

Index.doc

COLLABORATORS

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Chapter 1

Index.doc

1.1 Oberon-A AmigaGuide Index

\$RCSfile: Index.doc \$

Description: Index of documentation and source code in the Oberon-A distribution

Created by: fjc (Frank Copeland)

\$Revision: 1.6 \$

\$Author: fjc \$

\$Date: 1994/09/03 23:11:24 \$

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This file is part of Oberon-A.

See Oberon-A.doc for conditions of use and distribution.

This document is an index of the documentation and program source code files provided with the Oberon-A distribution. It contains active links to all the files listed, and clicking on a link will display the file.

New links are marked with "+".

Documentation

Oberon-A The Oberon-A package.

Compiler
The Oberon-A compiler

Utilities
The Oberon-A utilities

Programming
Programming with Oberon-A

Source Code

Kernel + A replacement for OberonSys

Amiga

The Amiga operating system interface

AmigaUtil

Support modules for Amiga programming

3rd Party

Interfaces to third party libraries

Library

Generally useful library modules

Framework

An application framework

Examples

Source code for example programs

Project Oberon

Modules ported from 'Project Oberon'

Prog. in Oberon

Modules ported from 'Programming in Oberon'

OOP in Oberon-2

Modules ported from 'OOP in Oberon-2'

Note - the following source is only available if you have unpacked the source code archive.

Compiler

Source code for the compiler

OberonSys

Assembly source code for the run-time system

Utilities

Source code for the utilities

Misc

Source code for some miscellaneous programs

1.2 The Oberon-A compiler

OC Using the compiler

Error codes Error codes output by the compiler

Discussion of the compiler's implementation

Internal data Data structures used by the compiler

Memory The memory management system

Symbol Files The format of symbol files

Documents from ETH

Tech Notes	Oberon Technical Notes
Symbol Files	Technical note on symbol files
OP2	Description of a portable Oberon compiler

1.3 The Oberon-A utilities

These documents describe the utilities provided with Oberon-A

FPE	Using the programmer's environment
OL	Using the pre-link utility
BLink	Using the linker
ORU	Using the recompilation utility
OD	Using the module definition utility
AmokEd +	ARexx scripts and editor macros for AmokEd

These documents are only available if you have installed Johan Ferreira's annex archive.

OEL +	Using the error lister
OBumpRev +	Using OBumpRev

1.4 Programming with Oberon-A

These texts are useful for Oberon programmers.

Oberon-2 Report	The Oberon-2 language report
Modula to Oberon	From Modula-2 to Oberon
C to Oberon	Translating from C to Oberon
OOP in Oberon-2	Object-oriented programming in Oberon-2

1.5 The Amiga operating system interface

The modules listed here provide an interface to Release 3.1 of the Amiga operating system. They are based on version 40.15 of the Commodore 'C' includes.

Most of these modules have been changed since the last release. Those marked with "+" are new.

Libraries

AmigaGuide +	amigaguide.library
Asl	asl.library
Bullet +	bullet.library
Commodities	commodities.library
DiskFont	diskfont.library
Dos	dos.library
Exec	exec.library

Expansion	expansion.library
GadTools	gadtools.library
Graphics	graphics.library
Icon	icon.library
IffParse	iffparse.library
Intuition	intuition.library
KeyMapLib	keymap.library
Layers	layers.library
Locale +	locale.library
LowLevel +	lowlevel.library
MathFfp	mathffp.library
MathIeeeSingBas	mathieeesingbas.library
MathIeeeSingTrans	mathieeesingtrans.library
MathLibrary	Base structure for math* libraries
MathTrans	mathtrans.library
NonVolatile +	nonvolatile.library
RealTime +	realtime.library
RexxSysLib	rexxsyllib.library
Translator	translator.library
Utility	utility.library
Workbench	workbench.library

Devices

Audio	audio.device
CDDevice +	cd.device
Clipboard	clipboard.device
Console	console.device
GamePort	gameport.device
Input	input.device
InputEvent	input.device events
Keyboard	keyboard.device
Narrator	narrator.device
Parallel	parallel.device
Printer	printer.device
RamDrive	ramdrive.device
Serial	serial.device
Timer	timer.device
TrackDisk	trackdisk.device

Resources

BattClock	battclock.resource
BattMem	battmem.resource
CardRes +	card.resource
Cia	cia?.resource
Disk	disk.resource
FileSysRes	FileSystem.resource
MathResource	MathIEEE.resource
Misc	misc.resource
Potgo	potgo.resource

Misc

BootBlock	Disk boot block description
Config	AutoConfig boards
ConUnit	console.device unit declarations

Datatypes +	Access to datatypes
Gadgets +	Pre-defined Boopsi gadgets
HardBlocks	File system hard disk blocks
Hardware	Access to the custom chips
KeyMap	key maps
Prefs +	File formats for new-style preferences
Rexx	ARexx definitions
ScsiDisk	SCSI command definitions

Cross Reference

Module -> C
Which 'C' includes are in each module?

C -> Module
Which module is a 'C' include in?

1.6 Support modules for Amiga programming

These modules provide support for users of the system libraries.

Args	Parses command-line and Workbench arguments
BoopsiUtil	Support for BOOPSI programming
Classface +	Assembly source for Boopsi interface procedures
DosUtil	Support for dos.library
ExecUtil	Support for exec.library
HookUtil	Support for utility.library Hooks
IntuiUtil	Support for intuition.library
RexxUtil	Rexx Variable Interface
TimerUtil	Support for timer.device
WbConsole +	Automatically sets up a console for Workbench progs

1.7 Interfaces to third party libraries

These modules define the interfaces to some useful non-Commodore libraries.

ARP	The AmigaDOS Replacement Project's arp.library
ARPUtil	Support for arp.library
GUIEnv +	Carsten Ziegeler's guienv.library
GUIEnvSupport +	Support for guienv.library
IntuiSup	Torsten Jürgeleit's intuisup.library
IntuiSupUtil	Support for intuisup.library
ReqTools +	Nico Francois' reqtools.library
TextFieldGadget +	Mark Thomas' textfield.gadget
UMS +	Interface to the Universal Message System

1.8 Generally useful library modules

BigSets	Implements sets bigger than a machine word
Errors	Error handling
Lists	Implements list management in the style of Exec lists
StdIO	Simple formatted IO using the standard input and output handles
Strings	Basic string operations and numeric conversions
Util	Basic utility procedures

These files are only available if you have installed Johan Ferreira's annex archive.

BufIO +	Buffered IO using AmigaDOS 2.04+
ANSI +	Console IO using ANSI escape sequences

1.9 An application framework

These modules form part of an application framework which when complete will allow programmers to quickly create complex applications from standard components.

Events	Implements classes making up an event management system
GTEvents	Extends classes in Events to handle GadTools events
ISupEvents	Extends classes in Events to handle IntuiSup events

1.10 Modules ported from 'Project Oberon'

These modules are described in Wirth and Gutknecht, "Project Oberon", published by Addison-Wesley. The original source code is available in electronic form from ETH Zurich.

Files	Buffered and unformatted IO on files
Fonts	Font-handler used by module Texts
Oberon	Oberon System style date and time format
Reals	Numeric conversion procedures
Texts	The Oberon System's Text data type

1.11 Modules ported from 'Programming in Oberon'

These modules are described in Reiser and Wirth, "Programming in Oberon", published by Addison-Wesley. The original source code is available in electronic form from ETH Zurich.

RandomNumbers	Pseudo-random number generator
---------------	--------------------------------

1.12 Modules ported from 'OOP in Oberon-2'

These modules are described in Mössenböck, "Object-Oriented Programming in Oberon-2", published by Springer-Verlag. The original source code is available in electronic form from ETH Zurich.

None ported yet

1.13 Source code for the compiler

OCRev +	Revision strings and dates
OCG	Global declarations and procedure tracing
OCS	Lexical scanner
OCT	Symbol table handler
OCC	Code generation and output
OCI	Code selection support
OCE	Code selection in expressions
OCP	Standard procedure calls
OCH	Code selection for statements
Compiler	Recursive-descent parser
OC	Argument parsing

1.14 Assembly source code for the run-time system

The run-time system is written in MC68000 assembly language. The source files are assembled independantly and Join'ed to create the file OberonSys.lib.

OberonSys.i	Global symbols
OberonSys	Initialisation and cleanup code
DISPOSE	SYSTEM.DISPOSE
DIVMOD	32-bit integer division
GC	SYSTEM.GC - the garbage collector
MOVE	SYSTEM.MOVE
MUL	32-bit integer multiplication
NEW	NEW - the memory allocator
SETCLEANUP +	SYSTEM.SETCLEANUP
STACKCHK +	The stack checking routine
SYSNEW	SYSTEM.NEW

1.15 Source code for the utilities

FPE modules

Data	Main data structure and operations
StringDialog	Generic string entry dialog
ToolDlgTpl	Tool dialog gadget definitions
ToolDlg	Tool dialog display and handling
FPETpl	Main window gadget definitions
FPEDlg	Main window display and handling
FPE	Initialisation and argument parsing

OL modules

OLRev + Revision numbers and dates
OL Oberon-A pre-linker

ORU modules

ORURev + Revision numbers and dates
ORU Recompilation utility

OD modules

ODRev + Revision numbers and dates
ODT + Symbol table handler
OD + Initialisation and main loop

These files are only available if you have installed Johan Ferreira's annex archive.

OEL modules

OELRev + Revision numbers and dates
OELMsg + Catalog support for OEL
ErrorMessages + Catalog support for error messages
OEL + Main program

OBumpRev modules

OBumpRevRev + Revision numbers and dates
OBumpRevMsg + Catalog support for OBumpRev
OBumRev + Main program module

1.16 Source code for example programs

These examples are ported from the 'C' examples in the Amiga ROM Kernal Manual: Libraries, third edition. They are grouped by library.

Intuition

CloneScreen
DisplayAlert +
DoubleBuffer +
DualPlayfield +
EasyIntuition
EasyIntuition37
Lines +
RKMBUTTONCLASS +
Talk2Boopsi

Icon & Workbench

AppIcon +
AppMenuItem +
AppWindow +

PrArgs +

Utility

Hooks1

GadTools

GadToolsMenu +
SimpleGadget +

These examples are taken from various disks in the AMOK
freely-distributable disk collection.

IntuiPointer + Setting a busy pointer in a window.
IntuiPointerDemo + Demonstration of the use of IntuiPointer

1.17 Source code for miscellaneous programs

Anything I needed to throw together for a particular job.

GenPasswd	Random password generator
HalveFile	File splitter
HexConvert	Unsigned -> signed hex converter
StripCodes	Strips control codes from ASCII text
StripComments	Strips comments from Oberon files
Text2Ascii	Converts Oberon Text to ASCII text

1.18 Which module is a 'C' include in?

clib/amigaguide_protos.h	AmigaGuide.mod
clib/asl_protos.h	ASL.mod
clib/battclock_protos.h	BattClock.mod
clib/battmem_protos.h	BattMem.mod
clib/bullet_protos.h	Bullet.mod
clib/cardres_protos.h	CardRes.mod
clib/cia_protos.h	Cia.mod
clib/colorwheel_protos.h	Gadgets.mod
clib/commodities_protos.h	Commodities.mod
clib/console_protos.h	Console.mod
clib/datatypes_protos.h	CDDevice.mod
clib/diskfont_protos.h	DiskFont.mod
clib/disk_protos.h	Disk.mod
clib/dos_protos.h	Dos.mod
clib/exec_protos.h	Exec.mod
clib/expansion_protos.h	Expansion.mod
clib/gadtools_protos.h	GadTools.mod
clib/graphics_protos.h	Graphics.mod
clib/icon_protos.h	Icon.mod
clib/iffparse_protos.h	IFFParse.mod
clib/input_protos.h	Input.mod

```
clib/intuition_protos.h ..... Intuition.mod
clib/keymap_protos.h ..... KeyMapLib.mod
clib/layers_protos.h ..... Layers.mod
clib/locale_protos.h ..... Locale.mod
clib/lowlevel_protos.h ..... LowLevel.mod
clib/mathffp_protos.h ..... MathFFP.mod
clib/mathieeedoubbas_protos.h ..... MathIEEEDoubBas.mod
clib/mathieeedoubtrans_protos.h ..... MathIEEEDoubTrans.mod
clib/mathieeesingbas_protos.h ..... MathIEEESingBas.mod
clib/mathieeesingtrans_protos.h ..... MathIEEESingTrans.mod
clib/mathtrans_protos.h ..... MathTrans.mod
clib/misc_protos.h ..... Misc.mod
clib/nonvolatile_protos.h ..... NonVolatile.mod
clib/potgo_protos.h ..... Potgo.mod
clib/ramdrive_protos.h ..... RamDrive.mod
clib/realtime_protos.h ..... RealTime.mod
clib/rexxsyslib_protos.h ..... RexxSysLib.mod
clib/timer_protos.h ..... Timer.mod
clib/translator_protos.h ..... Translator.mod
clib/utility_protos.h ..... Utility.mod
clib/wb_protos.h ..... Workbench.mod
datatypes/animationclass.h ..... CDDevice.mod
datatypes/datatypes.h ..... CDDevice.mod
datatypes/datatypesclass.h ..... CDDevice.mod
datatypes/pictureclass.h ..... CDDevice.mod
datatypes/soundclass.h ..... CDDevice.mod
datatypes/textclass.h ..... CDDevice.mod
devices/audio.h ..... Audio.mod
devices/bootblock.h ..... BootBlock.mod
devices/cd.h ..... CDDevice.mod
devices/clipboard.h ..... ClipBoard.mod
devices/console.h ..... Console.mod
devices/conunit.h ..... ConUnit.mod
devices/gameport.h ..... GamePort.mod
devices/hardblocks.h ..... HardBlocks.mod
devices/input.h ..... Input.mod
devices/inputevent.h ..... InputEvent.mod
devices/keyboard.h ..... Keyboard.mod
devices/keymap.h ..... KeyMap.mod
devices/narrator.h ..... Narrator.mod
devices/parallel.h ..... Parallel.mod
devices/printer.h ..... Printer.mod
devices/prtbase.h ..... Printer.mod
devices/prtgfx.h ..... Printer.mod
devices/scsidisk.h ..... SCSIDisk.mod
devices/serial.h ..... Serial.mod
devices/timer.h ..... Timer.mod
devices/trackdisk.h ..... TrackDisk.mod
diskfont/diskfont.h ..... DiskFont.mod
diskfont/diskfonttag.h ..... DiskFont.mod
diskfont/glyph.h ..... DiskFont.mod
diskfont/oterrors.h ..... DiskFont.mod
dos/datetime.h ..... Dos.mod
dos/dos.h ..... Dos.mod
dos/dosasl.h ..... Dos.mod
dos/dosextens.h ..... Dos.mod
dos/doshunks.h ..... Dos.mod
```

dos/dostags.h	Dos.mod
dos/exall.h	Dos.mod
dos/filehandler.h	Dos.mod
dos/notify.h	Dos.mod
dos/rdargs.h	Dos.mod
dos/record.h	Dos.mod
dos/stdio.h	Dos.mod
dos/var.h	Dos.mod
exec/alerts.h	Exec.mod
exec/devices.h	Exec.mod
exec/errors.h	Exec.mod
exec/execbase.h	Exec.mod
exec/initializers.h	Exec.mod
exec/interrupts.h	Exec.mod
exec/io.h	Exec.mod
exec/libraries.h	Exec.mod
exec/lists.h	Exec.mod
exec/memory.h	Exec.mod
exec/nodes.h	Exec.mod
exec/ports.h	Exec.mod
exec/resident.h	Exec.mod
exec/semaphores.h	Exec.mod
exec/tasks.h	Exec.mod
exec/types.h	Exec.mod
gadgets/colorwheel.h	Gadgets.mod
gadgets/gradientslider.h	Gadgets.mod
gadgets/tapedeck.h	Gadgets.mod
graphics/clip.h	Graphics.mod
graphics/coerce.h	Graphics.mod
graphics/collide.h	Graphics.mod
graphics/copper.h	Graphics.mod
graphics/display.h	Graphics.mod
graphics/displayinfo.h	Graphics.mod
graphics/gels.h	Graphics.mod
graphics/gfx.h	Graphics.mod
graphics/gfxbase.h	Graphics.mod
graphics/gfxmacros.h	Graphics.mod
graphics/gfxnodes.h	Graphics.mod
graphics/graphint.h	Graphics.mod
graphics/layers.h	Graphics.mod
graphics/modeid.h	Graphics.mod
graphics/monitor.h	Graphics.mod
graphics/rastport.h	Graphics.mod
graphics/regions.h	Graphics.mod
graphics/rpattr.h	Graphics.mod
graphics/scale.h	Graphics.mod
graphics/sprite.h	Graphics.mod
graphics/text.h	Graphics.mod
graphics/videocontrol.h	Graphics.mod
graphics/view.h	Graphics.mod
hardware/adkbits.h	Hardware.mod
hardware/blit.h	Hardware.mod
hardware/cia.h	Hardware.mod
hardware/custom.h	Hardware.mod
hardware/dmabits.h	Hardware.mod
hardware/intbits.h	Hardware.mod
intuition/cghooks.h	Intuition.mod

```
intuition/classes.h ..... Intuition.mod
intuition/classusr.h ..... Intuition.mod
intuition/gadgetclass.h ..... Intuition.mod
intuition/icclass.h ..... Intuition.mod
intuition/imageclass.h ..... Intuition.mod
intuition/intuition.h ..... Intuition.mod
intuition/intuitionbase.h ..... Intuition.mod
intuition/obsolete.h ..... Intuition.mod
intuition/pointerclass.h ..... Intuition.mod
intuition/preferences.h ..... Intuition.mod
intuition/screens.h ..... Intuition.mod
intuition/sghooks.h ..... Intuition.mod
libraries/amigaguide.h ..... AmigaGuide.mod
libraries/asl.h ..... ASL.mod
libraries/commodities.h ..... Commodities.mod
libraries/configregs.h ..... Config.mod
libraries/configvars.h ..... Config.mod
libraries/expansion.h ..... Expansion.mod
libraries/expansionbase.h ..... Expansion.mod
libraries/gadtools.h ..... GadTools.mod
libraries/iffparse.h ..... IFFParse.mod
libraries/locale.h ..... Locale.mod
libraries/lowlevel.h ..... LowLevel.mod
libraries/mathffp.h ..... MathFFP.mod
libraries/mathieeedp.h ..... MathIEEEDoubBas.mod
libraries/mathieeesp.h ..... MathIEEESingBas.mod
libraries/mathlibrary.h ..... MathLibrary.mod
libraries/nonvolatile.h ..... NonVolatile.mod
libraries/realtime.h ..... RealTime.mod
libraries/translator.h ..... Translator.mod
prefs/font.h ..... Prefs.mod
prefs/iconcontrol.h ..... Prefs.mod
prefs/input.h ..... Prefs.mod
prefs/locale.h ..... Prefs.mod
prefs/overscan.h ..... Prefs.mod
prefs/palette.h ..... Prefs.mod
prefs(pointer.h ..... Prefs.mod
prefs/prefhdr.h ..... Prefs.mod
prefs/printergfx.h ..... Prefs.mod
prefs/printerps.h ..... Prefs.mod
prefs/printertxt.h ..... Prefs.mod
prefs/screenmode.h ..... Prefs.mod
prefs/serial.h ..... Prefs.mod
prefs/sound.h ..... Prefs.mod
prefs/wbpattern.h ..... Prefs.mod
resources/battclock.h ..... BattClock.mod
resources/battmem.h ..... BattMem.mod
resources/battmembitsamiga.h ..... BattMem.mod
resources/battmembitsamix.h ..... BattMem.mod
resources/battmembitsshared.h ..... BattMem.mod
resources/card.h ..... CardRes.mod
resources/cia.h ..... Cia.mod
resources/ciabase.h ..... Cia.mod
resources/disk.h ..... Disk.mod
resources/filesysres.h ..... FileSysRes.mod
resources/mathresource.h ..... MathResource.mod
resources/misc.h ..... Misc.mod
```

```
resources/potgo.h ..... Potgo.mod
rexx/errors.h ..... Rexx.mod
rexx/rexxio.h ..... Rexx.mod
rexx/rxslib.h ..... Rexx.mod
rexx/storage.h ..... Rexx.mod
utility/date.h ..... Utility.mod
utility/hooks.h ..... Utility.mod
utility/name.h ..... Utility.mod
utility/pack.h ..... Utility.mod
utility/tagitem.h ..... Utility.mod
utility/utility.h ..... Utility.mod
workbench/icon.h ..... Icon.mod
workbench/startup.h ..... Workbench.mod
workbench/workbench.h ..... Workbench.mod
```

1.19 Which 'C' includes are in each module

AmigaGuide.mod

```
libraries/amigaguide.h
clib/amigaguide_protos.h
```

ASL.mod

```
libraries/asl.h
clib/asl_protos.h
```

Audio.mod

```
devices/audio.h
```

BattClock.mod

```
resources/battclock.h
clib/battclock_protos.h
```

BattMem.mod

```
resources/battmem.h
resources/battmembitsamiga.h
resources/battmembitsamix.h
resources/battmembitsshared.h
clib/battmem_protos.h
```

BootBlock.mod

```
devices/bootblock.h
```

Bullet.mod

```
clib/bullet_protos.h
```

CardRes.mod

```
resources/card.h
```

clib/cardres_protos.h

CDDevice.mod

devices/cd.h Datatypes.mod
datatypes/animationclass.h
datatypes/datatypes.h
datatypes/datatypesclass.h
datatypes/pictureclass.h
datatypes/soundclass.h
datatypes/textclass.h
clib/datatypes_protos.h

Cia.mod

resources/cia.h
resources/ciabase.h
clib/cia_protos.h

ClipBoard.mod

devices/clipboard.h

Commodities.mod

libraries/commodities.h
clib/commodities_protos.h

Config.mod

libraries/configregs.h
libraries/configvars.h

Console.mod

devices/console.h
clib/console_protos.h

ConUnit.mod

devices/conunit.h

Disk.mod

resources/disk.h
clib/disk_protos.h

DiskFont.mod

diskfont/diskfont.h
diskfont/diskfonttag.h
diskfont/glyph.h
diskfont/oerrors.h
clib/diskfont_protos.h

Dos.mod

```
dos/dos.h  
dos/datetime.h  
dos/dosasl.h  
dos/doshunks.h  
dos/filehandler.h  
dos/notify.h  
dos/rdargs.h  
dos/record.h  
dos/var.h  
dos/dostags.h  
dos/exall.h  
dos/dosextens.h  
dos/stdio.h  
clib/dos_protos.h
```

Exec.mod

```
exec/types.h  
exec/nodes.h  
exec/lists.h  
exec/alerts.h  
exec/errors.h  
exec/initializers.h  
exec/resident.h  
exec/memory.h  
exec/tasks.h  
exec/ports.h  
exec/interrupts.h  
exec/semaphores.h  
exec/libraries.h  
exec/io.h  
exec/devices.h  
exec/execbase.h  
clib/exec_protos.h
```

Expansion.mod

```
libraries/expansion.h  
libraries/expansionbase.h  
clib/expansion_protos.h
```

FileSysRes.mod

```
resources/filesysres.h
```

Gadgets.mod

```
gadgets/colorwheel.h  
gadgets/gradientslider.h  
gadgets/tapedeck.h  
clib/colorwheel_protos.h
```

GadTools.mod

```
libraries/gadtools.h  
clib/gadtools_protos.h
```

GamePort.mod

devices/gameport.h

Graphics.mod

graphics/gfx.h
graphics/gfxnodes.h
graphics/monitor.h
graphics/display.h
graphics/displayinfo.h
graphics/modeid.h
graphics/gels.h
graphics/collide.h
graphics/rastport.h
graphics/copper.h
graphics/view.h
graphics/layers.h
graphics/clip.h
graphics/regions.h
graphics/sprite.h
graphics/text.h
graphics/videocontrol.h
graphics/graphint.h
graphics/scale.h
graphics/coerce.h
graphics/rpattr.h
graphics/gfxbase.h
graphics/gfxmacros.h
clib/graphics_protos.h

HardBlocks.mod

devices/hardblocks.h

Hardware.mod

hardware/adkbits.h
hardware/blit.h
hardware/cia.h
hardware/custom.h
hardware/dmabits.h
hardware/intbits.h

Icon.mod

workbench/icon.h
clib/icon_protos.h

IFFParse.mod

libraries/iffparse.h
clib/iffparse_protos.h

Input.mod

devices/input.h

clib/input_protos.h
InputEvent.mod
devices/inputhead.h
Intuition.mod
intuition/intuition.h
intuition/screens.h
intuition/preferences.h
intuition/sghooks.h
intuition/cghooks.h
intuition/classusr.h
intuition/classes.h
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intuition/obsolete.h
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Keyboard.mod
devices/keyboard.h
KeyMap.mod
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Layers.mod
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Locale.mod
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LowLevel.mod
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MathFFP.mod
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MathIEEEEDoubBas.mod
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MathIEEESingBas.mod
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MathLibrary.mod
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MathResource.mod
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Misc.mod
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Narrator.mod
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NonVolatile.mod
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Parallel.mod
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Potgo.mod
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Prefs.mod
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prefs/printergfx.h
prefs/printerps.h
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Printer.mod

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RamDrive.mod

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RealTime.mod

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Rexx.mod

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RexxSysLib.mod

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SCSIDisk.mod

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Serial.mod

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Timer.mod

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TrackDisk.mod

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Translator.mod

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Utility.mod

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utility/hooks.h
utility/tagitem.h
utility/name.h
utility/pack.h
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clib/utility_protos.h

Workbench.mod

workbench/startup.h
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