CAM Index - Amigaguide Version

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Contents

Chapter 1

CAM Index - Amigaguide Version

1.1 Disks 550 to 599

CAM #550a&b Télécommunication

BackTalk_v1.46

BackTalk 1.46 features a complete XPR implementation, proportional
fonts, ARexx interface (113 ARexx commands), chat window, a "live" and
user sizable Review Buffer, non-graphic screen print, and a a LOT more!
Copyrighted but freely distributable. By Steve Ahlstrom and Don
Curtis.

NComm_v1.921

A terminal program for the AMIGA. NComm V1.92 was released in a hurry
and had not been tested very well (the beta-testers deserve a large
flame :-) Many bugs were unfortunately still left in the code. NComm
V1.921 fixes all the bugs that were reported. Author: Torkel Lodberg.

niftyterm_v1.2

NiftyTerm is an h19/VT102/VT52 emulator for the Amiga. It was
originally designed to be used with DNet, but it has been expanded so
that it may be used as a normal terminal emulator. Niftyterm was
designed to be a good emulation of these terminals, as well as being
fairly small and fast. Version 1.2, an update to version 1.0. Binary
only, source available from authors. Author: Christopher Newman, Todd
Williamson

termLite

A tiny, almost brain dead telecommunications program written for
AmigaOS release 2.x. Can be made resident, supports cut & paste from
console window, written as a simple interface to the serial/parallel
device driver. Version 1.0, includes source in 'C'. AmigaOS 2.x
required. Author: Olaf 'Olsen' Barthel

VLTimer

A clock/timer window that sticks on the VLT screen (or on the WorkBench

if VLT is not running or opened on the WorkBench) to check connection
times (and costs). Version 1.02, includes source (SAS-C); Author:
Maurizio Loreti

XPRXModem_v34.3

Extern Protocol XModem Library, This version path a small bug crept
into the code, which went undetected, until XPRXmodem was tested with
other versions of XModem. Author: Anthon Pang, Marc Boucher.

CWToy

A program like Say or SpeechToy that allows your Amiga to communicate
in International Morse Code. A lot of nice features for code practice
or with a simple hardware interface even useful as a keyboard program
for your transmitter. Version 1.0, includes source in C. Author: Rob
Frohne

newser_v2.10

New serial device, this version is very similar to V2.00. It adds a
routine for controlling the RTS and DTR control lines directly. The
method is compatible with that of ASDG's Dual Serial Board. See the
source code for more information. A couple of potential problems were
fixed as well. Author: Dan Babcock

Term_v1.8a

A gift-ware telecommunications program written for AmigaOS release 2.x
(Kickstart 37.74 and Workbench 37.33 or higher required, Kickstart
37.175 and Workbench 37.52 recommended). Features include total
configurability, full ARexx control, Xpr-transfer-support,
filetype-identification after download, cut & paste/point-and-click on
screen, auto up-and download, scrollable review buffer of unlimited
size, solid and fully-featured VT100/VT220/ANSI emulation, optional
fast atomic terminal emulation, hotkey support, powerful phonebook and
dialing functions, ability to save and print the contents of the screen
as IFF-ILBM or ASCII file, full overscan and screen resolution support
(new ECS screen modes included), asynchronous operation and a lot more.
Comes with six Xpr-transfer libraries (ascii, jmodem, kermit, quickb,
xmodem & zmodem) and documentation both in German and in English. This
is version 1.8a and also includes the full 'C' and assembly language
source code. Author: Olaf 'Olsen' Barthel

xprjmodem.library_v0.1

XPR JMODEM File Transfer Protocol, Amiga Version 0.1 Based on original
implementation version 1.20 by Richard B. Johnson for IBM PC
compatibles. Amiga port made by Kenneth Osterberg, released into
public domain June 10, 1989. XPR Amiga Library Version made by Markus
Pietz on Okt, 1990.

Unpack disk A

Unpack disk B

CAM #551 Utilités de télécommunication

Answerer_v1.0

This program was written to answer the phone for sysops while the
system is down for maintenance, etc. It can give the users a message,
and can accept messages from them. Very tiny – about 4K, and uses very
little chip memory. Author: Frank J. Perricone

ArcL_v1.0

A utility that lists your ZOO, ARC and LZH Archives with automatic type
detection. Includes german version and documentation. Version 1.0,
binary only. Author: Oliver Graf, T.O.M. Software

AWARE

This program opens a window on the workbench and will de-archive
downloaded files into its own directory in ram: Amigados 2.04 KS
37.175 is required.

Chop_v0.92

Chops up files into smaller parts, in a variety of ways. Include
source in Modula, Author: Terry Brown

Cookie

This is a fortune cookie database and two ARexx scripts that allow you
to display random fortune cookies. One script listens in on BackTalk's
ports and will display a cookie when it sees the phrase "saycookie" Why
did the Lord give us so much quickness of movement unless it was to
avoid responsibility?

LHCon_v1.0

A program that will convert Arc and Zoo formatted archives to LHArc
format. This will save precious disk space. LHCon will do single
files or entire directories. It also has the capability to preserve
the comment field of the file for BBS programs that require it and for
the individuals who label their programs in that manner. Version 1.01.
Binary only. Author: Steve Robbins and Bill Huff

Lister_v1.01

Program to display information about files in various types of
archives, such as arc, cpio, lharc, tar, zip, and zoo. Version 1.01,
an update to version 1.0. Includes source. Author: Kerry Cianos and
Geoffrey Faivre-Malloy

LZ_v1.92

LZ is the fastest LZH archiver and extractor available for the Amiga!
It also produces smaller files than ANY other archiver. LZ is
compatible with both the original Lharc and the new LHA. LZ is

currently the only utility available for the Amiga which can archive or
extract in new, more efficient, LHA archive format. By Jonathon
Forbes. version 1.92 (fully functional)

PhoneGram

Generates text from phone numbers. Attempts to find all three and four
letter words encoded by any phone number. Graphic keypad display with
sound. Version 1.01, binary only. Author: Martin C. Kees

unarj_v0.5

This program will unpack the .ARJ files now being used on the MSDOS
machines. It will not make such an archive, but will unpack them.
Author:Chris Timmerberg

unsit_v1.5c

This is an Amiga port of Allan G. Weber's Unsit v1.5c for Unix.
Author: Anthon Pang

unzip_v4.1

Zipfile Extracter v4.1. Author: Samuel H. Smith

zoo_v2.1

A file archiver, much like "arc" in concept, but different in
implementation and user interface details. Version 2.10, an update to
version 2.00. New features include greatly improved compression,
preservation of full pathnames by default, and extended multi-screen
help. Binary only. Author: Rahul Dhesi, Amiga port by Brian Waters

ZOOM_v4.2

A floppy disk tracking and archiving utility, written by Olaf 'Olsen'
Barthel of MXM. This is a bug fix version.

Unpack

CAM #552 Utilités diverses

Browser_II_v1.0

A "Programmer's Workbench". Allows you to easily and conveniently
move, copy, rename, and delete files & directories from a CLI
environment. Also provides a method to execute either Workbench or CLI
programs by double-clicking them or by selecting them from a ParM like
Menu with lots of arguments. A Browser 1.6 replacement, does
everything Browser 1.6 does and a lot more. Version 1.0, includes
source in C. Author: Sylvain Rougier, Pierre Carrette

DisDF

Program to disable DF0-DF3 to stop that empty drive clicking by putting
the trackdisk.device tasks in a removed state. Can be run from CLI,
startup script or WB. Command line options select drives and also
remove the File System tasks to reduce CPU load a little more. Version
1.0, includes source. Author: Patrick F. Misteli

DT_v1.12

A "DiskTest" utility for floppy disks, la Norton Utilities. Version
1.12, includes source (SAS-C). Author: Maurizio Loreti

FileSearch_v1.5

This program will search an AmigaDOS volume for a specified file, using
a filename pattern. Useful for hard drive owners wanting to find a
file/program quickly. AmigaDOS wildcards aren't supported, '*'
wildcards are. Has an Intuition interface. Version 1.5, binary only,
WB2.0 only. Author: Matt Crowd

Flat-Handler_v1.3

A filing system handler which implements block-mapped filing devices
such as available under Un*x. Read and write calls are mapped to
low-level system IO operations which allow to treat devices such as
df0:, dh0:, rad:, etc. as big data files. These 'virtual' files can
be copied, read and written just like any standard AmigaDOS file. It
is even possible to copy a whole disk with the CLI 'Copy' command or to
archive disks with LhArc and the like. Written as a supplement for the
Amiga 'tar' program. Version 1.3, includes source in 'C'. Author:
Olaf 'Olsen' Barthel

FO

Fast Optimizer is a new optimizer for AmigaDOS disks. It can optimize
one disk in less than 2 min, 30 sec. FO supports WorkBench or CLI
modes and allows you to use unformatted disks as the destination. At
least 1 Mb memory required. This is version v1.0. Includes some
source in C. Author: Fabien Campagne.

Format

A replacement for the Workbench 2.x 'Format' command with many
additional features and a basic gadtools interface. Can be made
resident and sports a number of additional command line options. Also
included is a code fragment which will correctly initialize data media
of any size (floppy disks or hard disk partitions) which works both
under Kickstart 1.2/1.3 and 2.x. Version 1.1, includes source in 'C'
and assembly language. AmigaOS 2.x required. Author: Olaf 'Olsen'
Barthel

KeyMacro_v1.2

A keyboard macro program, configurable via a text file, that also
supports hotkey program execution. You can map up to eight functions
to each key, including keys such as cursor keys, the return key, etc.
Version 1.12 with a number bug fixes and enhancements, an update to
version 1.8. Includes source in 'C' and assembly language. Author:

Olaf 'Olsen' Barthel

ParM_v3.0

Parameterable Menu. ParM allows you to build menus to run whatever
program you have on a disk. ParM can run programs either in WorkBench
or CLI mode. This is an alternative to MyMenu which can run only when
workbench is loaded. ParM can have it's own little window, can attach
menus to the CLI window you are running it from, or to the WB menus,
just like MyMenu. This is version 3.00, an update to version 2.5r.
Includes source in C. Author: Sylvain Rougier, Pierre Carrette

PatchReq_v1.4

A patch for system requesters and arp file requester. Replace arp file
requester with the great req.library file requester. Patches
AutoRequest() for requesters to appear under the mouse and more.
Version 1.4. Includes source in C. Authors: Sylvain Rougier, Pierre
Carrette

Unpack

CAM #553 Utilités diverses

BatchMaster_v1.27

A program that makes creation of interactive command scripts a lot
easier. It works as commands ASK, IF and SKIP together, only better.
You can have up to four options to skip to, and select them with a
mouse, as BatchMaster has an Intuition interface. This is version
1.27. Requires arp.library. Binary only. Author: Janne Pelkonen

BorderBlank

Besides the new graphics modes, one of the new features of the ECS
SuperDenise is the ability to blank one screen's border to black
instead of using color 0 (the background color) as usual. On some
multiscan monitors using severe overscan the display looks much better
with a blanked border. If a 2320 or a 3000's Video Display Enhancer is
used, blanking the border to black will also eliminate the silly
flickering line at the top of the screen. BorderBlank will
alternatively activate and deactivate this option for all Intuition
screens. You run it the first time, the border goes off, you run it a
second time and the border comes again and so on. You get the idea.
Author: Fabio Rossetti

ClockDJ_v5.02

A utility which combines a clock, mouse accelerator, screen blanker,
window manipulator, function keys, and macros into a single program,
written in assembly language for maximum efficiency. Includes an ARexx
port. Version 5.02, an update to version 4.07. Binary only. Author:
David Jenkins

dcClock_v1.20

This is a highly configurable, standalone titlebar-style
clock/calendar. It works with any type/size font including
proportional and Intellifont. "dcClock" works with any OS including
(especially) V2.0. Features: intelligent "invisible" window frame,
chirp alert, am/pm indicator, international date formats, CLI or
Workbench startup and much more.

FracBlank

A commodities screen blanker written for AmigaOS release 2.x. When
running will blank the screen and start to draw real plane fractals
such as described in the September 1986 issue of Scientific American.
The resulting images may remind you of spiders' webs, lace or even the
Chladnian patterns formed by grains of sand strewn across a vibrating
surface. Version 1.4, includes source in 'C' and assembly language.
AmigaOS 2.x required. Author: Olaf 'Olsen' Barthel

Icon_v1.0

A tool which patches Workbench 2.x online to supply default icons for
about 45 different file types ranging from LhArc archives to object
code files. Enhances the 'Show All Files' option of Workbench which by
default only knows two types of file icons: Tool and Project. If
enabled scans all files in a directory which do not have an icon file
supplied and tries to determine their file types. When done, tricks
Workbench into believing that there are proper icons for these files in
the directory. Includes source in 'C' and assembly language. AmigaOS
2.x required. Author: Olaf 'Olsen' Barthel

listcom_v1.0

List Comments 1.02 – List directory by file comment (note). Since no
other list or dir replacement lets you list a directory by file
comment, here it is. This is not a replacement for LIST, rather a
special lister. Simple matching (no wildcards). 1.3 and 2.0
compatable – Pure (residentable) *Version 1.02 fixes a bug when listing
a filename (matching all comments) in 1.3 (false read/write error
message). Docs and source included By John Bianchi

NewAvailFonts

This little commodity force software to get Compugraphics fonts when
they call the AvailFonts() function. Tested with ProWrite 3.1 and
Excellence 2.0. This is a 2.0 Commodity and REQUIRES 2.0

PBlanker_v37.04

An enhanced Workbench 2.0 commodity, replacing "Blanker". Can blank
screen and mouse pointer separately. This is version 37.04. Needs
Kickstart 37.xx. Binary only. Author: Bernd Preusing

PPLoadSeg_v1.0

Yet another PowerPacker support utility. This program will add a
little magic to your Amiga. It allows you to crunch libraries,

devices, printer drivers, fonts, etc. with PowerPacker while they will
still remain 100% functional. It also allows you to crunch programs as
data files (so without a decrunch header) while you will still be abe
to run them. Author: Nico François

ScreenJaeger_v1.0

A screen capture program that works by scanning through memory,
allowing you to grab screens from programs that don't multitask, and
save them as IFF files. Features include an Intuition interface,
multiple bitplanes, support of all Amiga display modes and resolutions,
CHIP and FAST memory, overscan, and both NTSC and PAL. This is version
1.0, includes full C source. Author: Syd L. Bolton

SoundPrefs

Sound - A DisplayBeep Daemon and Preferences Editor for AmigaDOS 2.0
Sound is a set of two programs that can replace the system's
DisplayBeep flash with an audible beep or sampled sound. Copyright
1991 Sylvan Technical Arts. May be freely redistributed. All other
rights reserved.

Spliner_rel2

A spline screen blanker commodity, derived from the spline code
extracted from Tom Rokicki's Mackie and encapsulated into a standard
AmigaDOS 2.0 commodity. Release 2 is a bug fix. Binary only. Author:
Tom Rokicki, Sebastiano Vigna

ZKick_v3.01

ZKick is a Kickstart 2.0 kickfile loader, similar to KickIt by Bryce
Nesbitt, but with several advantages. First of all, ZKick will work in
ANY Amiga with a 512K or larger ram board at ANY (*) memory location,
no matter which slot it's in. Second, when ZKick loads Kickstart, it
survives a reboot! When you hit CTRL-AMIGA-AMIGA, you are placed back
in Kickstart 2.0. This feature can be disabled with the "-die" option.
Include source, Author: Daniel Zenchelsky

Unpack

CAM #554a&b Utilités domestiques

BizCalc_v1.2

A do-it-all user friendly loan calculator that calculates weekly and
biweekly loans. Can generate amortization tables to the screen, to the
printer, or to a file. Uses menus, bottons, or keyboard commands, and
iconifies. Has six decimal precision option and more. This is version
1.2, an update to version 1.1. Binary only. Author: Michel Laliberte

CheckbookAccountant_v2.0

Checkbook Accountant is a checkbook recording, balancing, budgeting,

and analyzing program. Intended to be used as a companion to a
checkbook register and not as a replacement, this program offers a
simple way of balancing check-books, tracking bank transactions, and
recording and analyzing budgeted transactions. This is version 2.0, an
update to version 0.9. Some of the new features include: Sort, Move,
Duplicate, Program Prefs, Reoccurring Transaction Groups, Statistics,
and Search & Replace. AmigaDOS 1.3 or Release 2 required. Binary
only. Author: Jeffrey R. Almasol

HomeManager_v1.0

Productivity program with phone and address book, calculator,
budget/balance sheet, calendar utility, grocery list and credit card
database. All in one program! Note: This is a mostly functional DEMO
version.

autocentre_v1.0

AutoCentre to the rescue: AutoCentre is a 2.0 only program that wedges
into the Intuition OpenScreen and OpenScreenTagList Library Vectors (in
a sensible manner) and attempts to centre any new screen as it is
opened by adjusting the leftedge parameter in the newscreen structure.
Author: Colin Bell

CheckPrt

A small program for checking the presence of a parallel printer from
within a script file.This version also includes two small tools to test
the state of some lines of the printer port, to make it easier to find
the source of printer problems. Binary only. Author: Tom Kroener

DataEasy_v1.3

An easy-to-use data base program which includes a phone dialer, speech
output, a simple screen editor for making and modifying the database
definitions, a screen print function, form letter printing, sorting,
searching, and two small sample databases. Version 1.3, an update to
version 1.1. Binary only, source available from author. Author: J.
Dale Holt

FoodProcessor_v1.5

FoodProcessor! Grocery List Construction/Application, with Recipe
Database. Many Features with just about every grocery item you can
think of. Add recipe portions right to the grocery list with a click,
coupon markers etc... Sharware. NOTE: Functional, yet crippled DEMO

PBlanker_v1.3

An ultra tiny Screen-Blanker/Mouse-Blanker/Mouse-Accelerator thingy.
Is about 700 bytes and doesn't have to be RUN. Version 1.3, includes
assembly source. Author: Paul Hayter

StockWiz_v1.0

Stock market charting program: price-volume graphs, draw trend lines,
two moving averages, put-call ratio graphs, advance-decline lines,

import/export data from/to ASCII files, great user interface NOTE: Not
fully 2.0 compatible

WBRun

A RunBack style program which use parm.library. Runs programs in WB
mode from any CLI. Programs are fully detached. The program you run
must support WB startup. Includes source in C. Authors: Sylvain
Rougier, Pierre Carrette

WFile_v1.10

Small but useful tool to interchange ASCII files between different
operating systems. Converts foreign symbols and adapts linefeed codes.
Can also be used to expand tabs to multiple spaces or vice versa. It
has builtin templates for interchange between the Amiga, MS-DOS and
UNIX. Profiles can be used for common adaptions. Version 1.10,
includes source in C. Author: Joerg Fenin / Metalworx

Yow

Yow is a program that will give you sayings of Zippy the Pinhead from
the CLI. It also contains source code for the program. An incomplete
file of yowlines is included. Zippy was an underground comic book
character from the 1960s.

Unpack disk A

Unpack disk B

CAM #555a&b Utilitaires domestiques

24_WB_Patterns

Here are 24 more patterns for Workbench 2.0. I have included the icons
so that you can simply double-click them from Workbench while deciding
which ones you want to use (or not use). Some of these patterns look
good on an interlaced screen, while others look best on a
non-interlaced screen. Most of the patterns only use 2 colors.
Designed by Chris Bailey.

Badger_2.05a

Reminder program for your startup-sequence. Badger will open a window
and display any important events that are 'due'. Badger will not
bother you if there is nothing to report. Events are entered via menu
and prompts. This is version 2.05a, an update to version 2.01e.
Includes many new features such as event editing and automatic holiday
notification. Shareware, binary only. Author: George Kerber

Day2Day_v1.0

A small program which can calculate the number of days between two
dates. Very useful, if for example, you want to know how many days you

have been alive. This is version 1.0. Includes source in assembler.
Author: Preben Nielsen

DrawMap_v3.1

Release 3.1 of a program for drawing representations of the Earth's
surface. This release generates maps in any combination of 16 colors
with full user palette control, larger map files with national
boundaries, faster generation of box and globe views, an improved
online Help facility, provision for saving and printing displays, and
general tightening of the source code. Accelerated version requiring a
68020 CPU and 68881 FPU also provided. Full source code included.
Requires 1.2 megabytes of memory. Update to version 2.25d. Author:
Bryan Brown.

FontList

Prints a list of the fonts in the FONTS: device to the printer.
Prints name, available sizes and some text using the specified font.
Includes source in Modula II. Author: Robert Brandner

KenIcons

Two collections of high-quality, consistently designed icons for the
Amiga Workbench. The color collections will require an 8 color
Workbench (i.e. Workbench 2.0). The black and white collections are
useable on any normal 4 color Workbench. One set of icons is based on
the icons supplied with the GEM windowing system, and the other set is
modeled after the icons on a Silicon Graphics Personal Iris. A bonus
set of ray-traced icons is included. Author: Kenneth Jennings

LabelMaker_v1.5

Allows you to create fancy, full sized, colored labels for 3.5" floppy
disks. Version 1.5, includes source. Author: Stefan G. Boldorf

wbfed_v0.93

WBFed 0.93, a workbench font editor for 2.0. Version .93 supports
color fonts. Shareware by Patrick F. Clark,

Unpack disk A

Unpack disk B

CAM #556a&b Jeux d'arcade

Mulroney_Blast

Shoot'em up construction kit game featuring Brian Mulroney. Author:
Ray Larabie

Strontium_Highway

Shoot'em up construction kit, futuristic road game. Author: Ray
Larabie

Wielder_of_Atom

Shoot'em up construction kit, you control a subatomic-atom-wielder and
blasts away anything that moves. Very long game (40 minutes or more)
Author: Ray Larabie

Bugs

Another gag-program. Be careful! It may distroy graphics, but nothing
else! Can be stopped by pressing the firebutton of a joystick in port
1. Includes source in Modula II. Author: Robert Brandner

Defender

A Defender-type game (named, appropriately, Defender). Very nicely
done, fast action arcade style game, one or two player option. Written
in Blitz BASIC (don't let that fool you, this game is FAST) and the
source code is included.

DiamondQuest_v1.1

- it's a maze containing 20 levels - there are five diamonds in each
  level
- you should collect them all, before you may continue - believe me,
  it is not just picking up the diamonds

Include source in assembler, author: Leo Puolamaa

GravityWars

Gravity Wars is a game in which two ships are shooting at each other,
choosing different firing angles, etc. The missiles are affected by
the gravity of all the planets so the missiles don't ALWAYS go exactly
as you might think! Not so easy as it sounds.

MambaMove

A game with the goal of moving an apple eating snake inside four walls
until an exit appears. Includes source. Author: Stefan G. Boldorf

Unpack disk A

Unpack disk B

CAM #557a&b Fonts pour Pagestream

29 Adobe Type 1 fonts for Pagestream.

AmbrosiaCap Andesite Ann-Stone Arctic2 Author BellBottom
BillsBigBullets BillsDingbats ChiTown DownWind Dubiel FrankTimes
GoodCityModern GoudyHundred JUMBLE JumbleItalic Koshgarian-Light

Martoonie Orleans PARISIAN Peignot-Light PsychedelicSmoke RansomNote
ReliefDeco Rudelsberg2 Shorai(japanese) TempoFont TGScript
Victorias-Secret Wedgie Wharmby

Unpack disk A

Unpack disk B

CAM #558a&b Fonts pour Pagestream

AdineKirnberg-Script

AdineKirnberg-Script font is a German Art Nouveau script font
containing a full alphabet and most punctuation. It is a beuatiful,
rounded script with very striking caps and relatively small lower-case
characters. It is modeled on a face called Romana. In addition to the
full alphabetic characters, there are alternate drawings of certain
characters. Author: David Rakowski

CircledNumbers

White number in black circle.

DavysDingbats

DavysDingbats is an unusually wonderful font full of really cool
pictorial characters. There are around 200 pictorial characters of
varying use in DavysDingbats. Check the option keyboard for ballerina
dancers in various poses, and the option-shift keyboard for some really
wonderful Art Nouveau images. Author: David Rakowski

DavysKeyCaps

Type 1 font for use in documentation to represent buttons on the Mac
extended keyboard or the IBM PC. Author: David Rakowski

ElGarrett

A typical calligraphic script font.

FundRunk

A futura style Type 1 font, Normal and Oblique. Author: Softlogik

Harquil

Letters have a "hebrew rune" look. Upper/lower case letters,
punctuation.

Jeff-Nichols

The ultimate in vanity, this font's author gave himself letters that
look like Old Eire set in uneven woodblocks. Uppercase only.

Kramer

Rounded modern uppercase letters. The uppercase typeface is the
letters cut out/outlined into an elaborately designed block. Lowercase
version are the black letters by themselves.

Lassus

A musical notation Type 1 font. Author: Softlogik

Lemiesz

Extra Bold Caps only poster type 1 fonts. Author: Softlogik

LightsOut

Extra Bold poster type 1 fonts.

LiquidCrystal

This is NOT a very useful type one font (the letters are hard to figure
out). Based on a seven segmented liquid crystal display.

LowerWestSide

LowerWestSide is a vibrating novelty face - good for headlines about
quakes. Author: David Rakowski

Lumparsky

Upper/lower case font. Forties-style hand lettering.

MacHumaine

A script style Type 1 font.

MesozoicGothic

A hinted typeface. The typeface design has been inspired by a display
face named Publicity Gothic. This face has an attractive rough-edged
look and is designed to be used as a display face at large sizes. The
typeface was originally designed with upper-case characters only. A
"reminder" character appears in the lower-case positions. If you are
not careful this "reminder" character can be annoying if you are
imaging on-screen (these characters are removed and other improvements
are made in the real version that will be sent to you after you
register and send in your shareware fee). The typeface is fully usable
in its present form and should provide you a fair opportunity for
evaluation. The typeface has many kerning pairs installed making it
relatively problem-free when using it in display settings.

Mortbats

Halloween dingbat oriented Type 1 font

Multiform

All caps Art Nouveau outline font.

Ornament-Wood

Various old-style dingbats and symbols.. looks good with Adobe's Wood
font.

Riverside

A script style Type 1 font.

Salter

A three-dimensional style font.

Unpack disk A

Unpack disk B

CAM #559a&b Utilitaires Graphiques

2View_v1.11

2View is a ILBM picture viewer for use under Workbench 2.0. It
supports all standard Amiga graphics modes, ARexx, and both the CLI and
Workbench. A list of files to display can be used, or each filename
can be given individually. Each picture that is displayed can be shown
for a specified amount of time, or until the user clicks on the left
mouse button. Version 1.11, includes source. Author: Dave Schreiber

AKA

AKA is a video titling utility that allows you to use postscript fonts
as your text source. Contained within are 2 programs, AKA1 and AKA2.
Both programs take a single bitplane image, rendered larger screen,
then reduce it. Both programs take the two colors in the single
bitplane image and create a spread between them to the anti-aliased
image in. By Patrick Sheffield

amigrasp_v1.0d

AmiGRASP is an Amiga version of the GRASP graphics programming language
for writing and playing .GL animation files on the IBM-PC. This
version is said to support about 63% of the commands in the full IBM
version of the language. Author:Ko Kian Beng of Maylasia

DAAM_v1.0

DCTV Automated Animation Maker for Imagine, Animation JourneyMan
andLightWave Cando stack by Daniel J. McCoy

Dpatch4

Dpatch replaces values within the code for Deluxe Paint 4.0 and 3.25.

These values control the screen sizes. By editing a configuration file
you can run DPaint with any screen size. Binary only, author: Colin
Bell

gifmachine_v2.137

A program that will convert CompuServe GIF image files into IFF SHAM
and 24bit ILBMs. It offers a number of extra options like dithering,
horizontal and vertical flip, as well as automatic border removal.
Requires KickStart version 2.0 or greater to run. This is version
2.137, an update to version 2.116. Includes source. Author:
Christopher Wichura

HiXL8R_v0.9C

Color IFF to ANSI converter. Binary only, author: KAP of Deja Vu

Lyap

This is a program to create Vista DEM's of Lyapunov space. Please see
the article in September 1991's Scientific American Mathematical
Recreations for a detailed explaination of Lyapunov Space. Source is
included as well as an example IFF HAM image. Both 68030/68881 and
68000 executables are included. Program placed in the Public Domain by
Virtual Reality Laboratories, Inc.

Rename_v1.1

A Must for all you Lightwave 3D users. This script renames up to 90
Lightwave 3D saved files to recognizable Framestores Saves wear and
tear on your machine and your head !

TAPDemo

Tumble Axis Processor is a Sculpt utility with several functions,
including automatically aligning a path's tumble axes so that an object
following that path will always face the direction of travel, and
production of an easy to read data list containing the location of each
node and the orientation of each of its tumble axes. This is a fully
functional version except that it will not function on paths with more
than 15 nodes. Binary only. Author: Martin Koistinen

TurboGIF_v1.0

Demo version of a very fast GIF viewer, that is three to fifteen times
faster than similar programs. Currently TurboGIF produces very high
resolution black and white images only. Makes an excellent "GIF
previewer" to decide if a particular GIF is worth spending the time
converting with one of the other converters. Shareware, version 1.0,
binary only. Author: Steve Borden

FFEX

Another program for fractals. Lots of features. Uses an interesting
algorithm for extra speed. Source includes modules for reading/writing
ILBM pictures, and for using the ARP filerequester in modula. Version
4.0. Author: Robert Brandner

FreePaint_RV_35_ZETA

A freely redistributable painting program, much like the popular DPaint
program. Version 35z, binary only. Author: Stefan G. Boldorf

Ly_Gen

VERY nice program to generate Lyapunov Equation graphics to the Amiga.
I have used it with no problem (and a nice speedup) with my AdSpeed, am
unsure about other accel.'s. Try this, it at least complements the
Julia & Mandy sets.

MonoHAM_v0.85

This program will convert 24 bit colour IFF to 8 bit (256 shade)
greyscale, viewable on all Amigas without any additional hardware.

PictSaver_v2.0

A small utility that allows you cut rectangular portions of any screen
and store them on disk as IFF-ILBM files. Also allows easy saving of
windows and entire screens to disk. This is version 2.0, an update to
'PicSaver' version 1.0. Includes source in assembler. Author: Preben
Nielsen

PPAnim_v1.0a

An anim player for normal IFF ANIM opt 5 (DPaint III,...) files or ANIM
files crunched with PowerPacker. The decrunching is done automatically
as the file is read. Features many command line options, palette
change during animation, full overscan PAL/NTSC support and yet it is
only 7K. Compatible with AmigaDOS 2.0. Some new 2.0 features (Asl
requester) supported. Version 1.0a, an update to version 1.0. Binary
only. Author: Nico François

PPShow_v1.2a

A "show" program for normal IFF ILBM files or ILBM files crunched with
PowerPacker. The decrunching is done automatically as the file is
read. Version 1.2a, update to version 1.2, binary only. Author: Nico
François

PReader_v5.1

An all purpose reader that displays text, pictures, sounds, and
animations, all of which may be uncompressed or compressed with a
companion compression program (not included). Text can include
embedded static or animated illustrations and sounds. Version 5.1,
freeware, binary only. Author: Chas A. Wyndham

Unpack disk A

Unpack disk B

CAM #560 Jeux et Éducation

AmiGazer_v3.0

AmiGazer was written for the public domain by Richard Horne. It uses a
base of 1573 stars, originally compiled by Richard Berry of ASTRONOMY
magazine. The program uses input date, time, latitude, and look
direction to compute a view of the sky. A view is possible for any
date, time of day, or latitude north or south.

ChemniMaTe_v0.8alpha

A program to make animations of chemical reactions with the purpose of
recording it on a video tape. It is a programming language, containing
expressions, nested loops, etc. It can handle molecules with in total
up to 64 atoms, and lines between atoms. Works correctly under PAL.
Version 0.8, examples and source (in DICE C) included. Author: Klaas
van Gend

Conquest_v1.5

Lore of Conquest is a war game similar in concept to the board game
Risk. You are the lord of an entire world, destined to rule the
galaxy. Some worlds are virgin fruits, ready for you to colonize.
Some worlds have natives who do not wish to accept your rule, these you
must conquer for they will yield more valuable resources. As you claim
the galaxy you will find, you are not the only one extending your
dominion. This is a two-player game, so be prepared to defend yourself
and take what is yours! Version 1.5, an update to version 1.3. Binary
only, shareware. Author: Michael Bryant

Crystal_Lattices_v2.15

This program provides stereoscopic views of the Bravais lattices, which
can be rotated and positioned by the user in real time. The frame rate
is between 10 and 30 frames per second, depending upon the options
selected and the Amiga being used. It is primarly intended for
educators and students in physics, chemistry, and geology. Red/Green
3D glasses are required. By David M. McKinstry

ICalc_v1.1

An expression calculator with many powerful features, in- cluding
user-defined functions and variables, many built-in functions, script
files, and special looping constructs. Handles expressions involving
both real and complex numbers. This is version 1.1, an update to
version 1.0. Includes source. Author: Martin Scott

Reversi_v1.0

Version of the well known game. Features an 'intelligent' computer
opponent. Includes source in Modula II. Author: Robert Brandner

Sidereal_v1.0

A real-time sidereal clock program for use by amateur astronomers.

Displays the Universal Time, Greenwich Sidereal Time, and Local
Sidereal Time for a given Time Zone and Geographical Longitude. Uses
the Amiga system clock and date stamp for real-time operation. Runs
from the WorkBench (1.3/2.0) and CLI window.

TypeOrDie_v1.13

This funky typing tutor game built around PacMan-like maze game
features complete control over characters to practice, multiple mazes,
custom-tailored sounds, sprites, and some nudity. Learn to type while
having fun! Shareware.

Unpack

CAM #561a&b Utilités Sons et MIDI

D110EdDemo

Demo version of an editor for Roland D-110. Bulk dump is available.
Edited parameters are not submitted to Roland D-110. Author: Dieter
Bruns

DSound_v0.91a

DSound is 8SVX sound sample player that plays samples directly off the
hard drive. The sound sample is played as it is loaded, making it
possible to play sound samples of any length even under limited memory
conditions. Version 0.91a, includes source. Author: Dave Schreiber

MFF_1_to_0

This program will convert midi format 1 files to midi format 0

S220to8SVX_v1.4

Converts sound samples from a Roland S-220/S-10/MKS-100 to 8SVX IFF
8-bit samples. This is version 1.4, an update to version 1.0. New
features include volume-adjust and start-endpoint setting. Includes
source in assembler. Author: Dieter Bruns

smus2mod_v1.0

smus2mod converts a SMUS music file into a SoundTracker compatible
MODule. The SMUS file's instruments are not converted, but their names
are used in the MODule. Binary only, author: Blaise Tarr

SMUSMIDI_v1.0

Translates DMCS (TM) SMUS files to standard MIDI files. Include C
source, author: Thomas E. Janzen

SoundTools

AudioScope is a realtime audio spectrum analyzer for the Amiga. Use

AudioScope to examine the frequency spectrum of any audio signal
received through the PerfectSound 3 audio digitizer. Due to the heavy
computational load, an accelerated Amiga is recommended. Binary only.
Author: Richard Horne

Amiga Spectrogram

Computes a frequency analysis of any 8 bit audio data file and creates
a high resolution color display showing frequency content versus time.
Display color is continuously adjustable. This type of display when
applied to the human voice has been called a voiceprint. This
technique has also been used to analyze sounds of many kinds of animals
including birds, dolphins, whales, etc. The audio data file can be
replayed at any desired rate, giving a simultaneous audio and visual
representation of the sample. A selection of interesting audio samples
for analysis by Amiga Spectrogram is included. Version 6.3, binary
only. Author: Richard Horne

ulaw2iff

SparcStation ulaw sound file to Amiga IFF 8SVX sound file Binary only,
author: Jean-Francois Giorgi and Thierry Leconte

VCLI_v2.0

Voice Command Line Interface (VCLI) is an Amiga voice recognition
program that learns and recognizes a set of voice commands. Each voice
command is associated with an Amiga CLI command that is executed when
an incoming voice command is recognized. VCLI allows the execution of
any Amiga CLI command by voice. Requires the Perfect Sound 3 audio
digitizer. This is Version 2.0 of VCLI which offers improved
performance, improved operability, and improved graphics for voiceprint
display. Binary only. Author: Richard Horne

K1-II_Lbrarian_v5.1

An editor program for the Kawai K1-II synthesizer. Includes a
bankloader for single-patches and multi-patches, a single- patch
editor, a multi-patch editor, and support for the effect-session and K1
controllers. Version 5.1, an update to version 4.8. Binary only.
Author: Andreas Jung

Zounds

Zounds! is a Workbench-based sound player for users of the 2.0 OS. I
haven't tried it under 1.3, but I imagine it'd load and do absolutely
nothing since Zounds! uses 2.0's AppEvents. Binary only, author: Don
Lloyd

Unpack disk A

Unpack disk B

CAM #562 Utilitaires divers

Arq_v1.66

Replaces the standard system requesters with nice animated requesters
which you can also attach different sounds to. Works under AmigaDOS
1.3 or 2.0 to give all the normal system requesters a nice new look.
Version 1.66 an update to version 1.61, include programming instruction
and bugs fixe, binary only. Author: Martin Laubach, Peter Wlcek, and
Rene Hexel

EraseDisk_v0.69

A small, fast program used to erase a disk by setting all bits on the
disk to zero. Version 0.69, includes source in assembly. Author:
Otto Bernhart

EZQ

Process files by dropping icons onto Workbench icon. Customize
commands in icon's tooltypes to create print queues, etc. WB2.x
Appicon application with C source and Icon utility.

MightyMouse_v1.06

A very small screen blanker, mouse accelerator, mouse blanker, hot key,
etc. utility. Version 1.06, binary only. Author: Bob Stouder

MouseXY_v1.1

A small utility that shows the mouse coordinates and the color at that
position. It can be moved from screen to screen (automatically
evacuates any closing screen). Is able to show coordinates even when
you are moving/resizing windows or moving Workbench icons. This is
version 1.1, an update to version 1.0. Includes source in assembler.
Author: Preben Nielsen

MultiInstall_v1.0

A script driven program for the installation of larger program
packages. Executes CLI like script files in a simple language.
Version 1.0, includes source. Author: Stefan G. Boldorf

PowerSnap_v1.1

A utility that allows you to use the mouse to mark characters anywhere
on the screen, and then paste them somewhere else, such as in another
CLI or in a string gadget. Checks what font is used in the window you
snap from and will look for the position of the characters
automatically. Recognizes all non proportional fonts of up to 24
pixels wide and of any height. Works with AmigaDOS 2.0 in both shell
and WorkBench environments. This is version 1.1, an update to version
1.0 . Binary only. Author: Nico François

PPMore_v1.8

A "more" replacement program that reads normal ascii text files as well
as files crunched with PowerPacker. The crunched files can result in

considerable disk space savings. This is version 1.8, an update to
version 1.7. Enhancements include a Workbench 2.0 3D look under 1.3
and support for the Asl requester under 2.0. Binary only. Author:
Nico François

PPType_v1.1a

A "print" program that will print normal ascii files or files crunched
with PowerPacker. Several nice features such as page headers and
numbers, adjustable tab sizes, page info taken from preferences and
more. Version 1.1a, update to version 1.1, binary only. Author: Nico
François

PubUtils

PubUtils is a group of 4 programs designed to create, close, and manage
public screens. Since public screens are a feature of the Amiga
Operating system version 2.0 and greater, these programs will not work
with any operating system prior to 2.0. Binary only. Author: Chris
Papademetrious

RemapInfo_v1.0

An icon color remapping tool that swaps the colors black and white.
The program runs on 1.3, but when run on 2.0 it supports the AppIcon
feature. It allows you to drag all icons you wish to remap on
RemapInfo's AppIcon to recolor them. Version 1.0, binary only.
Author: Nico François

ReturnCode

2 batch tool for set and test the cli return code. Include source in
assembler, author:Jim Butterfield

RNDExec_v1.0

A simple utility for, hmm, whatever you feel like using it for. I use
it for several things; showing random texts on my BBS and adding random
texts to archieves. Use it for all your everyday random decisions.
Binary only, author: KAP of Deja Vu

stop_v1.0

Don't you hate it when some programs freeze up or do something strange,
and then fail to respond to an exit command, or don't close the window
even though you hit the close-gadget? You need not worry any longer!
This utility, to be invoked from the CLI, is useful for removing any
sort of program that, for some reason or another, cannot be stopped by
normal means. Binary only, author: Rudi Cilibrasi

StripANSI_1.0

This is yet another ANSI stripper. It removes all ANSI control codes
from the specified file. It also has a flag for stripping ctrl-chars.
The stripper is also residentable. Binary only, author: KAP of Deja
Vu

SysInfo_v2.40

Version 2.40 of Nic Wilson's Freeware System Information Program Now
with lots of new features like autoconfig board recognition as well as
memory attributes, CIA test, disk info ans SCSI enquire for those SCSI
interfaces that support a SCSI command protocol.

TD_v2.0

A program like 'TrackDisplay' on disk 399 by Olaf Barthel. It monitors
and displays the current track for each floppy disk connected to the
Amiga. This is version 2.0, an update to version 1.0. Includes source
in assembler. Author: Preben Nielsen

TG_Eyes

No system without a graphical user interface is complete without an
"Eyes" program. Includes source. Author: Thomas Geib

WBLink_v1.00

WBLink corrects a deficiency in Workbench 2.0: the inability to create
links to files and directories from Workbench. WBLink puts an
'AppIcon' on the Workbench screen that makes a link to any file or
directory that is dropped on it. For Workbench 2.0 or later. Version
1.00, includes source. Author: Dave Schreiber

ZScroll_v1.0

A short program which scrolls ASCII text files in a small window on
your Workbench screen. Includes both English and German versions.
Version 1.0, includes source. Author: Mark Zeindlinger

ZShell_v1.30

A very tiny (13Kb) CLI shell modelled along the lines of CSH, with over
40 internal commands. Some of its features include command line
editing, history buffer, aliases, function key aliases, reverse polish
calculator, multiple commands on one line, loops, If-Else-Endif
constructs etc. This is version 1.30 and includes assembly source.
Author: Paul Hayter

Unpack

CAM #563 Utilités System 2.0

AutoActivate_v1.11

A commodity which activates the window under the mouse-pointer when
pressing any key. Requires AmigaOS 2.0. This is version 1.11 an
update to version 1.11. Includes german version and source in C.
Author: Stefan Sticht

AutoCentre_v1.2

A utility for AmigaDOS 2.0 that will automatically center any new
screens that are opened. This is especially useful when you have an
overscanned WorkBench screen under 2.0 but find that a lot of
applications still open on a 640 wide screen that is aligned with the
left edge of the screen. With this program, these screens will be
centered as they are opened. Version 1.2, binary only. Author: Colin
Bell

BlackBorder_v1.0

This is a tool that patches the tree ROM Functions that open a screen
to use black instead of Color 0 as BORDERCOLOR of opened screen. This
makes the toplineflicker of AMBER de-interlace chip (A3000, A2320)
invisible. AUTHOR : DELIRIUM PROGRAMING TEAM

CenterScreen_v1.07

A commodity which centers the frontmost screen horizontally on hotkey.
Useful if you normally operate with overscan screens and an old program
opens a normal size screen. Requires AmigaOS 2.0. This is version
1.07 an update to version 1.05. Includes german version and source in
C. Author: Stefan Sticht

ChangeDefaultTool

It is a program that changes the tooltype entry of an project icon on
the fly. It opens a AppWin on the Workbench. Simply drop the icon you
wish to change in it and the default tool of this icon is magicaly
changed to the specified one. AUTHOR : DELIRIUM PROGRAMING TEAM

Flanker_v1.0

Flanker is an AmigaDOS 2.0 "screen flipper / mouse blanker" commodity
program that will activate the "last active window" on the new front
screen. This is an update to and a replacement for my 'Flip' commodity
also found in the library. No changes were made to the screen
flipping, only mouse-blanking was added. FreeWare -- by Keith Young

MakeLink_v1.1

MakeLink is a replacement for the original 2.0 MakeLink command.
Author: Stefan Becker

MouseAccelerator_v1.07

Yet another mouse accelerator, this one implemented as a commodity. If
you find the built-in accelerator too slow, try this one. Requires
AmigaOS 2.0. This is version 1.07 an update to version 1.01. Includes
german version and source in C. Author: Stefan Sticht

NewShellCX_v1.07

An "open shell on hotkey" commodity (like PopCLI). Requires AmigaOS
2.0. This is version 1.07 an update to version 1.05. Includes german
version and source in C. Author:Stefan Sticht

Notify_v1.0

This small program's purpose is to make AmigaOS 2.0's notification
mechanism available to script files. For example you have a network
environment which only allows to copy files from one Amiga to another.
With Notify you can write a script, which waits for a special file at a
special location. If this file arrives at the special place, it gets
executed as a script file. So you're able to execute commands on
another amiga just by copying a file. Notify in a network environment
is just an example. You may imagine different purposes for Notify.
Author: Stefan Sticht

PortList

Workbench 2.0 utility to list public ports (Arexx ports) in system.
Workbench 2.x required simple C source included. Written by Arnie
Cachelin, HyperActive InterMedia

QPrint_v1.0

QPrint is used for setting the FASTMODE bit in the Kick2.0
parallel.device. Printing, especially graphics with fast printers like
the HP-Deskjet is much faster with this bit set. Author: Michael
Illgner

Request_v1.03

Opens the OS 2.0 autorequester from script files. Title, text, gadgets
and publicscreen of the requester can be changed by commandline
options. This is version 1.03 an update to version 1.00. Includes
source in C. Author: Stefan Sticht

ResetHandler_v1.0

This program installs a handler in the keyboard.device reset handler
list. When you press CTRL-Amiga-Amiga, it opens a window and counts
down from 9 to 0 in ten seconds and then resets the machine. This is
gives the machine extra time to do vital things like validating the
disks, if you have initiate the reset too early. You can break the
countdown by closing the window. Author: Stefan Becker

SCSIMounter_v1.1

An interactive, fully automated partition mounter especially suited for
removable media SCSI drives. SCSIMounter automatically scans the Rigid
Disk Block of the drives and presents the user with a partition
selector which allows the individual selection of the partitions to
mount. This is version 1.1, an update to version 0.9.

    1.10 - ReadArgs() CLI Interface added
    1.04 - Now works with beta kickstarts (V 36)
    Keyboard equivalents for everything (including Listview)
    Layout bug fixed No funtional changes.
    1.03 - Made more tolerant :-)
    1.02 - Fix for gvpscsi.device (GVP Series II) added.

Requires Kickstart 2.0. Binary only. Author: Martin A. Blatter

toBack&Front_v1.09

Sends a window to back or brings it to front with defined actions. For
example put a window infront by double-clicking in it and send it back
with the middle mouse button. Any keyboard or mouse event can be
trapped. Number of required actions can be changed (double-click vs
triple- click). Implemented as a commodity. Requires AmigaOS 2.0.
This is version 1.09 an update to version 1.03. Includes german
version and source. Author: Stefan Sticht

ToolManager_v1.5

ToolManager is a full featured program to add programs (either
WorkBench or CLI) to the tools menu of the 2.x WorkBench. Programs can
be added by dragging their icons onto the ToolManager "config" window
or the optional ToolManager icon or by editing the config file.
Requires Workbench 2.0. This is version 1.5, an update to version 1.4.
Includes source. Author: Stefan Becker

WBGauge_v1.2

A utility to patch AmigaOS 2.0 to bring back the little gauge in the
left border of disk windows, showing the ratio of available space on
the disk. Version 1.2, an update to version 1.0. Binary only.
Author: Jean-Michel Forgeas

WindowShuffle_v1.07

Activates and brings to front next or previous window with hotkeys.
Hotkeys can be changed. Implemented as a commodity. Requires AmigaOS
2.0. This is version 1.07 an update to version 1.05. Includes german
version and source in C. Author: Stefan Sticht

Unpack

CAM #564a&b Utilités graphiques et sons

24BitTools

Three conversion programs to manipulate 24-bit images. IFF24To8
converts 24-bit IFF images to 8-bit IFF images, Pro2BMP converts 24-bit
3D-Professional format images into 24-bit ".BMP" files that Microsoft
Windows can understand, and Pro2IFF converts 24-bit 3D-Professional
format images into the more useful 24-bit IFF format. Includes source.
Author: Dallas Hodgson

AUG_JPEG

This is pretty much a direct compilation of Tom Lane's Free JPEG
Working Group's August distribution of JPEG source code. Only a couple
of minor changes were made to the source to fix some areas that the
compiler choked on. Author: Tom Krehbiel

Automa_Lab

Play God over your own universe. With AutomaLab you control the
microphysics of a discrete world of cellular automata. This
two-dimensional land is an array of 192 by 180 cells displayed as
pixels on the Amiga screen. Each cell can be alive or empty, with
evolution occurring in discrete time steps. Empty cells are black,
newborn ones are yellow, older living ones are red, and cells that have
just died are magenta. Author: Michael Creutz

igensurf_v1.0

igensurf is a program to generate a TTDDD description of a functional
surface. The TTDDD description can then be converted to Imagine object
files with the WriteTDDD utility written by Glenn Lewis.

rgs_II

This may be the last version of RGS ever, (it is 11 months old at
that!) RGS – the Realtime Graphical Synth program usues additive
synthesis to create an audio sample from its spectrogram while you draw
it! Lots of old features remain from the previous upload, and some new
stuff besides Note: works just swell under 2.0, fine under 1.2 and 1.3
also! Read the copious docs!

wasp_v1.21

Converts pictures from GIF and IFF format to IFF format. Author:
Steven Reiz

AGraph_v1.0

A-Graph is an Amiga program to draw Bar, Line, Area and Pie charts, for
reports or presentations, in a user-friendly way. " Author: Dave
Smith

GIF_view_v0.2

GIF images viewer by Lorenzo Musto

IFFBeep_v2.0

IFFBeep is a simple program that replaces the screen flash code of
DisplayBeep() with a program that will play any IFF 8SVX sound file
when a call is made to this function. IFFBeep can also play different
sounds when a disk is inserted/removed from a drive. Author: Paul
Wilkinson.

MandelJourney_0.8

MandelJourney calculates MandelBrot pictures (What a surprise :-) ..).
It does this in a fast and (IMHO) easy way which makes it fun to
explore the MandelBrot set. MandelJourney has been created to make the
FPU performance visible in a easily understandable way. With this
program, you're prepared for the MC68040 and check its speed (I'm still
WAITING for a close encounter of the fortieth kind :-(..). by
Christian Schneider

RTAP_v1.0

RTAP is a very simple ANIM 5 player. It should work with any animation
file, as long as it is a correct ANIM 5 FORM. The main property of
RTAP is that it doesn't need the animation to be in ram. The animation
will be loaded while playing it. By Sebastiano Vigna

TurboTitle_v0.80

A program created for the purpose of subtitling Japanese animation
films and to create a standard Amiga subtitle format. Is perfectly
suited for subtitling any foreign film. Version 0.80, an update to
version 0.71 on disk. Shareware, binary only. Author: Robert Jenks

Unpack disk A

Unpack disk B

CAM #565a&b Utilités domestiques

CDCat_v1.0

CDCat, the compact disc database, is written by John M. Meyers. CDCat
is a simple database with many features including : 999 entry
capability. Eight datafields per entry Artist, Album, Year, Tracks,
Label, Catalog Number, Number of discs in set, Comment Search
capability by field with wildcard support. Comprehensive sorting
function sorts the list TWICE by two user-chosen criteria. Built in
view window allows user to see many entries at once. View window also
supports non-proportional fonts of all [reasonable] sizes. Output mode
to dump list of entries to file (or printer) User-definable formatting
for output and view window functions. Preferences feature to change
settings, and save them. Smaller than 27K. (Can be compressed to
fewer than 15 kilobytes) Of course, CDCat is 2.0 compatible.

CurrencyConvert_v1.5

It is an exchange rate conversion program written by Ian Steuart.

FullView_v3.03

FullView is a text viewer that offers fast, smooth-scrolling ANSI
compatible text displays. Author: Jonathan Potter

Icons

This is a collection of 4-color icons specifically created for
Workbench2.0.

Icons2

Another collection of 4-color icons for Workbench2.0.

Looker_v1.5

LOOKER V1.5! The LATEST!! For WB2.0 Users. File Search Utility with
Graphic User Interface! Many More Features! - Report Window now
w/Iconic Path View & File Info, Opens Shell into found files Path,
Sort, Save, Print, Copy, Move, Delete, Prefs Set-up, Zoom window,
Snapshot Window Positions and more! Fast and Reliable. ShareWare
version w/some options disabled.

MI-M2I!_v1.1

This program allows you to convert Mac format Type 1 fonts into IBM
format for use in PageStream and POST (special naming options for
both). Quick and easy to use interface; mouse driven. Gang conversion
of an entire directory of fonts with a single click of the mouse.
Handles AFM files too. This is version 1.1; fixes to path checking
problems and changes to POST naming conventions.

Processor_v1.7

FoodProcessor! Grocery List Construction/Application, with Recipe
Database. Many Features with just about every grocery item you can
think of. Add recipe portions right to the grocery list with a click,
coupon markers etc... Sharware. NOTE: Functional, yet crippled DEMO

WorldTime_v1.31

WorldTime is a clock with a difference. It can show you the time in
any city in the world, with 84 cities displayed at once. Author:
Jonathan Potter

Zecons

76 beautiful 16 color icons for use with WB 2.0. If you use WB 2.0
these icons can really spruce up your screen! While specifically
designed for 16 color mode, they also work well in 4 or 8 color mode.

Addresser_v1.0

A small name, address and phone number filer that supports mail
merging, auto dialing (with a modem), searching and label printing.
Quite handy for keeping mailing lists. This is version 1.0, binary
only. Author: Jeff Kelly

BonAppetit_v1.0

This program can manage your recipe database. You can search the
database for recipes by name, by ingredient used, and by several other
means. The search is very fast, and you have a number of options for
the search. When you find the recipe you want, you can send it to the
screen or to the printer. Very flexible, easy to use. Author: Bruce
Shor

Brazil_Flags

The United Nations Evironmental Conference will be held shortly in
Brazil, South America. The United States of Brazil consists of 22

states and one Federal District. Each state has it's own distintive
flag, some of the very nicely designed. This collection of hires pages
(four of them) presents the flags of Brazil. Hope you enjoy them and
add them to your collection of flags I have provided over the years.
Steve Stringfellow

Europe_Flags

Here are six pages of flags of Europe. These flags are up-to-date
(While changes are rapidly occuring within the Soviet Union, lack of an
outcome has made this not possible to include.) Each flag is drawn in
correct proportion as designated by the user country. In each case, if
the government flag is different from the general usage flag.

TheGuru_v2.0

A program every Amiga fan should have. Puts the guru back in Kickstart
2.0. A comeback you will not want to miss. New features include
support for virtual and public screens, editing of phonemes and a full
gadtools interface. Version 2.0, an update to version 1.0. Requires
AmigaDOS 2.0. Binary only. Author: Nico Francois

Unpack disk A

Unpack disk B

CAM #566a&b Fonts & Borders pour Pagestream

21 fonts Adobe Type 1:

BEFFLE, CAIRO, Comaro, EileensLittleZodiac, Faktos, Gallaudet,
HorstCaps_v2, Lilith-Light, Neuvarese-BoldItalic, Phonetic-Alphabet,
Teradata, Times-Italic-Lefty, Times-Mirro, ToneAndDebs,
UpperWestSide_v1.3, DavysNewOther, FoxTrotMedium, Line-Draw,
PigNoseTyp, SapirSans, SnowCaps

5 Pagestream fonts:

HEBREW 5, LUCIDA, LucidaSans, PIONEER, UMBRAGE

2 Hi-Res Iff pictures of borders motifs.

Unpack disk A

Unpack disk B

CAM #567a&b Langages et utilités de programmation

BMake_v1.5

A GNU Make subset. Includes pattern rules, conditionals, "include",

function calls, etc. with source. This is Version 1.5, update to
version 1.4. Author: Ben Eng

DICE_v2.06.37

Dillon's Integrated C Enviroment. A C frontend, preprocessor, C
compiler, assembler, linker, and support libraries. Features include
ANSI compatibility, many code optimizations, and autoinit routines
(user routines called during startup before main is called). This is
version 2.06.37, an update to version 2.06.21. Includes bug fixes and
experimental dynamic object module loading support. Shareware, binary
only. Author: Matthew Dillon

EasyExpress_v1.0

A compiler tool for the users of Charlie Gibbs' A68k assembler and The
Software Distillery's BLink. EasyExpress does the same job better than
your batch file and is much easier to change for current use. If you
use many object files, EasyExpress can make your life much easier. You
can do almost everything via mouse and just watch how easily the
compilation of your program happens. Binary only. Author: Juha
Lindfors

csh_v5.16

Replacement for the Amiga shell, similar to UN*X csh. Main features
include over 100 built in commands, 70 functions, new system variables,
file name completion, freely programmable command line editing, file
classes, auto cd, lazy cd, intuition menus for the shell window,
automatic RX-ing, local variables, $( ), statement blocks, high speed,
plus much more. This is version 5.16, an update to version 5.15.
Includes source. Author: U. Dominik Mueller, C. Borreo, S. Drew,
M. Dillon

CWeb_v2.0

A programming tool that allows you to program top down, by splitting
your program into many small, and understandable modules which ctangle
tangles into a compiler understandable file. By apply cweave to the
program you can produce a pretty-printed listing for processing with
TeX. This is version 2.0, includes source. Author: Donald Knuth,
Silvio Levy, port by Carsten Steger

TI_COOLcpp

Texas Instruments is working on a C++ class library called COOL which
uses templates a lot. Unfortunately, there aren't many C++ compilers
available that can handle templates. So the folks at TI decided to do
a C preprocessor that would allow the usage of templates. This is the
TI COOL cpp. I have ported this cpp to the Amiga! So all you C++
programmers longing for templates can have them now! I'll upload the
cpp to ab20 if there's interest. The cpp is especially useful with
Comeau C++ 2.1, that does not come with a C preprocessor. SAS/C's
preprocessor can not handle arbitrary C++ code, because it does some
syntactic checking while preprocessing. Author: Per Bojsen

Unpack disk A

Unpack disk B

CAM #568a&b Utilités de programmation

APIG_v1.1

An ARexx external function library similar to RexxArpLib. The
APIG.LIBRARY provides the ARexx programmer with access to most of the
resident Graphic, Intuition, and Layer library functions. This library
allows one to create the underlying data structures that are used by
the Graphic/Intuition library functions. These data structures are
then used with other library functions to create custom INTUITION
screens and windows. Version: 1.1, binary only. Author: Ronnie E.
Kelly

compress.library_v1.0

CompLib.lha contains my new general-purpose data compression library,
for use by other programs for fast, efficient compression and
decompression of ANYTHING. So, programmers, try it out and tell me
what you think. Author: Bryan Ford

MemMan

MemMan is a short assembly language module which allows your
application to be called whenever there is a memory shortage during an
AllocMem() call. This allows your application to free up any memory it
can do without so another program can use the memory. Resident
libraries and devices use a similarsystem to automatically unload them
if the system runs out of memory. Author: Bryan Ford

OwnDevUnit.library

OwnDevUnit.library a shared library with a well defined set of
routines, making a terminal program aware of the extended locking
mechanisms required by programs such as Getty. Term programs could be
started directly, instead of the user having to use LockSerial. An
added benifit is that term programs that allow the user to switch the
serial device/unit on the fly would be able to proplerly handle
extended locking, instead of requiring the user to quit the term
program and re-run it with a new device/unit specification given to
LockSerial. Author: Christopher A. Wichura

RexxRMF_v1.1

An ARexx external function library which provides keyed file access
using AVL trees. With this library one can index data files for fast
search/retrieval of data records. The record management functions
allow for variable length keys, variable length records, variable
number of fields per record, multiple indices on a single file,
duplicate or unique keys, passing of record data directly to/from ARexx
variables, etc. This is version 1.1, binary only. Author: Ronnie E.
Kelly

PowerSource_v3.0

Aprogram for creating and editing intuition gadgets and menus.
Previously known as GadgetED. Includes a palette editor, generation of
either C or assembly source, and binary saving for later loading and
editing. This is version 3.0, includes source. Author: Jan van den
Baard

powervisor_v1.10

a new version of PowerVisor: A lot of bugs are fixed A new feature to
check the maximum stack usage for a task or process PowerVisor uses
menus if you have AmigaDOS 2.0 (I use gadtools for the menus) You can
use any font for the screen, the menus and the stringgadget (I even
tried the new compugraphics fonts, PowerVisor looks BIG in LetterGothic
size 300 :-) :-) :-) The window system is enhanced Many little changes
to make life easier for people trying to figure out how PowerVisor
works :-) A big installation script to make installing PowerVisor easy
If reqtools.library (author Nico Francois) is available, PowerVisor
will use this library for requesters (At this moment reqtools library
is NOT distributed with PowerVisor but Nico is working on a version
ready to be distributed) In my opinion reqtools.library offers the best
requesters (file requesters, font requesters, palette requesters and
others) currently available on the Amiga Some other new features

Unpack disk A

Unpack disk B

CAM #569a&b Module de musiques et Lecteurs

EdPlayer_REXX

This archive contains a small but heavily-commented ARexx script that
demonstrates how to open the ARP library file requester, get a
filename, and pass that name to my music playing program "EdPlayer".
This is useful if you're having problems with kd_freq.library or if you
just want to see a little example of ARexx using the ARP requester or
using EdPlayer. Author: Ed Mackey

EdPlayer_v1.1

EDPlayer by Ed Mackey is a MOD or MED music file player. EdPlayer has
the ability to play multiple songs via arexx, cli or through the
program button on the Edplayer itself. Edplayer mult- tasks and can be
used with any amiga system. Version 1.1 an update to version 1.0. Now
supports req.library! Now supports powerpacker.library! Now plays
ST16 modules for greater compatability with older mods. ARexx
interface improved: New commands. No longer case-sensitive.
Iconified window supports bigger fonts and shows name of song. Screen
placed properly for PAL/Overscan systems. Several bug fixes.

ModuleMaster_v2.5

Module Master is a Music Module player. Plays SoundTracker 15 & 31
instrument Modules. Plays NoiseTracker Modules. PAL switch for
playing modules written on PAL machines. Multi-Play Feature to play a
list of Modules. User selectable Scopes Display. User selectable
Spectrum Display. User selectable Scroll Display. User selectable
Info Display. Built in Kalidoscope. Edit, Save & Load Configurations.
Load & Save Play Lists (Scripts).

MultiPlayer_v1.01

MultiPlayer is a program to play Amiga music modules, such as
Soundtracker and MED. (This program has no relation to Multi_Player by
Thomas Landspurg which I just recently found out about.) Before you get
disgusted with Yet Another Module Player, I would encourage you to read
through this document, or at least take MultiPlayer for a spin. You
will find that MultiPlayer has almost all the important features you've
seen on other players, plus many features you haven't seen before.
Works best with Kickstart 2.0, but still functional under 1.3. Author:
Bryan Ford

Cant Get Enough, size: 110 850, date: N/A, Format: MOD, Duration:
N/A, Rating: N/A, Author: N/A.

Crapzwtitle, size: 180 000, date: N/A, Format: MOD, Duration: N/A,
Rating: N/A, Author: N/A.

Enjoy the Silence [Depeche Mode], size: 171482, date: 29-Jun-92,
Format: MOD, Duration: 3:30, Rating: Very good, Author: 4-Mat.

Infra Beat, size: 103222, date: 08-Mar-92, Format: MOD, Duration:
5:45, Rating: Good, Author: Maruku.

Live and direct, size: 321 416, date: ??-???-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: Sebastian Rice.

Nucontrol, size: 115 904, date: N/A, Format: MOD, Duration: N/A,
Rating: N/A, Author: N/A.

Space Debris, size: 347582, date: 21-May-92, Format: MOD, Duration:
5:00, Rating: Superior, Author: Captain.

SynthSong, size: 63 815, date: N/A, Format: MED, Duration: N/A,
Rating: N/A, Author: N/A.

Tarkus06, size: 85 899, date: N/A, Format: MED, Duration: N/A,
Rating: N/A, Author: N/A.

Unpack disk A

Unpack disk B

CAM #570 Utilités diverses

ARTM_v1.3

Amiga Real Time Monitor displays and controls system activity such as
tasks, windows, libraries, devices, resources, ports, residents,
interrupts, vectors, memory, mounts, assigns, locks, fonts, hardware
und res_cmds. This is version 1.3, an update to version 1.2.
Sharware, binary only. Author: Dietmar Jansen and F. J. Mertens

ccd_v2.4

ccd is an attempt to have the equivalent to M*-DOS ncd (Norton's cd).
This smart utility is most precious for hard disk users: it allows to
cd to a directory without having to specify the whole path. Author:
Cedric BEUST

CFX_v2.3b

This file will examine a crunched file and determine from its structure
the method used to crunch it. It will not uncrunch the file. It will
report link-virii if they are found, but will not remove them. Author:
Bob Rye

explode.library_v6.0

This is an update of the explode.library, and it is therefore
recommended you (re)place it in your LIBS: directory. :-) The library
is necessary for library imploded programs to work correctly. For
further information see the documents in the Imploder 4.0 archive.

LoadKickC0_v1.0 "LoadKickC0" is a new kickstart load program for the
RAM version of Kickstart 37.175 (OS 2.04). It's designed for A500
computers with a internal 2.3 or 2.5 MB memory board (located at
$C00000) or an A2000a with 1 MB on the internal memory board. Author:
Matthias Scheler

MuchMore_v3.0

Another program like "more", "less", "pg", etc. This one uses its own
screen to show the text using a slow scroll. Includes built-in help,
commands to search for text, and commands to print the text. Works
with PAL or NTSC, in normal or overscan modes. Support 4 color text in
bold, italic, underlined, or inverse fonts. Version 3.0, this is an
update to version 2.7. Includes source in Oberon and assembly code.
Author: Fridtjof Siebert

NoErrors_v1.3

FEATURES OF NOERRORS V1.3 Hides physical errors from your disk
collection You can now use those 'Bad' disks 100% Machine Code for the
fastest speed & smallest code. Totally written and updated regularly
in Australia Supports Hard Disks or Floppy Disks Easy Gadget driven
Intuition interface. Author: Nic Wilson

OneKey_v36.11

A 1.3/2.0 compatible input handler for people who can only press (or
cause to be pressed) one keyboard key at a time. OneKey gathers

individually pressed qualifier keys (shift, alt, control, etc) and then
applies them to the next non-qualifier key that is pressed. This is
version 36.11, includes source. Author: Carolyn Scheppner

PopUpMenu_v4.2

This is PopUpMenu version 4.2. All known bugs are removed

SmartDisk_v1.3.1

It is an '8-Way set associative' cache, with 8 sets, lines of 4 sectors
with prefetch, and 32 lines. Author: David Le Blanc

SuperDuper_v2.0

A very fast disk copier and formatter. Can make up to four unverified
copies from a ram buffer in 36 seconds. Verified copies from a ram
buffer take 67 seconds for one destination drive, plus 34 seconds for
each additional destination. This is version 2.0 an update to version
1.0. Binary only. Author: Sebastiano Vigna

TaskTool_v0.8

The Dynamic Task Priority Manager by E.F.Pritchard.

Update_v1.0

This is a program is purpose to take a rather large file (in my case,
an executable) that is mostly similar to another (as is often the case
with program updates), and create a difference/update file which can be
run through Update again along with the original to create the new
version of the file. Author: Brian Fehdrau

wbsize

WBSIZE - a small program (<2K) that I made that will change the
workbench screen to any resolution available with any number of colours
(such things as HBRITE bench... HAM bench.... SUPER OVERSCAN bench...
etc are possible).

wiat_v1.0

This is a similar utility to that found on WorkBench of OS 2.04. Under
the WorkBench menu you will find "Execute Command <A>E." I didn't like
two things about this utility: 1. The default size of the window was
too small. 2. It would go away and I would have to go call it up
again. Solution: Wiat (Well It's About Time) 1. It will open a
window 640 x 200 (big as Hi-Res-Non-Interlaced). 2. If you specify
"-s" as an arg it will *stay up* and let you perform another command.
Written by, Paul Cardwell

Unpack

CAM #571 Hardware

AmigaPowerGloveHi-ResHack

Here is my hack. It uses the parallel port, my RKM Hardware guide says
enough nasty stuff about the timing of the joystick lines that I
decided to avoid it. As for not using pin 13 of the BYTE hack, the
main reasons are that the DB-25 connector I had lying around already
had most of the leads connected, with pin 13 not among them. Plus, I
already knew how to read pin 4 in software, but wasn't sure how to read
pin 13. That's what you get for only a few hours of software hacking.
Author: Alan Bland

drv1.44

This is hack for use the 1.44 drive just like any PC drive connected to
the amiga. I have a 720K 3 1/2 PC drive working fine as an external
one on my A500, and all was necessary is a small latched circuitry.

Pellegrino_Hack

This HACK will allow an Amiga 1000 or 500 to use it's 86-pin expansion
connector as an A2000 100-pin slot!!!!! Author: Joe Pellegrino

SCSI_II_Documentation

This is the ANSI _Draft_ spec for SCSI-2, obtained (second-hand) from
the SCSI BBS. Reformatted from the original Wordstar files to Amiga
text files. Contains everything you ever wanted to know about SCSI,
but were afraid to ask. Caution: do not rely on the page numbers in
the TOC, as things may have changed in my reformatting process.

STScan

A utility program for using a Siemens ST 400 SCSI flatbed scanner with
the Amiga. Can be adapted to other scanners and serves as an example
of scsi-direct access to scsi devices. Version 1.0, includes source in
C. Author: Frank-Christian Kruegel

TSFSuite

A suite of programs to allow use of a Teac SCSI Floppy on the Amiga.
Included are programs to set the mode to 1,2 or 4 Meg [TSFMx], to
format to 1,2 or 4 Meg [TSFFx], a utility that does disk changes for
you [TSFADC], and a SCSI exerciser to explore the controllers on the
SCSI bus. Source is available upon request. Author: Harvey Taylor

Unpack

CAM #572 Jeux

BoulderBash_demo

BoulderBash is a strategy/animation game somewhat like Emerald Caves.
The game consists of a series of mazes or puzzles with animated

objects. I wrote this program before I even knew what Emerald Caves
was, so it is NOT a clone.

Columns

This game is somewhat similar to Tetris, but with enough of a
difference to be well worth looking at, if you enjoy that sort of
thing. It is very well done and is quite addictive (I can't get me
wife away from the computer amynore :).

CrazyPipes_v2.0

Crazy Pipes 2.0 -- an excellent arcade style game in the tradition of
Pipe Dream and Mouskattack. Good graphics, sound, multiple levels.
Shareware by Joe Ramsey.

Getem_v1.0

Find the matching pieces. Pieces falling downto floor, when moved over
free space. This is a complete new idea of a Game. Nothing common
with Tetris or Shanghai. There is even an existing Version before
Gem'x was ever released, With a bit Sound, controlled by Mouse and
Keyboard. Nice Graphics, completely written in Pascal. (Kick-Pascal
1.0 and 2.03) Author: Markus Illenseer

MegaBallBoard

"Tough.BDS" is a MegaBall "board" made by Tillman Dickson

SpideyGuy

Shoot'em up construction kit game, Spidey Guy in the Stock Market Crash
of 1929 Object of game: Dodge falling bodies, steal dresses, crush
cats, kill kids, bash birds, grab cash and climb tall buildings.
Author: Ray Larabie

Unpack

CAM #573a&b Émulation

Accent_v1.1

A universal accented character converter for Amiga, IBM-PC, MacIntosh,
and C64 files written in most West European languages (Danish, Finnish,
French, German, Italian, Islandic, Norwegian, Spanish, Swedish, and
more. Works with either ASCII or Word Perfect files. This is a major
update to version 1.5 (where it was called Vortex). New features
include a graphical user interface, simple file reader, and copy
option. Binary only. Author: Michel Laliberte

AMAX_Ram_v1.1

This pair of programs, RamRead and RamSave, will allow you to
quick-load the Amax RAM disk from your Amiga (hard) drive before you

run Amax, or save the Amax RAM disk afterwards. Author: Clint
Hastings

DVI2LJ

This is dvi converter (dvi= TeX's device independent output format).
DVI2XX is able to produce either device dependent code for the
HP-LaserJet+ or for the IBM3812 (model 1) depending on a preproscessor
switch at compile time. The documentation concerning compile switches
is located in the source.

FastMax_v3

FastMax speeds up running the A-Max Macintosh emulator, version 1 or 2.
It reads the Macintosh ROMs into a file, then patches A-Max to read
from this file rather than from the ROM cartridge. Written by John
O'Leary

MSH_patch->AmigaDOSv2.04

MessyFileSystem - patched MSH FileSystem for use under AmigaDos 2.04
Author: Andrew Chalmers

SayService_v1.2

SayService allows the PC BridgeCard to utilize the Amiga's speech
synthesis capabilities. AFTER running SayService on the Amiga side,
the PC will be able to speak using the SAY.EXE command. SayService can
be started either by double clicking on the SayService icon from
workbench, or running SayService from a CLI or SHELL. I have the
command "RUN >NIL: SYS:PC/SERVICES/SayService" in my startup-sequence
and never worry about it after that. I also recommend that you copy
SayService and it's icon into the Services directory in your PC drawer.
Author: Wayde Police

SpectrumEmulator_v1.0

This program emulates a Sinclair ZX Spectrum 48-kbyte z80-based
computer on any Amiga computer. Author: Peter McGavin

ST2Amiga

A program to convert Atari ST format relocatable executables to Amiga
format relocatable executables, for subsequent loading into the
ReSource disassembler and conversion to Amiga. ST2Amiga should also
compile and run on an ST. Version 1.1, includes C source. Author:
David Campbell

SupraAmaxDriver_v1.30

The Supra Amax driver will allow Amax 2.6 or higher to work with your
Supra hard drive. To do this you will need to dedicate one of your
partitions to Amax. If you only have 1 partition, you will need to
backup your hard drive and reformat it for more than one partition, or
use a MAC hard drive.

Turbo2088

In turbo2088you will find instructions on how you can run your A2088
bridgeboard at 9.54 MHz. Mine is running fine for over 5 months now.
The main modification is the replacement of the 14.31818 MHz crystal by
a 28.63636 MHz oscillator. To run at 7.15 MHz there are even no
modifications necessary! The only requirement is that your bridgeboard
has the newer FE2010A chip not the FE2010. With a NEC V20 Norton SI
reports 3.7 !! Eddy Olk

AT_copy_v2.22

A program to copy files from the Amiga side of a system equipped with a
PC/AT bridgeboard, to the PC side, using wildcards. Copies directly
through the shared memory. Supports CLI and WorkBench usage. This is
version 2.22, an update to version 2.2. With some final bug fixes,
this will be the last non-commercial release. Shareware, binary only.
Author: Peter Vorwerk

TheA64Package_v2.0

This is version 2 of The A64 Package (a C64 emulator). It consists of
two disks. Each lharc file should be unarced to a separate disk. The
first should be labeled 'A64'. The second 'A64 Docs & Utils'. There
are lots of new features. Read the docs for more info. This package
compares to or surpasses the commercially available packages of the
same nature. Many of the utilities require a hardware interface that
allows the Amiga to access C64 peripherals such as disk drives and
printers. Note that this is shareware. If you send in the shareware
donation you will be sent a hardware dongle that will allow you to
connect C64 peripherals to the Amiga Parallel port. The hardware
interface available from QuesTronix. This is version 2.0, an update to
version 1.0, and includes many new features. Binary only. Author:
Cliff Dugan, QuesTronix

Unpack disk A

Unpack disk B

CAM #574 Télécommunication

BackTalk_v1.51

BackTalk 1.51, an Amiga communications program. 1.3 and 2.0
compatibility. Features ARexx port (113 commands), proportional fonts,
chat window, "live" review buffer, XPR protocols, LOTS more. By Steve
Ahlstrom and Don Curtis.

commcost_v2.0

CommCost is a little program that caculates the size of you Modem
addiction by examing the log file from your communication program.
CommCost will also produce a Top Ten BBS list as well as an analysis of
the period that the log ran for. AT the moment the programs that are
supported are : JR-Comm NComm MAXsBBS

JoinT_v1.0

A file joiner with append capability. Author: KAP of Deja Vu

LZZ

Script for convert old lh1 files to lh5(better compression). Author:
Arthur Hagen

PhonePlus_v1.50

PhonePlus is an address database. It's purpose is to provide a way of
managing addresses. PhonePlus is fairly flexible to suit your own
purposes. PhonePlus allows you to set your own defaults to load in at
start of program. Supports modem, mailing lists, searches, etc.
Shareware by Rick Brown.

ShareSerial

This is just a quick hack that allows sharing of the serial device so
that you can send commands to your modem if an application requires
certain settings but does not give you a terminal interface. It was
done in less than 5 minutes and so i didn't go for code optimization or
speed. So, no jokes about the size. Spineless (Mike) from MARS BBS
(130.18.64.3) P.S. Run this first, then run the other
application/terminal/whatever.

SuperDial_v1.0

SuperDial is a kind of a Wardialer which can be used to call
phonenumbers and detect what is at the other end. Author: Michael
Pendec

xprymodem.library_v2.0

This is the Version 2.0 of the xprymodem.library: It includes the
following bug fixes: the library is now really pure.. sometimes you
could not send files bigger than 256kB. This resulted from the
wellknown bug useing 16-bit ints and then compiling some parts of the
code with 32-bit ints..)-: The biggest file I sent with v2.00 was the
fido-nodelist (ca. 1mB) and everything smelled good. Author: Ueli
Kaufmann

Unpack

CAM #575 Utilités 2.0

AddMenu_v1.56

A program to add infinite number of menus to the Tools menu on
Workbench V2.0. Uses the correct Workbench library calls and allows
updating from CLI or from within the menu itself, meaning infinite
number of functions. This is version 1.56, an update to version 1.54.

Binary only. Author: Nic Wilson

ALoad_v1.1c

A program similar to XWindow's XLoad to display the load-factor on your
Amiga. Requires KickStart 2.0. This is version 1.1c, includes source.
Author: Alexandru-Aurel Balmosan

APipeHandler_v1.3

New kind of pipe handler. Let's call it 'APipe-Handler' and its DOS
device name 'APIPE:'. The special thing about this handler is that it
interprets the name after the prefix 'APIPE:' as a command line to be
executed. If the 'APIPE:<command line>' file is opened as MODE_OLDFILE
the standard output from the command will be available for reading; if
the file is opened as MODE_NEWFILE the command will get its standard
input from the data written to the file. by Per Bojsen

DiskInfo_v1.13

DiskInfo is a tool which can be used to display information about any
Amiga storage media, including disks, hard disks and memory.
Eventually it will be worthy of completely replacing the Workbench
"Info" command. It can be executed as an AmigaDOS command from the
Workbench or Shell. by Gregg Giles

DoPro_v1.5

This program patches the intuition OpenScreen routine to change the
ViewMode of a new screen, eg. to open a NTSC instead of a PAL screen
or to use Productivity instead of an interlaced display. In fact, you
can change most parameters in the NewScreen structure. This is version
1.5, includes source. Author: Michael Illgner

Emboss_icons

Here is a large set of icons of every type. The drawer icons are
joined to make little cabinets of drawers. Almost all are animated
icons that change the image when selected. AUTHOR: Michael Heinz

FoCo

Format controller. A graphical user interface for disk formatting.
Pops up on disk insertion or via hotkey. This version 1.1. Requires
OS 2.0. Includes source. Author: Michael Balzer

IconsInfos35

Here's a bunch of Icons for WB 2.0 I have them under an interlaced 8
color bench. by Chris Hurtt

MenuKey_v1.0

MenuKey is a commodity that allows users to use either amiga key in
selecting menu items. Written by Mark Thomas

Menu_Helper

MenuHelper is a release 2.0 commodity that allows easier keyboard
access to menus than what Intuition provides. With MenuHelper, all you
need do is press the 'Activate' key combination and the menu for the
currently active window will appear. Easy to use, configurable, neat
stuff! By Ken Lowther

Palettes

17 new 2.0 Workbench palettes.

Pattern_3d

Want some new 2.0 Workbench patterns? It's got 27 new patterns to put
on the background of your workbench.

Personal040DevelopSoft

C and assembler source and executables for FASTROM040, a program which
moves your 2.0 Rom to fast ram; MMU, which displays the status of the
68040 MMU; ROMSPLIT, a program to take your kickstart disk file and
create EPROMS. FastROM040 and MMU are 2.0 specific and have only been
tested with PP&S 040 cards for the A2000 and A3000 (Others at your own
risk!) By Greg Tibbs

SetRamsey_v1.50

A program that allows you to test the current settings of the RAMSEY
ram controller chip on an Amiga 3000 under Kickstart 1.3 or 2.0, and
change them if you wish. Useful for hardware debugging to control
static column mode, burst mode, or change the refresh rate. Version
1.50, update to version 1.02. Binary only. Author: Nic Wilson

ToolsDeamon_v1.0

Allows you to run programs simply by selecting a menu item from the
tools menu of WorkBench 2.0. Both shell and WorkBench programs are
supported, including arguments and tool types for both. Version 1.0,
binary only. Author: Nico Francois

ToolsX_v1.00

ToolsX lets you add items and hotkeys to the 2.0 Workbench Tools menu.
The items you add to the menu can also have a Commodities Hotkey
associated with them. An easy-to-use GUi is provided for editing the
items on the Tools menu. You also can specify a default directory and
stacksize for each item on the menu.

Wallpaper_v1.0

Sick of solid backrounds and tiny little patterns on your workbench?
Now under Workbench/Intuition 2.0, any image you can view on your Amiga
can become the backdrop for your Workbench window. Wallpaper allows
you to place an iff image in the background of the Workbench window.
The image may contain up to 16 colors. Pictures with more colors than
the current Workbench can display are accepted, but no attempt is made
to adjst the colors. by Joe Rumsey

Wiat_v1.02

This is a nice little addition for OS 2.04 (2.0x) owners. It's a
replacement for the execute command from the workbench menu.

Unpack

CAM #576 Utilités diverses

AutoCLI_v2.06

A 'DMouse' type replacement that works with WorkBench 2.0 and fully
compatible with A3000 & accelerator boards. Always retains the default
path and stack, and current directory. Can automatically open
CLI/SHELL windows to 1 pixel less than the current screen size on
opening. New functions include spline patterning on blanking, toggle
freeze mouse, more function keys, mouse activated screen shuffle, close
gadgets on Shell windows, and more as many users have requested. This
is version 2.06, an update to version 1.99n. Binary only. Author:
Nic Wilson

benchtime

Benchtime once run will change the workbench menu header so that
whenever the workbench menu is displayed the first menu header will be
the current time. Benchtime sets itself a priority of -10 so that it
steals very little process time from other processes. Benchtime can be
removed by pressing right ALT + left ALT + ESCape in that order. Also
Benchtime is only 436 bytes long!! Author: Raymond Price

Class_v1.1

File searcher with hilite and type file recognizer Author: Tarador
Dranon

DisDF_v1.1

Program to disable DF0-DF3 to stop that empty drive clicking by putting
the trackdisk.device tasks in a removed state. Can be run from CLI,
startup script or WB. Command line options select drives and also
remove the File System tasks to reduce CPU load a little more. This is
version 1.1, an update to version 1.0. Include source. Author:
Patrick F. Misteli

DiskSpeed_v4.0

Yes, this is yet another disk speed testing program, but with a few
differences. It was designed to give the most accurate results of the
true disk performance in the system. For this reason many of
DiskSpeed's results may look either lower or higher than current disk
performance tests. by Michael Sinz

File-Chainer_V1.2

File-Chainer is to enable you to create an executable file out of a
desired number of executable files. These executable files will be
executed in given order, when executing the resulting executable file.
"Hmm... This is what i use scripts for" you could say, but listen: Of
course the resulting executable file (in the folling text we wanna call
it the "file-chain") will NOT load the other files to execute them, but
it consists of them. What? Yeah, when you have loaded the file-chain,
you already have loaded with it all chained files. By the way let's
have another approach to the subject (a more technical one). The
file-chain consists of all hunks of the specified files that you wanted
to link; furthermore it includes an additional hunk that will (when
starting the file-chain) execute the other files in given order. This
order is specified by giving the arguments in a specific order.

Fkeys_v1.1

Adds window and screen switching functions to the functionkeys in
conjunction with the left Amiga key. For example, use the left-Amiga +
F10 to get help and a remove requester. Version 1.1, includes source.
Author: Torsten Jurgeleit

Freeze_v1.00

Freeze is a small utility that allows you to freeze and activate any
task or process running on the Amiga.

kd_freq.library_v3.01

This is version 3.01 of Khalid Aldoseri's file requester library.
Included a program that replaces the file requesters of asl.library and
arp.library by this one. Also included a FileFind type program.

PCMenu_v1.4

When you run this program it will let you pull down your menus by
pressing the HELP key, after which you can use them with the arrows and
by first letters as you would use the menus on the IBM. Great for
those who hate moving their hands from the keyboard to get menu items
with the mouse. Author:Brian Moats.

PPLoadSeg_1.1

This program patches the loadseg routine to automatically recognize
files crunched with PowerPacker. After running PPLoadSeg crunched
libraries and devices are still recognized by AmigaDOS. You can even
crunch fonts and use them as normally. Version 1.1, an update to
version 1.0. Binary only. Author: Nico Francois

PPMore_2.0

A "more" replacement program that reads normal ascii text files as well
as files crunched with PowerPacker. The crunched files can result in
considerable disk space savings. This is version 2.0, an update to
version 1.8. Binary only. Author: Nico Francois

PPShow_2.0

A "show" program for normal IFF ILBM files or ILBM files crunched with
PowerPacker. The decrunching is done automatically as the file is
read. Version 2.0, an update to version 1.2a, binary only. Author:
Nico Francois

ShowGuru_2.1b

Recognizes 168 different guru numbers and translates them to "human
understandable form". Can also print the result. Version 2.1.b,
shareware, binary only. Author: Thomas Carstens

SysInfo_v2.51

A program which reports interesting information about the configuration
of your machine, including some speed comparisons with other
configurations, versions of the OS software, etc. This program has
been very popular with many users around the world and has been fully
updated to include many new functions as requested by users. This is
version 2.51, an update to version 2.40. Binary only. Author: Nic
Wilson

WBStart_v1.0

WBStart is a package to emulate the Workbench startup procedure.
Emulating this method is easy, because you only have to load a program,
create a process for it and then send a WB startup message to it. But
this startup message is a problem, because it contains memory and
directory locks owned by your process and it is only returned after the
WB process ends. So you can't leave your program until ALL WB
processes you created have ended, or the replied messages will go into
nowhere land. by Stefan Becker

Unpack

CAM #577a&b Jeux

AmigaBridge_v1.0

the first freely distributable bridge program for the Amiga.

Bomber_v1.2

Amiga version of the MacIntosh game called "Bombs". This is version
1.2. Requires OS 2.0. Includes source. Author: Michael Balzer

BombSquad

The object of this game is to locate all the bombs in a field as
quickly as possible. by Joe Rumsey

GridLock_v91-12-01

GridLock is a MODEM or NULL-MODEM two-player game. The game is won

when you or your opponent is trapped, loses all health, or quits. by
Scott Dhomas Trenn

Lords_of_Conquest_v1.0

LORDS OF CONQUEST (LOC) is a war game for two to four players. Players
can create their own maps, although hopefully several maps will be
included in this release. This ability to play different maps provides
almost infinite variation and helps make LOC a very addicting game. by
Jeremy Jones

MineClearer_v1.0c

Imagine you are the captain of a ship and you have to clear the sea
from mines. Instead of doing that in reality (only some people do
that), you can now play this game on your computer. by Kopetzky
Theodorich

Peter's_Quest_v1.2

This is an arcade game for the Amiga where you, Peter, must traverse
through 20 levels to save your girlfriend Daphne who has been captured
by the evil Brutus. Includes digitized sound and colorful graphics.
This new version also includes options which can be bought to enhance
gameplay, such as super speed, super jump, rocket pack, and more! by
David W. Meny

TownMaze_v1.1

A program that designs a town-shaped maze like the town "Bard's Tale I"
uses. Version 1.2, includes source. Author: Kent Paul Dolan

Unpack disk A

Unpack disk B

CAM #578a&b Soundtracker modules

Behind the Wheels [Depeche Mode], size: 108 888, date: 21-Dec-91,
Format: MOD, Duration: 5:00, Rating: good, Author: JS.

Comet, size: 47 326, date: ??-???-91, Format: MOD, Duration: N/A,
Rating: N/A, Author: Sebastian Rice.

ConcertInAir, size: 206 488, date: N/A, Format: MOD, Duration: N/A,
Rating: N/A, Author: N/A.

Dance of Reed Pipes, size: 77 464, date: 12-Dec-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: JS.

Dance of Swans, size: 78 630, date: 12-Dec-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: JS.

Distort Knights, size: 83076, date: 22-Mar-92, Format: MOD,

Duration: 2:40, Rating: Mediocre, Author: Sebastian Rice.

Electric Drug, size: 132972, date: 16-Jul-92, Format: MOD, Duration:
3:30, Rating: Mediocre, Author: N/A.

Equinoxe Part V, size: 62376, date: 19-Dec-91, Format: MOD,
Duration: 3:30, Rating: Mediocre, Author: JS.

Jompa, size: 86 746, date: N/A, Format: MOD, Duration: N/A, Rating:
N/A, Author: N/A.

Let's Play, size: 81086, date: 19-Dec-91, Format: MOD, Duration:
4:20, Rating: Boring, Author: JS.

Listen, size: 129522, date: 18-Jan-92, Format: MOD, Duration: 2:30,
Rating: Very good, Author: Bruno.

Lonely Archipelago, size: 106604, date: 19-Dec-91, Format: MOD,
Duration: 3:50, Rating: Mediocre, Author: JS.

Lunar Lobster 2, size: 51 638, date: ??-???-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: Sebastian Rice.

Mental, size: 340 830, date: N/A, Format: MOD, Duration: N/A,
Rating: N/A, Author: N/A.

Midnight Sun, size: 68692, date: 19-Dec-91, Format: MOD, Duration:
1:50, Rating: Average, Author: JS.

Moon, size: 88 420, date: N/A, Format: MOD, Duration: N/A, Rating:
N/A, Author: N/A.

Space Journey, size: 105136, date: 29-Jun-92, Format: MOD, Duration:
3:05, Rating: Good, Author: N/A.

Sulphur Sandwich, size: 62 554, date: ??-???-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: Sebastian Rice.

Themes from 007, size: 100 368, date: 12-Dec-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: JS.

Tomb of terror, size: 69 634, date: ??-???-91, Format: MOD,
Duration: N/A, Rating: N/A, Author: Sebastian Rice.

Voyager 3, size: 93 092, date: ??-???-91, Format: MOD, Duration:
N/A, Rating: N/A, Author: Sebastian Rice.

Unpack disk A

Unpack disk B

CAM #579a&b Utilités domestiques

bBaseII_v5

A simple database program using an intuition interface. Stores, sorts
and searches for information. Limited to 9 fields in each record.
Features include fast sorting, search in any field, and best of all,
it's really easy to use. This is version 5, an update to version 1,
and is much improved. Binary only. Author: Robert Bromley

CalorieBase_v1.1

A program designed to provide a caloric and fat count for recipes which
do not provide this information. It can also quickly give the calories
for a specific food or total the calories you consume throughout the
day. Version 1.1, binary only. Author: Mike Richan

CustomHelp

CH (Custom Help) is designed to provide an easily displayable help
window with information supplied and organized by the user. This is
especially useful for those shareware and public domain programs (such
as CH) that provide all their documentation on disk. By breaking down
a large file into pages you can have menus and sub-menu that allow you
easy access to the document. Shareware by Bill Fritz

DiskPrint_DEMO_v3.4.3

Prints disk labels (for 3.5" and 5.25" disks), primarily for FD library
disks, with the ability to create, handle, load and save label library
files so labels for most FD disks are available after a few mouse
clicks. Features include different label sizes, intuition based
directory-read-in, label library functions and multiple print of any
label or FD disk serie. Works fine with every printer connected to the
parallel port and AmigaOS 1.2/1.3/2.0. This is version 3.4.3, an
update to version 3.1.2. Both English and German versions. Shareware,
binary only. Author: Jan Geissler

Extractor_v1.0

Extractor is a powerful utility that lets you perform operations that
are essential to using any network for data/file transfer. When a
binary file is sent through a network it must first be processed into
ASCII format. Since a binary file may contain unreadable characters, a
special process called UUencoding is done. This process turns the
binary file into a file of readable (but gibberish) characters.
UUdecoding is the inverse process to return an encoded file back into
its original state. Extractor does both UUencoding and UUdecoding. In
addition, large files may be split into parts for tranfer along the
network. Extractor will decode these multiple parts back into original
form for you. In addition to the UU form of encoding/decodng,
Extractor will also do XXencoding/decoding. XX is a special form that
is used to transfer files between certain Bitnet configurations.
Whereas a UUencoded file contains characters like @, * and !, XX
doesn't. The only allowable characters are the 52 upper and lowercase
letters, and the plus and minus signs (+ -).

Fass_v1.02

A program which lets you reassign the FONTS: directory at the touch of

a few keys without having to use the CLI. Version 1.02, includes
source. Author: Jan van den Baard

FindDisk_v3.3

This is a disk catalogger utility. It allows catalogging by either
disk or directory, allows searches by word, character, etc with case
sensitivity as an option. In this Archive there are versions 2.3 and
3.3. FindDisk3.3 is now has the "new look" and proper pen color under
WB1.x and WB2.x. 2.3 is completely CLI oriented, while 3.3 has an
intuition interface as well as CLI compatibility. The data files are
compatible between both versions. Author: Ross MecGregor

MenuLock_v1.01

A program that lets you "lock" the menu strip of a window at the touch
of a few keys, making it easier to browse the menu without accidentally
selecting anything. Version 1.01, includes source. Author: Jan van
den Baard

MSCalendar_v1.10

A little calendar utility and a MClk-like MemoryClock in one program.
It works fine with KickStart 2.0. Includes both English and German
versions. This is version 1.10, includes source. Author: Markus
Stipp

MultiDos_v1.12

This program is very similar to MSH, but was written by a different
author. You install an MS-DOS driver in the devs: directory, mount
your drives as MS-DOS drives, and then read either AmigaDOS or MS-DOS
disks in the same drive. Author: Kjell H. Didricksen

Seeker_v1.2

Seeker is basically a means of tracking down a file that you know you
have somewhere on that jumbled, disorganized hard drive (or floppy, or
whatever) of yours. You can specify a where to search and what to
search for, and can perform several operations on the results. Seeker
is currently written using CanDo v1.5. By Don Lloyd

sqldb_v1.0alpha2

Yet another ALPHA release of SQLdb. Handling of deleted rows has
changed, which speeds things up. This caused .cdf file format change.
Hopefully it will be the last, but I can't guarantee it. Just LOAD
TABLE table-name, and CLOSE TABLE table-name, and everyone should be
happy. Many memory leaks fixed when there are error in the SQL
statement. Documentation files have changed a little. New filenames.
Please delete the old file. Documentation sucks. Tell me what you
would expect to see in an equivalent commercial product. As little or
as great a detail as you care to go.

Textra_v1.11

TEXTRA is a text editor with many features. It has AREXX support, and

comes with a number of AREXX scripts. It can wrap text at any
specified length, for instance, using an AREXX script. It is
enforcer-free under 2.04. Author: Mike Haas

Unpack disk A

Unpack disk B

CAM #580a&b Utilités graphiques

AGraph_v2.0

A complete upgrade to V1.0. If you liked AGraph, and even if you
didn't, have a look at this new version. I've incorporated a lot of
ideas from users of V1

AM

Algorithmic music generator. Produces MIDI output via Bill Barton's
midi.library. This is version 1.1. Requires OS 2.0. Includes source.
Author: Michael Balzer

Apfelkiste

"Apfelkiste" is yet another mandelbrot program, but very fast and
simple to use. It has special assembly routines for fixpoint
calculation. Includes versions for 1.3 and 2.0, 68000 and 68030 each.
Full source (C/Assembler) included. Author: Michael Bvhnisch

DynaMate_v0.5

DynaMate is a program that shows all sizes of Dynamic-Hires pictures.
Large ones can be scrolled with mouse.

FixIFF_DPI

To aid users who are having problems importing IFF files into PPage,
ASDG wrote this little utility to zap the DPI chunk in IFF ILBM files.
it simply changes "DPI " into "DPI1". by The guys at ASDG.

HDFView_v3.01

A viewer for HDF (National Center for Supercomputing Applications data
format) image files. Include c source. Requires OS 2.04. Also has
Ham-E mode.

hdf_utilities

Some utility programs for use with HDF files. Includes: hdfls hdfcomp
paltohdf r24hdf8

jpeg2dctv_v0.5

This is a quick and dirty program to decompress JPEG compressed images
into a DCTV display buffer. It takes about one minute to decompress a
730 x 482 x 24 bit image to a full DCTV screen on an Amiga 3000 with
'jpeg2dctv', and about 40 seconds with 'jpeg2dctv.030'. by Benjamin
Reich

jpegScripts

These are AmigaDOS scripts to make AUGJPEG's PPMto24, 24toPPM, CJPEG,
DJPEG commands more efficient. Uses the ram disk to make the tmp.ppm
file.

MACROMAKER_v1.0

Version 1 of MacroMaker a automated Arexx script writer for the Art
Department Pro Program. MacroMaker opens a screen and the user selects
gadget that writes the arexx script to a window allowing the user to
see what is written. This is a shareware version and if you send in
the shareware fee the author will send you a enhanced version with
features like Firecracker support, Color seperation...ect.

MegaView_v1.1b

Megaview is a shareware GIF(tm) viewer for use with DCTV. A GIF viewer
that was both fast and small. Lots of future enhancements planned.
Shareware by Justin McCormick

MidiKeyboard_v1.0

A program that makes it possible to play MIDI keyboards connected to
the Amiga with a MIDI interface via mouse or computer keyboard. It is
possible to control up to 16 notes independently with the computer
keyboard. Requires Bill Barton's "midi.library", V2.0 or higher. This
is version 1.0. Binary only. Author: J|rgen Zimmermann

Oct_JPEG

This is the Oct. 91 release of the JPEG conversion utilities.
Includes CJPEG, DJPEG, PPMto24, and 24toPPM to convert and rescale 24
bit artwork to a number of formats, including TIFF, GIF, and all
resolutions of the IFF standard. Also does the reverse conversions.

TRexx_v1.05

TREXX, Video Toaster ARexx Script Writer. Most of TRexx is pretty
straightforward: You click on things and Toaster ARexx commands are
generated. These commands are invisible but their English equivalent
is displayed in a list on left side of the screen. This list is
scrollable and editable. By Keith Williams

Wasp_v1.23

Converts pictures from GIF and IFF format to IFF format. v1.23: ppm
p5 input added, Unix makefile by Steven Reiz

Unpack disk A

Unpack disk B

CAM #581a&b Utilités de programmation

AmigaMail_Sep90@Sep91

A collection of source code listings from the first eight issues of
Amiga Mail Volume II, published by the Commodore Amiga Technical
Support group (CATS), from Sept 1990 to Nov 1991. Lots of very useful
examples. Author: Various

BinToHunk_v1.0

A utility to convert a raw data file (text, bitmapped image, etc.) into
an Amiga Hunk format object file that can be linked using Blink. This
is version 1.0, includes C source. Author: Ray Burr

genmake_v1.03

GenMake v1.03 is a handy utility that will create a single target
makefile from your existing C source. This is _not_ another make
program, it is a "MakeMake"-type program

GetKeyMap

GetKeyMap contains a header file, c source code, and object modual
(compiled under SAS/C 5.10a). This function is used to obtains the
current keymap into a structure supplied to the function. You can then
modify the contents of that structure and use the new keymap in any way
that you wish. I use it in the StringInfo structure of gadgets and set
the type parameters for the keys to KCF_NOP. In this way I can mask
out all keys that I do not want entered in the gadget.

IntuitionSupLibrary_v2.0

A shared library with support routines for using texts, borders,
gadgets, menus, and more. Version 2.0, includes source to library and
test programs. Author: Torsten Jurgeleit

M2Midi_v1.03

A Modula-2 interface to Bill Barton's v2.0 "midi.library". This is
version 1.03. Includes source in Modula-2. Author: J|rgen Zimmermann

MemMan_v2.0

MemMan is a short assembly language module which allows your
application to be called whenever there is a memory shortage during an
AllocMem() call. This allows your application to free up any memory it
can do without so another program can use the memory. Resident
libraries and devices use a similar system to automatically unload them
if the system runs out of memory. by Bryan Ford

MMU_EXPERT_v1.30

The MMU expert is the first in a series of MMU tools from RELOG. MMUx
will from now on be upgraded step by step. The basic features of the
current version are

- find the translation (logical-to-physical) for an address
- display attributes associated with the translation
- display information concerning the translation table such as
  addresses of descriptors responsible for translation levels,
  indexes, masks, block sizes encountered
- scan fake translation tables for own experimenting
- notify errors in translation tables WRITTEN BY F.BÜRGEL

MoveSuperStuff

This thing moves the vector table and resets the VBR (68010 or up) and
it copies the system stack into fast memory. I assume (on a 500 or .5
meg chip 2000) that the system stack is at $C7E800 already (use ShowMSS
to verify this.) Since $C00000 mem is slow fastmem, this does not lead
to any performance gain. improved version of the improved version.

PpackerLibrary_v35.256

A shared library to make life easy for people who wish to write
programs that support PowerPacker. Loading crunched files from C or
assembly is made fast, short and easy. This is version 35.255, an
update to version 34.2. Includes source. Author: Nico Francois

ReqLibrary_v1.01

A Modula-2 interface to Colin Fox's and Bruce Dawson's "req.library"
v2.5. This is version 1.01. Includes source in Modula-2. Author:
J|rgen Zimmermann

ReqTools_v1.0a

A standard Amiga shared runtime library which makes it a lot quicker
and easier to build standard requesters into your programs. Designed
with CBM's style guidelines in mind, so that the resulting requesters
have the look and feel of AmigaDOS 2.0. Version 1.0a, includes source.
Author: Nico Francois

SANA_II_7-9-91

This distribution contains the SANA-II Network Device Driver
Specification, version of November 7, 1991, for final comment and
approval. This means that no additional changes are expected and that
only compelling objections will keep this version of the spec from
becoming final on January 1, 1991.

SCUSIinqurepage

InquirePage inquires for info about devices on the SCSI bus and prints
the info out. You can also inquire data pages other then 0 (assuming
the device supports them). Basically a cute hack. By Matt Dillon

skeleton

Example code by Christian E. Hopps demostrating how to create a
skeleton class for building BOOPSI classes.

Steal_v1.1

A program that grabs parts out of a display. It is used to grab parts
from Intuition's structures, such as gadgets, menues, and screens.
Version 1.1, includes source. Author: Rick van Rein

STreplayLibrary_v33.801

"STReplay.Library" is a shared library which allows to load and play
Soundtracker-Modules even from high level languages like Basic or C
without any special effort. v33.801 was modified by myself to accept
mods crunched with PowerPacker, and optionally play songs only once.
by Jonathan Potter

Unpack disk A

Unpack disk B

CAM #582a&b Education (programmation objet & math)

CShell_v5.17b

Nouvelle versio de CShell avec documentation en français Nouveautés
dans 5.17:

    - 'class' connaît les superclasses et les sous-classes
    - 'search -w' est maintenant deux fois plus rapide
    - les scripts de lancement typiques tournent maintenant 30% plus
      vite
    - sous 2.0, run et rback marchent maintenant mieux grâce à
      l'utilisation de l'appel à System()

Correction de bugs pour 5.17:

    - la version 5.16 introduisait quelques nouveaux bugs:
    - . pour le répertoire courant ne marchait pas toujours
    - 'local' sans arguments ne marchait pas
    - lancer des commandes rexx dans la _rxpath causait des plantages
    - les priorités de tâches négatives étaient affichées de façon
      erronée dans la barre de titre
    - ESC-TAB plantait quand la ligne de commande était plus longue
      que 256 caractères
    - ESC-c était inactive.

EdBerard's_OOPS

A collection of letters posted to comp.method by Ed Berard. The topic
is various aspects of object oriented programming and design. If there
were multiple postings on a single subject, they are combined into one

file with each posting separated by a row of equal signs (=).

OCT_v1.93.13B

PD pre-processor that accepts version 4 syntax (like NeXT and current
Stepstone Objective-C(TM) translators). It runs currently on my Amiga
and AT&T UNIX. This package is not complete. I don't archive/activate
objects. The class heirarceez (sic) support the reduced classes of
NeXT and the Collection phylum of stepstone. by Brian Witt

Schoonschip

A pioneering algebraic manipulation program which has been used in
particle physics and continuously developed since late 1963. Not as
friendly as Mathematica or Maple, with no graphics or intuition
interface and not as much built in, but still a general purpose
algebraic manipulation language. Written in machine language to run
fast and be memory efficient. Capable of handling large problems.
Includes large and small workspace versions, tutorial examples, sample
programs, and a comprehensive manual. Version 5-Oct-91, binary only.
Author: Martinus J. G. Veltman and David N. Williams

Unpack disk A

Unpack disk B

CAM #583a&b Fonts, clips, borders & drivers Pagestream

Bauer_TIF

Full alphabet of extremely detailed pictorial drop caps in TIF format.
Too complex for conversion into a font. Another goody from David
Rakowski.

Borders_1

12 Ecapsuled Postscript borders with bitmapped (TIFF) headers

CatCaps

Each capital letter features a cat (sometimes joined by a mouse or
bird) in a distinctive pose. A full alphabet--26 images in vector AI
(.EPS) format.

Drivers

New import drivers for Pagestream: dr2d gif ibmeps iffilbm illustrator
maceps macpaint pcx prodraw tiff.

ELZEVIER

type Full alphabet of leafy decorative dropcaps in EPS format. Too
complex for conversion into a Type 1 font. Another goody from David

Rakowski. in vector AI (.EPS) format. EPS graphics do not include
screen image.

EPS-AI_Borders

Extremely elaborate, attractive border (rather Victorian in
appearance). Ornate, attractive border with a light, open and rather
elegant look. Portrait orientation: rotate 90 degrees for landscape.
Image in .EPS format and Illustrator. Includes TIFF preview to aid
page layout. Artist: Mike Savage.

Larcom_TIF

Full alphabet of pictorial dropcaps in TIF format. Pastoral maidens in
leafy bowers. Too complex for conversion into a Type 1 font. Another
goody from David Rakowski.

MORRIS_TIF

Full alphabet of pictorial dropcaps in TIF format. After William
Morris. White vine entangled letters on black background. Too complex
for conversion into a Type 1 font. Another goody from David Rakowski.

Patone_colors

This EPS file uses the standard Pantone colors. (Pantone is a
registered trademark of Pantone, Inc.) If you import this EPS file into
any program which picks up the color palette of imported graphics (such
as PageStream 2.x), you will then have the Pantone colors available for
use. Just import, open Edit Color Palette, Save the palette as
Colorpal in the Drivers drawer, and then delete the EPS file from your
doc.

ode39Barcode

This PostScript font is used to create barcodes in Code-39 (not the
same as UPC, which you find on commercial products). It has been used
with several different combinations of barcode readers and PostScript
printers. Authors: Rob Elliott & Ron Elliott

ESpheres

The return of Zirkle! All characters composed solely of circles and
straight lines.

GoodCityModern_v1.1

Included in this archive are two versions of GoodCityModern: the first
one uses Adobe Standard Encoding, meaning that many of the odd
characters in the 'upper 128' of the ASCII sequence will appear in the
places that PC keyboarders expect them to be. The second version uses
sequential encoding (as did the original upload of the PC version of
GoodCityModern). Sequential encoding means that a lot more characters
will be available for typing from the PC keyboard, but they will not be
in the positions that PC keyboarders expect them to be. (This has not
been tested on the AMIGA). Author: Andrew S. Meit

Tabatha

Tabatha is a font derived from my five year old daughters hand writing.
It was created for use on T-shirts for a day care center. It contains
upper and lower case along with most of the standard characters.
Author: Philip Schilling

UpperWestSide_v3.1

UpperWestSide, version 1.1, a hinted font, was made possible by two
recent issues of THE NEW YORKER. This font is the font which is used
for the logo of the NEW YORKER agazine and which is also used for
headings throughout each issue. It contains a full set of upper- and
lower-case characters, punctuation, and numbers. And several
characters are filled with the image of the New Yorker's famous FOP.
(The @ character, for instance, prints this image). I created this
font because nobody was marketing a version of it, anywhere. I called
the font UpperWestSide instead of New Yorker because Image Club
Graphics already markets a PostScript font called New Yorker. And they
are in Canada. Also included are icons for movie ratings in the San
Francisco Examiner and Worcester Telegram, from worst to best;
monograms for "BW," my wife's initials; monograms for "DR," my
initials; little pictures of my wife and myself; and a printer ornament
found in a Maurice Sendak book. Author: Cynthia Lemiesz

VideoTerminalScreen

The character set is monospaced, so that text captured from an actual
data session can be imported directly into a document with minimal
touch up. It also includes the full IBM character set (above ASCII 32)
so that line and box drawing is possible, although you may have to play
around with PostScript character mapping to access the upper 128
characters. Video Terminal Screen was designed for use as a text font
for technical documents such as software programming manuals. Author:
E A Behl

Unpack disk A

Unpack disk B

CAM #584a&b Fontes Adobe Type 1

Agate

A suitable for bodytext Type 1 font. Bold, Normal-italic, Normal.

ArnoldBoecklin

A display Type 1 font.

Baskerville

A basic body text type 1 font. Normal, Bold, Italic.

Becker

A bold calligraphic type 1 font.

Brush Script

A bold script type 1 font.

Coronet

A script with large capitals and tiny lowercase letters type 1 font.

Eras

A body text type 1 font. Black-semibold, Bold, Light-light,
Medium-medium, Normal, Ultrablack-heavy.

Eurostile Normal

A body text type 1 font.

Florence

A more "natural" handwriting style, a bit on the "messy" side type 1
font.

FrizQuadrata

Something I refer to as a "hybrid font". It is difficult to tell
whether it is a serif or a sans serif. Type 1 font. Bold & Thin.

Futura_Poster

A stencil-like Type 1 font similar to Futuri-Black, but with looser
kerning.

OldTown

An Old Western style Type 1 font. Cnd-normal, Ext-normal, Normal.

Unpack disk A

Unpack disk B

CAM #585a&b Fontes Adobe Type 1

Aachen Light

A heavy, bold type 1 font.

AristonExtraBoldItalic

A bold script type 1 font.

AvantGarde

A body text type 1 font. Thin & Thin-italic.

Bauhaus Thin

A body text type 1 font.

Benguiat

A body text type 1 font. Bold & Light.

Caslon

A body text type 1 font.

CASLONOPENFACE

An "outlined" type 1 font that has a chiseled sort of look.

CenturyOldStyle

A body text type 1 font.

CenturySchoolbook

A body text type 1 font.

CuneiFont Light

Like cuneiform clay tablet writing type 1 font.

dingbats

DavysDingbats is an unusually wonderful font full of really cool
pictorial characters. There are around 200 pictorial characters of
varying use in DavysDingbats. Check the option keyboard for ballerina
dancers in various poses, and the option-shift keyboard for some really
wonderful Art Nouveau images.

DomCasual

A neat and tidy looking handwritign style type 1 font.

Engraver

A CAPS only display type 1 font.

Eurostile

A body text type 1 font.

Flora

A display type 1 font. Bold & Normal

FranklinGothic

A body text type 1 font. Heavy-semibold & Light.

Garamond Medium Italic

A body text type 1 font.

Genoa

Genoa is a Type 1 font set basically similar to the Venice font that
came with the Mac OS. Since Genoa Italic is a display font, it is
generally not acceptable for body text. This font includes both Roman
and Italic faces.

Howard

A body text Type 1 font.

IglooLaser

A two-toned font that looks "snow-covered". Great to use for winter
parties.

KarKode

Strange symbol font of only the numbers from 34-128, or so. A bit
scattered, not in any order that I could tell, and not sure of its use
or potential audience.

LoopDeLoop

LoopDeLoop is a fun display font. Its uppercase characters are based
on the font Bee Line. They have a stroked effect simulating a
continuous line, looped to create each character. The lowercase
characters are a solid variation on the shape of the uppercase. This
set contains only about sixty characters. There is minimal kerning.
Looks nice as an opening decorative capital.

Luxembourg

A calligraphic font in a Germanic style with exaggerated
ascenders/descenders on non-ascending/descending characters.

OSWALDblack

Contains all the regular alphanumeric characters and an assortment of
special characters. Hinted. Over 100 kerning pairs may be defined.
Looks great in small or large sizes.

ParkAvenue

A nice fancy script similar to PARK HAVEN.

PostAntiqua Light

A basic italic calligraphic type 1 font.

Sinaloa

Type 1 font similar to Capri.

Tekton

Type 1 font similar to Architect.

UltraBlack

Heavy, bold type 1 font.

Zapfchancery

A classic calligraphic script type 1 font.

Unpack disk A

Unpack disk B

CAM #586a&b Fontes Adobe Type 1

American-Uncial

A Celtic style Type 1 font.

AmericanTypewriter

Looks like an old typewriter Type 1 font.

Animals

Animal Dingbats is a font of 104 animals. It is compatible with
PostScript printers. Each upper- and lower-case letter of the alphabet
is a different animal. It was designed to keep my two year old
daughter entertained while I work on the computer. All the animals
face to the right. By pressing Option and the character at the same
time, the same animal appears facing left. For example, upper-case A
is an alligator facing right and and Option-A is an alligator facing
left.

Arabian

Arabian style calligraphic type 1 font.

Cascade

A nice calligraphic script type 1 font.

Cloister_Black

Old English style type 1 font.

Fusion

A body text type 1 font.

Futura

A body text type 1 font. Condensed, CondensedExtraBold,
CondensedLight.

HelveticaInserat-Roman

A basic body text type 1 font.

Hobo

Looks like a casual bit of "putty" type 1 font.

Kaufmann

Very nice formal script type 1 font.

Korina

A body text type 1 font. Light & Semibold-italic

Latin-Wide

Unusual display type 1 font. Quite wide as the name implies.

Machine

Bold, block lettered, capitals only type 1 font.

Mariage

An Old English style type 1 font.

Mystical

Similar to Mistral, but smaller in size and missing letters. Most
likely a demo version type 1 font.

NewBaskerville

A body text type 1 font.

News-Gothic

A body text type 1 font. Gothic-bold, Gothic-normal

Optima

Very plain, very basic, body text type 1 font.

Palatino

A body text type 1 font. Thin & Thin-italic.

Parisian

A display type 1 font.

Peignot

A body text type 1 font.

Pixel_Screen_Font

Exaggerates the pixels that would make each letter on a computer
screen. Let's you pretend that your expensive laser printer is really
an old 9-pin dot matrix printer, type 1 font.

PresentScript

A "natural" handwriting type 1 font.

Revue

Fairly bold type 1 font.

Unpack disk A

Unpack disk B

CAM #587a&b Fontes Adobe Type 1

Adjutant

Display style, non-proportional, Type 1 font, Author: ZSoft's SoftType

Apl

Display slanted style, non-proportional, Type 1 font, Author: ZSoft's
SoftType

Architect

Similar to Adobe's Tekton font. Resembles scripting done by
architects. It has a full set of letters, numbers, and punctuation,
and quite a few extra characters. Author: Hank Gillette

BoldfaceItalic

SemiBold-Italic style, Type 1 font, Author: ZSoft's SoftType

Delegate

Courrier style, non-proportional, Type 1 font, Author: ZSoft's
SoftType

Frutiger

Frutiger clone family, Type 1 font, Including: Condesed, Extended,
Oblique, Condesed-Oblique, Extended-Oblique in both bold and normal
style. Author: ZSoft's SoftType

Futuri-Black

A high quality font, designed according to typographic principles. It
is a beautiful display face and best of all, it is FREE. Author:
Carlos Alexandre

LightItalic

Courrier style italic, non-proportional, Type 1 font, Author: ZSoft's
SoftType

PeigMed

A body text font. Type 1 font, Author: ZSoft's SoftType

PostAntiqua

A basic italic calligraphic font.

Prestige

A body text, non-proportional, Type 1 font. Including: Normal,
Elite-Bold and Pica style. Author: ZSoft's SoftType

Roissy

A body text Type 1 font. Including: Normal and Bold style. Author:
ZSoft's SoftType

Symbol

A Greek character Type 1 font. Author: ZSoft's SoftType

Tiffany

A body text Type 1 font. Including: Thin and Heavy style. Author:
ZSoft's SoftType

Umbra

Letters have shadows. Type 1 font. Author: ZSoft's SoftType

Univers-Black

A body text Type 1 font. Including: Black and Light style. Author:
ZSoft's SoftType

UniversityRoman

A display Type 1 font. Author: ZSoft's SoftType

Vagrounded

A body text Type 1 font. Author: ZSoft's SoftType

Unpack disk A

Unpack disk B

CAM #588a&b Fontes Adobe Type 1 & Clip(EPS, Illustrator)

Essay

Saw tooth style Type 1 font, Author: ZSoft's SoftType

Garamond

A body text font. Source: Publishers' Paradise BBS

Mono-Bold

Sport style, non-proportional, Type 1 font, Author: ZSoft's SoftType

OldeWorld

Old style, non-proportional, Type 1 font, Author: ZSoft's SoftType

Presentor

Presentation style, non-proportional, Type 1 font, Author: ZSoft's
SoftType

RSAlison

A nice, flowing script. Type 1 font.

RSAndromeda

Futurist segmented style, Type 1 font.

RSCanaith

Asia style, Type 1 font.

RSCaveman

Similar to Flintstone, but a different size. Type 1 font.

RSCharlieChan

A "natural" handwriting style Type 1 font.

RSChasline

A condensed style Type 1 font.

RSChiTown

An Extra bold style Type 1 font.

RSCuneiFont

A Beatnik style Type 1 font.

RSDaytona

Rounded style Type 1 font.

RSDeusex

Sport style Type 1 font.

RSElGarrett

Stylized condensed Type 1 font.

RSFlintFont

Primitive style Type 1 font.

RSFutaruBold

Futura condensed bold style Type 1 font.

RSFutura

Futura style Type 1 font.

RSGordon

Rounded style condensed Type 1 font.

RSGraphicLight

Graphic style Type 1 font.

RSHeidleberg

Calligraphic style Type 1 font.

RSJacksonville

Display style Type 1 font.

RSKathlita

Display light style Type 1 font.

RSLaserLondon

Old English style Type 1 font.

RSSlantInf

Display light slanted style Type 1 font.

RSStyle

Script style Type 1 font.

RSTimesMirror

Inverted Time Type 1 font.

RSToulouseLautrec

ToulouseLautrec style Type 1 font.

RSToyBlock

ToyBlock, non-proportional, Type 1 font.

Script

Script normal italic style, Type 1 font, Author: ZSoft's SoftType

TempoFont

Designed specifically for an application called "Professional
Composers", this combines the fonts SHPNFLT and Tempus in a serif font
with full upper/lower case, normal & italics, plus many music related
characters. Author: David Rakowski

Title

Square style Type 1 font. Author: ZSoft's SoftType EPS_Clips

LOCKCAR

"Lock Your Car" icon (car and key in rounded-corner box), in .EPS
format with TIFF header to aid page placement. Source: Macintosh AI
image

NOSMOKE

"No Smoking" International Symbol icon (in rounded-corner box) in EPS
format with TIFF header to aid page placement. Source: Macintosh
Adobe Illustrator image

RECYCLE

CLEANED UP RECYCLE SYMBOL IN .EPS, .AI, .CDR AND .TIF FORMATS

Scout

This is the Boy Scouts emblem that I drew with Illustrator 88 to use on
some certificates for contests held in the Old Baldy Council.

HPDeskJet500C_PANTONE

This is a Preferences printer driver for the DeskJet 500-C printer, and
a COLORPAL file which will cause the DJ to print in a large selection
of Pantone matched colors. Also included are three documents which
will print out samples of all the included colors.

RopeBorder

Rope border, in Adobe Illustrator format.

Unpack disk A

Unpack disk B

CAM #589a&b Clips Art (Adobe Illustrator & EPS)

BUTTERFLY

Highly detailed vector drawing of a butterfly, in Adobe Illustrator
(.EPS) format. Source: Macintosh AI image

CAMERA

Highly detailed vector pic of a Nikon FE 2 35mm camera, in Adobe
Illustrator (.EPS) format. Source: Macintosh AI image

DAGWOOD_Sandwich

Detailed pic of a "Dagwood" sandwich, piled high with meat, cheese,
etc. Image in .EPS, Adobe Illustrator Source: DTP Exchange BBS
(612-636-7580).

FANTASY

Fantasy Clipart in EPS Format From John McAdams This collection of
images has been assembled from a diverse variety of sources. SWORD3,
UNICORN2, GRIFFIN DRAGON3, DRAGON1, UNICORN ,SCROLL, etc

FISH

Highly detailed vector pic of a fish, in Adobe Illustrator (.EPS)
format. Source: Macintosh AI image

FOOTBALL

Vector pic of a football running back in Adobe Illustrator (.EPS)
format. Source: Macintosh AI image

GARLIC

Highly detailed vector pic of two garlic bulbs, in Adobe Illustrator
(.EPS) format. Source: Macintosh AI image

GRAPES

A bunch of grapes, with grape leaf and stem, with subtle shadings
created by (simulated) radial fountain fills, in Adobe Illustrator
(.EPS) format. Source: Macintosh AI image

HRIDER3

Silhouette of horse and rider, backlit, with shadow in foreground, in
AI (.EPS) format. Source: Macintosh AI image

LINCOLN

Detailed pic of Abraham Lincoln, after a photograph, in Adobe
Illustrator (.EPS) format. Source: Macintosh AI image

Music

Images with a classical emphasis include three conductor pics,
ensemble, appreciative audience, three musical notes pics, two keyboard
pics, treble clef, French Horn, two piano images, three trombone pics,
trumpet, violin, and collage of instruments. 20 images in vector .EPS
format. Sources: various public domain. This is FREEWARE (c) 1991
from John McAdams.

People_1

Stylish, very contemporary silhouettes include mom with stroller, woman
tennis player, male tennis player, businessman with briefcase, male
golfer, and dad with daughter. 6 images in .EPS format require
PostScript printer and have TIFF preview headers. Source: Showker
Graphic Arts. Public domain Macintosh images ported to the PC by John
McAdams.

RX-7

CAD-like drawing of a Mazda RX-7 sports car, revealing interior detail.
Image in Adobe Illustrator and .EPS format, and includes TIFF preview
header. Source: Macintosh Illustrator image

Silhouettes_1

Dramatic, evocative, slightly old-fashioned silhouettes. Work related
images with a "household" emphasis. Includes butcher, doctor, delivery
man, 3 chef pics, 3 butler pics, newsboy, farmer, handyman, cleaning
lady, mover, TV salesman, woman baking, man mowing lawn, much more. 30
images in vector .EPS format. Source: Public domain Macintosh images.

Silhouettes_2_AI

Dramatic, evocative, slightly old-fashioned silhouettes. Family images
include car trip, shopping expedition, house icon (with mom, dad, son,
and dog), house cleaning (first floor to attic), mom serves dinner to
guests. 5 images in vector .EPS format. Source: Public domain
Macintosh images ported to PC, modified by John McAdams.

Silhouettes_3_EPS

Dramatic, evocative, slightly old-fashioned silhouettes. Billboards

(pics with large areas of white space onto which text can be
superimposed). Includes man holding placard, woman holding placard,
crowd billboard, workmen with board, man in tux with sign, more. 7
images in vector .EPS format: all have bitmapped headers to aid page
layout. Source: Public domain Macintosh images.

StudioAdvertisingArt

A miscellany of 30 vector images in .EPS format. Includes Aladdin's
lamp, balloons, blue ribbon, burger, cancelled stamp, chess motif,
eagle, anatomical eye, George Washington, business jet, man on phone,
caduceus, several billboards, several headlines, much more. Source:
copyrighted samples from Studio Advertising Art's Click & Clip
collection.

UMBRELA2

Elegant beach umbrellas still life, in vector .EPS format. Source:
Macintosh AI image

VolksWagen

Highly detailed, subtly shaded pic of the Volkswagon "beetle" in AI
(.EPS) format. Source: Macintosh AI image

WEDDING

Wedding bells (with ribbons and flowers), in Adobe Illustrator (.EPS)
format. Source: Macintosh AI image

Unpack disk A

Unpack disk B

CAM #590a&b Clips Art (EPS & Adobe Illustrator)

A.K.Meneses_EPS_clips

A collection of 18 diverse, very attractive pics in vector .EPS format,
including stylized runner, paint roller, spider web, man in moon,
Valentine Mime, cartoon rocket, cartoon airplane, vaudeville performer,
strawberries, 2 drafting pics, 2 excellent landscapes, more. Shareware
($10) from Augusto K. Meneses of Quezon City, The Philippines.

baseball

Nice black and white Adobe Illustrator EPS drawing of a baseball ball.

CAPS_1

Based on the work of William Morris, these letters are in white on a
black background, and are entwined with vines, leaves, and flowers. 26
images in vector .EPS format, with TIFF preview headers, require a
PostScript printer. Source: Adobe Illustrator images cleaned up by

John McAdams.

DREAMM

Collection includes several images of business people plus three food
icons, two money pics, three cartoons, file cabinet, PC, much more. 26
images in EPS format with TIFF preview headers and Adobe Illustrator
format. NOTE: images must be moved and scaled to crop off obtrusive
copyright notice. Source: samples from Cliptures commercial
collection.

FLAG

Two US Flag/Heart pics: one shows a heart-shaped portion of Old Glory,
the other shows the entire flag attractively distorted into a heart
shape. Both files are in .EPS format with TIFF headers to aid page
placement. Source: CDR file on Mark Schallow's IN-TOUCH GRAFX BBS,
extensively modified John McAdams.

Hammer

A nice rendition of a hammer. Useful for an award certificate like
'Hammer of the Month'. EPSF. Created with Illustrator 88.

K.Valentino_EPS_clips

A potpourri of 21 useful and attractive pics in .EPS format, including
symbols for recycling, "fragile," "flammable," and "don't drink and
drive." Plus bird and animal pics (loons, gulls, toucan, coyote, cat,
killer whale). Attractive borders include balloon border, cat border,
and "Santa Fe border" (coyote howling at the moon). More. Shareware
(fee: "a few dollars") from Kathryn Valentino of San Dimas, CA.

MC_VISA

Two versions of the MasterCard and VISA logos.

 1) Illustrator b&w (editable in FreeHand too)
 2) B&W EPS.

Courtesy of NeoScribe International as sample of their quality work.
Freeware.

MGX_1

Seven pics include female artist, grandfather reads book to
granddaughter, three mother with infant pics, man ties necktie, and
businesswoman on phone. Images in .EPS format include TIFF preview
headers, and require a Postscript printer. Attractive color images
print very nicely in black and white. Source: sample images from
Micrografx clipart collection repackaged by John McAdams.

MGX_2

Pics include seascape (with pelican and sailboats in foreground),
lighthouse, mountains, tropical sunset, and sun setting on winter scene
(with bare trees and frozen pond). 5 images in .EPS format include

TIFF preview headers, and require a Postscript printer. Attractive
color images print very nicely in black and white. Source: sample
images from Micrografx clipart collection repackaged by John McAdams.

MGX_3

Image includes legend "Dallas," man in cowboy hat, skyline, and Pegasus
figure. Image in .EPS format includes TIFF preview header, and
requires a Postscript printer. Attractive color image prints very
nicely in black and white. Source: sample from Micrografx clipart
collection repackaged by John McAdams.

MGX_4

Image includes legend "Los Angeles," palm trees, "Hollywood," star, and
young woman in bikini on roller skates! Image in .EPS format includes
TIFF preview header and requires a Postscript printer. Attractive
color image prints very nicely in black and white. Source: sample
from Micrografx clipart collection repackaged by John McAdams.

MGX_5

Pic includes legend "New York," Statue of Liberty, Empire State
Building, Chrysler Building, and Brooklyn Bridge. Image in .EPS format
includes TIFF preview header and requires a Postscript printer.
Attractive color image prints very nicely in black and white. Source:
sample from Micrografx clipart collection repackaged by John McAdams.

MGX_6

Pics include tropical fish, frog, rooster, tiger, toucan, and
Tyrannosaurus rex. 6 images in .EPS format include TIFF preview
headers and require a Postscript printer. Attractive color images
print very nicely in black and white. Source: sample images from
Micrografx clipart collection repackaged by John McAdams.

MGX_7

Pics include skateboarder, woman at beach, bicyclist, diver, golfer,
baseball pitcher, windserfer, 3 skiing pics, surfer, more. 12 images
in .EPS format include TIFF preview headers and require a Postscript
printer. Attractive color images print very nicely in black and white.
Source: sample images from Micrografx clipart collection repackaged by
John McAdams.

ROSE

One simple, elegant long-stemmed rose, in Adobe Illustrator (.EPS)
format. Source: Macintosh AI image

Unpack disk A

Unpack disk B

CAM #591a&b Musique

MED_v3.20

MED is an all-purpose music editor which can be used to make music for
programs (games, demos...), but works well as a stand-alone music
program, too.V3.2 is probably the LAST freely distributable release of
MED (excluding bug fix releases).

OctaMED_v1.0b

A music editor which was originally designed for making music for
programs (demos, games, etc), but works well as a stand-alone music
program as well. OctaMED is the 8-channel version of MED. This is
version 1.00b, released as a demo for the new version 2.0, which is a
commercial product. Binary only. Author: Teijo Kinnunen and
AmigaNuts United

Oscilloscope

Osc is a real-time digital oscilloscope to be used with a mono 8-bit
sampler connected to the parallel port. Binary only, author: Joakim
Rosqvist

PlayMACk

PlayMACk is a program that converts Macintosh sound files to the Amiga
8SVX format. This program was written in 'C'. It differs from other
programs in that it not only converts raw MAC files but will also
convert those pesky compressed MAC files. By Bruce Twambly

VCLI_v3.0

This is Version 3.0 of Voice Command Line Interface (VCLI). VCLI uses
the Perfect Sound 3 audio digitizer and voice.library (also included)
to learn and recognize 48 spoken voice commands. A matching CLI
command is executed upon recognition of each voice command. VCLI
allows any CLI command to be executed by voice.

Unpack disk A

Unpack disk B

CAM #592a&b Télécommunication

Dial_v0.27

Dial -- a smart but simple phone dialer program by Supervisor Software
© 1991 Dial uses a Hayes(TM) compatible modem to dial a phone number
given on the command line or in a phone catalog file. It also
understands the phone numbers given in ASCII form (like 415 32-AMIGA
for Radical Eye Software). Binary only.

LhA_v1.00

LhArc and LHA compatible archiver for the Commodore-Amiga Computer.
LhA is faster, and also features the best compression performance. LHA
is able to create SFX (self-extracting) archives from ordinary
LhA-archives. Etc. Binary only, shareware by Stefan Boberg

RexxModem

These four scripts can be used to display, save and restore the
settings in a Hayes compatable modem. They have only been tested on
one such modem, so may not work for all. However, they should serve as
useful starting points for your modem. The four files are:

 modeminfo.rexx
 Gets the modem setup info and displays it in english.
 modemsetup.rexx
 Gets the modem setup info and displays it in AT commands.
 modemsave.rexx
 Gets the modem setup and saves it in binary format to stdout.
 modemrestore.rexx
 Reads a binary save file from stdin and sets up the modem.

SZ-ModemLibrary_v1.40

SUPER XPR Zmodem protocal. The docs are in German. I have used this
for about the last 2 months and it works. Binary only, Author: Ueli
Kaufmann

TermII

A telecommunication program with some nice features, including an ARexx
Port, external process communications, XPR support, programmable
function keys, postscript downloading to laser printers, phone book,
programmable panel buttons, public screen support, etc. Documentation
in English and in French. Needs Workbench 2.0. Version 1.1, binary
only (some examples in C). Author: Eric Gontier

Term_v1.9c

A gift-ware telecommunications program written for AmigaOS release 2.x
(Kickstart 37.74 and Workbench 37.33 or higher required, Kickstart
37.175 and Workbench 37.52 recommended). Features include total
configurability, full ARexx control, Xpr-transfer-support,
filetype-identification after download, cut & paste/point-and-click on
screen, auto up-and download, scrollable review buffer of unlimited
size, solid and fully-featured VT100/VT220/ANSI emulation, optional
fast atomic terminal emulation, hotkey support, powerful phonebook and
dialing functions, ability to save and print the contents of the screen
as IFF-ILBM or ASCII file, full overscan and screen resolution support
(new ECS screen modes included), asynchronous operation and a lot more.
Comes with six Xpr-transfer libraries (ascii, jmodem, kermit, quickb,
xmodem & zmodem) and documentation in German only, included version
1.8a doc in English. Version 1.9c is a bug fix and also includes the
full 'C' and assembly language source code. Author: Olaf 'Olsen'
Barthel

XprZmodem_v2.50

XPRZModem.library is an Amiga shared library (with full Lattice C
source code) which provides ZModem file transfer capability to any
XPR-compatible communications program. 2.50 version, 15 November 1991:
Added code to support 32 bit CRC (Circular Redundency Check). CRC-32
adds a little more protection to the data being sent and received than
does CRC-16. Source for the CRC-32 additions came from the Unix
version of RZ/SZ by Chuck Forsberg. Added code to update_rate()
function in utils.c to avoid the Guru # 80000005 if you decide to
adjust the system clock during an upload or download from Daylight
Saving Time to Standard Time. :-) Proto additions using libinit.o and
libent.o, and eliminating all of the assembler code was supplied by Jim
Cooper of SAS. Jim also supplied the mysprintf() code to replace
sprintf(). This version of XprZmodem can be compiled with the SAS
version 5.10 C Compiler. I do not know how well it might compile with
the Aztec compiler.

XTime_v1.0

XTime (pron. "Transtime") is a program I wrote while teaching myself
C. XTime calculates the amount of time a file transfer will take.
This can be useful if you want to know how long a transfer will take
before you actually send a file (or before you receive it). Include c
source, Author: Kurt R. Krueger and the Sirius Cybernetics Corp.

Zoom_v5.3a

A floppy disk tracking and archiving utility, written by Olaf 'Olsen'
Barthel of MXM. This is a solid and polished rewrite of the original
'Zoom' 4.2 program. Many (lots of!) bugs have been fixed and new
features added. Unlike the previous release this revision has survived
intensive beta testing across the last few months. The file format
'Zoom' outputs has changed substancially and can no longer be
decompressed by older 'Zoom' releases. Nevertheless, 'Zoom' 5.3a will
still read and decompress older style archives. Binary only.

Unpack disk A

Unpack disk B

CAM #593a&b Utilités Éducation

Analyzer

This program allows data stored in one or more files to be examined as
representations of electrical signals, either graphically or
numerically, in the same manner as with a logic analyzer. Screendumps
of the display may be produced. Compatible with NTSC and PAL machines.
Tested with Kickstart 1.2 and 1.3. Version 1.00, binary only,
shareware. Author: Andrew Hackett

Chemesthetics_v2.10

Chemesthetics is a program that draws molecules using the calotte

model. This means that atoms are drawn as bowls. Using this model,
even extremely dangerous molecules like dioxine look quite nice.
Chemesthetics has an Intuition user interface, can save pictures as IFF
files, and has many example files. This is version 2.10, an update to
version 2.06. Includes source in C. Author: Joerg Fenin / Metalworx

DataPlot_v2.1

A program that plots data and algebraic functions in 2D. The user
simply clicks on an option screen to select various options, such as
type of marker, log or linear axis, auto vs manual scaling, gridlines.
The macro language makes similar, repetitive plots easy to do. Data
points can be transformed by an algebraic function prior to plotting.
A macro can be automatically executed upon startup-up. Plots in any
resolution from 320x200 to 640x400. Plots can be saved as macro
commands and IFF ILBM files. Prints directly to Epson compatible
printers, or to any Preferences supported graphics printer via the PLT:
device. This is version 2.16, which now includes a Legend command, and
is now freeware. Fixes several bugs, including the optimizer for
DrawFunction. Update to version 2.1. Source available from the
author. Author: J. Dale Holt

MathPlot

Another function plotter. With lin/log plot and a complete KS 2.0
interface. Needs Kickstart/Workbench 2.0 (V36 or higher). Needs
mtool.library (supplied). Shareware, source available from author.
Author: Ruediger Dreier

Moontool_v1.0

Moontool is a V2.04 utility to display various statistics about the
moon. Shown are such things as the moon's age, current phase, distance
etc. This is a port of John Walker's UN*X program of the same name.
Author, Eric G. Suchanek

MToolLibrary

A shared library for the Amiga. Some math functions and a bit of
Intuition support. This is V2.20, an update to tool.library V2.06. A
special FPU version is included. Freeware, binary only. Author:
Ruediger Dreier

Neuro_v1.0

The program "Neuro" is a neural network simulator. It learns patterns
and recognizes them, also if the input is incomplete! It can for
example learn the pixel representation of some letters. After the user
entered a part of a pattern the network will complete this pattern.
Used in the mode "Backpropagation" it finds internal representations
for patterns. So the net is able to "discover" the binary code for
example, when it has to learn 8 patterns, but has only 3 Bits (hidden
units), to represent them internally (known as the Encoder-problem, see
the included example-file "Encoder") Binary only, author: Berthold Ruf
and Ulrich Wisser.

Plotter_v3.98

A program to plot math functions. This is V3.98, an update to version
3.71. Needs mtool.library (supplied). Freeware, binary only. Author:
Ruediger Dreier

Unpack disk A

Unpack disk B

CAM #594a&b Utilités de programmation

CrossFade

Interesting screen hack that smoothly crossfades between screens.
Includes source. Author: Dallas J. Hodgson

Dautostart

The DAUTOSTART program and associated utilities is a system designed to
allow completely modular booting for your Amiga. Specifically, the
idea is for nothing in the SYS: directory hierarchy to depend on
various programs installed on your system. This includes getting rid
of absolute path specifications in your S:SHELL-STARTUP. The basic
idea is to bundle the installation scripts along with the things being
installed and have the scripts (that set up assignments, path elements,
and run programs in the background on boot) automatically found by the
DAUTOSTART program. Moving, modifying, deleting, or adding PD &
commercial software to your system becomes trivial and also allows you
to 'plug-and-play' without having to modify your S:USER-STARTUP.
Include c source, author: Matt Dillon

Gwin_v2.0

This is version 2.0 of GWIN restructured as an AMIGA shared library.
GWIN or Graphics WINdow is an integrated collection of graphics
routines callable from C. These routines make it easy to create
sophisticated graphics programs in the C environment. One-line calls
give you a custom screen (ten types available), menu items, requestors,
text, circles, polygons, etc. GWIN is a two-dimensional floating point
graphics system with conversion between world and screen coordinates.
GWIN includes built-in clipping that may be turned off for speed. Use
of color and XOR operations are greatly simplified. Many examples of
the use of GWIN are included in an examples directory. Examples
include line/bar graph program, SPICE 2G.6 graphics post-processor, and
others. Extensive documentation is included. This is an update to
version 1.1. Author: Howard C. Anderson.

imake

Imake is used to generate Makefiles from a template, a set of cpp macro
functions, and a per-directory input file called an Imakefile. This
allows machine dependencies (such has compiler options, alternate
command names, and special make rules) to be kept separate from the
descriptions of the various items to be built. AmigaDOS port of imake

by Per Bojsen

IOPack_v1.04

The IOPack library of routines are a set of routines to be used by the
person first starting out programming in 68000 Assembly Language. The
routines simplify input and output for this programmer. This Amiga
version was written for the Amiga Assembler DevPac. Other versions for
CAPE and ADAPT and maybe even A68k will follow shortly. By Mark
Thomas.

IP_Interface_example

VBar provides a complete example of how to create a Public Interface
Module for our image processing software. Includes docs, source code
(in SAS C) and linkable object modules that provide progress bar and
message capabilities. Source code is well commented and the docs are
quite clear. Allows user to interactively specify region to affect –
nice example! Author: Black Belt.

maker_v0.1

This program allows you to design Amiga input windows with a click and
point interface. The objects within the windows are for the most part
Gadtools gadgets. For an example, run maker and open the 'test.data'
file using the Open option under the Project menu. Include c source,
author: John Champion

MMUx_v3.2

Freely distributable CLI tool. Analyzes MMU translations and tables of
any complexity. Binary only, author: F. Bürgel

Precognition_rel1

Precognition is an interface builder program for Intuition that allows
you to create attractive, 3D-style interfaces like Workbench 2.0, but
under AmigaDos 1.3! You use Precognition as if it were a structured
drawing or paint program, i.e. simply drag the desired gadgets on to
the window, size and move them using the mouse. When you're done,
Precognition writes the C code to generate that window. Unlike other
Amiga interface-building programs, Precognition not only writes the
declarations for the gadgets, but also writes the code for opening and
closing the window, and the event loop itself. (For any non-trivial
interface, the event loop is usually the hardest part to write.)
Precognition is also a set of programming utilities for use with
Intuition that make manipulating gadgets easier. The code generated by
the Precognition Interface builder relies heavily on the Precognition
utilities. FOR ADVANCED AMIGA PROGRAMMERS: Unlike Intuition,
Precognition is not a separate process on the Amiga. It is merely a
collection of functions which manipulate gadgets and windows. i.e.
it's designed to extend Intuition, not replace it. Binary only,
author: Lee Willis

rand_v6

Newest (probably final) rev of new random number generator. Now only

500 bytes and faster, more efficient. Complete with Doc file. Try it,
and if you're interested in Random Number generators, you definitely
need it. Based on new method developed in 1990, 1991. Binary only,
author: Daniel Wolf

Shell_Hacks

Hacks for 2.04 Shell. Pipe, History, and Recorder. These are three
hacks for use with 2.04. Pipe provides command line piping (using the
queue-handler). History allows load/save/list of shell history. And
recorder saves shell I/O to a file of your choice. These are not
Commodore supported; I was able to get permission to post them since
they didn't make it into 2.04. I plan to fix reported bugs, though :-)
Binary only, author: Andy Finkel

SnoopDos_v1.4

Monitors AmigaDOS function calls. SnoopDos will tell you about all
attempts to load libraries, devices and fonts. It will also tell you
if a program looks for a specific file (for example in S:) or a
specific disk volume or directory. This can be very useful when you're
playing with new software which may require certain fonts or other
support files. Version 1.4, 21 October 1991.

 Very minor update -- fixed the -z option so that it doesn't crash
 the system if you accidentally leave a space between the 'z' and
 the filename. Instead, it works as you would expect.

Include c source, author: Eddy Carroll

Spy_v0.32

The SPY system allows one to monitor the overall CPU usage and the CPU
times consumed by various tasks and processes running on the Amiga.
Include:

Spy 0.32 - a monitoring program which links itself into the task
switching vectors of Exec library and maintains its own structures for
task information storage

DSD 1.20 - a graphic display of CPU load with some numeric information
about Amiga uptime and CPU load

Report 1.25 - a CLI utility for listing all tasks and processes in the
system and showing their CPU usage information

Binary only, author: Jukka Marin

SSSpeed_v0.53t

Supervisor Software Benchmark program. SSSpeed is designed to measure
the system performance under normal conditions. That is, it uses the
default task priority and does not disable any interrupts. All other
tasks and processes are allowed to run as usually. Binary only,
author: Jukka Marin

VectorLibrary_v1.66

VectorLibrary is a library of 3d vector function, include examples in
Basic, C and assembler, German documentation only. Author: Alexander
Lippert

Unpack disk A

Unpack disk B

CAM #595 Utilités diverses

AmigaToNTSC-PAL_v1.0

AmigaToNTSC patches graphics.library so it will think you have an NTSC
Amiga. AmigaToPAL will patch it to think you have a PAL Amiga. Custom
screens will open in the mode selected. Version 1.0, binary only.
Author: Nico Francois

ASA_v4.10

ASA veut dire Accessoire de Système Amiga. Ce nom est dérivé des
accesoires de bureau du MacIntosh (de Apple Computer). Il permet de
créer un menu semblable aux menus normaux, sauf qu'il peuvent avoir
autant de niveau de sous-menus que vous désirez et que les équivalents
claviers peuvent avoir deux lettres pour une plus grande plage de
choix. Cette nouvelle version de ASA incorpore les capacités de
l'ancien ASA et de APA. ASA Mover est le programme pour modifier
facilement le fichier décrivant le menu pour le programme ASA version
3.10 et plus (s:ASA.tools) et le programme APA (version supérieure à
1.00). Ceci est une toute nouvelle version de ASA-Mover, et autant son
look que son mode de fonctionnement ont été profondément changés.
CutImage est un petit programme pour modifier les images des short-cuts
des menus et des accessoires de système Amiga. Popper remplace les
menus normaux de l'Intuition par des menus popup qui apparaissent
directement sous le pointeur de la souris. Binaire seulement, auteur:
Pierre Dak Baillargeon

AutoCLI_v2.12

A 'DMouse' type replacement that works with WorkBench 2.0 and fully
compatible with A3000 & accelerator boards. Always retains the default
path and stack, and current directory. Can automatically open
CLI/SHELL windows to 1 pixel less than the current screen size on
opening. New functions include spline patterning on blanking, toggle
freeze mouse, more function keys, mouse activated screen shuffle, close
gadgets on Shell windows, and more as many users have requested. This
is version 2.12, an update to version 2.06. Binary only. Author: Nic
Wilson

BlackHole_v1.1

Black Hole is a little utility that acts as a "super-trashcan" and adds
an appicon to the Workbench "backdrop" window. You can drag file or
drawer icons onto the Black Hole. You will then be asked if you really

want to delete the items. Clicking OK causes the item to disappear
forever. Requires 2.0. Binary only, author: David Joiner

clip-handler_v0.16

This little handler allows you to copy files to/from the clipboard
device. For example, you may copy a file to CLIP: and then paste it
into a text you are editing with your favourite text editor. Or, you
may cut a block of text and type it in a CLI window or save it into a
file. Binary only. Author: Jukka Marin

CPUSet_v1.0

A small assembler utility to manipulate the various cache modes of the
68040, 68030 and 68020 processors. The copy-back mode of the 68040 is
also supported. The program can operate from the CLI with single or
multiple parameters or from Workbench via gadgets. Is compatible with
Kickstart 1.3 or V2.04 and requires no external libraries or setpatch
commands for the 68040 processor. Binary only. Author: Nic Wilson

Deksid_v2.05

DEKSID is a disk and file HEXADECIMAL editor. It gets useful when you
want to edit things other than readable texts. It might look
complicated for beginners, but it's simply because beginners usually
don't see the use of these. DEKSID have a lot of function that none of
is competitor have, like the ability to compare file or device. DEKSID
can edit a file like NewZap or a disk (hard disk, RAD:, floppy disk,
...) like diskX. Shareware, Binary only. Author: Christian Warren

File-Chainer_V1.3

File-Chainer is to enable you to create an executable file out of a
desired number of executable files. These executable files will be
executed in given order, when executing the resulting executable file.
Update of version 1.2.

V1.3:

 -bug fixed: doesn't request an argument-line when having specified
 too few files to link
 -confirmation requested if our destfile would overwrite an existing
 file with the same name
 -holding all filenames (of the files that are included in the
 file-chain) in a name hunk, for a File-Unchainer (if I should write
 it) can extract the files under their original names (excluding path)

Binary only, author: Bilbo the first.

Iconify

With Iconify you can temporarily hide windows on the Workbench screen
either with a hotkey, or by doubleclicking in them. Care has been
taking to only iconify windows which can handle it. An iconified
window appears as an icon on the workbench screen. Note: 2.0
required. Binary only, author: Ewout Walraven

makereal

This is a 2.0 utility that will create real icons from the "fake" icons
that WB 2.0 displays when there is no icons and you choose "Show all
files" by icon. By Michael Sinz

MKSLens

This program magnifies a small area surrounding the pointer and
displays it in a separate window. The magnification factor is
adjustable from 1 to 16. Works in all supported display modes except
for HAM. Binary only. Author: Michael Sinz

MountStuff

Sometimes, when devices do not want to dissapear, or when Assign's have
the same name as a device, or when you want to fake AmigaDOS (or
programs), you wish you had the tools for it. Well here it is. There
are three executables: UnMount DEV/a ReMount DEV/a IsMount DEV/a The
first lets AmigaDOS forget about the given DEV. The device stays in
memory, and programs with current Lock's on it won't notice the
'forget', but new references are impossible. The second restores the
UnMounted device, so that new references can happen again. The last
executable makes only sence in batch-files. It will return an OK (0)
when the given device is mounted. It will return a WARN (5) when the
devices was unmounted, and it will return ERROR (10) when the device is
a pseudo-device, and it will return FAIL (15) when the device was not
locatable. So, make sure the FailAt limit is at least 16 if you do not
want your batchfile to be stopped. Include c source, author: Eize
Oosting

NewZAP_v3.30

A third-generation multi-purpose file sector editing utility, from the
author of FileZAP. Displays and edits full 512-byte sectors via a 106
character wide internal font. Includes a search feature to find
specific strings or hex digits, forwards or backwards.
User-customizable, with new printing feature added. This is version
3.3, an update to version 3.18. Now DOS 2.0 compatible. Binary only.
Author: Dallas J. Hodgson

Notify_v1.1

Notify is an implementation of file notification under Kick 1.3. It
patches the Dos library so that any program can be launched when any
file pattern is matched. Very flexible. Reentrant. safe patch. With
sources. Author: Pierre Dak Baillargeon

TrashCompactor_v1.11

Trash Compactor. What is it? Well, it goes through any directory
passed to it by the CLI and deletes all files that are older than a
specified number of days. It traverses the sub-directories recursively
and deletes empty subdirs. Include source in Pascal, author: Stephan
Zuercher

TurboQuantum_v1.0

A SCSI bit twiddler program that will set or clear the "Disable Disconnection" bit in a Quantum drive's "Control Parameters Mode Page". Disabling disconnection during data transfers can result in a large performance boost on some systems. Binary only. Author: Ben Fuller

Windex_v1.1

Windex (= window escape) lets you cycle through all the windows and all the screens via the keyboard and close any window owning a closebox with the esc key. Include c source. Author: Pierre Dak Baillargeon

Unpack

CAM #596a&b Jeux

FlyAround_v1.0

FA is a program for creating circular script files for Vista Pro from one camera coodinate. If you've ever wanted to do a simple turn about a point in Vista Pro but had a hard time getting the points right for the animation then this file is for you. Binary only, author: Larry Blakesley

hextris_v1.0

Hextris has the same gameplay as tetris, but the game pieces are based on hexagons. Therefore each piece has six rotations instead of four. Which makes for a unique challenge. Binary only. An Amiga Port BY Jeff W. Teague

IntruderAlert

Intruder Alert is a fast paced arcade action shoot 'em up game with awesome graphics and superb sound effects. Shoot bad guys through 130 mental & reflex taxing levels of play. This may vaguely resemble some old arcade game (maybe) It requires 512K. It runs on the A1000, A500, A2000, & A3000, and has been tested in AmigaDOS 1.2, 1.3, and 2.04 -- In fact it was developed on the A3000 with 2.04 and an A1000 with 1.3, so it has been thoroughly on those. It is hard-disk installable and will multi-task with other programs Binary only, authors: Jay Stelly & Dave Speyrer

Landmine_v1.0

A game of logic. A number of landmines are buried in the playing field and you need to work out where they are, avoid them, and clear the rest of the field to get maximum points and advance to the next level. Written in compiled AMOS, requires 1Mb of memory or more. This is version 1.0, shareware, binary only. Full source available from author. Author: Perry Rosenboom

lode

The object of this game is to collect all of the chests on each level
and then go on to the next level. You can climb ladders, swing across
open places with ropes, dig through certain kinds of flooring, and use
various other methods of getting about in the game. The game is
shareware. The included part is completely playable, but you must send
in the fee to get the level editor. Author: Joe Rumsey

Plasma_rel2

Programs that generate very colorful Plasma Cloud Fractals. Plasma
clouds are a special form of fractal which show very smooth color
gradations. This is version X.x, an update to version 1.f. Includes
source. Author: Roger Uzun

Rapid-Fire

Simple and great rapid fire hardware hack. Add a rapid fire mod to
your favorite joystick for less than $4.00! Author: Mark Spankus

RingWar

RingWar is an arcade style game based upon old vector type technology.
RingWar is CharityWare. Author: ASDG's

Search

Search is NOT an arcade game. It is kinda a maze game, kinda a thought
game, kinda a trick game. It is played on a 100X100 tile board that
you scroll around on. Different tiles have different effects. Great
graphics, fast response, works under 1.3 and 2.0. Three sample levels
are included along with the level editor. Shareware. Author: Alan
Farrell

Spellmaster_II_demo

Spellmaster 2 a Spelling game for kids and adults of all ages. this
file is SHAREWARE and all features work EXCEPT save words to disk.
Written in COMPILED AMOS. this should run fine on ALL amigas.

Unpack disk A

Unpack disk B

CAM #597a&b Utilités domestiques

AGMS*Film

AGMSMakeFilm combines multiple IFF pictures and sound files into one
big uncompressed film file. AGMSPlayFilm plays the film on a custom
screen with stereo sound and forwards / backwards! / speed control.
Unlike ANIM5 cartoons, the uncompressed format lets you do animation
with camera moves, lighting changes and other "whole scene" effects
that would bog down ANIM5. Dec. 23 1991 version. Requires ARP
library. Binary only, author: Andy Thut

CassetteCoverPrinter_v1.1

Cassette Cover Printer V1.1 is a program to make cassette labels. It
produces either the usual ASCII-character-labels or a source-text that
can be fed to LaTeX. Written in Maxon's Kick-Pascal, source included.
Author: Jvrn Clausen

GodelCalc_v0.01

Godel Calc is a simple spreadsheet program that allows multiple sheets
to be open at once (up to 20). Each sheet can have references to the
other sheets (which get automatically loaded if done correctly).
Binary only, author: Jamie Mueller

NBView_v1.0

This is a freely redistributable viewer for notebooks created with our
new NoteBook product. Contains everything you need to view any
notebook of any length. Author: Black Belt.

Ptype_v2.3

Ptype - TYPE TO THE PRINTER Used with AMIGA, MSDOS, and UNIX to:

- Print a source program with line numbers and page headings
- Type a letter or a documentation file (any ASCII file)
- Convert files: tabs to spaces, convert CR-LF to LF.
- Print many copies such as postcards

CHANGE FOR V2.3

- Allow wild cards in the file pathnames in both the directories
 and the file part of the pathname. All matching files are printed
 in alphabetical order.

Include c source, author: Bob Alston

SubStore_v1.0

SubStore V1.0! This is a Magazine Subscription Database that allows
you to store reference information from your monthly magazines such as
Articles, Reviews and other items of interest. Features include:
Slick 3D Interface, Search, Print, Queue Window w/Print, Mail Order
Info w/Names, Numbers & Notes, Attach User defined Brush/logos to be
displayed for each Magazine you're working with, and much more!
ShareWare. Author: John Lullie

View_v3.2

View is a program that allows you to view all ANIM opcode 5 or 6
animations and all ILBM IFF format pictures. This viewer program is
freely re-distributable. This means that you may distribute it to
anyone, or anywhere that you so desire providing that this unaltered
file, and the original unmodified program are distributed together.
Updated from versions 3.0 to 3.2:

1. AGAIN the method for positioning the display has been changed,
   to accomodate DCTV pictures. This 'should' be the final needed
   change.
2. The menus have been removed when in the 'HELP' or 'ABOUT'
   screens. The menus are not affected anywhere else.
3. Support for brushes has been added. A brush is any IFF picture
   that is SMALLER than the default resolution for its display mode.
4. Support for ANIM brushes was added. Since ANIM brushes have an
   interleave of one, double buffering required copying the buffer
   every animation frame. This gets rid of flicker but may reduce
   the speed at which the brush plays. I tried the brushes I have,
   however, and could not detect any speed decrease. Thus I decided
   to double buffer the ANIM brush for flickerless playback.
5. I Added an options menu. This menu currently holds only one item.
   "Pause on entry", when turned on (CHECKED) it will cause the
   animation to begin in paused mode. To start the animation playing,
   press the <SPACE> key.
6. View 3.0 did not support non-looping animations correctly. The
   routines that were uses in versions 2.x had a bug. I changed the
   program so that these animations would work, but non-looping
   animations would not play without a small -hiccup- upon reaching
   the end of the animation. This version of the program now properly
   handles non-looping animations. It does this by detecting the
   non-looping animation and adding the loop frames magically
   transforming it into a looping animation.

Binary only, Authors: Michael W. Hartman & William J. Coldwell

WorldDataBank_v2.2

Using a database of coordinates compiled by the CIA and made available
under the Freedom of Information Act, this program plots world maps in
cylindrical or spherical projections, with various degrees of
magnification. This is version 2.2, an update to version 2.0, and now
includes the largest available data file, for detailed mapping of even
small sections of the globe. Includes source. Author: The CIA, Bob
Dufford, Mike Groshart

Unpack disk A

Unpack disk B

CAM #598a&b Objets Imagine

A3000

This is a new and improved A3000 CPU Imagine Object created by Carmen
Rizzolo. Also is included are two keyboards. One keyboard has all the
keys grouped and the other has them joined.

AntiqueRptrs

These are the two pistols. The objects are to a (very approximate)
scale of 1 Imagine unit = 1 mm. The pepperbox is an early repeating

pistol with (usually) six muzzle-loading barrels turned by pulling the
(in this case) ring trigger. Noted for its inaccuracy: not much point
in a front sight, is there? Caliber .36 inch (9mm). The "Volcanic"
repeater was a Winchester predecessor. Most Volcanic repeaters had
longer barrels than this one's 4 inches (100mm). You might consider
dragging the muzzle, sight, and magazine tube out 2-4 inches
(50-100mm). This object requires the "Wood" texture supplied with
Imagine. Caliber .30 inch (7.62mm), low-powered since the primitive
caseless ammo had only as much black powder as could be stuffed into
the base of a hollow bullet. Author: Paul Weiser

Boing_737

This is an Imagine BOING 737 object

CWRevolvers

These are the two pistols. The objects are to a (very approximate)
scale of 1 Imagine unit = 1 mm. The LeMat is a remarkable and rare
revolver favored by Confederate general officers. The barrel really IS
half octagonal and half round. This is the "First Model," with nine
shots (!) of caliber .42 inch (10.6mm) in the conventional cylinder and
a .63 inch (16mm) shotgun barrel below. Starr was third in Union
pistol procurement (behind Colt and Remington). The model shown is the
1858 Army in caliber .44 inch (11mm). This was a self-cocking weapon:
everything happens when the trigger is pulled, but it cannot be used
single-action by cocking the hammer. Squeamish users may wish to
remove the tacks from the handgrip, a form of decoration allegedly
practiced by Jesse James (who owned a pistol of this model) in place of
cutting notches. These objects require the Wood texture included with
Imagine. The LeMat also uses Grid for checkering, and the Star uses
Camouflage for case-hardening on the hammer, trigger, and loading lever
assembly. Author: Paul Weiser

DBlaszczak_IMobj

Imagine Objects by Dale Blaszczak

Pencil.obj

This is a mechanical pencil and is a group object, this object is ready
for tracing.

Compass.obj

This is a group object, ready for tracing.

Triangle.obj

This object is ready for tracing.

Quill_Pen.obj

This is a group object ready for tracing scale it as needed.

Ink_Well.obj

This is a group object ready for tracing.

Parchment.obj.

This a parchment type scroll... the parchment IFF brush is also
included. Note: the brush has allready beenmapped to this object. In
the object brush requester just type in the path name to the
Parchment.brush.

Background 'grids' :

Grid.obj

This is the 3D steel grid (checkered) floor.

Hex_Matrix_Grid.obj

This is a six sided 3D grid that could be used for backgrounds.

Hex_Matrix_Grid_bev.obj

Same as above but has beveled edges.

Dining

These are table and chair Imagine objects. Also includes a 24-bit
wood-grain brush for wrapping.

Frog

A Imagine frog object sitting on a lily pad.

Future_Tank

This is a rendering created with Imagine 2.0 with object file included.
Also included is the attributes to include a camo texture to the tank.
Pieces grouped for rotation. Looks sharp! Author: Chinh Nguyen

Head

This is a detailed head for use with Imagine. Attributes are included
with the object.

Humans

This is an Imagine object of a human figure.

JP_Objects

Some of the objects of John Porter. They are fairly detailed objects
from the SF movies Star Wars & Aliens.

Lamp

An imagine object, One of those spring loaded desk lamps, Modeled it
after the lamp on my desk. It's fully manipulatable so have a blast!

Phasers

These are the objects rendered in Phasers.hamin, the Star Fleet hand
weapons from the original STAR TREK TV show. One of the "child" groups
in Phaser.group is PHASER1, which can be separated and used as an
independent weapon/object in its own right. It requires the "Grid"
texture supplied with Imagine. Objects are to a scale of 1 Imagine
unit = 1 mm, scaled from the STAR TREK STAR FLEET TECHNICAL MANUAL
(Ballantine, 1975/1986). Author: Paul Weiser

Soda

Object and brush for buildind a soda bottle in Imagine, HAM picture
rendering examdle included. Author: Tim Gilmore

Soldier

Imagine object of a toy soldier. Author: Chinh Nguyen

sphere-object

This object was created by a program using Glenn Lewis' TTDDD shareware
package. TTDDD makes it easy to make programs to create imagine
objects. TTDDD stands for Textual Three D Data Description, which is
an ascii form of imagine's binary TDDD object format. I made a short
program that generated a spiral path that followed the shape of a
sphere, kind of like an apple peel, and then extruded a shape along
that path. Author: Michael Gibson

SR-71

This is my quick attempt at making an SR71 object. It is not at all to
scale. I just eyeballed it using a picture I have. This was done
entirely in the Spacer view formes editor in Imagine 2.0. Author:
Brian Ridout

WebbOjects_3&4

Imagine objects converted from Sculpt. This collection of five vector
objects was created by Joseph Contegiacomo of Polar Arts. The objects
are all very detailed, very futuristic spacecraft. They are in Sculpt
.SCENE format and can be loaded and rendered using one of the Byte By
Byte Sculpt programs such as Sculpt Animate 4D. Or, by using
Interchange from Syndesis you can transform them to other formats such
as Turbo Silver or VideoScape. The five objects are named
SatProbe.scene BD-5.scene Bomber.scene Fighter.scene Killer.scene Also
included Mech robot.

Unpack disk A

Unpack disk B

CAM #599a&b Objets Imagine Ligthwave et Sculpt

1701_D

This is the 1701D by Lee Robert Willis converted in Imagine format.

BELL-X1

Here's the Bell X-1 I made with Turbo Silver. In it's current
incarnation, it is a group of two objects (Fuselage and tail) so it can
have two sets of attributes. It's not perfect, it currently has no
brushes or even a cockpit window, but it is always slowly evolving, and
when I come up with a particularly good improvement, I will make it
available again. [The Bell X-1 is the plane Yaeger broke the sound
barrier in, 1947.] Author: Geoffrey Noles

CameraALL

This is an object of a sony camera (camcorder). Objects for Imagine
and for Lightwave are both included.

Chessboard

This is an a realistic chessboard; it is the standard array of 8x8
black and off-white squares, with a glossy surface, surrounded by gold
trim and a beveled dark-grain wood border. The wood border is even cut
into quarters, with the grain perpendicular at the sides! (Special
thanks go to Mel Prince, who thought up the great wood modifications,
and who has encouraged me to keep tracing) NOTE: This object requires
the Wood texture in the Im_Textures drawer. It is actually a grouped
object consisting of five subobjects, useful for learning.

Coffee_Cup

These are two objects I created for Imagine; it's a coffee cup and a
matching coaster. Both utilize the new Phong edging ability if you
have Imagine 2.0.

Enterprise

This is a very simple model of the USS Enterprise, but accurate in it's
shape. (made from blueprints!). Author: Steve Worley

F18

This is an F18 constructed entirely of 3D faces and exported from the
DynaCADD Amiga version to Imagine Object format. The original author
is unknown.

me-109

Objects for a ME-109 of the second world war!.

MTV

This archive contains several objects used to create an Mtv logo.

NCC_1701D

Well, here it is. After MANY hours of tweeking, and perfecting, I have
FINAly finished my GREATEST accomplishment, the Enterprise from Star
Trek The Next Generation. Author: Bob McGee

p-38

Objects for a P-38 of the second world war!

Planes_obj

3 model planes for Imagine.

Porsche_911

This is a an Imagine Object exported from DynaCADD.

Spider

File is a pretty nice looking Imagine spider object.

spitfire

Objects for a Spitfire of the second world war!

synth

Synth keyboard object for Imagine.

Table

A round wood end-table with Dark Glass Centerpiece created in Imagine
This was created for use with my Lamp object. You'll need to edit the
object's attributes and enter your directory path for the Wood Texture
for this to render correctly. Author: Michael Sigalos

TieFighter

This resembles Darth Vaders tie fighter from the movie Star Wars.
Author: Rob Borsari

WarBird

Well, here it is. After MANY hours of tweeking, and perfecting, I have
FINALY finished my SECOND greatest accomplishment, the Romulan Warbird
from Star Trek The Next Generation. Author: Bob McGee

Z_Laser

An Imagine Object of a futuristic laser cannon. This object is called
"Zenith Star Laser". Object created by Mark Thompson.

Ligthwave

BRODWAVEengraved

BRODWAVEengraved is a 3D font for LightWave based on the font
BroadwayEngraved. The sides, front and back are all independent

surfaces, as well as the engravures (the recessed panels and subsequent
sidewalls) so the characters may be uniquely recolored to suit your
preferences.

LW_Mannequins

These are two artist mannequins based upon the 16" models available in
most art supply stores. They are Lightwave objects with parent
hierarchy centered on the sphere which corresponds to the abdomen.
This sphere is fused with the pelvis and hip spheres. Author: Jim
Pomeroy

Metal&Glass_Ligthwave

24 bits brush and object for chrome metallic and glass textures.
Author: Steve Nevins

Sculpt

BellCobra

This is a model of a Bell Cobra gunship, modelled to scale with
Modeler-3D. Except for the vulcan turret (done by my lame brother),
everything is pretty accurate. Never got around to include the T.O.W.
missile pods though. Converted and redone on Sculpt-Animate 4D.
Author: Quang Ho

Unpack disk A

Unpack disk B