F

G

H

I

J

K

L

M

N

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Operators, Arithmetic
Operators, Comparison
Operators, Concatenation
Operators, Logical
Operators, Priorities

=== End of Text ===

1.15 ARexx For Beginners - Index Part 3 - P

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - P

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

PAD option in Functions

Parsing & Templates Part 1

Parsing & Templates Part 2

Parsing, Input Sources

Parsing, By Absolute Markers

Parsing, By Pattern Markers

Parsing, By Relative Markers

Parsing, By Tokenisation

Parsing, Place Holder

Parsing, Scanning By Patterns

Parsing, Scanning By Position

Parsing, Types of

Ports (Mention)

Ports

Ports, Checking Availability

Ports, Closing

Ports, Getting Packet Address

Ports, Getting Packet Argument

Ports, Opening

Ports, Replying To Packet

Ports, Waiting For Packet

Ports, Waiting For Port

Printers, Sending to

Priority of Programs

Program Elements

Program Exits

Program Name Suffixes

Program Names

Programs (Mention)

Programs, Launching from Icon

Programs, Where ARexx Looks for

Prompt for Parse & Pull

Pushing into a stream

=== End of Text ===

1.16 ARexx For Beginners - Index Part 3 - Q

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - Q

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

Queuing into a stream

Quotes

=== End of Text ===

1.17 ARexx For Beginners - Index Part 3 - R

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - R

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

S

T

U

V

W

X

Y

Z

MAIN INDEX

Random Number Functions

RC - Special Variable

Repetitive Tasks

Result Symbol

RexxMast, Starting

RexxMast, Terminating

RexxMast, What is?

RexxMast, Where Kept

RexxSupport.Library, Using

=== End of Text ===

1.18 ARexx For Beginners - Index Part 3 - S

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - S

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

T

U

V

W

X

Y

Z

MAIN INDEX

Scientific Notation

Seeding Random Function

Selecting Alternate Actions

SIGL Special Variable

Signalling & Interrupts

Starting An ARexx Program - The RX Utility

Stopping An ARexx Program

Strings, Chopping Up

Strings, Hexadecimal & Binary

Strings, Introduction

Strings, Joining

Strings, Length Of

Strings, Type Of

Strings, Upper Case

Suffixes for Program Names

Suffixes, Using with RX

Symbols, Assign ex Keyboard

Symbols, Assign with Equal (=)

Symbols, Assign with Equal (=) - Limitations of

Symbols, Comparison of

Symbols, Compound (Mention)

Symbols, Compound

Symbols, Compound, Dimensions

Symbols, Compound, Initialising

Symbols, Compound, Naming

Symbols, Compound, Uninitialising

Symbols, Constants

Symbols, Dropping Values

Symbols, Fixed
Symbols, Identifying
Symbols, Initialising
Symbols, Introduction
Symbols, Naming
Symbols, Removing Values
Symbols, Simple
Symbols, Stem (Mention)
Symbols, Unitialised
Symbols, Variable
Symbols, What are?

=== End of Text ===

1.19 ARexx For Beginners - Index Part 3 - T

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - T

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

U

V

W

X

Y

Z

MAIN INDEX

Talking With Other ARexx Programs

Talking With Other Programs Pt 1

Talking With Other Programs Pt 2

Templates & Parsing Part 1

Templates & Parsing Part 2

Template, Markers

Template, Markers, Absolute

Template, Markers, Pattern

Template, Markers, Relative

Template, Multiple

Template, Targets

Text, Centring

Text, Display in Window

Text, Special Effects In

Tracing - See also Errors

Tracing ALL Clauses

Tracing COMMAND Clauses

Tracing LABEL Clauses

Tracing OFF Options

Tracing, Command Inhibition !

Tracing, Emblems Used In

Tracing, Errors in Logic or Fact

Tracing, Global

Tracing, Interactive Using ?

Tracing, Interactive Using TS

Tracing, Summary & Recommends

Tracing, Which Option To Use?

=== End of Text ===

1.20 ARexx For Beginners - Index Part 3 - U

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - U

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

V

W

X

Y

Z

MAIN INDEX

Upper Case Conversion Strings

Utilities, Command

=== End of Text ===

1.21 ARexx For Beginners - Index Part 3 - V

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - V

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S

T

U

W

X

Y

Z

MAIN INDEX

Variables - See Symbols

Variables, Special SIGL & RC

=== End of Text ===

1.22 ARexx For Beginners - Index Part 3 - W

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - W{UB}

A

B

C

D

E

F

G

H

I

J

K

L

M

N

O

P

Q

R

S
T
U
V
X
Y
Z
MAIN INDEX

Windows, Opening & Talking To

=== End of Text ===

1.23 ARexx For Beginners - Index Part 3

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - NO ITEMS

A
B
C
D
E
F
G
H
I
J
K
L
M
N

O

P

Q

R

S

T

U

V

W

X

Y

Z

MAIN INDEX

There are not yet any items for the initial that you selected!!

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