
Title	: "Wyvern Heights "
Filename Author Email Address	: Hwyvern.zip : David J. Reid : gothicmidi@aol.com
Misc. Author Info	: Independent recording engineer / synthesist by day Raving Heretic / Doom author by night
i	: "Wyvern Heights"
	This well designed level has quite a few areas to discover, it takes me (the author) about 18 minutes to complete the entire level with 100% kills and all secrets found in skill 4 mode.
	Please note that you must be alert in locatating certain switches and doors that might not look like the ones you're used to - this is by design for reasons of creativity. Different, but well done.
	The texture alignment is outstanding (nice wall switches) and to to top it off, there are a ton of new graphics contained in this file
	Don't be surprised if you discover some familiar bitmaps along the wayThere are some textures in this file from "Rise of the Triad" by Apogee Software, as well as Doom 1 and 2 from id Software. I thought it would be wonderful to see all my favorite textures in
	one levelwell, here it is and I'm sure you'll agree that they all look great together.
	I would recommend at least a 486DX2/66 with 8 Megs of RAM to enjoy the level fully. This is the system I used to write Wyvern Heights - it runs great on my computer, no slowing down (thanks again RMB!). I wish every author would use it
	Oh, one more thingPlease, no codes! There is ample ammo and if you're semi-experienced at Heretic then it will be a good WAD for you to practice your combat stategiesjust don't cheat.
	To play this file with your registered Heretic, simply unzip the Hwyvern.zip into your Heretic directory, then go to that DIR. and type the letters (in small case print):
	C:HERETIC>hwh

Then hit Enter and you're off to Wyvern Heights in Skill 4. If that's too hard for you then you can simply manually type the line below and select your own difficulty setting.

C:HERETIC>heretic -file hwh.wad

Please read on for more details...

Additional Credit	s to : Raven Software - Classic status - great job! id Software - The masters of modem madness Apogee Software - ROTT is great and so are the bitmaps included on the CD version(included in this WAD). Olivier Montanuy - The Mystic WinTex strikes again - Thanks!
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	* Wyvern Heights Info *
Single Player Cooperative 2-4	: No - Just thought I'd work on graphics this time. : YES! - Just look at the pretty bitmaps - great taste in colors! : No - I didn't have time to write a new tune this time. :(
	General * Construction *
Base	: New level from scratch (with my bare hands!). This file took the better part of two weeks to complete. Again, the texture alignment took the longest time (it has to be right!).
Editor(s) used	: DeeP/HeeP - Excellent Heretic/Doom editors - I have conquered the beast! WinTex/DeuTex - Excellent WAD compiler. The best freeware \$ can buy! RMB - Made this WAD 88 % more efficient. (Use this program, folks!) PaintShop v.3 - Great shareware graphics program. Heretic perfect.
Known Bugs	: Absolutely, positively NO problems with this file. W.H. checks out 100% in the HeeP checks (try that some time for kicks).
	* Copyright / Permissions *
	Authors MAY use this level as a base to build additional levels provided that mention of this file is implemented.

You MAY distribute this WAD, provided you include this file, with no modifications. You may distribute this file in any electronic format (BBS, Diskette, CD, etc) as long as you include this file intact. CD distributers -please try and notify me before publishing.

* Where to get this WAD *

America Online in the PC Games Forum.

Software Search - "Heretic Reid"

This will hit the jackpot for quality WAD files.

Please be sure to check out "Palace of Malice" while you're there. That is also a classic Gothic MIDI WAD file for Heretic - enjoy the best.

Thanks for playing and I'll see you in C-Space...