

Sheet1

DBVER400,C,DBOBJNAME,C,20	DBCDBCDBX1	DBY1	DBX2	DBY2	DBDBOBJFG	(DBOBJBG	(DBDB				
goto menu	15	1	0	400	80	440	3	65535	12632256	1	1
mpeg window	2	2	144	96	495	383	2	65535	12632256	1	1
PLAY H	60	4	0	240	120	280	3	65535	12632256	1	1
text window	3	6	63	5	595	77	2	4227327	12632256	1	1
text	54	7	47	92	95	129	3	65535	12632256	1	1
software text window	3	8	505	370	637	435	2	14671839	12632256	1	1
hardware text window	3	9	6	354	138	435	2	14671839	12632256	1	1
hardware text	54	10	89	191	137	228	3	65535	12632256	1	1
software text	54	11	502	191	550	228	3	65535	12632256	1	1
	40	12	215	79	431	96	2	16777088		0	1
menu	51	13	0	439	639	479	2	65535	12632256	1	1
music	51	14	52	138	118	175	3	65535	12632256	1	1
PLAY S	48	15	0	280	120	320	3	65535	12632256	1	1
HARDWARE MPEG	51	16	144	399	311	436	2	65535	12632256	1	1
SOFTWARE MPEG	51	17	328	399	495	436	2	65535	12632256	1	1

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DBOPTIONS,C,32	DBDBFILENAME,C,48	DBLINKBUTT,	DBLINDBBUTTIMC	DBDBDB
01	0 3		0 IMAGES\	0 0 1
1	3		0	0 1 1
000	00 3 VIDEO\MPEG.MPG	music	2000 IMAGES\	0 1 1
	3		0	0 1 1
10 00	0 3 TEXT\MPEG.TXT	music	2000	0 0 1
	3		0	0 1 1
	3		0	0 1 1
10 10	0 3 TEXT\MPEGH.TXT	software text	4000	0 0 1
10 10	0 3 TEXT\MPEGS.TXT		0	0 0 1
	00 3		0	0 1 1
000	0 3 SOUND\GUNSHOT2.WAV	goto menu	0 IMAGES\	0 1 1
000	0 3 SOUND\MPEG.WAV	hardware text	0	0 0 1
0	0 3 mpeg.exe	music	2000 IMAGES\	0 1 1
100	0 3	PLAY H	0 IMAGES\	0 1 1
100	0 3	PLAY S	0 IMAGES\	0 1 1

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DBWINNAME,C,20	DBFLDNAME, DBFN'DBFDBDBDBDBDBDRADBDBDBDB
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
mpeg window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 14 3 1 1 0 0 1 0 0 1
text window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 10 3 1 0 0 0 1 0 0 1
	Arial 10 3 1 0 0 0 1 0 0 1
hardware text window	Arial 12 3 1 1 0 0 1 0 0 1
software text window	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 10 3 1 0 0 14500 3 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1
	Arial 12 3 1 1 0 0 1 0 0 1

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DBCCOMMON1C,C,50	DBCMMODBDBCODBCOMMON	DBCMMON	DBCDBDBDB
GIT	FOLDER1	1	0 0 0 0
			0 0 0 0
None	Play		0 0 0 0
			0 0 0 0
	1	20	3 0 0 0
			0 0 0 0
			0 0 0 0
	1	4	4 1 0 0
	1	4	4 1 0 0
Contact G.I.T. for all MPEG solutions			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0
			0 0 0 0

DBBEVELSHA,N,3,0

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