

Sheet1

DBVER400,C,DBOBJNAME,C,20	DBCDBCDBX1DBY1DBX2DBY2DBDBOBJFG(DBOBJJBG(DBDB
goto menu	15 1 0 400 80 440 3 65535 12632256 1 1
mpeg window	2 2 144 96 495 383 2 65535 12632256 1 1
PLAY H	60 4 0 240 120 280 3 65535 12632256 1 1
text window	3 6 63 5 595 77 2 4227327 12632256 1 1
text	54 7 47 92 95 129 3 65535 12632256 1 1
software text window	3 8 505 370 637 435 2 14671839 12632256 1 1
hardware text window	3 9 6 354 138 435 2 14671839 12632256 1 1
hardware text	54 10 89 191 137 228 3 65535 12632256 1 1
software text	54 11 502 191 550 228 3 65535 12632256 1 1
	40 12 215 79 431 96 2 16777088 0 1 1
menu	51 13 0 439 639 479 2 65535 12632256 1 1
music	51 14 52 138 118 175 3 65535 12632256 1 1
PLAY S	48 15 0 280 120 320 3 65535 12632256 1 1
HARDWARE MPEG	51 16 144 399 311 436 2 65535 12632256 1 1
SOFTWARE MPEG	51 17 328 399 495 436 2 65535 12632256 1 1

Sheet1

DBOPTIONS,C,32	DBDBFILENAME,C,48	DBLINKBUTT,	DBLINDBBUTTIMC	DBDBDB
01	0 3		0 IMAGES\	0 0 1
1	3		0	0 1 1
000	00 3 VIDEO\MPEG.MPG	music	2000 IMAGES\	0 1 1
	3		0	0 1 1
10 00	0 3 TEXT\MPEG.TXT	music	2000	0 0 1
	3		0	0 1 1
	3		0	0 1 1
10 10	0 3 TEXT\MPEGH.TXT	software text	4000	0 0 1
10 10	0 3 TEXT\MPEGS.TXT		0	0 0 1
	00 3		0	0 1 1
000	0 3 SOUND\GUNSHOT2.WAV	goto menu	0 IMAGES\	0 1 1
000	0 3 SOUND\MPEG.WAV	hardware text	0	0 0 1
0	0 3 mpeg.exe	music	2000 IMAGES\	0 1 1
100	0 3	PLAY H	0 IMAGES\	0 1 1
100	0 3	PLAY S	0 IMAGES\	0 1 1

Sheet1

DBWINNAME,C,20	DBFLDNAME, DBFN'DBFDBDBDBDBDBDRADBDBDBDB
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 14 3 1 1 0 0 1 0 0 1
text window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 10 3 1 0 0 0 1 0 0 1
	Arial 10 3 1 0 0 0 1 0 0 1
hardware text window	Arial 12 3 1 1 0 0 1 0 0 1
software text window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 10 3 1 0 0 14500 3 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1

Sheet1

DBCCOMMON1C,C,50	DBCMMODBDBCODBCOMMON	DBCMMON	DBCDBDBDB
GIT	FOLDER1	1	0 0 0 0
			0 0 0 0
None	Play		0 0 0 0
			0 0 0 0
	1	20	3 0 0 0
			0 0 0 0
			0 0 0 0
	1	4	4 1 0 0
	1	4	4 1 0 0
Contact G.I.T. for all MPEG solutions			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0

DBBEVELSHA,N,3,0

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