

CAM Index - Amigaguide Version

COLLABORATORS

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Chapter 1

CAM Index - Amigaguide Version

1.1 Disks 600 to 649

CAM #600a&b Fontes Adobe Type 1 (PageStream)

Alexandria

Type One fonts resembling the old bitmapped Athens font. Author: Hank Gillette

Athletic

Athletic is a font I developed based on the full block athletic look, used by most schools and colleges on athletic sportswear. It contains all the upper case letters with most of the standard symbols. Author: Philip Schilling

BeesWax

Beeswax is a chubby, fun font of all caps, numerals, and some punctuation marks. Great for informal, but attention-getting headlines. Author: Thomas E. Harvey

CocaCola

Type 1 format, was originally done for The Coca-Cola Company in Atlanta, GA, from original slicks from their art department. You will find the match to the "Real Thing" superb.

CSD-JERSEY

Sport style type 1 font, caps only. Author: Creative Software Designs

Cyrillic

A Type One set of a complete Cyrillic script. This is a serified font, suitable for use as text, and comes in four harmonized weights (regular, italic, bold, bolditalic. Author: ZSoft's SoftType

DominoEffect

This font contains 27 characters: the 26 capital letters and the space. Each character looks like a domino with letters carved out of it, rather than numbers. Author: David Rakowski

EddaCaps

Slightly tilted, slightly old Eire- appearing Caps letters. Author: Sam Wang

Flemish

An ornate typeface. Author: Richard Mitchell

Handwriting

Neat cursive script. Upper/lower case font.

Harrington

Rounded letters with descenders.Type 1 version. Author: Sam Wang

Hotshot

Here is a font I've been mucking around with that is based on scans from a 1930s painting manual. It's more an experiment than anything else, but it looks nice, I think, for short titles or display art used 18 points or larger. Author: Walter Kafton-Minkel

IsadoraCaps

All caps font. 20-30's style letters.. very rounded. Author: Sam Wang

Klinzhai

The indecipherable letters of Klingon (you know, those Star Trek protagonists/federation buddies). Includes explanation and translation file. Type 1. Author: PsychoGlyph

Latin-WideExt

Large font with oblique serif. Author: Publishers' Paradise

LibbyScript2

Uppwer/lower case letters of pretty decent looking hand-cursive style. Author: Sam Wang

Lombardic

Celtic style, type 1 font. Author: ZSoft's SoftType

Lombardo-Beneventan

Old style, type 1 font. Author: George Williams

Maidstone

Tall, thin script cursive with upper and lower case, numbers and letters. Author: Sam Wang

MathMajor

MathMajor is a type 1 Postscript font. It looks like a stroked font, although it is actually filled characters. The font is for making up math formulas and contains math and greek symbols. It also contains the normal alphanumeric characters with the simple stroked appearance.

Medusa

Medusa is based on the familiar Art Nouveau font Broklin. It's a display font that looks great at 12 points or larger. Author: Lorvad

MiniPics

General Dingbats Type 1 font.

Mira

Upper lower case type one font of combination Gaelic type font, thick horizontal lines and thin vertical lines. Author: Sam Wang

MonotonyBook

Here's the font nobody's been waiting for, a monospaced font for the rest of us. There is nothing remarkable about this font; in fact, it's so boring I named it Monotony. Author: Phil Noguchi

Nordic

Nordic style. Thin upper and lower case letters that go diagonal everyway they can...

Ox Nard

OxNard is an outline shadow font with irregular sizing and erratic baselines. As a display font it works at 25 pts or larger. Sizes above 50 pts are preferable. Caps only. Not kerned. Author: Lorvad

Paradox

Type 1 font like Papyrus.

Shalom

Hebrew style type 1 font. Author: ZSoft's SoftType

ShalomOldStyle

A fairly complete Hebrew typeface. "Fancy" characters. Author: Jonathan Brecher.

ShalomScript

A fairly complete Hebrew typeface. "Handwritten," cursive characters.
Author: Jonathan Brecher.

ShalomStick

A fairly complete Hebrew typeface. Sans serif characters. Author:
Jonathan Brecher.

Thalia

Upper/lower case thick Old English style letters. Author: Sam Wang

Upsilon

Block venice heavy, bold font.

Unpack disk A

Unpack disk B

CAM #601a&b Fontes Adobe Type 1 & Clips Adobe Illustrator (PageStream)

3G_Graphics_EPS_AI

Images by 3G Graphics Inc. makers of high quality clip art in Adobe
Illustrator This archive contain a full disk of clip art as a demo of
quality of what can be obtained by 3G Graphics.

DotMatrix

Letting that resembles old IBM type dot matrix printers. Author:
Acute Systems

Durango

Old western style letters font. Author: Hank Gillette

EnglishTowne

This display font is a variation of the venerable Olde English. Most
of the Olde English fonts I have seen have the points squared off. In
EnglishTowne, the points are points. This font works well with
invitations, banners, and menus (English, of course). Author: Richard
M. Coda

Hebrew

Here's my Hebrew font that someone actually expressed some interest in.
Author: B.J. Kramer

Heidelbe

Heidelberg is more truly a calligraphic style font than MacHumaine,
with its more severe strokes and sharper angles. Author: Steve

Shubitz

LetterGothic

Looks like an old typewriter.

Linoscript

A very nice formal script.

Linotext

An Old English style.

LithographExtBol

This is our version of an immensely popular display face you have probably seen everywhere from the titling on MTV to ads for "Home Alone" and so forth. Author: Impact! Communications

MiamiBeach

Resembles the font known as "Broadway.

MicroTiempo

A body text font.

OregonDry

Upper/lower case informal stroke letters. Pretty dry, but informal, no less. Author: Pat Snyder

OregonWet

Upper/lower case informal stroke letters that look like they just got out of the shower (dripping wet....). Author: Pat Snyder

Palladam

This is a Tamil font, Author: T. Govindaraj

Recycle

Contains several recycling symbols in various light/dark combinations.

RedLetter

RedLetter is a novelty font with limited uses. It is intended to replace Stalingrad. RedLetter differs from Stalingrad in several ways. It is in Type 1 format. Some characters have been re-drawn, and not all lower-case letters are simply reduced copies of upper-case letters. Also I have improved spacing and kerning. Author: Robert Schenk

SaloonExt

SaloonExt is a display typeface in a style of the 19th century. It

does not have true lower-case letters; the upper-case letters are simply repeated on the lower-case keys. It is in Type 1 format.

Author: Robert Schenk

SavannahfatsPlain

Black letters coming out of a white block background. Very close to LeeCaps. Author: Jim Alley

SHOW

An ornate font.

Shpfltnat

Musical notes and characters. Author: David Rakowski.

Silicon

Block letters that resemble Chicago font meeting the Venice Font.

SlabFace

Slanted letters that slightly resemble brush strokes... Author: Jim O'Bryan

StencilCut

Looks like stenciled letters.

Strongman

Strongman and Strongman Bold are based on two old engraving fonts called Strongly 3 Line and Strongly 5 Line. The significance of the "Lines" is that the weight of the font was controlled by how many "lines" were used to draw it - the more lines, the bolder the font. Author: Richard M. Coda

Trondheim

A celtic language font.

VireoFont

Modern looking letters... thin vertical lines connected to wider looking horizontal letters. Full upper, lower case. Author: Christopher Bird

Weiss

Nice text and display font.

Zallman-Caps

Flowers and vines shoot out from behind uppercase Classic (appear to look like Times Roman) letters. X and Y are missing in this drop caps set, though. Author: David Rakowski.

Unpack disk A

Unpack disk B

CAM #602a&b Utilités Télécommunication

LAZi_v1.0

A graphic interface for the archive utilities Lharc, Arc, and Zoo. LAZi will add, delete, extract, and update single or multiple files, list test archives, allow you to read extracted readmes/docs or any other ascii file, save a configuration file that holds the locations of your work directories, archive utilities, and its position when iconified. At least 1Mb of RAM is recommended. Author: Mark W. Davis

LhA_v1.11

A very fast archiver that is compatible with MS-DOS LhArc V1.13 and LHA V2.13, as well as the Amiga LhArc. LhA is very memory efficient, has been written with stability and reliability in mind, has carefully optimized compression and decompression routines, is multitasking reentrant and pure, handles multiple volume archives (registered version only), and more. Also includes LhASFX, which creates SFX (self-extracting) archives from ordinary LhA archives. Version 1.11, (Jan 19 1992) include many new features and bugs fix. shareware, binary only. Author: Stefan Boberg

Necromancer_v0.3B

Necromancer V0.3 beta, an Amiga terminal program that supports XPR protocols. Runs under 1.3 or 2.0. By William Coleman

ParnetKeys_v1.0

NetKeys is a set of programs for use with Matt Dillon's DNET networking software that allow the input from the keyboard and mouse of one Amiga to be sent to second Amiga. It is as if the keyboard and mouse was attached to the other Amiga. Binary only, author: Joe Pearce

Prism_v1.4

An ANSI editor that allows animations, and complete color control. It is used on many BBS's to create animated screens. Includes a configuration editor, font control, and variable playback speed. Version 1.4, includes source. Author: Syd Bolton, Chris Timmerberg, Colin Vernon

Proteus_v1.100

Due to poor sales of other Energion Publications products and other financial problems, Energion Publications has gone out of business and has shut down their support BBS. I've taken back responsibility for

Proteus, and am now distributing it as freeware, rather than commercial software. The registration info and 90-day evaluation limit have been removed, and the full non-protected version is now included in this archive. Author: Rick Huebner

StripANSI_v1.0

Removes all ANSI codes from a text file, so that only the bare text remains. It is useful for editing terminal program capture buffers. Two versions are provided: one for the command line (CLI) and one with a full Intuition interface. The Intuition version includes the ability to selective strip certain ANSI codes, and generates a complete report. This is version 1.0, and includes full source in C. Author: Syd Bolton

Term_v1.9a_doc&src_ENG

English version of documentation and source for Term version 1.9a

XX_(en)Decode

XXEncode and XXDecode are two programs that facilitate the sending of binary files through network mailers. These have the same basic function as UUEncode and UUDecode, but are designed to eliminate the problems associated with the characters UUEncode uses. Binary only, author: Ernest Crvich

Unpack disk A

Unpack disk B

CAM #603a,b&c Langages

GCC_&_G++_v1.40-920127

Version 1.40 of both, gcc and g++. Ported by Markus M. Wild

IXEmulLibrary_v920202

A library, that would emulate as much as possible of a **IX/BSD environment on the Amiga, so that programs (usually programming tools) written for **IX/BSD could be ported quick and easy to the Amiga. Author: Markus M. Wild

Unpack disk A

Unpack disk B

Unpack disk C

CAM #604a&b Utilités domestiques

DABPass_v1.1

This program lets you set up a password in order to secure your Amiga from unauthorized use. Author: D. A. Bridges

DWF_PreSets

Included here are some "Amiga Release 2" presets that I created while I was killing some time. Some will look a bit odd in modes other than HiRes-Interlace mode and default colors. If your using Release 2.04, you will be able to click on the icons change the presets without having to use the Prefs tool. Author: David W. Ferguson

EnvPrint_v1.20

EnvPrint is a handy tool for printing envelopes for letters. Just type in the addresses or load them from disk, and EnvPrint will organize the printing job for you. Version 1.20. Shareware Binary only. Author: Stefan Zeiger

FileLocator_v1.0

Searches up to 28 mounted devices for specific files using wildcard matches. Version 1.0, binary only. Author: Joe Rattz, Jr.

Home_v1E

Address Book, Notepad, Inventory, Scheduler Cando program. Shareware, Binary only. Author: Lord Sutch Productions.

LSlabel_v1.1.2

A simple label printing utility. Very powerful as the user can/must do a lot of settings by himself. Features include variable linefeeds (in 1/216 inch steps) between 21 independant lines and freely configurable printer codes. Version 1.1.2, an update to version 1.0, binary only. Author: Stefan Berendes

sqlldb_v020392

SQL dababase with arexx support. changes since last release on 11/25/91

doc/sqlldb_sqlref.doc deleted
doc/sqlldb_sqlrefman.doc updated
added ORDER BY clause to SELECT
more memory leaks fixed
bug in NOT, MAYBE, MAYBE_I, MAYBE_A logical operators fixed
bug in SELECT ... OUTPUT TO filename fixed
bug in column formatting in GROUP BY fixed
added DATE and TIME datatype
bug in row selection in GROUP BY fixed
bug in row deletion/insertion fixed
added support for NOTNULL in INSERT INTO, UPDATE and DISPLAY TABLE statements
bug in ARexx interface fixed

Binary only. Author: Kyle Saunders

StopWatch_v1.0

A stop watch application with the precision of one millisecond (variable), which scans the joystick button. Full multitasking capability and intuition interfacing, additional display screen for genlock output, ARexx port for parameter/result handling and screen manipulations. Written in Modula 2 and assembly language. This is version 3.0S, an update to version 2.0. Binary only. Author: Christian Danner

SubStore_v1.3

This is a Magazine Subscription Database that allows you to store reference information from your monthly magazines such as Articles, Reviews and other items of interest. Features include: Slick 3D Interface, Search, Print, Queue Window w/Print, Mail Order Info w/Names, Numbers & Notes, Attach User defined Brush/logos to be displayed for each Magazine you're working with, and much more! Version include many new feature and bug fix. ShareWare. Author: John Lullie

SuperLock_v1.01

A very flexible security program that can lock any or all of the devices present in the system, making access to them impossible. It can also optionally lock the keyboard and the mouse. Version 1.01. Requires arp.library. Binary only. Author: Jonathan Potter

TallyHOMe_v1.0

Latest home inventory program makes recording valuables quicker and easier. Four categories included: electronics, jewelry, computers, collectibles. All 3D buttons, mostly point & click interface. A must-have for insurance claims in the event of any loss natural or unnatural! Shareware demo version. Author: Linda Lullie

TextraHyperText

This script was originally developed for use with HT, a HyperText program, and Textra, a Word Processor (both of which are available on CAM's), but could easily be adapted to drive other editors by simply substituting the Textra commands with the appropriate replacements. Note that the editor should provide an Arexx port. Author: DAB

TextStat_v1.10

An extended "wc" (word count) program. It has all features of the SAS/C "wc" plus the ability to count the frequency of ASCII characters, alphabetical characters and many other things in a text. Version 1.10. Freeware. Sourcecode included. Author: Stefan Zeiger

Unpack disk A

Unpack disk B

CAM #605a&b Jeux divers

Bridge_1.03

Amiga Bridge is an Amiga program that plays the game bridge. It supports a subset of the bidding system described by Eric Jannersten in his books "Bridge från grunden" and "Systemet i ett nötskal" (I don't know their english titles, if any). As far as I know, this is the first non-commercial bridge program available for the Amiga. In my opinion it compares well with the commercial ones :-), especially when the user interface is concerned. Binary only, author: Erik Bergersjö

CirclesUp_v1.0

A simple little two player game where circles fly into the playing area from both sides of the screen. When each player presses his corresponding ALT key they fly to the top of the screen and stop moving when they hit another circle or the border. The object of the game is to connect a specified number of circles of the same color. Version 1.0, includes source. Author: Jason Lowe

Diplomacy_v2.0

A classic strategy game loosely based on World War I. Designed for several players but can be played by as few as 2. The computer manages the game, resolving orders and graphically displaying the current status. Also provides map design capabilities for game variants. Version 2.0, shareware, binary only (source available from the author with shareware payment). Author: Steve Douthat

EquiLog_v1.36

A Master-Mind type game. Version 1.36, binary only. Author: Pierre-Louis Manguard

FindMe_v1.0

This is just a quick little game I threw together! It will show the complete alphabet at the bottom of the screen and some empty blocks above that. The empty blocks represent a word that you must guess at its letters. You do that by clicking on one of the LETTERS in the alphabet blocks at the bottom, if you get a correct letter... it will show its position in what was the empty blocks. If it is NOT in the word.. you will be told. You can click on the HINT block to get a slight hint as to what the word might be. Of course if you click in the GIVE UP block... you will be shown what the word was. If you click in the top BLOCK that has "F I N D M E !" on it... you can take a guess at the word. Wrong guesses will show you what the word was and will go onto the next word. binary only. Author: Mike Dissinger

HOW-GAME

A new game from Peter Haendel. Roll a ball through a labyrinth.

NumbersUp_v1.2

A simple game where numbers fly into the playing area from both sides of the screen. When you click the mouse button, they fly to the top of the screen and stick there. The score is determined by what numbers the current number lands near, and the game ends when the same numbers end up adjacent to each other. Author: Jason Lowe

Poing_v1.0

The name implies it all, a break-out kind of game (with a twist). It's a multi-tasking action game. I wrote this thingy more than 3 years ago (back in 1988) but never put the finishing touches to it for a public release. Well, here it finally is. Binary only, author: Paul van der Valk

search_v2.0

Search is NOT an arcade game. It is kinda a maze game, kinda a thought game, kinda a trick game. It is played on a 100X100 tile board that you scroll around on. Different tiles have different effects. Great graphics, fast response, works under 1.3 and 2.0. Three sample levels are included along with the level editor. Shareware. Version 2.0 include more level and Editor improvement. Author: Alan Farrell

Spades_v2.10

"Spades" is a program written to play the card game Spades. It may be run from the CLI or the Workbench. NOTE: Spades now requires AmigaDOS 2.xx to run. Include C source, author: Greg Stelmack

Worm

A little hack where a worm follow in every screen, Include assembler source, author: Paul Trauth

Unpack disk A

Unpack disk B

CAM #606a&b Jeux d'arcades

ChinaShop

Ricardo the bull is in big trouble! While running through the streets of Pamplona he make a quick turn into the plate glass store front of Fernando's China Shop. Fernando, however, is prepared for just such an emergency with loads of bombs and traps. Using your joystick, you can guide Ricardo the bull to freedom by dodging Fernando's arsenal, wrecking ALL of the china, and maintaining your health until you reach the exit on floor six. Binary only, author: Joe Langraf

Colors_v1.0

The object of COLORS is simply to form lines of four blocks or more of the same colors. Pieces which consist of three blocks are randomly picked and then fall down in a T*tris-like style. There are four different colors with which you can form lines, so there are technically 64 different pieces, but since they can be rotated, there are (I think) only 34 different pieces. The bigger the lines that you form are, the more points you get. Also, if you clear more than one color at a time, your score is multiplied. Binary only, author: Keith Johnson

Offender

This is Offender, a shareware game based on William's Defender. Offender will only run on an Amiga equipped with a 68020 (or better) CPU and a 68881 (dito) FPU. Features:

- Plays exactly like the original, including smartbombs and hyperspace
- Ultrafast and smooth animation (50 or 60 frames per second)
- Upto 200 moving objects at the same time with 50 FPS on an A3000/25
- Includes PAL and NTSC versions
- 16 digitized sound effects
- Kickstart 2.0 compatible
- Multitasks nicely and frees all resources before returning to WB
- Harddrive-installable :-)
- Full version with high-quality digitized sounds available for only \$15

Binary only, author: Fred Bayer

Viper_1992

VIPER 1992 is a game created with Advantage/Accolade's "Shoot'em up Construction Kit". VIPER 1992 was originally released as VIPER, but has undergone major changes, enough to warrant this new version. The graphics have been almost totally redone, with star clouds and supernova's added, along with a huge amount of work done on the mother ships, including surface detail, more structures, and lower deck levels to give a them a "3d" look. Author: Steve Winkler

Unpack disk A

Unpack disk B

CAM #607 Utilités diverses

AppServer_v3.01

NOTE ! WorkBench 2.0 or later required !!! What's new in V3.xx ? You can use AppIcons too ! Have you ever tried to drag an icon into the IconEdit's window ? IconEdit loads it automatically and you don't have to give any names. I liked that feature and wanted to see it in every utility I had. AppServer gives you the power of Application Windows. It is an Application Window AND -Icon Server for WorkBench 2.0.

AppServer is a configurable front-end for utility programs. An example would be fine, I guess... You want to show a picture. You drag the picture file icon into AppServer's window or icon and AppServer shows the picture using your favorite Iff-Viewer. You can as well make other windows/icons which play samples, show documents and even delete files ! Author: Jarto Tarpio

ASwarmII_v1.0

ASwarm II is a screenblanker with high security, does not burn in the graphic into the screen. Is funny to watch. Runs only under Release 2.0 of Workbench. Source for Dice V2.06.36 or SAS-C 5.10a (or newer) is included.

Cascade

Cascade is a program I wrote to clean up the Workbench drawer windows. When run, it will recursively search a given drive, and automatically adjust the position of any Workbench drawer windows to fit snugly inside its parent. Cascade requires OS 2.0, V36 or greater. If you experience problems, try increasing your stack size, although I doubt anyone will ever run into problems. Author: Chris Papademetrious

CFX_v5.115

CFX is a VERY useful utility that will tell you just what file type a particular file is. It knows a very large number of filetypes and can also do other useful stuff such as

- Extended Hunk Scan
- Integrity check of files
- Checksum Calculation of files
- Calculates the REAL file size of disk files
- VIRUS checking!! Better than most dedicated virus finders
- Uses req.library!
- Registered Version Gives internal info on archives
- Registered version can uncrunch file and check for virii.
- Full recursive directory scan!!!

EW_v1.4

EW gives you "exploding" windows. This means that when windows and requesters are opened, they open in a more exciting manner than you're used to seeing. A rectangle grows from a very small size to the size the final window or requester will be. Windows and requesters that are closed get kind of the reverse treatment; they shrink to nothing. By Ed Scherer

FindWindow_v1.1

This Workbench tool puts up a small window. When you click on it you get a Popup Menu listing all open windows in the Workbench. When selected that window pops to the front. This is very handy when you have lots of windows open and want to quickly get to any given window. JForth source code for the application and the Popup Menus provided. Shareware.

FracBlank_v1.8

A commodities screen blanker written for AmigaOS release 2.x. When running will blank the screen and start to draw real plane fractals such as described in the September 1986 issue of Scientific American. The resulting images may remind you of spiders' webs, lace or even the Chladnian patterns formed by grains of sand strewn across a vibrating surface. This is version 1.8, an update to version 1.4, and includes numerous bug fixes and enhancements (such as multicolor mode). Includes source in 'C' and assembly language. Author: Olaf 'Olsen' Barthel

MagicFileRequester_v1.0

MFR is a file requester for Kick 2.0, that replaces ASL and REQ library. Features:

MFR is completely controllable via keyboard, so you will never have to touch your mouse when selecting files (of course you can, if you really want to).

MFR looks very nice, especially on high resolution screens.

MFR will use any font you want in it's display. Proportional fonts like helvetica look really marvellous.

MFR has the ability to quickly search your hard disk for any file, so you needn't remember each file's directory.

MFR can display pictures, play sounds, view archives, etc. with the aid of some external programs.

MFR has a sizing gadget.

MFR takes advantage of new Kick 2.0 features like file notification.

MFR is configurable through a wide range of keywords.

MFR is simply magic

Author: Stefan Stuntz

Manager_v1.0

a public screen manager for Release 2.04 by Chris Papademetrious

PointerX_v2.0

PointerX - Spins the hands of any pointer that looks like the standard 2.0 Workbench Busy pointer. PointerX only runs under Kickstart 2.0.

Author: Steve Tibbett

PopUpMenu_v4.3

A new version of PopUpMenu! What's new ? * Small bug removed. * Better workbench support. Author: Martin Adrian

QuickTrans

Freely redistributable replacement for mathtrans.library, containing faster versions of all 17 functions, with almost the same accuracy.

Trigonometric functions are 2 to 2.5 times as fast. Logarithmic, exponential and hyperbolic functions are about 3 times as fast.

Version 1.0, binary only. Author: Martin Combs

Sizer_v1.0

Sizer reports the size of selected disk objects (including subdirectories). It reports the number of bytes in all plain files and the number of blocks occupied by files and directories. It is intended for the Workbench user who wants to know if there is room to drag-copy one or more icons. Author: Fabbian G. Dufoe, III

SuperDuper_v2.01

A very fast disk copier and formatter. Can make up to four unverified copies from a ram buffer in 36 seconds. Verified copies from a ram buffer take 67 seconds for one destination drive, plus 34 seconds for each additional destination. This is version 2.01, an update to version 2.0. Now includes a program to fine tune some fields in the trackdisk device, and a "no click" type program. Binary only. Author: Sebastiano Vigna

TurboLayer_v1.2

Intuition is quite a powerful windowing system. However, if you try to move a window with the mouse, only an outline box is displayed instead of the entire window. TurboLayers tries its best to cure this problem, making use of the Amiga's Blitter chip.

02-Jul-91 V1.1 Some input.device deadlock problems removed
18-Sep-91 V1.2 Refresh improved, general speedup

Author: Christian A. Weber

wiat_v1.20

This is a nice little addition for OS 2.04 (2.0x) owners. It's a replacement for the execute command from the workbench menu. Updated in this version (1.20) : Old version didn't check for Operating System type, so this one does (finally!). Now uses *only* OS 2.04 gadgets (3d look). Implementation of Check Boxes (used to toggle on/off stay up, use max window size gadgets) ..and some bug fixes Author: Paul Cardwell

WindowTiler_v1.2

WindowTiler is a simple commodity for os2.0 users that allows you to map certain Windows3.0/TurboC++ type window management to a key combination. NOTE: if it does nothing make sure (using commodities exchange) that you disable any commodities that conflict for the same hotkeys. by Doug Dyer

WizardClock_v1.20

The ultimate calendar clock for your workbench !!! Written by Stefan Zeiger

ZodiacBlanker_v1.0

ZodiacBlanker is a very interesting screen blanker. It not only acts as a screen blanker, it is educational as well. When activated it

displays a scrolling display of the major star constellations and identifies them. Works under 2.0, not tested under 1.3. By Brian Moats, Polyglot Software

Unpack

CAM #608a&b Utilités de programmation

AzMake_v1.1

A work environment for Aztec C. You can compile, assemble, link, print, etc. your programs by clicking a gadget. Typing in the Shell is out. Version 1.1, shareware, binary only. Author: Christian Friedel

AmigaInterfaceBuilder

Hi. This was a project I did in about two weeks in '91. It was never finished, but it is successful in some things such as the menu construction. The reason for releasing this is so others have gadtools example source, and perhaps someone might want to finish it? I sortuv ran out of steam... and AIB sat in a drawer hidden away. The source code is real poor because this was just a learning experience and I added things as I went along. Really, the only thing yet to be done (other than generating source) is to generate gadtools in the window. I tried a purely gadtools driven interface for AIB which worked great for windows and menus, but because gadtools are so rigid, it was hard to think of a flexible enough interface. Ill leave it to you. Include source, author: Doug Dyer

ARoff

A complete and powerful program for text formatting, much inspired by the "nroff" utility on UNIX systems. This is version 1.12. Includes source, and documentation in both English and French. Author: Denis GOUNELLE

ConLibrary_v2.00

A run time reentrant library, developed with the purpose of making life easier for application programmers. It contains functions to format and display text, accept keys/messages, strings, or numbers, and to handle cursor and screen control, among other things. Version 2.00, includes source in asm. Author: Bjorn Reese

EZAsm_v1.6

Combines parts of "C" with 68000 assembly language. Produces highly optimized code. Supports all 2.0 functions and more. Comes bundled with A68k and Blink, for a complete programming environment. This is version 1.6. Includes example source and executable files. Binary only. Author: Joe Siebenmann

FifoLib_v3.4

FIFO: is like PIPE: but is based on fifo.library rather than its own implementation. Fifo.library is a general fifo library implementation that supports named fifos, writing to a fifo from a hardware exception, multiple readers on a fifo with each getting the same data stream, efficient reading, and automatic or manual flow control. Programs that require non-blocking IO can access one side of a FIFO: connection via the fifo.library instead of the FIFO: device. Version 3.4, an update to version 3.1. Includes some source. Author: Matt Dillon

GMC_v9.11

A console handler with command line editing and function key support. GMC provides extended command line editing, function key assignment in four levels, extended command line history, online help for functions in the handler, and an iconify function. Also includes an output buffer (dump to printer and window), filename completer, script function, undo function, prompt beeper, pathname in window title, close gadget for KS 2.0, etc. This is version 9.11, an update to version 9.8, with some new features and some bug fixes. Shareware, binary only. Author: Goetz Mueller

icalc_v1.1a

An expression calculator with many powerful features, including user-defined functions and variables, many built-in functions, script files, and special looping constructs. Handles expressions involving both real AND complex numbers. This is version 1.1a, with a major bug-fix and some small enhancements. Source (in C and Yacc) is included. Should work on all Amigas. Author: Martin Scott

JM_v1.0

JM (Job Manager) is a tool which extends the AmigaDos multitasking environment. It can act in a passive, reporting mode:

- * JM can monitor CPU use, and report the total CPU time and CPU% for each task in the system. This is actual CPU time, accurate to 1/60 sec, not a guess based on task switching counts.
- * JM can monitor and report the invocation time of each task.
- * JM can monitor and report the system load average, time since boot, used CPU time, idle CPU time, the # of tasks started and finished, and idle CPU percentage.

It can also play an active roll:

- * JM can allocate CPU cycles in any ratio to multiple CPU bound processes, something not before possible on the Amiga.
- * JM can assign default priorities to tasks as they start.
- * JM can log task activity to a disk file for later use.

Last but not least, JM has very little impact on the system itself -no low priority "CPU muncher" tasks are started, unlike some CPU usage monitor programs. JM requires AmigaDos 2.04 or later. 68000/20 and 68030/40 versions are included. Author: Steve Koren

MICE_v1.2

My Image Code Editor. MICE generates source code from standard IFF pictures. Can generate either assembly or C source. Version 1.2, binary only. Author: Pierre-Louis Mangeard

MSIP

This program is based on Xoper V2.2 by Werner Gunther It will only run under Kickstart V37 and MUST have an 68020 or greater processor New commands have been added, some routines have been rewritten and some have been disabled. I decided to change the name to MSIP to avoid any confusion with Xoper V2.3 and any later versions that may arise. Author: Martin Ozolins

Reqtools_v1.0c

A standard Amiga shared runtime library which makes it a lot quicker and easier to build standard requesters into your programs. Designed with CBM's style guidelines in mind, so that the resulting requesters have the look and feel of AmigaDOS 2.0. Version 1.0c, an update to version 1.0a. Includes source. Author: Nico Francois

Shadow_v4.3

Includes shadow.library, ppipc.library, and several example programs including a class browser. Also included is more than 160k of Documentation! SHADOW is a concurrent-object-oriented addition to AmigaDOS. Its principle design goal is to help standardize an extensible environment paradigm. It takes advantage of some of the better AmigaDOS facilities (shared memory system, IPC ports, and fast context switching) by internally managing much of the inter-task communications, resource tracking, and resource allocation. Package includes many other nicities, like semaphored, non-recursive AVLTrees (implemented in, ick, assembly), hashed lookup of string constants, and other neat stuff. Shadow requires 2.0 of AmigaDOS! Author: David C. Navas

SPHINX_v2.5y

SPHINX is a replacement for/complement to the CON: and NEWCON: devices. It is what I believe NEWCON should have been, although NEWCON could not be like SPHINX and remain compatible with CON:. Author: Nicolas Dade

TestOS_v2.0

This is a little tool for all those, where haven't got an OS2.04 ROM. It tests for OS2.x and OS1.x and starts the one or the other. Author: Andreas Bobak

TplEdit_v2.00B

A gadtools template editor that is able to generate standalone C source code and does generate its own surface. This is version 2.00 beta, an update to 1.00. Requires Amiga-DOS 2.0. Includes source. Author:

Matt Dillon, enhancements by Koessi

Unpack disk A

Unpack disk B

CAM #609a&b Utilités graphiques

AutoRay

AutoRay is a conversion program which will translate an AutoCad DXF file (and maybe other DXF files) into a Sculpt 3D or 4D script file.
Author: Mark D. Turner

Contour4D

Creates colored, altitude mapped objects for Sculpt 4D. Two IFF brushes are used; one to supply the color for the object and a second which, by its color intensity, gives an altitude for the object at that point. Objects are optimised so that large areas of one color and height become a single larger set of faces. Objects are output in Sculpt '.scene' format. Works with ordinary, HAM or Extra-Halfbrite brushes. Any palette colors can be omitted from conversion and all palette colors can be of different textures. Full Intuition interface. Version 1.5, shareware, binary only. Author: Bruce Thomson

ElectronWorld_v2.01

Electron World is a cellular machine. It uses a ->field of 108 by 58 ->cells, that is processed through many ->steps. Author: Stefan Zeiger

IFFWizard_v1.10

IFFWizard shows all chunks of an IFF file together with a short description and the chunk length. It knows over 170 Chunk- and Type-IDs and descends recursively into FORM-, LIST-, CAT- and PROP-chunks. This distribution also contains a companion file with a list of all chunk- and type-IDs known by IFFWizard. This is version 1.10. Freeware. Source in C included. Author: Stefan Zeiger

MandelSquare_v1.3

Yet another program to generate images from the Mandelbrot set, different from most implementations in that it runs only under AmigaOS 2.x, requires an '020/'030/'040 CPU and a numerical coprocessor. The calculation routines were written in '881 assembly language for maximum speed and precision. Also included is a 'movie mode' which allows generation of long camera zooms to spots in the Mandelbrot set. The resulting animations can be saved in ANIM-opt-5 format, allowing to replay them using 'MandelSquare' or standard animation software. Version 1.3, includes source in 'C' and assembly language. Author: Olaf 'Olsen' Barthe

TIV_v1.6c

TIV is a very complete general purpose IFF viewer. It combines an ILBM picture viewer, ANIM Op5 animation player, and 8SVX sampled sound player all in one hopefuy convenient program. TIV can be run from CI or from WorkBench, with many different options available in either environment. Version 1.6c include New Features and Bug Fixes. Binary only Author: Thomas Krehbiel

Tree4D_v1.5

Creates 3D branching trees for Sculpt 4D complete with leaves. Many aspects of the shape and design of the trees are modifiable, including color and detail level. Objects are output in Sculpt '.scene' format. Full Intuition interface. This is version 1.5, shareware, binary only. Author: Bruce Thomson

TurboLife_v2.01

A quite comfortable implementation of the cellular automation "Life". Version 2.01. Update to version 0.60 from Wizard-Works1. Shareware US\$ 10. Binary only. Author: Stefan Zeiger

VaporPaint

VAPOR PAINT the 6-d paint/animation program is really hard to describe in six lines! Basically it records your drawing gestures and tweens them into 24 bit frames, (or 8-bit for B&W) with motion blur... Very hard to use (sez me, the author) but YOU ASKED FOR IT! Things can be done in vapor paint that are impossible any other way. Author: J H H Lowengard

Unpack disk A

Unpack disk B

CAM #610a,b&c Langages

csh_v5.19

A replacement for the standard Amiga shell. Quite similar to its UNIX equivalent, but not script compatible. Has 100+ built in commands and 80+ built in functions, file name completion, file type recognition and a very powerful scripting language. NEW FEATURES - Blanks allowed in redirection, e.g. dir > tmpfile - Setenv can handle arbitrary long files - All known bugs fixed Include source, german et française documentation. author: U. Dominik Mueller (plus many others)

gcc_v2.0-920229

This archive contains two independant parts, one consists of the binaries for the GNU C compiler V2.0. The other part consists of new versions for my shared C library and the link level counterparts. Author: Markus Wild

Unpack disk A

Unpack disk B

Unpack disk C

CAM #611 Utilités MIDI

AlgoRhythms_v2.0

An algorithmic composition program that improvises music over a MIDI interface connected to the serial port. A MIDI interface and synthesizer are needed. The music is simple but can be pretty. Now on its own 8 color screen, with 20 voices and more scales, AlgoRhythms saves its own output to standard MIDI files, and can play 330 notes/sec on a 68000 at 7MHz. Does not use Amiga audio. Version 2.0, an update to version 1.0. Includes source and sample data files. Author: Thomas E. Janzen

AMIGA_SysXloader

SysXloader provides a graphic interface for Bill Barton's RSX and TSX routines. It can be used to send and receive SYSEX data to MIDI synthesizers. Binary only, author: Howard Wooten

DX100_v1.25

Editor/Librarian for the Yamaha DX100, DX21, and DX27 synthesizers. Provides voice editing and librarian features similar to the FB-01 Editor/Librarian. Version 1.25. Author: James M. Smith

FB-01_v1.25

Edit all parameters for FB-01 Voices and Configurations. Has graphical display of voice envelopes to improve the editing process. The librarian provides the means to organize and store a bank of voices or configurations on disk. Send customized banks to a Yamaha FB-01 or receive banks from this instrument. Print hardcopy of voice and configuration banks. Version 1.25. Author: James M. Smith

MIDIstuff_rel2

A package of 8 tools that use midi.library so that they can use MIDI at the same time and can easily be combined in a modular way. Release 2 prerelease version, Binary only. Author: Bill Barton and Carl Loesch

TX81z

Editor/Librarian for the Yamaha TX81Z and DX11 synthesizers. Provides voice and librarian features similar to the FB-01 Editor/Librarian. Includes a Performance Editor and a Librarian. Version 1.23. Author: James M. Smith

Unpack

CAM #612a&b Utilités programmation

ANSI_v1.0

A small CLI utility to convert C source between ANSI and Kernighan and Ritchie function definition formats. Also allows generation of prototypes. No Amiga extensions and should be portable. Version 1.0, includes C source. Author: Andrew Martin, SciTech Software

Bovs_v1.0

Bovs (pronounced "boffs") is an overlay system designed to replace the standard overlay system supplied with SAS/C. It acts as both overlay supervisor and startup code. It provides many powerful features that the standard SAS/C startup code and overlay supervisor don't provide. It is intended especially for large applications which need flexible and efficient use of memory. It is used in my Shareware music player, MultiPlayer. Include source in assembler, author: Bryan Ford

DCconvert_v1.1

DCconvert converts any binary file on the Amiga to a 68000 assembly dump file. Each line will contain 16 bytes worth of data (except at the very end of the file), and will be as "compressed" as possible (unless the user has specified otherwise on the command line). This means that DCconvert will make a file about 10-20% smaller than what most other Binary->Assembly converters do, and the file is still easily referenced (multiply the linenumber with 16 to get the byte offset). Binary only, author: Arthur Hagen

IAS_Library

A library IAS.library that handles fixed point arithmetic, also included are the source,include file (assembler), and semantics document. By C Eales

Intuisup_v3.0

A shared library with support routines for using texts, menus, borders, gadgets, requesters, and more, under AmigaDOS 1.3. Includes a template editor and source to library and test programs. This is version 3.0, an update to version 2.0. Author: Torsten Jurgeleit

NCode_v1.2

A fast MC68000/10/20/30 conditional macro assembler for the Amiga. Supports both the old and the new Motorola syntax for operands and allows you to put standard parameters in an argument file. NCode can be used for any of the four CPU's and will check whether your code matches the specified target CPU. Version 1.2, binary only. Author: Edgar Visser

PicPak_v1.3c

A package of general purpose picture loading and manipulation functions, including IFF ILBM loading, ViewPort color control (including fades and color cycling), and frames. Will also load and display SHAM images. Version 1.3c, includes source. Author: Paul Miller

PowerVisor_v1.13

This is an update to PV V1.10 beta. Many bugs have been fixed and some new features are added. A powerful machine language level debugger for the serious Amiga programmer. Include source, AREXX support, 1.3/2.0 comp. author: Jorrit Tyberghein

RxilShell

A set of routines to form an additional layer between the programmer and AREXX. Rxil_shell sits on top of rxil and contains a few changes and bug fixes to the rxil routines. Using these routines, adding AREXX support to a program becomes completely trivial. Version 1.0, includes C source. Author: Andrew Martin, SciTech Software

Shadow_v4.6

SHADOW is a concurrent-object-oriented addition to AmigaDOS. Its principle design goal is to help standardize an extensible environment paradigm. It takes advantage of some of the better AmigaDOS facilities (shared memory system, IPC ports, and fast context switching) by internally managing much of the inter-task communications, resource tracking, and resource allocation. Package includes many other nicities, like semaphored, non-recursive AVLTrees (implemented in, ick, assembly), hashed lookup of string constants, and other neat stuff. V4.6 is an update to V4.3 which had problems with 68000 machines. The examples should no longer bomb under 1.3 as well -- although SHADOW does require 2.0. Author: David C. Navas

Shine

Shine is a multitasking sinus-wave generator. If you need a nice sinus curve for your demo/intro/game, shine is the right program for you! Binary only, author: Malone of Neutron Dance

VectorLibDocEng>CAM594

English documentation for Vector library on CAM 594.

Unpack disk A

Unpack disk B

CAM #613a&b Utilités domestique

A4UP_v1.1

A4UP, an intuitionized program that allows you to use size A4 paper on HP LaserJet and Deskjet series printers. A4UP prints a text file to A4 paper in portrait mode using two columns of either 80 or 85 columns wide and a maximum of 120 lines per physical page. This is 4 pages of text of 80 or 85 columns by 60 lines of logical page. Binary only, author: G Chiu.

AutoGraf_v2.0

Collects and graphically displays information on auto mileage. Features miles per gallon, cost per mile, miles driven, highs, lows, averages, etc. Includes a couple of sample data files. This is version 2.0, an update to version 1.0. Binary only. Author: Joel Swank

bBaseII_v5.3

A simple database program using an intuition interface. Stores, sorts and searches for information. Limited to 9 fields in each record. Features include fast sorting, search in any field, and best of all, it's really easy to use. This is version 5.3, an update to version 5. Changes include improved print-outs, and now supports mailing labels. Binary only. Author: Robert Bromley

BookPrint_v3.16

BookPrint is a printing utility which will print a file in two columns on the front and back page of your paper, thus saving about 75% of paper and making the file more easily to read (you can read it like a book then). Especially useful for printing large documentation of PD-programs. A printer capable of printing in 20cpi mode is needed. Version 3.16, ShareWare, binary only Author: Alexander Rawass

DWF_Icons

This is a collection of icons for the Workbench 2.0 environment. Some are designed for the "Interlace mode." Author: David W. Ferguson

FlyspeckFont

A very tiny font, which is more of a gimmick than a useful font. Perhaps the tiniest font available for the Amiga. Author: Sascha Wildner

Icons_16

This file contains replacement icons (or extras?) for most of the standard tools, utilities, commodities, etc., in 2.0. They are 16-color icons. Author: Matt Marulla

JBPHelp_v0.34

JBPHelp version 0.4 is an intellegent HELP key utility designed to work with MOST Amiga programs. Shareware, Binary only, author: John Preston.

LoranNotebook_v1.4

The LORAN Notebook (LNB) is a dedicated database for LORAN users.
Binary only, author: Allen Maroney

Nprn_v1.02

This is a print spooler, meant to be run from the CLI or shell. It has many switches to control the appearance and format of the output, can be made to page on a signal, can print headers or footers can use condensed as well as regular type, and more. Binary only, Author: Dave Casler

PF_v2.12

The program PF (short for PRINTFILES) is an utility written to print text files on an Hewlett-Packard DeskJet 500 printer connected to the parallel port of an Amiga personal computer, selecting in the same time the font and the printing style between the internal options of this printer. PF comes in two versions, PF1 and PF2, written for the SAS C-Compiler v5.10: the printing routines are the same. But PF1 is callable only from the CLI, and is structured to be easily modified for different computers (e.g. IBM (argh!) PC's); I did not try, but as I avoided all the Intuition facilities and computer dependent statements, it should compile and work with the only change of the output port name (from PAR: to e.g. LPT1: or maybe PRN:). For maximum portability PF1 writes to the printer fopening a file to PAR: and fwriting there; this can be not strictly kosher but works (on the Amiga). PF2 instead opens a device for output, and supports in addition CTRL-C handling and a Workbench interface, built using the Requester Library from Colin Fox and Bruce Dawson, that must be previously installed in order to run PF2 (from the Workbench; you can still run PF2 from the CLI without having Req.Library installed). Include c source, Author: Maurizio Loreti

pfm2afm_v1.0

Convert Windows pfm files to afm files, Include c source, author: Ken Borgendale

PPST_v3.1

This is a Postscript program that tests the speed of your printer in doing a large number of things. It is readable ASCII text, and could serve as a good instruction tool for using PostScript, as well.
Author: Jean-Serge Gagnon

PrFont_v1.4

Prints a sample of each font from the fonts: directory. Draws one line of each font on a custom hires screen, which can be printed. This is version 1.4, an update to version 1.3 on. Binary only. Author: Joel Swank

PrLabel_v1.1

A utility to print laser printer labels. Support 3x8, 2x8 and 2x7 A4 label sheets. The program may easily be modified for other formats. Also serves as a demonstration of using STSLib for gadgets and menus.

Version 1.1, includes C source. Author: Andrew Martin, SciTech Software

SKoren_WBPrefs

Here are some 2.04 preferences settings for WB screen palettes and patterns. The palettes are all 4 colors; add more if you use more colors in your workbench screen. All the color sets are a bit dimmer than the presets in the "prefs" program. I like to keep my monitor at about half-contrast and full-intensity, and I find that the normal preferences color sets are much too bright that way. All these palettes should work with the 2.04 3D look. Author: Steve Koren

SpellCheck_v1.2

A program which aids you in learning foreign words. You enter the words and their translations, and then the computer quizzes you later. Version 1.2, binary only. Author: Torgeir Dingsxyr, Pantheon Softworks.

SplitP

SplitP breaks a large on-disk manual file into 2 files, one with odd pages, the other with even pages. Print the odd first (1,3,5,...) then flip the continuous printer paper over and print pages 2,4,6... cuts paper use in half. Great for those 100+ page on-disk manuals you printout and waste the back of all that paper. Author: John Bianchi. C source included.

TeleBase_v1.02

TeleBase v1.02. TeleBase will print out mailing labels, phonenumber lists, dial the phone, and keep track of it all! Requires 2.0 and REQ.LIBRARY (included). This appears to be a nice, simple address/phonebook database manager with dialing and printing features. Binary only, author: Scott Rogerson

ThinFonts

Seven fixed width fonts in two designs to get more characters on your screen. Made for usage on hires interlaced screens and A2024 modes. Author: Dirk W. Reisig

VIF

VIF is a filter. It takes an input text file and outputs another text file. During this operation VIF removes all useless characters. (We'll see in a while what are useless chars). This program has come out from the need of archiving, in an organic way, a great number of documents. Before I wrote VIF, I had to use a text editor to do the same job with a great amount of patience. Include c source, author: Pagani Massimiliano

Vim_v1.14

Vi IMitation. A clone of the UNIX text editor "vi". Very useful for editing programs and other plain ASCII text. Based on Stevie (disk

256) with many enhancements such as multilevel undo, command line history, improved command line editing, full vi compatibility (except Q and zn commands), command typeahead display, command to display yank buffers, unlimited line length, ability to edit binary files, file name stack, support for Manx QuickFix, shows current file name in window title, etc. Internal storage structures have been redesigned for optimal speed and memory usage. Version 1.14, includes source.
Author: Bram Moolenaar, et. al.

Unpack disk A

Unpack disk B

CAM #614a,b&c Noisetracker Players & modules

Blues Brothers, size: 55 970, date: 30-May-92, Format: MED,
Duration: N/A, Rating: N/A, Author: N/A.

ChameleonPlayer_v1.80

Music modules player, recognize many formats, Binary only, german doc only, author: H.Raaf

Crusade, size: 209254, date: 06-Mar-92, Format: MOD, Duration:
2:20, Rating: good, Author: Uncle Tom.

Darkplay_v4.5

DarkPlay is a module player. It plays NoiseTracker (NT), ProTracker (PT) modules and modules packed with PowerPacker. You can use it from CLI. It has many specialites that other players don't have, for example music equalizers. Instead of playing music with usual Vertical Blanking interrupt it uses CIA-interrupt, so it plays modules right in NTSC-mode too. Binary only, author: Mikko Ruokojoki

DeeLited, size: 260414, date: N/A, Format: MOD, Duration: N/A,
Rating: N/A, Author: Anchoret

DeliTracker

DeliTracker is a new soundplayer, which supports several soundformats. And here are some other things that make this programm interesting: runs fine in multitasking, allocates the soundchannels, correct playspeed in PAL/NTSC (uses timerinterrupts), supports PowerPacked soundfiles, supports up to 48 external players, runs fine with 680x0 and Kick2.0, uses & requires req.library, Arexx support, has a configfile, enforcer and mungwall proof, supports full CLI or Workbench (ToolTypes) environment, easy to use & looks good, has Volume/Balance - slider, resident cli startup, supports mulitselect, written 100% in Assembler SoundTracker and NoiseTracker and CustomPlay are internal players. Additional Players are loaded from disk. That means you can very easy add/update players. Currently available players: Delta1.0, Delta2.0, FC1.3, FC1.4, Fred, FTM, GMC, Hippel, JamCracker, MED, MarkIII, Mugician, Music-Ass, OKPlay, SidMon1.0, SoundFX_1.3, SoundMon,

StarTrekker4, TFMX_1.5, TFMX_Pro1, TFMX_Pro2, TME, Whittaker. Binary only, author: Delirium

FrenchModules_PAL

These are four Protrackers Modules I made with my Amiga: Commercial Funk, Another One Bites The Dust, FrenchQueen(a kind of remake of French Kiss with samples from TeenageQueen'StripPoker), Queen'sDead. Author: Pignon

Get Down, size: 253172, date: 30-May-92, Format: MOD, Duration: 3:00, Rating: common, Author: Anchoret

IdontCare, size: 71508, date: N/A, Format: MOD, Duration: N/A, Rating: N/A, Author: Legless

MultiPlayer_v1.17

General-purpose multitasking player for music modules. Supports over 20 popular module formats such as Protracker and MED. Version 1.17 include new features and bug fixes. Binary only, author: Bryan Ford

NoiseCracker_v1.02

This is 'NoiseCracker1.02' + doc ! With this nice Utility you can convert NoisePacked Mods (Packed with TWINS/PHA NoisePacker...) to 'normal' NoiseTracker Mods (like the Enigma Tune). Binary only, author: Taimak Of PROTON Limited

Reverb_PAL

5 music modules by Reverb: Altoflyt.mod, Floodworks_II.MED, Focus.mod, Mod.bach, Mod.BloodyWanker.

Unpack disk A

Unpack disk B

Unpack disk C

CAM #615a&b Jeux divers

CATACOMB

CATACOMB is a graphic adventure game set on a small island in the middle of the land of EXOUSIA. Your quest is to discover the secrets and treasures of this underground maze while staying alive. The rest of the setting is presented in the introduction. Binary only, author: Peter Gage

Centipede

Here is the latest version of Centip*d* by Glenn M. Lewis. Binary only.

CryptoKing_v1.0

A game for those who like to solve Cryptograms, (those coded sentences that have to be decoded to be read). Operate with keyboard or mouse. Version 1.0, binary only, shareware. Author: Robert Bromley

Cube4_v1.2.1

A 3-dimensional version of "zeros and crosses" on a 4x4x4 board which can be inspected from all sides. It is possible to change the skill of the computer game, take back moves, change sides and abandon. Version 1.2.1, binary only. Author: Joachim Tuckmantel

Cubus_v1.01

CUBUS is a three-dimensional Tetris-like game with some nice features and 10 different levels each containing other difficulties. It should work on any Amiga from A500/1.2 to A3000/2.0. Binary only, author: Fred Bayer & Oliver Siebert

DungeonMap_v1.0

A little tool that creates maps of dungeons (and eventually towns) which can be used by a Dungeon Master (DM's) for use in a Dungeons & Dragons (D&D) game. These maps can be saved, edited, and printed. This is version 1.0. Binary only. Author: Bill Elliot

MathsAdv

A simple game where you, the young adventurer, must try to escape the king's Maths Adventure. To do this you must pass through a series of rooms. In each room you are given a math problem to solve, after which you can proceed to the next room if you answer correctly. The problems become more involved and more difficult in each room. Includes source. Author: Jason Lowe

Rothello

Reversi/Othello like game that features the option to shift complete rows or columns of the playfield. Play a human or computer opponent. Version 1.0, shareware, binary only. Author: Michael Koepke and Rolf Herrmann

Unpack disk A

Unpack disk B

CAM #616 Utilités diverses

ASwarmII_v1.1

ASwarm II is a screenblinker with high security, does not burn in the graphic into the screen. Is funny to watch. Runs only under Release

2.0 of Workbench. Source for Dice V2.06.36 or SAS-C 5.10a (or newer) is included. This is version 1.1 with new graphic features, a 100% working Dice-Version and extended documentation. Author: Matthias Scheler

DragIt_v1.01

The sole purpose of this program is to allow you to move a window without ever using the drag bar. How? Press on the configurable qualifier, while holding it, press your left mouse button, and move the mouse. You'll see the window border appear, and you'll be able to drag it. DragIt only works on 2.0 operating system. It supports the commodities exchange standard. Include c source, author: Steve Lemieux

FoCo_v1.2

Format controller. A graphical user interface for disk formatting. Pops up on disk insertion or via hotkey. This version 1.2. include new features and bug fixes. Requires OS 2.0. Includes source. Author: Michael Balzer

IconSwap_v0.14

A small utility, which allows you to quickly and easily swap the colors of your icons between the older 1.3 and the new 2.0-style. Version 0.14, includes source. Author: Uwe Rvhm

IconTools_II

Four programs to manage some aspects of icons using the Intuition interface and allowing one operate on many icons at once by shift-clicking. FloatIcon 1.05 sets an icon so that the Workbench can freely place an icon in a drawer window. ReplaceTool 2.04 sets a new default tool for project icons using the Workbench icons or a file requester. ReplaceImage 1.01 changes the image of icons to that of another. Swap-Colors 1.01 swaps colors 1 and 2 in icon images. The last two programs will be useful for converting to the "new look" of Workbench 2.0. Includes source in JForth Professional 2.0. Author: Richard Mazzarisi

Notify_v1.01

A suite of Rexx programs that can be used to issue messages or run commands automatically on certain days and/or at certain times of day. Facilities are provided for the adding, editing and deleting of messages, and for displaying the times and texts of pending messages. A chime program is included to enable the time to be announced at regular intervals. Version 1.01. Author: Michael Tanzer

SecurityControl_v1.3

Security Control is a program designed to be used by computers with a hard drive. It allows multiple users to log on with an account name and password, and keeps a daily log file of system activity. If an unauthorized user attempts to use the computer in the program will log this as well. It can be used by schools with open access to their

computers, or for individuals who have a need for security. It includes an account file editor, accessible only after entering a correct password, as well as being able to delete old log files, as log files are saved on a day to day basis. Binary only, author: Robert Marlborough

Tapete

With AmigaOS 2.0, you may use patterns as background for your workbench. These patterns are limited to 16\$\\times\$16 pixels, so really interesting patterns are impossible. Tapete allows you to use an arbitrary sized image as wb pattern. Include source in modula, author: Fridtjof Siebert

ToolTypeWatch_v0.9

Helps you if you are searching for ToolType-keywords of a certain application. It patches the FindToolType() and the MatchToolValue() functions of the icon.library and records all calls to these functions along with the given arguments. This allows you to discover all keywords supported by an application as ToolTypes. Version 0.9, includes source. Author: Uwe Rvhm

WBLink_v1.10

WBLink adds the ability to create hard links from Workbench. It puts an 'AppIcon' on the Workbench screen that creates a link to any file or directory that is dropped on it. This is an upgrade from version 1.00; changes include minor bug fixes and the ability to specify the position of the AppIcon. For Workbench 2.0 or later. Version 1.10. Includes source.

WindowTiler_v1.2.1

This is the latest version of the utility. It now fairly duplicates what is it like working under TurboC++ and Windows 3.0 with the ability to arrange windows, explode them to front, click on ZOOM button and they jump back. There are 7 ways to arrange the windows. (Tile, Cascade, etc) There are double-click features that may be turned off: dclick on titlebar to explode window to fill screen (and in front) dclick elsewhere to bring window to front. click on the windows ZOOM gadget on exploded windows to have them jump back into their arranged position. there are key equivalents to the dclick features. there is a REFUSE tool type like that of WindowShuffle, in that you can specify windows not to be arranged. Binary only, author: Doug Dyer

Unpack

CAM #617a&b Telecomm

Freeze_alpha

Compresses the specified files or standard input. Each file is replaced by a file with the extension .F, but only if the file got

smaller. If no files are specified, the compression is applied to the standard input and is written to standard output regardless of the results. Compressed files can be restored to their original form by specifying the `-d` option, or by running `melt` (linked to `freeze`), on the `.F` files or the standard input. Include c source, author:

NComm_v2.0

A communications program based on `Comm` version 1.34, by DJ James, with lots of very nice enhancements. Also includes several auxiliary programs such as `AddCall`, `CallInfo`, `GenList`, `PbConvert`, and `ReadMail`. This is version 2.0, an update to version 1.921. `NComm 2.0` offers a lot of improvements (50k file description) over earlier versions. Features XPR protocol support, ANSI and VT100/VT220 emulations. This is "ShareWare". Binary only. Author: DJ James, Daniel Bloch, Torkel Lodberg, et al

niftyterm_v1.3

`Niftyterm` is an `h19/VT102/VT52` emulator for the Amiga. It was originally designed to be used with `DNet`, but it has been expanded so that it may also be used as a normal terminal emulator. `Niftyterm` was designed to be a good emulation of these terminals, as well as being fairly small and fast. It was not designed to be anything but a terminal emulator. As such, it provides no direct facility for file transfer, nor are any planned for future versions. `Niftyterm` opens its window on the `WorkBench`. It provides a full-featured `Intuition` interface, as well as a system for storing preferences and a large list of command-line options. Copy/paste to/from the clipboard is supported. `Niftyterm` also remaps the cursor and keypad keys so that they function as on the real terminals. Version 1.3 include new features and bug fixes. Binary only, author: Christopher J. Newman and Todd Williamson

P-Compress_v2.1

A gimmick-free and very easy to use program for most compression requirements. Uses the latest LZH compression algorithms. Can handle single files, whole drawers, disks, or selected files or types of file within drawers and disks. In `PACK` mode it can consolidate files into less space than whole-disk compression tools or archivers. This is version 2.1, an update to version 1.2. Freeware, binary only. Author: Chas A. Wyndham, LZH code by Barthel/Krekel

PublicService

A screen clock intended for those whose day revolves around a series of breaks; this one counts down the minutes to each break, and complains if you're at the Amiga outside working hours! All break times are contained in a small text file (example given). Times are expressed in words rather than numbers. Includes source. Author: Michael Warner

ScudBuster_v0.8

A `Scuds vs. Patriots` missile game. This `Tele` game is a combination of the old `Missile Command`, `Battleship`, and `Stratego` games rolled into one. Set up your strategy and launch missiles at your enemy, while he

launches missiles at you. Version 0.8, binary only. Author: Howard Dortch

Term_v2.0

A gift-ware telecommunications program written for AmigaOS release 2.x (Kickstart 37.74 and Workbench 37.33 or higher required, Kickstart 37.175 and Workbench 37.52 recommended). Features include total configurability, full ARexx control, Xpr-transfer-support, filetype-identification after download, cut & paste/point-and-click on screen, auto up-and download, scrollable review buffer of unlimited size, solid and fully-featured VT100/VT220/ANSI emulation, optional fast atomic terminal emulation, hotkey support, powerful phonebook and dialing functions, ability to save and print the contents of the screen as IFF-ILBM or ASCII file, full overscan and screen resolution support (new ECS screen modes included), asynchronous operation and a lot more. Comes with six Xpr-transfer libraries (ascii, jmodem, kermit, quickb, xmodem & zmodem). Version 2.0 include bug fixes and new features also includes the full 'C' and assembly language source code. Author: Olaf 'Olsen' Barthel

xprkermit_v1.111

XPR Kermit is an implementation of the Kermit protocol in the form of an eXternal PRotocol (XPR) library. This means that, once one copies the file xprkermit.library to one's LIBS: directory, that all communication programs which support external protocols have automatic access to the features of XPR Kermit. A partial list of such programs is: VLT (freeware), NComm, JRcomm, Term, and Handshake (shareware), and A-Talk III (commercial). The advantage of this scheme is that you need not upgrade your terminal program to upgrade the file transfer protocols it uses! Also, because XPR's are implemented as Amiga shared libraries, multiple copies of terminal programs can share the same copy of the protocol code, reducing the amount of memory needed for simultaneous transfers. In version 1.111, I have fixed several bugs in XPR Kermit 1.5, the previous release, and added a few new features. The biggest new feature is that the library is now re-entrant, meaning that multiple XPR Kermit transfers can happen at the same time. The biggest bug fixed was a buffer overflow problem that often prevented XPR Kermit V1.5 from working at all on A3000 class machines. Include c source, author: Marco Papa & Stephen R. Walton

XprymodemLibrary_v2.20

This is the Version 2.20 of the xprymodem.library, MUCH better multi-tasking feeling in receive mode.. Binary only, Author: Ueli Kaufmann

Zoom_v5.4

A floppy disk tracking and archiving utility, written by Olaf 'Olsen' Barthel of MXM. This is a solid and polished rewrite of the original 'Zoom' 4.2 program. Many (lots of!) bugs have been fixed and new features added. Unlike the previous release this revision has survived intensive beta testing across the last few months. The file format 'Zoom' outputs has changed substantially and can no longer be decompressed by older 'Zoom' releases. Nevertheless, 'Zoom' 5.4 will

still read and decompress older style archives. Binary only.

Unpack disk A

Unpack disk B

CAM #618a&b Education diverse

Elements_v2.3b

Very nice interactive display of the the Periodic Table of Elements. Includes general row and column information, plus a test mode where the program asks specific questions about the selected element or row/column. This is version 2.3b, an update to version 2.3, with some minor AmigaDOS 2.0 fixes, a new icon, and Swedish and German data files. Include tool for convert data file. Binary only, shareware. Author: Paul Thomas Miller

FastLife_v1.1

A fast life program featuring an intuition interface, four screen sizes, 35 generations per second on Amiga 3000/25, 19 generations per second on Amiga 2000/500/1000, and 153 patterns in text file format. Runs with Kickstart 1.3 and 2.0. This is version 1.1, an update to version 1.0. Changes include better Intuition interface, easy selection of calculation mode, speed control, task priority control, and tooltypes support. Binary only. Author: Ron Charlton

GoLD

Game of Life - Duo. A "Game of Life" extension. This one uses TWO strains of cells, allows free redefinition of the rules, and contains the original game as a subset. This is version 1.0, includes source in C and assembly. Author: Andreas Neubacher

jax4th_v0.dpANS-2.3.10

JAX4TH, is RESIDENT-able re-entrant proto-ANS Forth kernel for the Amiga. Include source, author: Jack J. Woehr

Mandelmania_v3.0

Mandelmania is a fast Mandelbrot Set and Julia Set calculation program. The main features are: Takes full advantage of Kickstart 2.0 (doesn't run under Kick 1.3) Loading and saving using IFF format. Picture parameters are stored in a special chunk. Entering new parameters using either the keyboard or the mouse (two zoom modes). Mandelbrot and Juliasets are supported. Two and threedimensional graphic output is supported. Most Amiga graphic modes are supported. Even huge autoscroll screen are possible. The graphic output window can be sized as you like. Colormap can be changed by a comfortable colorrequester. Built in colorcycling. ARexx interface. Creating animations automatically via ARexx scriptfile. Easy scrolling by pressing the cursor keys

MathPlotter_v2.0

Mathplotter contains all the files for the software product called Mark's MathPlotterV2.0. Briefly, it is a toolbox of various function plotting tools. With it you can draw graphs of functions of one variable in Cartesian or Polar coordinates, draw wire frame solids of revolution (done in calculus classes) with either one or two curves, draw graphs of functions of two variables with or without hidden surface removal, and plot tables of values for functions of one and two variables. Originally designed for demonstrations in my college lectures, it can be used by anyone with at least a background in algebra or trigonometry. Shareware, binary only, author: Mark A. Clark

Mint

Here is the copy of Mint (Maple Lint) from Waterloo Maple Software. Binary only

Morse_v1.2

It is a freely distributable demo for the Morse Code training program. Binary only, author: Ben Decker

NeuralNetwork

This package contains all the functions necessary to generate a Neural network which you can train and use in your programs. The Neural network has an input layer, two hidden layers, and an output layer. The network is feedforward and fully connected. You may specify a size for each layer at run-time. This code is Public Domain and anyone can use it in any type of program.

Unpack disk A

Unpack disk B

CAM #619a&b Objets Imagine, Videoscape

Apache

A Nice Apache Attack Helicopter in Imagine object format.

Castle

Castle contains the Imagine 'source' for an animation of the batguy object created by Marvin Landis.

Dancer_Cycle

Just a simple cycle object of a dancing man created totally in IMAGINE by Randy Connell. Not a great object, but shows some of what the cycle editor can do!

Dulcimer

A 3-string Appalachian Mountain dulcimer in Imagine object format.
Author: Marvin Landis

Ferengi

The Ferengi Marauder from Star Trek The Next Generation in Imagine object format. Author: Bob McGee

Ladybug

This is a Ladybug Insect in Imagine Object Format.

LavaLamp

A Lava Lamp object for use with Imagine. Author: Douglas Michael Kasten

Magiclamp

A highly detailed Magic (?) Lamp in Imagine Object Format.

MickeyMouseWatch

A excellent Imagine Object of a Micky Mouse Wrist Watch complete with A fantastic looking dial face of Micky. This object extracts to a size of 867280.

nautilus

A Nautilus Sea Shell in Imagine Object Format.

polyhedra

Les 142 polyèdres de Netlib convertis en format Videoscape texte, un répertoire pour les solides et un pour NET (l'état aplat avant origamisation >)).

Pumpkins

2 pumpkins imagine object.

Tomahawk

A TLAM Cruise Missile in Imagine Object Format.

TrafficLight

A highly detailed Traffic Light in Imagine Object Format.

USS_RELIANT

This is the USS Reliant Federation Star ship from Star Trek the next Generation. Silver object. Author: Ken Schmitt

wildcat

A nice WWII US Navy Wildcat Fighter Plane in Imagine Object Format.

Unpack disk A

Unpack disk B

CAM #620 Utilités diverses

AddPath

addPath is somewhat like the standard Commodore Path command: you can add directories to the CLI/Shell's search path. But AddPath has 3 additional features when compared with the CBM Path 1.2 (and still 2 extra compared with the 2.0 version): AddPath does not add a directory to the path if it already is in it. All directories you specify after the moption, or at the beginning of the list of directory names, are added to the end of the path. Each directory you specify after the moption, or at the beginning of the list of directory names, is prepended to the beginning of the path. Additionally, you can specify that you remove a directory from the path (also possible with the 2.0 Path command). Any directories you give after the option are removed. Include c source, author: Olaf Seibert

Anothervail

Requirements: Any Amiga with 2.0 operating system and a CLI/Shell. If you have slow-mem (at addresses C00000 upwards) in your Amiga, the Commodore Avail-command just lists it as fast-mem. So, I made Anothervail just to tell how much slow-mem and true fast-mem the system had. The keywords (CHIP/S,FAST/S,TOTAL/S,FLUSH/S) are not available in this program, use the original program when you need those. Otherwise quite compatible with the original. Binary only, author: Arthur Hagen

APipe_v37.4

An "Amiga pipe" device. If opened for read, it will run the file name as an Amiga CLI command, with the output going to the opening process. If opened for output, it will run the file name as an Amiga CLI command, with output to the opened file sent to the command as input. Author: Per Bojsen

AutoPort_v1.1

A software switch that makes it possible to use a trackball or mouse plugged into the first mouseport, together with another trackball or mouse in the second port, as if they were two input devices plugged into the same first port. Version 1.1, includes source. Author: Bernd Koesling

CloneCommandKeys_v1.0

A commodity that maps the AmigaDOS 2.04 Shell's CUT and PASTE commands

to any keys. By default, CloneCommandKeys will make LEFT-amiga-c act as COPY, and LEFT-amiga-v will act as PASTE. Alternately, you can specify any key-mapping you like by using ToolTypes. Requires AmigaDOS 2.04. Version 1.0, includes source. Author: John Lindwall

CopyMemQuicker_v2.1

Just another small thingy to put in your Amigas S:Startup-Sequence. This one will patch the exec.library functions CopyMem and CopyMemQuick to become faster (by a few pct.) than the regular ones. These functions are two of the cornerstone functions of the operating system, so most programs should benefit from this patch. Source included. Author: Arthur Hagen

DT_v1.17

DT, a floppy disk test program by Maurizio Loreti. Tests the integrity of the data on floppy disks, and reads the files to be sure they are okay. Version 1.17 include some improvements and bug fixes. Includes C sources, author: Maurizio Loreti

Env_v2.08

A user friendly tool to edit your "environments". You can change, add, copy, rename and delete them with an intuition GUI, instead of using DOS SetEnv/GetEnv. Features include keyboard shortcuts, font-sensitive windows, and shell command line support. Version 2.08, binary only. Author: Stefan Otto

EOLCon_v1.2

This program will make the end-of-line character anything the user wants (well, except for the '0' and '1' characters...they have a separate meaning...see the doc file). When I say 'end-of-line', I actually mean the character right BEFORE the linefeed char. And in the case of a file that already has carriage returns, adding your own character will place it *before* the carriage return, where it should be (in case you forget to add them in order). Include c source, author: Ernest Crvich

fastVBR_v1.03

fastVBR is designed to move the 68010 Exception Vector Table from low memory to *true* FAST RAM. The purpose of this is twofold. First, for 68010/20/30/40 processors, which have the VBR register, moving the Exception Vector Table to FAST RAM allows the Amiga to respond to interrupts without being held off by AGNUS (as much). Second, to add the 1016 bytes of low memory back to the system for extra CHIP RAM. Include assembler source, author: Mark C. Barnes

GvpPatch_v1.3

This is a patch GVP released that is suppose to fix the problems with errors from the hard disk controller when doing high speed serial transfers. Binary only, author: Robert Miranda & Ralph Babel

MagicFileRequester_v1.1

MFR is a file requester for Kick 2.0, that replaces ASL and REQ library. Features:

MFR is completely controllable via keyboard, so you will never have to touch your mouse when selecting files (of course you can, if you really want to).

MFR looks very nice, especially on high resolution screens.

MFR will use any font you want in it's display. Proportional fonts like helvetica look really marvellous.

MFR has the ability to quickly search your hard disk for any file, so you needn't remember each file's directory.

MFR can display pictures, play sounds, view archives, etc. with the aid of some external programs.

MFR has a sizing gadget.

MFR takes advantage of new Kick 2.0 features like file notification.

MFR is configurable through a wide range of keywords.

MFR is simply magic

Version 1.1 is a bugs fix. Author: Stefan Stuntz

MinStack

MinStack sets the stacksize of the current CLI or Shell to the specified value, if the current value is smaller. This is useful in scripts, where you wish to make sure that the stacksize is set high enough for a particular program. Include c source, author: Olaf Seibert

mountshare

MountShare will allow you to re-use the loaded code from one device for other devices that are applicable. Using MountShare you specify a "master" device whose handler will be re-used by other devices. (The word "device" in this document is used for an AmigaDOS device, not for an Exec.device.) Include c source, author: Olaf Seibert

NoDelete_v2.01

This is version 2.01 of NoDelete. It patches dos.library and generates a requester for each attempt of the system to delete a file. Patterns can be given like *.tex or *.sav to intercept deletion of special files matching that pattern. The new version allows interactive run-time pattern editing and many more useful functions. A couple of minor bugs were fixed in this release, too. The most useful change is perhaps that NoDelete now works fine with KickStart version >2.01, too. Includec source, author: HooverSoft

oSnap_v3.10

oSnap vous permet de sélectionner le texte de n'importe quelle fenêtre et de l'insérer dans n'importe quel programme qui accepte des entrées du clavier. Tous les paramètres du clip et de l'insertion du texte sont ajustables et peuvent être modifié grâce à une fenêtre de configurations. Ils peuvent être aussi sauvegardés dans un fichier pour les conserver. Deuxièmement, oSnap permet aussi de clipper n'importe quel écran pour le sauvegarder dans un fichier IFF.

Finalemment, oSnap permet d'occuper le port sériel pour faire semblant que vous êtes toujours là... Binaire seulement, auteur: Pierre Baillargeon

PictSaver_v2.4

A small utility that allows you cut rectangular portions of any screen and store them on disk as IFF-ILBM files. Also allows easy saving of windows and entire screens to disk. This is version 2.4, an update to version 2.0. Binary only. Author: Preben Nielsen

PP_v1.4

Patches AmigaDOS and makes decrunching of powerpacked files completely transparent to any program attempting to read such files. This means that any program may work directly on powerpacked datafiles, without any need to decrunch these first with PowerPacker. A must for Powerpacker fans. This is version 1.4, an update to version 1.3. Full source is included. Author: Michael Berg

rdb

RDB allows you to see the first block of the RigdiDiskBlocks on any hard drive that uses them for automounting. It also allows you to save a copy of them in a file, and to restore them should they become corrupted, or if you are replacing a disk with another of the same type. Binary only, author: Larry Phillips

ShellTimer

ShellTimer is a multitasking-friendly shell-based stopwatch program. It is useful when you need to measure the amount of time taken by an operation. With this simple shell command you can start a timer and later stop it; the elapsed time will be displayed. ShellTimer can be useful to time compile/link operations, renderings, program executions, script files, etc. Since it is shell-based, the command can be invoked from AmigaDOS scripts, from Arexx macros, from makefiles, or interactively. This program requires AmigaDOS 2.04. Include c source, author: John Lindwall

SpeechToy_2

This is the first release of a new SpeechToy program that allows you to play with all the features of the narrator device under 2.0. The speech abilities of the Amiga are greatly enhanced under 2.0, and this program will give you a means of seeing what has been added. Binary only, Author: C.DEMIRIS

TP

TP serves to statistically analyse cpu-usage of all tasks running on your amiga. TP needs 2.04. Include modula source, author: Fridtjof Siebert

WildCard

This program is just a simple piece of C code that matches wildcard

strings. Pass the function `wildcardmatch()` two strings; the first one may contain as many wildcards as you like. Wildcards are `*` which matches 0 or more characters, and `?` which matches exactly one character. The function returns `TRUE` or `FALSE` to say if they match. This is case-sensitive. Include c source, author: Frank J. Perricone

Unpack

CAM #621 Utilités d'émulation

ATCopy_v2.2_REXX

A program to copy files from the Amiga side of a system equipped with a PC/AT bridgeboard, to the PC side, using wildcards. Copies directly through the shared memory. Supports CLI and WorkBench usage. This is an update to version 2.2. Now includes an AREXX port. Shareware, binary only. Author: Peter Vorwerk

deMac_v1.0

Modula-2 Mac Header Stripper. This program strips the first 128 bytes of the input. Binary only, Author: Steve Plegge

FUZZ

An anti-flicker INIT for A-Max II. This program reduces PAL/NTSC interlace flicker by anti-aliasing the display. Binary only, author: Jouni Pekkanen

PCEexecute

A little program that allows you to execute programs on a bridge-board without opening a PC window. Now includes an AREXX port. Includes source. Author: Peter Vorwerk

ProperMac

A patch for A-Max II Well, it is a little something I threw together to patch a few things that really bugged me about A-Max II. ProperMac will dim the LED, speed up the key repeat rate, and will create a two bitplane display so that A-Max will look like a real Macintosh. It should be noted that the new display will only be created if you select an interlaced display of 640 x 400, or 512 x 342 at the A-Max preferences screen. Include source in ASM, author: Chris Brenner

QL_Emulator_v3.03

A complete Sinclair QL emulator, Binary only, include english & german version author: Rainer Kowallik

RunAMax

RunAMax - programmed by Shachar Shemesh A program to easily start AMax with right colors and with HD partitions mounted from WorkBench or CLI. Includes source in assembler.

Spectrum_v1.4

This program emulates a Sinclair ZX Spectrum 48-kbyte z80-based computer on any Amiga computer. Version 1.4 an update to version 1.0 on CAM 573 Author: Peter McGavin

TwinExpress_v1.1

Twin Express 1.1 (Amiga) is a serial file transfer program. Features transfer speed of about 22,000 bytes/second, compatibility between Amiga and IBM version (with translation of text files), DOS-like commands, support for wildcards & subdirectories, on-line help, error detection & correction, etc. Shareware from Omnicode.

Z80_Emulator

This is a beta-version of a Z80 emulator/cross developer that I am currently writing. It provides a complete emulator of a Z80 system, a single pass assembler and a symbolic disassembler. Author: Phil Brown

Unpack

CAM #622a&b Utilités domestiques

A4UP_v1.3

This is version 1.3 of A4UP - a utility which allows you to print 4 logical pages to a single physical page on a Laserjet or Deskjet printer. The utility downloads the appropriate font first. It will print on either European A4 paper or American sized 8.5 x 11. Command line interface or use it from Intuition.

- changed over to reqtools.library which offers a pattern select in the file requester, and as using the req.library extended file selection would intermittently guru on me (of course it probably wasn't a req.library fault at all)
- tossed in an iconize function with the rmb
- running as a crunched file gurus at odd times, therefore released as a normal file.

Binary only, author: G Chiu

ADoc_v7.04

A freely redistributable help utility for the Amiga. Allows you to have permanent help on any subject you want. Features include automatic searching of the word on which you clicked, English and French help files on all Intuition and Dos function calls, an intelligent term request, ability to use original Commodore AutoDocs files, an AREXX port, and more. This is version 7.04, an update from version 3.10. Binary only. Author: Denis GOUNELLE

AIBB_v4.0

This is release version 4 of Amiga Intuition Based Benchmarks. As this version is a complete re-write of earlier efforts. a benchmarking (system performance evaluation) utility for the Amiga. Support for FPU-evaluated tests, and additional tests, as well as a general overhaul of the entire program. Binary only, author: LaMonte Koop

AnalyRim

An integration of the AnalytiCalc spreadsheet and the RIM-5 relational database management system. Integrates a spreadsheet with hundreds of functions and 18000 by 18000 cell address space, with a complete disk based DBMS, and functions permitting one to move relations or selections of relations in either direction between spreadsheet and database. In this way, large relations can be stored on disk, yet accessed as needed in the spreadsheet, from whence they can be computed with or plotted. The command language of RIM is fairly close to SQL and documents for it are included. Also supports GnuPlot to provide flexible plotting. A minimum of 2Mb of memory is recommended, of which 750K must be contiguous. Include source, Author: Glenn C. Everhart et. al.

HomeBudget_v1.0

This program allows you to create a full budget system for home use. Tracks checking, savings, and integrates it into a workable budget. Report mode shows stats and charts about your account and budgets. Uses gadgets and menus for input. Many transaction types to enter, edit, and modify. Multiple budget types can be created and modified. Full documentation is included. Binary only, author: Mike Huttinger

MonochromeIcons

This archive contains 122 two-colour brushes of various icons suitable for you to use in Foundation, CanDo, or Hyperbook. Many of the images were taken from public-domain HyperCard stacks for the Mac. These are 2 bit plane. Very nice, professional looking work. Ported by Travis Capener.

Unpack disk A

Unpack disk B

CAM #623a,b&c Langages

AdaEd_v1.11.0a

An Ada compiler/interpreter. Validated under version 1.7 of ACVC. This is NOT a pure compiler. The "compiled" code is executed via an interpreter and does not run very quickly (about 850 drhystones on a stock Amiga 1000). Does not include the pragma interface for C (yet) so you cannot get at Amiga library routines or add your own C functions. 2 Meg disk space (executables can get rather large too). 1.5 Meg RAM minimum, 2 Meg recommended. Runs under AmigaDos 1.3 (not

tested under 2.0). Might be able to run this from a floppy system (using PowerPacker or such) but I sure wouldn't recommend it. Binary only, Author: New York University Amiga modifications by Michael D. Black

BCPL_4_Amiga

There's a BCPL* compiler bootstrap kit with an INTCODE interpreter in C. The kit is based on the INTCODE bootstrap technique explained in the book BCPL: The language and its implementation. Remember, it's an interpretive system for bootstrapping purposes, so expect a 10 to 20 times hit compared with native code. *BCPL (Basic Combined Programming Language) is a system programming language invented by Martin Richards. It's a typeless language with only one data type, the machine word. Some of its ideas have influenced C. Amiga port by Stefan Haubenthal

fd2inline

Converts fd files and autodocs into inline functions for gcc. This is a preliminary "0.9" version. Include source, author: Wolfgang Baron

libg+_v2.0-920319

AmigaDOS libg++2.0 19 march revision for gcc2.0.

SB_Prolog_v3.1

Version 3.1 of Stony Brook Prolog for the Amiga. This update to V2.2???. It has been tested on an A3000 system running AmigaDos V2.04 and on an A500 running AmigaDos V1.3. Any problems discovered are probably mine. Included in this release is all of the source files, some prolog test programs and all of the executables for a running version of prolog. Ported by Vincent J. Herried

TurboDEX

A compiler for the DEX language. DEX is a language similar in structure to Modula2 and C, but different and simpler in concept. Features include compact and fast executables, clear program structure, integration of Exec/Dos/Gfx/Intuition library calls in the compiler, inline assembly, register variables, commented assembly source output, easy to manage development system, and more. Version 1.1, DonationWare. Author: Wouter van oortmerssen

Unpack disk A

Unpack disk B

Unpack disk C

CAM #624a,b&c Utilités programmation

APIG_v3.1

ARexx Programmers Intuition Graphics library is an ARexx external function library similar to RexxArpLib. APIG.LIBRARY provides the ARexx programmer with access to most of the resident Graphic, Intuition, and Layer library functions. Allows you to create custom screens/windows, gadgets, requesters, intuitext, borders, etc. This is version 3.1, an update to version 1.1. Binary only. Author: Ronnie E. Kelly

Aprile_v2.00d

Aprile is a lightening fast editor that interfaces with MANX C and lets you write, compile, debug, trace down errors, link, and run your program all with a single simple key stroke. It acts much like the interface to TURBO C does. Something like this should be included with the compiler but instead you get the hard to use, slow, confusing editor VI. Aprile isn't a compiler, you NEED Manx C V3.6. It might work with version 5 but I don't have it so I couldn't tell you. The docs were written as a project for my Technical Writing Class so they are thick on bullsh*t and thin on information just like the teacher expects. Everything you need to know is in there but a lot of things you don't need to know are also. Every thing is pretty self explanatory but a few things like the editing commands you might want to look up. Include source, author: John Tibbetts

DynIFFRoutines_v1.1

This is yet another batch of commands to use to play with iff files. Only this batch has a twist - you can dynamically insert, delete, and resize chunks from the iff file, and search for chunks in either direction. Performance is decent, and just peering into and scanning files is amazingly easy. Author: Robert Bryce

GadToolsBox_v1.3

GadToolsBox is a program that will save you a gigantic amount of time and anguish in creating a GadTools user interface for your programs. This program is a followup of my other source generator "PowerSource". It's main purpose is to let you create your user interface without having to type in the necessary code and structures yourself. This version of GadToolsBox has the following features: A complete intuition/gadtools user interface. Editing on many different screen resolutions. Editing/Generating source on/for big autoscrolling screens. All GadTools gadget kinds supported + a custom gadget. GadTools menus supported. Full control over the window flags and most tags. Editing IntuiTexts for the window. Editing, loading and saving of colors (ILBM). Fully mouse and keyboard controled. Generation of complete routines in either C or Assembly. Generation of "RAW" Assembly source (No headers necessary). Generation of "static" data. Binary saving for later loading and editing. The possibility to save powerpacker __CRUNCHED!__ binaries. The ability to print a status report. Multiple windows. User selectable font. The editing of "DRIPENS" (what gives OS 2.0 that special look). The possibility to change screen resolution while editing. The possibility to edit "BevelBoxes". Editing in a user-definable grid. The editing of minimal window border offsets. Easy gadget alignment. The generation of font-adaptable code (thanks Sebastiano..). etc. Binary only, author: Jan van den Baard

IXEmulLib_v37.29_920330

This is version 39.24 of Markus Wild's IxEmul.library. It corrects a couple problems present in 39.22, which was included in the archive ixemlib9203.lha. The most obvious problem resulted from a version number mismatch between crt0.o and ixemul.library. The requestor will no longer appear. This library also seems to work properly on 68000 machines. The earlier library would not initialize on all machines.

JM_v1.1a

JM (Job Manager) is a utility which extends the AmigaDos multitasking environment by providing features such as: allocation of CPU cycles in any ratio to multiple CPU bound processes, default task priorities based on task name, task logging, system uptime reports, task CPU use and CPU % reports, task invocation times, and more. JM has very little impact on the system itself - no low priority "CPU muncher" tasks are started, unlike some CPU usage monitor programs. JM requires AmigaDos 2.04 or later. 68000/20 and 68030/40 versions are included, binary only. CLI only. New features in 1.1 include: bug fixes (removed enforcer hits, etc), an ARexx port, better task name detection, and more. Author: Steve Koren

libm

This the BSD4.3 math library, I take it from nic.funet.fi. I compiled it with gcc 1.40.3, and it is not dependant of ixemul.library. Ported by Luc Chouinard

MMU

Text file describing the structure of the A3000 MMU translation table and a simple assembler program to read MMU registers. Author: Laurence Vanhelsuwe

MonopolySrc

Source to the immensely popular Monopoly game Author: Ed Musgrove

Neural_Network_v2.0

This is version 2 of the C++ Neural network code. The only modifications made were changing from <stdio.h> I/O to <iostream.h> I/O. This allows the code to be compiled under GCC2. Also I removed the dependency on the File class from libg++. The code still has a dependency on a String class but it can be removed by changing the prototypes of the following three functions: Neural_network (String& filename, ...); read_weights (String& filename, ...); save_weights (String& filename, ...);

Pattern_v5.0

A shared library which matches AmigaDOS patterns with strings and converts strings into uppercase or lowercase, including umlauts. The library works with Kickstart V1.2 and higher and the pattern matching routines are compatible with ARP and AmigaDOS 2.0 pattern matching. An

ARexx function library is also available. One of the external programs included in this package is pgrep version 0.4, a small grep command, that finds a string or an AmigaDOS pattern in one or several files, or in stdin (default). Version 5.0, freeware, binary only. Author: Angela Schmidt

PPLib_v35.274

A shared library to make life easy for people who wish to write programs that support PowerPacker. Loading crunched files from C or assembly is made fast, short and easy. This is release 1.4, an update to the release 1.3. Includes source. Author: Nico Francois

RexxRMF_v1.8

ARexx Record Management Functions library is an ARexx external function library which provides keyed file access using AVL trees. With this library one can index data files for fast search/retrieval of data records. The record management functions allow for variable length keys, variable length records, variable number of fields per record, multiple indices on a single file, duplicate or unique keys, passing of record data directly to/from ARexx variables, etc. This is version 1.8, an update to version 0.5. Binary only. Author: Ronnie E. Kelly

SrcAnalyzer

Filter/Statistics program which analyzes standard 68000 assembly source code and produces mnemonics statistics while also filtering out all unrecognized lines. Output files can be fed directly to a small barchart display program "chart" (included). Source to "chart", SrcAnalyzer binary only. Author: Laurence Vanhelsuwe

VMem_v0.1

VMem attempts to add virtual memory to the standard Amiga OS. This version requires a 68030 based Amiga. Author: Edward Hutchins

Unpack disk A

Unpack disk B

Unpack disk C

CAM #625 Hardware

2MegAgnusHACKinA2000

A text file describing how to put 2Meg AGNUS into A2000 + 2M/1M enhancements. Author: Pascal Janin

86to100-pinExpansion

This HACK will allow an Amiga 1000 or 500 to use it's 86-pin expansion connector as an A2000 100-pin slot!!!!!! Author: Joe Pellegrino

CanonLBP

Canon laser printer driver package, containing WB driver, extra preferences program for additional options (landscape, copies, margins, timeout, etc), PageStream drivers, FontShop program, automatic font download, free definable papersizes, and full support for Workbench 2.0/2.1. Version 1.01, fully functional demonstration version, binary only. Author: Wolf Faust

digitizer.pic

Schematic for building a video digitizer (work with popular software).

EPROMmer_v2

This is version 2 of the EPROMmer project (An Amiga based EPROM programmer). The main change is a new C based driver program with new functions, and a new personality module for 62256 32Kx8 static RAM. Original Project (included) was designed by Bob Blick. Version 2 include c source, author: Udi Finkelstein

hardwarehack

Text file describing various hardware hack and fixes you can do to your Amiga. Author: Gregory Miller

Loop

Schematic of connector for adapt Loop CT-1458 Multisync monitor. Author: Fred Farleigh

MacFloppy

Schematic for building interface Mac floppy to Amiga.

mouse-switcher

Schematic for auto mouse/joystick switcher Author: Mark Spankus

STScan_v2.0

A utility program for using a Siemens ST 400 SCSI flatbed scanner with the Amiga. Can be adapted to other scanners and serves as an example of scsi-direct access to scsi devices. Version 2.0, an update to version 1.0. New features include image processing and vectorization functions that can be used without any scanner. Includes source in C. Author: Frank-Christian Kruegel

Track-Display

Schematic for Amiga disk drive track display. Author: Mark Spankus

Uforce_v1.00

Uforce PowerGlove code inferface, include source, author: Ethan Dicks

VGA-interface

Schematic for Amiga to analog RGB multisync monitor. Author: Mark Spankus

Unpack

CAM #626a&b Utilités traitement de textes

AmicomFileScramblr_v1.8b

A file scrambler. If you need to protect data against unauthorized access in a truly reliable fashion then this is just what you need!

APrf_v5.00

A freely redistributable printing utility for the Amiga. Features include a full Intuition interface, preview function, page selection, margins setup, line numbering, an AREXX port, a multi-columns mode, and more. Includes both French and English versions. This is version 5.00, an update to version 2.62. Binary only. Author: Denis GOUNELLE

GUISpell_v1.0

GUISpell is a graphical front end to ISpell-3.11jr (or later) [with ARExx server mode/port added by yours truly] or to any spelling checker that adheres to the standard ``Spell Checker ARExx Interface'' as first described in ISpell documentation. Include c source, author: Loren J. Rittle

MI-Clip2Font

Essentially, this program will take any Professional Draw Clip file and convert its contents into a Professional Draw font file. It also contains a kerning editor for creating kerning tables in fonts you convert from clips, or for editing any kerning table from any existing PDraw font. An obvious application for this program is to allow you to design your own PDraw fonts. Another less obvious application is to take any clip files containing symbols or pictures and organize them into PDraw fonts which take up less disk space and are easier to manage. You can also use the kerning editor to preview the symbols and pictures without having to remember "okay, what did I call that little squiggle with the line in it?" Binary only, author: Gary Bruslanowski, Mirror Image Productions

minguide_v1.0

Hypertext file reader. Include c source, author: U. Dominik Mueller

post_v1.7

An excellent PostScript interpreter for the Amiga which implements the full Adobe language. Supports type 1 and type 3 fonts, screen output, file output, and printer output. Requires Arp library V39+ and ConMan

V1.3+. This is version 1.7, an update to version 1.6. You can use POST with PPage to get faster printouts, or with programs such as Excellence. Changes include: Post no treats "*" as interactive. New specification for CONDEV option, should work with Workbench 2.0. PostLJ new page size options and now works with DeskJet. Type 1 font rendering now interpolates between hints. Bugs fixed: Strings as dictionary keys, type 1 fonts etc. with white space after eexec, arcs of zero radius, stroking lines of zero length, roll of zero items, image and kshow procs with strange stack discipline, setflat values out of range.

scan_v0.82gamma

Serching expression utility. Searches twice as fast on hard drives and five times faster in ram than the best search programs currently available. Option to scan selective(wildcard) internal LZH and LHA files. Supports searching for multiple patterns simultaneously with little speed degradation. Option to output whole article when a match is found. Extensive wildcard support(*,?,[],[^],[~],+,,&,...). Optional inverted pattern matching. Recursive directory scanning. Support for \x?? and \? in patterns and article separator. Line search highlights matching words with selectable color. Binary only, author: Walter Rothe

Textra_v1.2

TEXTRA is a user-friendly text editor that includes a complete AREXX interface. It allows multiple files to be open at the same time, each in their own Workbench window. Cut, copy & paste is provided between files. This editor is versatile and easy-to-use... it has served as the main text-editing/viewing utility for both professional programmers and novices. Version 1.12 include many new features. Shareware, author: Mike Haas

TKEd_v1.00

TKEd is a very comfortable Intuition-based ASCII editor. It can read texts packed with PowerPacker, has user-definable menus, a comfortable AREXX-interface with 79 commands, an interface to some error tools for programmers, and macros. TKEd is reentrant and can be made resident. Version 1.00a, binary only. Author: Tom Kroener

TrueEd_v3.40

A shareware editor. Version 3.40, binary only. Author: Jurgen Klein

TxtUtils

AddCR and RmCtrl are two text-formatting commands that carry out operations I have required often in the past. AddCR adds Ctrl+M type carriage returns at every linefeed, and RmCtrl removes annoying control characters and replaces tabs with actual spaces. Binary only, author: Mohawk Dave

Uedit_v3.0a

A nice shareware editor with learn mode, a command language, menu

customization, hypertext, online help, a teach mode, split windows, copy and paste, undo, features. This is version 3.0a, an update to version 2.6h. Binary only. Author: Rick Stiles

Unpack disk A

Unpack disk B

CAM #627a&b Utilités diverses

DoIt_v1.02

DoIt is a 2.0 ONLY program that makes use of app-windows to make things like showing pictures, playing anims, playing sounds, reading text, playing music, adding icons, archiving files, editing icons, converting older archives to new ones and more. DoIt passes filenote flags, date and time to an updated LHA archive from Zoo, arc, lzh or zip archives. Needs archivers in c: directory. This shareware demo will show nag screens during it's operation. Binary only, author: Roger Peyton

Fenster_v3.2

A program which can operate on requesters, screens, and windows owned by another program, to close them, change their size, refresh gadgets, move the window to the background, etc. This is version 3.2, an update to version 2.2. Includes source in assembly. Author: Roger Fischlin

IE_v3.0

An icon editor which can create and modify icons up to 640x200 pixels in size, up to 16 colors, edit all non-graphical icon parameters including up to 40 tooltypes, generate C source code for icon and image programming, import/export IFF images, recolor icons for DOS2.0, write text into icon in any font and style, and much more. Demo version of IE 3.0, a major update to version 2.0. Requires 1 Meg. Source available from Author. Author: Peter Kiem

kd_freq.library_v3.11

Version 3.11 of Khalid's File Requester and FR_BYpass. Fixed problems with some programs that use ASL. Binary only, author: Khalid Aldoseri

MachIV

A macro/hotkey program that also includes features of sun mouse, clicktofront, popcli, clipboard viewer, title bar clock, and much more. Each program or window may have its own hotkeys and other settings. Requires 2.x. This is version 4.0, an update to 3.1. Binary only. Author: Brian Moats

MagicFileRequester_v1.3

MFR is a file requester for Kick 2.0, that replaces ASL and REQ library. Version 1.3 include many features and bugs fixes. Binary

only, author: Stephan Stuntz

MakeIcons_v1.0

Utility that uses selected icons as templates to create new icons for files that don't have them. It can also revise existing icons, giving them new images, tooltypes, or positions. It will operate on all icons in a disk or drawer (the user decides whether it will operate recursively or not) or the user can identify specific icons for revision. Unlike the pseudo icons shown by Workbench 2.0, MakeIcons creates real icons, complete with tooltypes, stack size, and so forth. Version 1.0, shareware, binary only. Author: Fabbian G. Dufoe, III

MenuHelper_v37.1

MenuHelper is a release 2.0 commodity that allows easier keyboard access to menus than what Intuition provides. Intuition utilizes the Right Amiga-Right Alt key combination along with a cursor key to move the mouse pointer anywhere on the screen. This is a simple yet flexible approach, however, if you have ever tried to use it for menu selection you probably found it to be very cumbersome. Keyboard shortcuts are usually provided to invoke menu selections, but unless you use a particular program a lot its hard to remember all the key combinations from one program to the next. You then find yourself reaching for the mouse to see what menu options are available. Binary only, author: Ken Lowther

mightymouse_v1.07

A very small screen blanker, mouse accelerator, mouse blanker, hot key, etc. utility. Version 1.07 include some enhancements and bugs fixes, binary only. Author: Bob Stouder

oSnap_v3.11

Bug fix version of a text snapping cut and paste utility. Binary only, author: Pierre Baillargeon

PCMenu_v1.5

Control your pulldown menus from the keyboard using the arrow keys or "first letter matching". Multiple selections made with Shift-Return. Remembers and returns to previous menu items. Completely configurable. This is version 1.5. Binary only. Author: Brian Moats

RemapInfo_v1.1

An icon color remapping tool that swaps the colors black and white. The program runs on 1.3, but when run on 2.0 it supports the AppIcon feature. It allows you to drag all icons you wish to remap on RemapInfo's AppIcon to recolor them. Version 1.1, an update to version 1.0. Binary only. Author: Nico Francois

ReqChange_v1.05

ReqChange is a little OS 2.04 only program that patches the system requesters to use the similar requesters in ReqTools.library (since

these ones are much nicer). It also patches the ARP requester (that one looks awful under 2.04), and all requesters in req.library. The patches should be completely transparent, so there should be no problems with using it (as long as you are using ARP 39.1 and req.library V1 or V2 at least)! It is very flexible, allowing you to modify where the requester should appear, which of the libraries to patch etc (i.e. you don't need to have ARP or REQ to run this program). I've put down a lot of effort to make this a 100% reliable program, and I think I'm quite close to that (no promises! :). New things in 1.05: o ASL patches *much* safer. o Many bugfixes. o Improved ARP and REQ filepatches a bit. o Simplified AssignX builtin. o 4 bytes smaller executable! :) Binary only, author: Magnus Holmgren

ReqTools_v1.0d

A standard Amiga shared runtime library which makes it a lot quicker and easier to build standard requesters into your programs. Designed with CBM's style guidelines in mind, so that the resulting requesters have the look and feel of AmigaDOS 2.0. Version 1.0d, an update to version 1.0b. Includes source. Author: Nico Francois

RoxBlanker_II

RoxBlanker II is a fancy screenblanker program. It blanks the screen by running animation files which were created with a program called Roxanne. It is based on the original RoxBlanker which was launched by SleepyCron at idle time. This version is a standalone version that does not require SleepyCron. But get SleepyCron anyway, because it's way cool. Binary only. Author: Joe Hitchens

sysInfo_v2.60

A program which reports interesting information about the configuration of your machine, including some speed comparisons with other configurations, versions of the OS software, etc. This program has been very popular with many users and has been fully updated to include many new functions. This is version 2.60, an update to version 2.56. Binary only. Author: Nic Wilson

system_information_v2.0a

This program is intended as a handy utility to determine what is inside your Amiga. Binary only, author: Paul Kolenbrander

WindowTiler_v1.3

WindowTiler is a simple commodity for os2.0 users that allows you to map certain Windows3.0/TurboC++ type window management to a key combination. Version 1.3 include: Fixed a bug: seems htile and vtile were.. ah.. switched. Added REFUSESCREEN, NOHEIGHT, NOWIDTH, STEPLEFT, STEPDOWN, SHOWTITLE tooltypes. Binary only, author: Doug Dyer

Unpack disk A

Unpack disk B

CAM #628a&b Images Ray trace

ABUG

Just a nice little Ray Trace for are Club in Butt County. ABUG stands for Amiga Butt Users Group. Author: Randy R. Wall

AmigaJPEG_v2.0

Here are the Independent JPEG Group jpeg compress and decompressor (version 2). cjpeg can read IFF ILBM files, including HAM and 24-bit ILBM. djpeg can directly produce IFF ILBM output, including 24-bit, 4-bit grayscale and HAM. This port was done by Timo Rossi

ANACHRONISM

A interesting Futuristic Robot Rendering titled "ANACHRONISM" in jpeg format.

Corinthian.iff

Architectural ray trace picture, Author: A.Price

GrecianUrns

GRECIAN URNS was raytraced with Turbo Silver using IFF brushes created with the incredible JX-100 scanner. What a difference it makes to have photo-realistic brushes to map to the objects. Author: Richard Nichol

HurcLamp

This is my version of the test scene used in MacWorld's Feb'92 article on 3D rendering packages. It was rendered entirely in LightWave with brushmaps created/manipulated in ToasterPaint, ADPro, and DPaint. Object modeling, texture assignment, and scene layout was completed in one evening. Final rendering with full shadowing and antialiasing took 12 hours on a 25MHz 68030 (LW2.0 will speed this up tremendously). Author: Mark Thompson

ME.109

Me.109 plane object rendering.

MickeyMouseWatch

This is a 24bit jpeg format Imagine Quickrendering of the Micky Mouse Wrist Watch object also found in this library. I just uploaded this to show the power of the quickrender feature and to let you view this object prior to downloading the rather large object file.

NightPrey

A JPEG picture of web rendering, author: Andrew Denton

P38

P38 plane object rendering.

PORCHE

A Lightwave Rendering of a Porche Showroom which took 46.5 hours using a 50mhz system.

Spitfire

Spitfire plane object rendering.

STARB

This JPEG file was produced on the Video Toaster in LightWave 2.0. It is one frame from a 3800 frame animation I'm currently producing.
Greg Heifner

SteveWorley_pics

4 images rendered by Steven Worley. They were all done with Imagine (1.0, 1.1, 2.0) on a 25Mhz A3000. 767OVERBOISE.JPEG, AMILUXO.JPEG, rough_voyage.jpeg, threepointer.jpeg.

strike

"Strike" is a raytrace by Steven Worley. I wanted to recreate a version of Steve Upstill's (of Pixar) classic bowling pin picture. I figured it would be kind of fun to set up a similar scene, and it wouldn't be too difficult. Indeed, the setup time for the picture (including digitizing the pin logos and making the altitude maps) only took three hours; there were no complex objects or anything to model. Each frame was rendered at 768 by 482, and took about 2 hours each. These were rendered on a 14M A3000, and the brushmaps took most of the memory.

t1k

t1k.ham is a HAM rendering of a "mimetic-poly-alloy" creature as its head is rising out of the floor. It was created by Blaise Tarr using Imagine.

Tyrell

JPEG rendering of a tyrell building, author: Andrew Denton

Unpack disk A

Unpack disk B

CAM #629a&b Jeux divers

ahextris_v1.0

AHextris is an extremely addictive, yet simple game. It is based on a familiar theme but the blocks are made out of hexagons, making the game more of a challenge. This is one of those 'I'll just have one more go' games. To run AHextris you'll need OS_204 or higher and reqtools.library. Author: Ives Aerts

AmigaMoriaGraphic_v1.0

This is a graphic version of UMoria 5.4 for the Amiga. It has bitmapped graphics for all objects and some extra goodies compared to the original UMoria 5.4 to make it attractive to the graphic-oriented Amiga public. Other than this, it is supposed to be as close to the original Umoria 5.4 as possible. Binary distribution. Version 1.0.

Challenger

A freely distributable quiz program with 500 questions in this version. English and German version included. Version 1.0, binary only. Author: Udo Haisch

JEyes_v2.1

JEyes opens a sizable window on the Workbench screen containing a pair of eyes which follow the cursor about the screen. JEyes V2.x is a Workbench 2.0 (V37+) only application. Binary only, author: John D. Gerlach, Jr

Legend_Of_Lothian_v1.02

This is an adventure game in the vein of the Ultima game series by Lord British. It was originally featured in the September, 1991, issue of the Jumpdisk Amiga disk magazine. In this game, you play the role of a humble shepherd who is summoned to a perilous task when your country's king is bewitched. You must set out in a dangerous land to find the clues that will enable you to revive your king and save your land. Colorful graphics, hordes of monsters to combat, helpful citizens to converse with, and puzzles to solve are what lie ahead of you in "Legend of Lothian." Author: David W. Meny

maiessae

This adventure game can be played by one or two players. Joystick required. The was written using the S.E.U.C.K. program, and was drawn and designed by Jennifer Diane Reitz.

Party

This is a text-only adventure game. Binary only, author: Phil Brown

Rocky_v1.0

Another Boulderdash clone. This one multi-tasks and accepts keyboard or joystick inputs. Loads of game levels. This is version 1.0. Includes source in assembly. Author: Laurence Vanhelsuwe

SmurfHunt_v1.1

This is a S.E.U.C.K. game where you manipulate your wolf character thru Smurf forest, into Smurf Village, and to the final battle at Papa Smurf's house. Blast smurfs with yer 12 guage shotgun or just step on 'em. Most smurfs just run around in terror, but some throw/shoot things at ya. Score values are on the startup screen. Pick up Dollar bills and gold bars along the way (Don't ask me how they got there..) Just don't open any presents... It's a bad Idea.. Watch out for rolling boulders, too... This game features the ubiquitous Dumb Stupid Bonus Stage(TM). Author Pat Carson

Unpack disk A

Unpack disk B

CAM #630a&b Fontes Adobe & Util. Pagestream

Astro

The enclosed ASTRO font contains the main glyphs that a person would use within an Astrology chart, birthday sign banner, or related document. It is "NOT" in its final quality form, or designated size relationship between numbers, angles and symbols. Author: Laser Printing Solutions

Bizarro

The Bizarro font is a display caps-only font with bizarre (hence the name) silhouetted characters in the shape of people, animals, sprites, and various sorts of harlequins and demonlike creatures. There is no W. The V isn't much to brag about, either. The character outlines are from an old 17th or 18th century source. Author: David Rakowski

CAPRI_rel

Similar to Sinaloa - The kerning information has been corrected from a previous version. Upper & Lower Case. Author: George Ciesek

Coliseo

A bold, non-serif font similar to a press-type font called "Koloss." Works best as a display face at 24-point or better, but could be used as small as 15-point. Author: Thomas E. Harvey

Columbus

Upper/lower case tall serif type 1 font.

CracklingFire_rel2

CracklingFire is a Type 1 PostScript font, It is an all-caps font, plus period, comma, exclamation point and question mark. It looks like Dom Casual letters beginning to go up in flames. Author: David Rakowski

Dobkin-Script

Dobkin-Script is an Art Nouveau era script font. It contains a full alphabetic set, numbers and punctuation. It's pretty frilly, but still readable -- the caps are not at frilly. Author: David Rakowski

DUPUY

The Dupuy font family comes in three weights: Regular, Thin and Heavy. It contains a full kerned alphabet, numbers and punctuation. Upper- and lower-case letters are identical. The letters look rather like cartoon lettering; it most closely resembles the lettering in comics that originated in the '40's and '50's. Author: David Rakowski

Elizabeth-ANN

Elizabeth-Ann is a serif display font with thinly etched white lines drawn through the characters. Author: David Rakowski

FKafka

This typeface is an all caps "WoodCut"-esque display font that reminded me of Franz Kafka's stories, thus the title. Author: Ron Olson

FoxScript

Based on the font used in "New Yorker" magazine. Upper case and small caps...

Gismonda

Upper/lower case font of what look like Celtic/Irish letters.

Harting

The Harting font is a font with a full character set that mimics a typewriter with a few crooked keys which also has a ribbon that is running out of ink. The characters are monospaced, as on a typewriter. Author: David Rakowski

HARTING2

The Harting II font is a font with a full character set that mimics a typewriter which has a ribbon that is running out of ink. (This version straightens most of the more crooked letters of the original version) The characters are monospace. Author: David Rakowski

Headhunter

Headhunter is a Type 1 PostScript font made of bones. All alphabetic characters and some punctuation can be found in the font. There are no numbers. Author: David Rakowski

Holtzschue

The Holtzscue is a caps and numbers only font derived from a 19th century Victorian source. The tops of each character are white and the

bottom black, with some little stripes in between. There is NO punctuation. Author: David Rakowski

KastellarOpenface

Classical outline letters, elegant open type 1 font. Author: AB Vista Company

Lilith-Initials

The Lilith-Initials font enclosed is the companion to my shareware font, Lilith-Light, which you can find in various locations. The Lilith-Initials font decorates the capital letters of the Lilith-Light font with flowers and vines. Only the uppercase alphabet appears in this font. Author: David Rakowski

Nauert

Nauert is a chiseled serif font from a mid-nineteenth century source. It is a display font that, due to its detail inside each letter, looks best above 48 points on a 300-dpi printer. It is generously kerned and contains a full character set, minus diacritics, minus brackets and parentheses. Author: David Rakowski

Nouveau

This font is based on the work of Charles Rennie Mackintosh in Glasgow at the turn of the century. It is essentially a headline font, and looks ghastly below 24 points. Upper case only is represented, but lower case letters give upper case output. Author: Alan J. Cairns

Pepita

Script/scrawl of upper/lower case letters.

Rechtman

The Rechtman-Script font is a chiseled script font that looks pretty darn good; a complete character, number, and punctuation set may be found in the font. Below sizes of 36 point, the "chiseled" features of the font may disappear. Author: David Rakowski

Shohl

The Shohl-Fold font (what a silly name). The letters look like they are on a continuous fanfold -- some facing left, some facing right. To get the visual effect of a continuous fanfold. Author: David Rakowski

Shrapnel

A full alphabet, numbers and punctuation are represented. The edges of the letters of the alphabet look like they are exploding, hence the name Shrapnel. Author: David Rakowski

TNGMonitorsPlain

Uppercase font and punctuation font based on the typeface used in Star

Trek computer consoles. Author: Ares Software Corp

Trains

Various train parts (engine, caboose, other cars, etc.) Type 1.
Author: Uncle Dave's Oakstand Enterprises

TypeFinder_v1.0

TypeFinder will search thru a PageStream document file and find all known fonts (up to a limit of twelve) and display them. That way, you don't have to tell PageStream's Font Manager about ALL the fonts in your system at once, nor wait forever for it to update the list everytime you want to switch type in your document. You also won't have to remember what type was used where, or waste space creating a template for something trivial. Include assembler source, author: Mark W. Smith

Uechi-Gothic

Uppercase looks goudy... lowercase is a faust-type gothic knockoff.
Author: David Rakowski

UltraCourierDemo

UltraCourier is an extra bold version of Courier. Use it for headlines and for extra emphasis in any document where Courier Bold just isn't bold enough. Author: Andre Page

Unpack disk A

Unpack disk B

CAM #631a,b&c Utilités Télécommunication

AfaxDemo

Demonstration version of the AmigaFax software package. Send and receive faxes with your Amiga 500/1/2/3000. Features background fax operation, share one phone line for fax and data (eg UUCP/BBS/FAX), fax spooling, aliases/mailling lists. Converts between fax and text, IFF ILBM, TeX .dvi files and command files, operates from shell or WorkBench. Requires compatible FaxModem. Demo version limited to single page transmit/receive. Author: David Varley, C-Born Software Systems

IFFCHR_v1.1

IFFCHR is an Amiga graphics utility that will translate non-HAM IFF screens into character graphics text files that approximate the same shapes and colors as in the original screen. IFFCHR is primarily targeted for BBS users who want to participate in "ANSI artwork" message bases. Version 1.1. Shareware. By David Hopwood.

LHA_v1.22

A very fast archiver that is compatible with MS-DOS LhArc V1.13 and LHA V2.13, as well as the Amiga LhArc. LhA is very memory efficient, has been written with stability and reliability in mind, has carefully optimized compression and decompression routines, is multitasking reentrant and pure, handles multiple volume archives (registered version only), and more. Also includes LhASFX, which creates SFX (self-extracting) archives from ordinary LhA archives. Version 1.22, an update to version 1.11, include many new features and bugs fix. shareware, binary only. Author: Stefan Boberg

lister_v1.2

Lister is a program, will allow you to look into various archive filetypes and see what files are inside the archive. Lister will display information on compressed and uncompressed size, compaction factor, date and time, and filename. A total summary will be printed at the end. Lister currently supports Arc, Cpio, LHA, Lharc, StuffIt, Tar, Zip and Zoo archive formats. Include source, author: Kerry Cianos ported by Geoffrey Faivre-Malloy.

ReadMail_v3.71

Amiga ReadMail is a tool for use with any commsprogram which contains a script language. It was made by Torkel Lodberg, the author of NComm V2.0. Amiga ReadMail lets you read, answer and enter messages from any bulletin board system offline. Some file functions are also implemented. This means that you may even order uploads and downloads, or take a look at the list of new files. Most bulletin board operations can be performed while being offline, saving you a lot of time and money. Many message handling functions are included, making it easy to read only those messages that *you* are interested in.

Term_v2.1

A gift-ware telecommunications program written for AmigaOS release 2.x (Kickstart 37.74 and Workbench 37.33 or higher required, Kickstart 37.175 and Workbench 37.52 recommended). Features include total configurability, full ARexx control, Xpr-transfer-support, filetype-identification after download, cut & paste/point-and-click on screen, auto up-and download, scrollable review buffer of unlimited size, solid and fully-featured VT100/VT220/ANSI emulation, optional fast atomic terminal emulation, hotkey support, powerful phonebook and dialing functions, ability to save and print the contents of the screen as IFF-ILBM or ASCII file, full overscan and screen resolution support (new ECS screen modes included), asynchronous operation and a lot more. Comes with six Xpr-transfer libraries (ascii, jmodem, kermit, quickb, xmodem & zmodem). Version 2.1 include bug fixes and new features also includes the full 'C' and assembly language source code. Author: Olaf 'Olsen' Barthel

VLT_v5.517

VLT is both a VT100 emulator and a Tektronix (4014 plus subset of 4105) emulator, currently in use at SLAC (Stanford Linear Accelerator Center). Although the VT100 part was originally based on Dave Wecker

et al.'s VT100, many enhancements were made. Features include use of ARP, an ARexx port, XMODEM 1K/CRC and Kermit protocols, support for additional serial ports, external file transfer protocols (XPR), a "chat" mode, and scrollbar/review/history buffer. It comes in two versions, one with Tektronix emulation, and one without. The Tektronix emulation allows saving IFF files, PostScript files, and printing bitmaps to the printer. This is an update to version 5.045 Version 5.517 include new features and big-fix. Binary only. Author: Willy Langeveld

XPR_ZmodemLibrary_v2.52

XPR Zmodem library version 2.52. This is the laster release of this library. The '020 version contained within now works correctly.

Unpack disk A

Unpack disk B

Unpack disk C

CAM #632 Utiltés diverses

AddAssign_v1.04

A small system patch and replacement for the standard CLI commands 'assign' and 'path'. With AddAssign, you may assign a logical device (like 'C:' to one OR MORE physical devices or directories). AddAssign is especially useful for programs which need a library or something else in a specified path, but you don't want them to be there. Version 1.04, shareware, includes source. Author: Alexander Rawass

BrowserII_v2.04demo

A "Programmer's Workbench". Allows you to easily and conveniently move, copy, rename, and delete files & directories using the mouse. Also provides a method to execute either Workbench or CLI programs by double-clicking them or by selecting them from a ParM like Menu whith lots of arguments. Version 2.04, an update to version 1.0. Binary only. Author: Sylvain Rougier, Pierre Carrette

CLIExe_v1.1

A XIcon style program. It allows you to execute a script from WB and is completly CLI compatible, because it is a CLI. Can use a real script file or take commands in its own TOOLTYPES. Version 1.1, an update to version 1.0. Includes source in C. Author: Sylvain Rougier

ExplodingLayers_v1.0

I think everyone knows what a "window exploder" is. If not, just try it out! Explodes and implodes windows in a fancy manner. Catches all window resize and move events (including zip events). Works with all OpenWindowTags. Fully featured Commodity environment. 2.0 only. By

Andreas Schildbach

KCommodity_v1.63

Multifunctional commodity for OS 2.0. Includes window-activator, time-display in several modes and formats, alarm function, KeyStroke-Clicker, time to environment, Window/Screen cycling, LeftyMouse, ESC-Key can close Windows, Revision Control System, telephone bill calculator, Screen-/Mouse-Blanker, Mapping of german "Umlauts", PopUp Shell, AppIcon support, LeftyMouse, user definable HotKeys. Fully controllable via ARExx-Port. All settings can be customized and saved to disk. This is version 1.63, requires OS 2.0. Written in assembly for speed and efficiency. Includes source. Author: Kai Iske

LoadLib_v1.0

Another LoadLib program, but this version take unlimited number of arguments in both CLI/WB and remove the quote (") so it can work in BrowserII at any time. Pure so you can put it in your resident list. Version 1.0, includes source in C. Author: Sylvain Rougier

ParM_v3.6

Parameterable Menu. ParM allows you to build menus to run whatever program you have on a disk. ParM can run programs either in WorkBench or CLI mode. This is an alternative to MyMenu which can run only when WorkBench is loaded. ParM can have it's own little window, can attach menus to the CLI window you are running it from, or to the WB menus, just like MyMenu. This is version 3.6, an update to version 3.00. Includes source in C. Author: Sylvain Rougier, Pierre Carrette

TaskX_v3.0

TaskX is a program for manipulating task priorities. At least, that's how it started. TaskX 3.0 still shows you a list of tasks running in your system, and lets you change the priority of any of them, but it will also let you easily send signals to them (some tasks will exit when a Ctrl-C signal is sent to them for example), and lets you see much more information than just the priority. Author: Steve Tibbett

WindX_v1.1

WindX is a very simple 2.0-only commodity, which does this: It activates the last window that was activated on each screen as it is popped to the front via Amiga-M. Normally when you hit Amiga-M, the frontmost screen is sent off behind the other screens, revealing the next screen in the list - but Intuition doesn't change the active window when you do this. So, if you hit Amiga-M to bring your editor to the front, the last program you were typing into is still active. With WindX loaded, it will activate the editor window, in this case, as soon as you hit the keystroke - providing it was the last active window on that screen. (WindX 1.1 is a simple update to 1.0, the only change being it's task priority is now 2 instead of 0, so screen flipping works even if a CPU hog is running at priority 0 or 1). Author: Steve Tibbett

Unpack

CAM #633 Utilités diverses

AlarmingClock_v2.2

AlarmingClock 2.2 is an alarm clock program that plays 8SVX files for the alarm. It has many startup options, a snooze button, can open on a public screen, and can use the asl requester. You need 2.0 to run alarmingclock. Author: Brian G. Neal

EditKeys_v1.2

A keymap editor. Supports editing of string, dead and modifiable keys, as well as control of repeatable and capsable status of each key. Runs equally well under AmigaDOS 1.3 or 2.0. If running under AmigaDOS 1.3, requires "arp.library". This is version 1.2. Includes source in assembly. Author: David Kinder

LacePointer_v1.0

LacePointer is a program that will change all that. Running LacePointer will double the resolution of your mouse pointer. So your pointer will be displayed in Lores-Interlace! Author: Nico François

NickPrefs

NickPrefs is an enhancement of IPrefs, the preferences manager of Workbench 2.0. From these very few words, you understand that you need Kickstart 2.0 to use this program ;-)) It has been tested under Kickstart 2.04, that is the one burnt in the A500+' ROMs. NickPrefs manages three new preferences, which may be modified with the three accompanying programs WBPicture, BusyPointer and Floppy. WBPicture allows you to display any IFF picture in the main Workbench window, supplanting the original (and boring ;-)) WBPattern. BusyPointer lets you edit the clock pointer used by programs when they are busy. You may create an animated pointer, see later for details. Floppy provides the ability to mess with the public fields of trackdisk, that is the TDPF_NOCLICK flag, step delay and the like. BE CAREFUL when changing the delays! You should not touch them unless you really know what you're doing! Read on for more info. Author: Nicola Salmoria

NonClick_v1.06

A program to stop floppy drive clicking. Features an intuition user interface that allows you to turn clicking on and off on every drive individually. Requires AmigaDOS 2.0. This is version 1.06, public domain, includes source. Author: Kjell Cederfeldt

PrintFiles_v0.9

A freely redistributable print utility to replace the standard workbench Printfiles command. Supports Arexx, application icon, and setting up a print list with unlimited number of entries. Requires OS 2.04. Includes two versions, V0.9e in English and V0.9d in German.

Includes source. Author: Karlheinz Klingbeil

PublicScreen_v1.02.08

Opens Public Screen with Close/Set Default Menu requirements: AmigaOS 2.04 (v37) changes: fixed process_name, cli usage template added, fixed close default/shanghai bug added "low chip ram" to error requester updated docs for easier reading

Sphinx_v2.6x

SPHINX is a replacement for/complement to the CON: and NEWCON: devices. It is what I believe NEWCON should have been, although NEWCON could not be like SPHINX and remain compatible with CON:. Version 2.6x include new features and bug fix. Author: Nicolas Dade

Switcher_v1.10

Switcher is a very nice utility for switching between screens. It brings up a window on the front screen with a list of the screens in the system allowing you to pick a new screen to bring up to front. (also does the same for windows). Plus, IFF screen/window save, cycling, special 'command' gadgets for launching programs, and more. Release 1.10: new features and many bug fixes.

ToolManager_v1.5

This WB2.0 Commodity will allow you to access your programs via the tools menu on the WB, custom icons on the WB, or via a dock (ala NEXT style). Source code in C is included. Written by Stefan Becker. This program is very configurable and is highly recommended for anyone using WB2.0.

WB_Printer

WBPrinter is a Workbench 2.0 utility that puts a printer icon onto the Workbench screen. Any files dropped on the icon will be printed. This is for Workbench 2.0 only.

Unpack

CAM #634 Utilités diverses

ASwarm_III

ASwarm is one of the best screen blankers for OS 2.0 in the public domain. It has two blanking states, one with an animation of "bees" chasing after "wasps" to certain user-specified parameters, and if CPU usage is high enough, a blacked-out state, in which nothing is displayed, hence not only saving your screen from the certain doom of having wasps and bees imprinted on it, but also conserving as much CPU time as possible so that your application (whether it be your C compiler, ray-tracer, or automatic dishwasher simulator) will get finished sooner. Both time-outs are user-configurable as well. It has

hotkeys for both the configuration panel and the blanking mode, and it's a commodity to boot. Source code is included, as well as makefiles for both SAS/C and DICE.

CPUSet_v1.5

For all Hot-Rod Amigas...Set your data cache/burst inst. cache/burst via Intuition. Shareware by Author: Nic Wilson

CyberCron_v1.3

A cron utility for AmigaDOS 2.0. Uses the new, more flexible, AmigaDOS 2.0 technique for running programs. Offers an extended set of options that may be specified for any given event. Version 1.3, includes source. Author: Christopher Wichura

FixMenus_v1.1a

FixMenus is a utility to fix the menus of pre-2.0 programs which create menus connected to a window on the Workbench 2.0 screen. Prior to 2.0, a programmer expected the menu font to be eight pixels high. Because of this, most menu structures were set for all items to be eight pixels high. The problem that arises now is that the menus of such programs will be very difficult to read and use IF YOUR DEFAULT WORKBENCH SCREEN TEXT FONT IS NOT EIGHT PIXELS TALL. Author: Benjamin Reich

kd_freqLibrary_v3.13

Release 3.13 of my File Requester. Replaces the FR's in arp, asl and req libraries. This version has several new features and bug fixes. Khalid Aldoseri.

KGB_v2.0

It's a known fact that Intuition lacks keyboard control. The mouse emulation is poor at best, and most gadgets, even under 2.0, don't have keyboard equivalents. KGB was designed to provide the ability to browse through and activate windows, screens and gadgets (including the system sizing, dragging, closing gadgets). Author: Pierre Baillargeon

lwb_v1.0

On a Sun Workstation under the twm-Manager of XWindows. It is possible to have a virtual Screen much larger than the real Monitor-Screen like the AMIGA OS 2.0 supports. To manage the movement within your large virtual screen you get a small window in the lower right of the real screen which is a representative of the whole available virtual screen. All windows on the virtual screen are drawn in it and you can move them all by dragging their representatives. The shown clipping can be moved, too within this window. I like this feature very much because you can have a lot of different windows open without overlapping each other. So i decided to program such a utility for the AMIGA. Author: Jörg Wesemann

NewBeep_v1.0

This program plays a user specified IFF 8SVX sampled sound file

whenever another program flashes a screen (calls DisplayBeep()). It can be used with 1.3 and 2.0. With 2.0, NewBeep can invoke the asl file requester. Two sample sounds are included. Loads of laughs!
Author: Brian Neal

NewDefTool_v1.01

A utility to change the default tool for project icons. Has a user defined configuration file for flexibility. Can change default tool according to old default tool or filenames. Supports the use of appicon, so using NewDefTool is a simple matter of dragging and dropping icons. Requires AmigaDOS 2.0. This is version 1.01, public domain, includes source. Author: Kjell Cederfeldt

PM_37.5

PM v37.5 - Copyright (c) 1992 by MKSoft Development (Requires 2.0) PM is a tool that monitors the Amiga system's CPU usage using some hooks that are available in 2.04 EXEC. The program uses the high resolution EClock timer to get real time values for the amount of time the processor spends running tasks and the amount of time it spends between tasks (in task switch and in sleep). By Michael Sinz

ppdata_v1.0

This program is basically an intuition front-end for that library, and allows you to crunch and decrunch DATA files. "But I've already got PowerPacker!", I hear you cry. Well, if you only have the shareware version <= 2.3b, you'll know that crunching can be a time-consuming business. Later (commercial) versions use speedup-buffers to dramatically decrease the crunching time. Newer versions of powerpacker.library provide the facility to use these faster methods of crunching, and that's where PPData comes in. The program is only for use with Kickstart 2.0 upwards. Author: Martin W. Scott

SetScr21

A 592 byte CLI program for WB/KS 2.0+ that allows one to use the newer ECS screen modes with programs that do not yet support them. SetScr intercepts pre-2.0 intuition OpenScreen calls and opens the new custom screens in whatever mode is currently selected for the workbench screen (e.g. PRODUCTIVITY mode). 2.0-style requesters will have the standard 3D look on the opened screens. PageStream2.2HL looks great in PRODUCTIVITY mode. The patch is removed if the program is run a 2nd time. Author: Norman Iscove

SoftLock_v1.0.1

A program to help prevent unauthorized access of your bootable hard drive by requiring a password each time you reboot. Has been tested under both AmigaDOS 1.3 and 2.04. This is version 1.0.1, shareware, binary only. Author: Allan Baer

SunClock_1.0

This program is a clock that shows which portion of the Earth's surface is illuminated by the Sun. It is designed to be usually iconic (a

window on the workbench screen), but can be opened for a larger display with the time updated every second and both the local timezone and UTC displayed. Author: Mark Waggoner

TexadaUtils

4 asm. language programs: WBSuffle: Changes colors of current window Shuffle: Changes colors of all open windows, according to its own settings. UnShuffle: Changes windows back to their old colors. DeleteD: Adds keyboard equivalents to the workbench 2.0 menus:

Delete-	right-amiga-d	Delete
Clean Up-	right-amiga-f	Fix up
Update-	right-amiga-t	updaTe
Show All Files-	right-amiga-v	eVerything
Show Only Icons-	right-amiga-w	Well??
View By Icon-	right-amiga-g	Gosh...
View By Name-	right-amiga-h	Handle
View By Date-	right-amiga-j	January
View By Size-	right-amiga-m	Monstrosity??

Author: Michael Texada

WizardClock_v1.30

A workbench clock with many features and various languages. Version 1.30, an update to version 1.20 (WizardWorks 2). Freeware. Binary only. Author: Stefan Zeiger

Unpack

CAM #635 Utilités diverses

AutoCLI_v2.19

A 'PopCLI' type replacement that works with WorkBench 2.0 and fully compatible with A3000 & accelerator boards. Always retains the default path and stack, and current directory. Can automatically open CLI/SHELL windows to 1 pixel less than the current screen size on opening. New functions include spline patterning on blanking, toggle freeze mouse, more function keys, mouse activated screen shuffle, close gadgets on Shell windows, and more as many users have requested. This is version 2.19, an update to version 2.17. Binary only. Author: Nic Wilson

Bell_v2.1

Bell is a small background program to add an audible error (or attention) bell to the Amiga. It can be configured to use any IFF 8SVX digitized sound as the bell, with selectable volume and pitch values, by a separate preferences module (BellPrefs). Beep should work both under WB 1.3 and 2.0, but BellPrefs works just under WB 2.0. Author: Bruno Costa

DiffTime

DiffTime is used to calculate the difference in time between two dates given in the same format as that used by the date command. If the second parameter is not supplied, the current system time is assumed. The time duration is provided in a fixed field output, containing the years, days hours, minutes, and seconds of duration. Author: David Plummer

Explode_v1.2b

Explode is a background utility that shows a small "animation" whenever a window is opened on any Amiga screen. This "animation consists simply of an outline moved along an arbitrary, user configurable path that originates from the mouse pointer position (thus the name explode). This program differs from existing ones mainly because of the user configurability and the inovative default animation. This program was written and designed under WB 1.3 - although it does work under WB 2.0, some of the new features make it a little useless. Author: Bruno Costa

HDFixer_v1.0

Some of the newer A3000's have high density floppy drives. In the 37.175 version of kickstart, HD disks are not completely supported in HD mode. This program patches the system so that kickstart V37.175 owners are able to use 1.71 MB HD disks in the floppy drive. Requires Workbench 2.04. This is version 1.00, binary only. Author: Peter-Iver Edert

hold_1.43b

Hold is a background utility primarily designed to hold down the right mouse button for you. This means that, to access a menu, you may just *click* the right mouse button, browse through the items (withouth having to hold any button), and when you are done, just *click* the mouse button again. Users of the original Commodore mouse, whose switches where not very stable (specially after some use), will appreciate this program. This does not mean that users of better quality mouses (like the A3000 one) will not benefit from the use of this program. Hold provides an additional utility: window auto-activation (SunMouse-like). Author: Bruno Costa

ht_v3.2

The Simple HyperText System (SHTS) is an easy way to create text files containing hypertext links. Author: Damien Neil

MemMan_v1.1

The MemoryManager can be used to test programs under different CHIP/FAST memory configurations. Version 1.10, freeware, binary only. Author: Carsten Raufu

MemSnap_v1.0

Small memory meter providing snapshot facility, so you can see what

memory a program uses, and whether it frees all its memory. Based entirely on a program called Memeter, but the version I had crashed under 2.0, and so I wrote this. This is 2.0 ONLY (sorry - use Memeter under 1.3), and adapts to screen font set under preferences. Author: Martin W Scott

mini

A minimal text display program for small text files. It will open a window of just the required size on the current screen. Source included. Author: Lorenzo Zago

RoxBlanker_III

RoxBlanker III is a fancy screenblanker program. It blanks the screen by running animation files which were created with a program called Roxanne. It is based on the original RoxBlanker which was launched by SleepyCron at idle time. This version is a standalone version that does not require SleepyCron. But get SleepyCron anyway, because it's way cool. Author: Joe Hitchens

SCSIMounter_v2.02

Removable media partition mounter for Kickstart 2.0 or higher. SCSIMounter allows you to mount and unmount partitions without rebooting the machine. It sports a nice 2.0-style point-and-click user interface that makes handling removable media a piece of cake. 2.02 - Terrible bug fixed that caused SCSIMounter to fail on 68000 machines. 2.00 - SCSIMounter is a commodity now bi-lingual user interface 1.30 - MASK tooltype added 1.20 - Minor changes to the CLI interface. New tool type 'NOUNMOUNT' 1.10 - ReadArgs() CLI Interface added Binary only, Author: Martin A. Blatter

SystemInfo_v2.0a

A system configuration display program with an Intuition interface. Recognizes about 80 different product codes and about 40 manufacturer ID's. Displays information about all AutoConfig cards, all mounted drives, vectors, processor types, and other useful information. This is version 2.0a, shareware, binary only. Author: Paul Kolenbrander

TextWeasel_v1.0

TextWeasel 1.0 is an intuition-based text formatting/filtering program that has 19 common operations like CR and LF manipulations, line numbering, left justification, statistics gathering, and control character filtering. TextWeasel will run with any version of kickstart; it uses reqtools.library (included) for standard requesters.

Trap_v2.4

Trap is designed to catch system exceptions and display a requester on the frontmost screen, allowing you to either suspend or remove the crashed process or reboot the system. It displays the CPU registers, allowing you to take a deeper look on what went wrong. It can be removed at any time and it doesn't override a private trap handler attached to a task/process. 2.0 only. By Abt and Kneer

wbloc_v1.0

WBLoc is a small screen hack that displays a "locator" on the Workbench screen, made up by a crosshair and a sprite with the coordinates of the active pixel. It is meant to be used to measure pixel distances and sizes of images in the WB screen. Although it isn't the most useful utility in the world, there are some interesting parts of the source code worth looking at. It works both under WB 1.3 and WB 2.0. Author: Bruno Costa

Unpack

CAM #636 Utilités domestiques

AdPerfect_v1.1

Some of you might remember a tiny, bugged little address-storage program called 'Trademate'? - Well, I decided not to update it anymore because of it's bugs and messy source.. but I could stand the idea, and the only other 'useable' program was 'Swappit'. -- Well, what could I do than start from scratch on a new program? The result is ... AdPerfect!! Author: Vidar Bang

Amigadex_v1.61

A disk based "address book". It is intended to be used as a personal data base for the names, addresses, and phone numbers of all your friends and business associates. May be used to maintain a small mailing list. Includes a flexible print utility and import function. Version 1.61, shareware, binary only. Author: Ray Lambert

AnimalsIcon

Animals representation icons from an England public domain disk.

Annotate_v1.0

A text editor written for AmigaDOS 2.04 only, that takes advantage of public screens and the system default font. Features include folding, shifting, and full clipboard support. Version 1.0, binary only. Author: Doug Bakewell

AppliGen_v1.0

An Application Generator for Superbase III. Create the SBpro DML program's menus without having to do the same work over and over. Creates Superbase DML sources with menus, labels, opening of files, queries, etc. Many user-selectable options (including all SBpro SET commands). Menus can be previewed as Intuition menus or text-menus. Sources and included sub-routines can be syntax checked, and exported as ASCII or ".sbp"-file. Version 1.0 interpreted language source and executable. Author: Ivo Kroone

EnvPrint_v1.50

EnvPrint is a handy tool for printing envelopes for letters. Just type in the addresses or load them from disk, and EnvPrint will organize the printing job for you. Includes an ARExx port. Version 1.50, an update to version 1.20 (WizardWorks 2). Shareware US\$ 10. Binary only.

Author: Stefan Zeiger

EZSpool_v1.0

Disk based printer spooler. WB2.0 required

Icons

A selection of 8 color hires icons for your viewing pleasure. Author: Ernst Janesch

Icons4

Some icons for graphics programs and data.

MythologyIcons

Mythological subjects representation icons from an England public domain disk.

WreadFiles_v4.2

WreadFiles is a vocal text file reader program for use on the Commodore Amiga. The text is both printed to the screen and spoken. Author: M.L. Barlow

Unpack

CAM #637a&b Utilités domestiques

AIBB_v4.3

AIBB is a utility primarily designed to assist in the evaluation of system performance. This version of AIBB includes a few fixes and feature enhancements Author: LaMonte Koop

bBaseII_v5.32

A simple database program using an intuition interface. Stores, sorts and searches for information. Limited to 9 fields in each record. Features include fast sorting, search in any field, mailing label support, and best of all, it's really easy to use. This is version 5.32, which fixes some bugs which crept into version 5.3. Binary only. Author: Robert Bromley

Comics

Comics is a database manager program to handle a comic book collection.

It can store the Title, Issue, Date, Author/Artists, Cover, Current, Purchase, and Profit Prices, number of Copies, Notes, Publisher, Condition, and Format for each issue. It has a find mode, generates reports, indexes by title and issue, and supports "updating" to use last month's information to use in the current month's issue. Also supports inserting a series of comics with one command. Was tested on an Amiga 500 with 1MB ram running under Wbench 1.3. Written with Lattice C; includes the C source. Author: Chuck Jordan

LoranNotebook_v2.0

A database for storing, searching and printing loran numbers. Store Lats/Lons, TDs, Waypoints, Depths, State, County, Comments, and Quick Comments. Search by any category, and numbers can be searched with a margin of error. Printouts as text only or as a graphic. Select sites on the plot screen by lassoing them. Version 2.0 includes a lon/lat scale on the plot screen, better zooming, and accurate land areas via the World Database II (included) and/or user drawn. You can now show and edit land on your plots by drawing it in or by making a list of lat/lon points. A small sample database is included. Version 2.0, binary only. Author: Allen Maroney

MusicMania_II_v2b

The latest update for Music Mania. Complete new look (WB 2 look). This is for the casual and/or avid music collector. Catalog your CD's, LP's, Cassettes, 8 Tracks (yes 8 tracks), Reel To Reels, 78's, 45's, etc. Multiple print features. Very comprehensive. Needs 1 meg of CHIP RAM. Author: Lord Sutch Productions.

SiliconSec_v1.51

A bowling league statistics generator. Teams are ranked by win/loss record & total pins. Tracks team and individual statistics. Absent and 'blind' bowlers, floating and team subs easily entered. ABC/WIBC award lists, recap forms, simple newsletter article and other options can be generated each week, if you want them. A address list, phone list, mailing labels and end-of-season report meeting ABC/WIBC requirements may be generated any time. Online help with search may be edited by the user. Runs from the Workbench or CLI. One meg required. Version 1.51, binary only. Author: Allen Maroney

WBase_v1.2

A handy database which stays as a small window on your Workbench screen and supports PowerPacked files, even crunching them itself. It also allows you to run programs from it. This is version 1.2, binary only. Author: Simon Dick

WineSteward_v1.1

The Wine Steward (version 1.1) by Mike Richan, Wine Steward allows you to match hundreds of food types with 100+ wine types, quickly and smoothly. Everything is mouse driven, and complete instructions can be found within the program.

Unpack disk A

Unpack disk B

CAM #638a&b Utilités domestiques

DrawMap_v4.0

Release 4.0 of a program for drawing representations of the Earth's surface. New features include using the full Micro World Data Bank data files, user selection of the items to be included (e.g., coastlines, rivers, etc.) and the amount of detail in each map, and a redraw function. Corrects a problem with box and text selection encountered under AmigaDos 2.04, but AmigaDos 2.04 is not required. Requires 1.5 megabytes of memory and a hard disk with 1.6 megabytes of free space. Also includes version requiring a 68020 CPU and 68881 FPU. This is an update to version 3.1. Includes full source.

Elements_III

Very nice interactive display of the the Periodic Table of Elements. Includes general row and column information, plus a test mode where the program asks specific questions about the selected element or row/column. This is version 3.0, an update to version 2.3b. Now is completely Amiga-DOS 2.0 conformant. Path and language information are configurable from the icon, uses 2.0 proportional fonts, can be opened on a public screen, and includes German and Swedish name files. Shareware, binary only. Author: Paul Thomas Miller

GourmetGuru_v1a

Gourmet Guru v1.a from Itchycoo Productions (Formerly Lord Sutch Prod.) Recipe, Bartender and Wine Inventory database with import/export feature. Full print and search functions. Compatible with MS-DOS's Meal-Master recipe program. Needs 1 meg of CHIP RAM.

Perfmeter_v1.2

PerfMeter is the X's PerformanceMeter-style little meter, which shows CPU usage, CPU load, chip, fast and public memory. The items can be selected from the Project menu. In v1.2 there's current uptime, too. Uptime is reseted every time you start Perfmeter so I think you better add perfmeter command to your s:user-startup. Author: Juha Tuominen

stockanalyst_v3.01

An incredible stock/mutual fund/market indicators/ analysis program. One of the best in a recent AmigaWorld comparative review. And it's just \$25.00 shareware! The manual alone is worth the price. Whether you are a serious investor or just play the market on paper, this is a must have. Great graphs, over 20 different measurement criteria, built in automatic comm program for auto downloads of quotes. Would be cheap at 6 times the price! Fully operational, not a demo. 2.0/1.3 compatible

Unpack disk A

Unpack disk B

CAM #639a&b Jeux

Adventure

The Colossal Cave Adventure, by Donald Woods and Will Crowther. This program runs from the CLI or Workbench, and is virtually identical to the original mainframe classic. Version 1.00, binary only. Author: Donald Woods, Will Crowther; ported by Tony Belding

CelestialCaesars_v1.11

Celestial Caesars, a strategy game for up to nine players. This simple wargame pits you against any combination of human or computer opponents. The game uses an Intuition interface, and can be played by file-mail. Version 1.11, binary only. Author: Tony Belding

DiamondsThief

Drive your little thief buggy around the screen and try to pick up the diamonds while avoiding all the nasties on the screen. Freeware. Binary only. Author: Harshy Wanigasekara

Eaters_v1.0

A screen hack that places a number of creatures called Eaters on the screen. These hungry Eaters live on white dots, consuming them and leaving black droppings in their place. When not near a white dot, they move randomly. Version 1.0, includes source. Author: Guido Wegener

FireFighter_v0.0001

Shoot em up construction kit game

Haktar_v1.6

A kind of Adventure Construction Kit based on an easy-to-learn interpreter language. With it, you can create moderately complex multiple choice adventures. Some example adventures are included. Version 1.6, includes source. Author: Guido Wegener

Pipeline_II

A game like the commercial game 'Pipe dream' (Pipe mania). Needs a joystick. High scores are saved to disk. This is version 2.0, an update to version 1.0. Includes source in assembly language. Author: Andri Wichmann

Raid2

This is a PD shoot'em'up. It pretends to be a clone of SWIV.

snake_v1.0

Snake is a very simple game. A snake-like figure crawls over a surface where some blocks are placed. The snake is controlled by using the joystick, and you must avoid all the blocks, except the single one in a different color. The colored block MUST be hit: when you do so, another colored block will appear and your score will be increased by one. You must also avoid to hit your own tail - the snake grows as time passes to make things a little more fun. If you hit yourself or a wall or a block, the game is over - restart pressing fire. To exit the game, close the window. This program works both under WB 1.3 and 2.0.
Author: Bruno Costa

Unpack disk A

Unpack disk B

CAM #640a&b Utilités programmation

3dc

Here's a C-source for a 3d-program for the Amiga-computer. ;) It has just about all the features you could want: integer math, light source shaded polygon gfx, animation, joystick-routines, etc. etc. This source should be VERY helpful to anybody, who's thinking of (or actually is) developing 3d-programs.

ARTM_v1.6

Amiga Real Time Monitor displays and controls system activity such as tasks, windows, libraries, devices, resources, ports, residents, interrupts, vectors, memory, mounts, assigns, locks, fonts, hardware and res_cmds. This is version 1.6, an update to version 1.3c.
Shareware, binary only. Author: Dietmar Jansen and F. J. Mertens

Bovs_v2.0

Bovs (pronounced "boffs") is an overlay system designed to replace the standard overlay system supplied with SAS/C. It acts as both overlay supervisor and startup code. It offers a very flexible dynamic overlay system instead of the standard rigid hierarchial system, using locking and automatic flushing on low memory. Startup code can auto-detach at the application program's option, and automatically parses command-line arguments under 1.3. A separate version is included without overlay support (just startup code). Bovs is intended especially for large applications which need flexible and efficient use of memory. (It is used in my Shareware music player, MultiPlayer.) Author: Bryan Ford

BumpRev_v1.0

Implements easy creation of source code revision headers, similar to

the log headers to be found at the top of the Amiga 'C' include files. Is a rewritten version of the DoRevision program. This version can be used for assembler source files as well as C source files. This is version 1.0, includes source. Author: Torsten J|rgeleit

Bump_v1.0

A little tool that makes it easy to keep the version string in your source code up-to-date. Version 1.0, includes source. Author: Jan van den Baard

enforcer_v2.8b

Detects/protects against illegal memory hits. Compatible with all OS versions & machines (requires a Memory Management Unit or 68030 processor). The low 1K of memory and all areas that are not RAM are protected from CPU reads or writes. ROM is marked as read-only. Version 2.8b, an update to version 2.6f. Binary only. Author: Bryce Nesbitt

FLUSHLibrary_v1.1

This library has been designed to allow easy notification if memory is getting low. Programs which desire this information have to ask for it at initialization, and to "unsubscribe" at cleanup. A safe way to do this is to subscribe AFTER having allocated everything, and unsubscribe BEFORE freeing the memory. Authors: Marc Schaefer & Michel Schinz

FontConverter

Converts standard font files into C code structures that can be included directly in your program. Probably most useful for people writing programs that take over the machine and thus do not have access to the standard fonts directory. Includes source. Author: Andreas Baum

Foreach

To perform a script loop using local variables to contain loop values. Author: Andy Finkel

HardblocksLibrary_v1.1

A shared library with support routines for Commodore's hardblock standard, and a small tool which demonstrates use of the library. Version 1.1, includes source. Author: Torsten J|rgeleit

HotLinks_Developers_Kit

This is the HotLinks Developers Kit we are making available to any and all who are interested in adding hotlinks support to their applications (present or future). Author: Soft-Logik Publishing

IFF_Library_v22.1

The iff.library is an easy to use Amiga library which gives you some powerful routines to deal with IFF files, especially ILBM files

(pictures), ANIM files (animations) and 8SVX files (digitized sounds). It was fully written in Assembler and is only 3.2 KBytes long. The decompression routines are the fastest I've ever written. Author: Christian A. Weber.

Intuisup_v4.0

A shared library with support routines for using texts, menus, borders, gadgets, requesters, and more, under AmigaDOS 1.3. Includes a template editor and source to library and test programs. This is version 4.0, an update to version 3.0. Author: Torsten J|rgeleit

JM_v1.1b

Job Manager is a utility which extends the AmigaDos multi-tasking environment by providing features such as: allocation of CPU cycles in any ratio to multiple CPU bound processes, default task priorities based on task name, task logging, system uptime reports, task CPU use and CPU % reports, task invocation times, and more. JM has very little impact on the system itself. Requires AmigaDOS 2.04 or later. Includes 68000/20 and 68030/40 versions. Version 1.1b, an update to version 1.0. New features include better task name detection, an ARexx port, and a number of bug fixes. Binary only. Author: Steve Koren

MkMake_v1.45

A tool for generating makefile automatically. Author: Anders Hybertz

mon_v1.54

This is a machine code monitor/debugger program for the Amiga. The first version was created over 3 years ago, and many of the features and commands of the monitor were made similar to those of the monitors available for the Commodore 64. However, because the Amiga is a quite different machine many new commands and features were needed. Later versions of the monitor add many more useful features, as expressions and variables. This version is quite close to an actual symbolic debugger as it can read symbol table information from executable files and display them in disassembly listings. It also has a built-in script language. Author: Timo Rossi

Mungwall_v37.51

Munges memory and watches for illegal FreeMem's. Especially useful in combination with Enforcer. Output can go to either the serial or parallel port. Includes a new MungList program that examines used memory areas for MungWall tag info, and outputs a list of who owns the various pieces of allocated memory, their sizes, etc. Can even identify the owner of the memory by task name. Version 37.51, binary only. Author: Commodore Amiga; submitted by Carolyn Scheppner

NoFragLib_v2.2

A library containing 6 routines for defragmenting memory. This is version 2.2. Includes source. Author: Jan van den Baard

NotePlayer_v1.0

This document describes the NotePlayer standard. The NotePlayer standard is an application interface specification designed to be compatible across all 680x0-based computers. Its purpose is to allow hardware-independent music players to be written which can be used in a variety of environments, operating systems, and even on completely different computers. It also makes it easier to simply write music players for the Amiga. Author: Bryan Ford

Skew

Skeleton Writer is a tool for generating C code for various Intuition based applications. You click the mouse and the code gets written. Similar to PowerSource and GadToolsBox, but with slightly different functionality. Author: Piotr Obminski

Unpack disk A

Unpack disk B

CAM #641a,b&c Fontes

Alex-Antiqua

Display style adobe type 1 font, Author: Alextype

Avion

Display style outlined adobe type 1 font.

CGCapsFontsl

These are CompuGraphic fonts converted from freely distributable PostScript fonts using the 'Font Manager' program that comes with Professional Page 3.0.

CarrickCaps, A very ornate 'woodcut' font for fancy initial paragraph characters

GreenCaps, A 'two-tone' font

Judas, A 'Judas Priest album cover' type of font.

CGDavysDingbats1

These are CompuGraphic fonts converted from freely distributable PostScript fonts using the 'Font Manager' program that comes with Professional Page 3.0. DavysDingbats A various picture fonts

CGDavysDingbats2

These are CompuGraphic fonts converted from freely distributable PostScript fonts using the 'Font Manager' program that comes with Professional Page 3.0. DavysOtherDingbats A various picture fonts

CGFonts1

These are CompuGraphic fonts converted from freely distributable PostScript fonts using the 'Font Manager' program that comes with Professional Page 3.0. Architect, BlackChancery, Faustus, Luxembourg, Mira.

CGFonts2

These are CompuGraphic fonts converted from freely distributable PostScript fonts using the 'Font Manager' program that comes with Professional Page 3.0. Middleton, Muriel, ParkHaven, RichardMurray, OswaldBlack.

DavysCrappyWriting

The font represents the sloppier side of my handwriting and is designed for use at 24 points. Author: David Rakowski

EditionCaps

The shareware typeface enclosed is an all-caps version of Diehl.Volk Typographics' Edition Serif. It is Type 1 format.

EileenCaps

EileenCaps and EileenCaps-Black are two related DropCaps fonts drawn in an elegant and complex Art Nouveau style. Author: David Rakowski

Eraser

Full font of chalk-on-blackboard characters. Author: David Rakowski

GALLEDIS

Galleria Display is a font that will be readily recognizable by most. It is used frequently in the design of logos. It is a display face, with a "modern" flair.

Garton

The Garton font is a semi-script serif display font with a full set of characters, numbers, punctuation, a few ligatures, and a helping of upper- and lower-case swash characters. Author: David Rakowski

Gessele

Gessele-Script is an elegant script font from the Art Nouveau period. Author: David Rakowski

GoldDiskTools

CreateFont: From correctly installed CG_fonts, will create Professional Draw fonts, PostScript download fonts or Amiga BitMap fonts.

Download: Will permanently download a postscript printer font file to your postscript printer. It will remain downloaded until the printer is powered off.

CG_Update: Will update the the CGFonts directory after Type 1 fonts have been converted to CGFonts and copied into the CGFonts directory. Just double click on the icon and watch your hard drive light. When the drive light stops the update is complete (this is similar to WorkBench's FixFonts).

Griffinone

GriffinDingbats contains about 155 picture characters and a rather ornate Gothic drop caps font. Author: David Rakowski

International

Misc picture adobe type 1 characters, Author: Gary L. Ratay

Lilith-Heavy

The Lilith-Heavy font is a companion to the Lilith-Light and Lilith Initials fonts. Author: David Rakowski

McGarey

The McGarey Fractured font is a typewriter-like font with mild contusions on the characters. Author: David Rakowski

MI-Clip2Font_v1.1

MI-Clip2Font 1.1 Update. Fixes a bug that scrambled character ordering. MI-Clip2Font converts any PDraw clip file into a PDraw font file. Full 224 character set supported. Useful for organizing clips into compact fonts. Program includes an on-screen kerning table editor. A MUST for PDraw users. Author: Gary Bruslanowski

Nixon

NixonInChina is a font designed to look like display printing on many Chinese restaurant menus. It is based on a font called Chopstick. Author: David Rakowski

RabbitEars

The RabbitEars font is a round, bold '40's type of advertising display font whose letters slightly resemble Cooper Black. Author: David Rakowski

Relief

The "Relief Pak" contained herein consists of three fonts drawn in relief: WhatARelief, ReliefInReverse, and RoundedRelief. They were drawn in response to a user's request for a "sans serif relief font." WhatARelief and ReliefInReverse use the same letters shapes -- a squarish sans serif relief alphabet. ReliefInReverse prints a black strip with white shadows, or the "negative" of WhatARelief.

RoundedRelief is a rounder, more condensed relief font. Author: David Rakowski

Rickshaw

Chinese style adobe type 1 font. Author: Peter S. Bryant

Tejaratchi

TejaratchiCaps is a caps-only font of raised quasi-metallic letters. Author: David Rakowski

Tenderleaf-Caps

Tenderleaf Caps is a font of CAPS ONLY, plus ampersand, exclamation point and question mark. It is a display font of rough capital letters with leaves growing out of them. Author: David Rakowski

Twogriffin

contains about 155 picture characters and a rather ornate Gothic drop caps font. This version is broken up into smaller pieces which should alleviate problems encountered in the huge full version. Author: David Rakowski

Will-Harris

The Will-Harris font is patterned after the display font 'Skyline.' It is a special-effect font wherein the characters look like views through Venetian blinds of a city skyline. Author: David Rakowski

Unpack disk A

Unpack disk B

Unpack disk C

CAM #642a&b Télécommunication

AmigaSatTrack_v2.1demo

Satellite tracker program with full intuition interface.

huffman_v1.0

Huffman is a (not so) simple program to compress files, using the well known huffman coding algorithm. The compression ratios achieved by this method are worse than those obtained by compress, arc, lharc, zoo, zip and many others, but at least you have the source code ;-). Huffman has been ported easily to MeSsy-DOS and UNIX, and can be used as a simple way to compress files to be transferred between different systems, over which you have control (to remove bugs or add features). Huffman works perfectly under AmigaDOS 1.3, but under 2.0 you must disable fast memory using NoFastMem (don't ask me why!), as is

necessary to run PKAZIP. Note that this was tested in an Amiga 3000 under Kickstart v36.209, with burst mode and caches turned either on or off. Author: Bruno Costa and Lucia Darsa

LAZi_v1.1

A graphic interface for the archive utilities Lharc, Arc, and Zoo. LAZi will add, delete, extract, and update single or multiple files, list and test archives, allow you to read extracted readmes/docs or any other ascii file, save a configuration file that holds the locations of your work directories, archive utilities, and its position when iconified. At least 1Mb of RAM is recommended. Version 1.1, an update to version 1.0. Binary only. Author: Mark W. Davis

MrED_v1.20

An ANSI graphics editor that allows loading and editing of ANSI color files, commonly used in BBS programs. Features block moves, a line drawing mode, colorize functions, full ANSI sequence support, and more. Version 1.20, binary only. Author: Robert V. Fahey

OwnDevUnit_v2.1

A package that provides an extended locking mechanism for a device/unit pair that makes using programs like getty much easier. Getty is a program that sits on the serial port waiting for calls to come in. By using OwnDevUnit.library, a program can request that getty temporarily release the serial port. Version 2.1, an update to version 2.0. Includes source. Author: Christopher Wichura

TeleBASE_v1.14

TeleBase will print out mailing labels, phonenumber lists, dial the phone, and keep track of it all! Requires 2.0 and REQ.LIBRARY (included). This appears to be a nice, simple address/phonebook database manager with dialing and printing features

term_v2.2b_int

A gift-ware telecommunications program written for AmigaOS release 2.x (Kickstart 37.74 and Workbench 37.33 or higher required, Kickstart 37.175 and Workbench 37.52 recommended). Features include total configurability, full ARexx control, Xpr-transfer-support, filetype-identification after download, cut & paste/point-and-click on screen, auto up-and download, scrollable review buffer of unlimited size, solid and fully-featured VT100/VT220/ANSI emulation, optional fast atomic terminal emulation, hotkey support, powerful phonebook and dialing functions, ability to save and print the contents of the screen as IFF-ILBM or ASCII file, full overscan and screen resolution support (new ECS screen modes included), asynchronous operation and a lot more. Comes with six Xpr-transfer libraries (ascii, jmodem, kermit, quickb, xmodem & zmodem). Version 2.2b include bug fixes and new features also includes the full 'C' and assembly language source code. Author: Olaf 'Olsen' Barthel

xprbplus_v1.0

This is an Amiga shared library for use with terminal programs such as Term, VLT and Backtalk, which implement the XPR standard. Its purpose is to provide the improved facilities offered by the Compuserve B Plus Protocol. This first release implements the 'File Information' Facility which enables file sizes and hence estimated download times to be displayed during downloads. NOTE: This library does NOT implement download resume. As such, it offers little over the xprquickb library.

Unpack disk A

Unpack disk B

CAM #643a&b Utilités graphiques

2View_v1.50

2View is an ILBM picture viewer for use under Workbench 2.0. It supports all standard Amiga graphics modes, SHAM, MacroPaint-style dynamic hires, color cycling, ARexx, and both the CLI and Workbench. A list of files to display can be given, or each filename can be specified individually. Each picture can be shown for a specified period of time or until the user clicks the left mouse button. Version 1.50, an upgrade to version 1.11. Includes source. Author: Dave Schreiber

AnimFader_v1.0

AnimFader is a small utility to fade screens in and out. Author: Andreas Ackermann

AniMan_v2.1

AniMan combines Amiga animation, speech synthesis, and voice recognition, to provide you with an animated talking head that will run any Amiga program by voice command. Ask for an Amiga program by name, and AniMan will oblige. If AniMan becomes impatient, you may be insulted. AniMan will also recite poetry if you ask nicely. This is Version 2.1 of AniMan, which requires only 512K chip memory and supports both the Perfect Sound 3 or Sound Master (Sound Magic) audio digitizers. AniMan is like nothing you've ever seen before. Binary only. Author: Richard Horne

filmview_v1.0

This is a viewer for filmstrips created with Imagemaster, Imagemaster F/c, or Image Professional. The archive contains one sample filmstrip for the curious. Filmstrips are a great way to show off the animation uses of our image manipulation software.

FreePaint_v37eta

A freely redistributable painting program, much like the popular DPaint program. Version 37eta, an update to version 35z. Binary only. Author: Stefan G. Boldorf and Bjorn-Eric Trost

jpeg2dctv_v0.2

A program to decompress JPEG compressed images into a DCTV display. You will need a screen grab program since this does not have a save pic feature yet. You will also need the DCTV.library.

Mostra_v1.06

Mostra is a shareware IFF utility featuring real-time unpacking scroll, dozens of options, "smart" analysis of any IFF file (FORMs, LISTs,... also nested ILBM!), total control over display modes, simple slideshow processing, pattern matching, SHAM, an external link to show Dynamic Mode pictures, double buffering, fast decompression, color cycling, TeXdocs, startup files for easy custom configurations and complete WB support, through ToolTypes and Style icons! This is version 1.06, an update to version 1.04. Binary only. Author: Sebastiano Vigna

P-Animate

A full 3D Animation program for producing animations in Anim5 format, with emphasis on live characters rather than inanimate objects. Can also be used to produce animated illustrations for use in P-Reader illustrated texts. Version 2.1, freeware, binary only. Author: Chas A Wyndham

Slicer_v2.0

A program for creating abstract art based on mathematical functions, such as the Mandelbrot set, Julia sets, and related abstractions (chaotic dynamical systems). Features include fast fixed or floating point arithmetic, many different functions, many computation options, many coloring and rendering options, batch mode, focus, multi pass, zoom in, zoom out, pan, and four dimensional navigation. The produced pictures can be thought of as cross sections or "slices" revealing the insides of solid (if imaginary) objects. Version 2.0, an update to version 1.0. Binary only. Author: Gary Teachout

SurfacePlot_v2.0

SurfacePlot is a math tool for drawing 3-dimensional parameterized surfaces. Useful for visualizing the surfaces used in various mathematics classes. Allows you to use three separate functions for the X, Y, and Z coordinates. Includes rotation and zoom for changing the viewpoint. Version 2.0, binary only. Author: Ole Bak Jensen

VS2PR_v1.2

Converts files to and from VideoScape 3D and PageRender 3D. It preserves and matches colors as closely as possible, and retains surface detail polygons from VideoScape. Good for Video Toaster owners looking for the more mathematical 3D objects that PageRender generates so well. Other features include scaling, batch processing, and a QuickRender module that lets you preview the 3D objects in wireframe. This is version 1.0, binary only. Author: Syd Bolton

Unpack disk A

Unpack disk B

CAM #644a,b&c Langages

c++2latex

C++2LaTeX: Produce prettyprinted LaTeX files from C++ or C sources
ported by Lars Magnus Nordeide

dicepref_v1.0

DICE-AREXX environment. Author: Matt Dillon

gasldsrc-920429

Source of GAS (gnu assembler). Author: Markus Wild

gcc_v2.1

The GNU C compiler V2.1. Author: Markus Wild

gcctools-920420

These are some tools useful in a gcc programming environment.

Tool	Explanation	Origin
ar	librarian	4.3bsd-reno
ranlib	maintains symbol index in a library	4.3bsd-reno
nm	display symbols in libraries/objects	4.3bsd-reno
size	display size of text/data/bss space in objects	4.3bsd-reno
tsort	topological sort	4.3bsd-reno
hunk2gcc	convert hunk obj/libs into a.out objects	myself

Author: Markus Wild

libauto-920413

This is an experimental library package for gcc (used with the GNU ld linker) that allows you to automatically open/close shared Amiga libraries, as long as the library base in question is referenced as an external symbol. Author: Markus Wild

Unpack disk A

Unpack disk B

Unpack disk C

CAM #645a&b Jeux d'arcade

AmyHawk

Here's a game created with "Shoot'em UP Construction Kit" called "Amyhawk", you get to fire at Macs, Ataris, and other kinds of evil creatures. This is a fast'n'furious shoot'em up game with sound effects.

FORTRESS

Another "Shoot'em UP Cnstruction Kit" Tank game style. Author: Paul Ciulla (you have to uncompress with Lharc (included)).

Intrepid_v1.5

An arcade/strategy game in which you must navigate a high tech tank through the Antarctic to rescue a scientist taken hostage by terrorists. Version 1.5, binary only. Author: Peter Gage (you have to uncompress with Lharc (included)).

NUCLEAR_PLANET

Another "Shoot'em UP Cnstruction Kit" game. Battle your way thru a country fighting to keep Sununu president. The entire planet has gone nuclear; energy plants, uranium storage buildings and waste dumps cover the land. etc. Author: Paul Ciulla

SEUCKHCK.TXT

Text file describing how to have infinite live hack in "Shoot'em UP Construction Kit" game. Author: Arthur Johnson Jr.

SkyAce

Another "Shoot'em UP Cnstruction Kit" game. You are an American fighter pilot during WWII sent to defend your carrier and destroy as much of the Japanese Navy, Air Force, and Ground installations as you can. You'll be fighting in the South Pacific where the Japanese have a strong hold on most of the islands. Watch out for the convoys and get those tankers! Author: Bob Van Allen

Vengance

Vengance is a game created with the Shoot 'Em Up Construction Kit. You must fly deep into enemy territory, destroy as much of the land and sea-based defense system as possible, and blow up the Nuclear Weapons plant. Author: Steve Winkler

Unpack disk A

Unpack disk B

Citadel_v3.41.e6

A full featured Amiga BBS program with all the necessary files to setup your own BBS. Citadel is a room structured message system with the fundamental design goal of providing a congenial forum conducive to interesting discussions. Messages are stored and retrieved in chronological order within each room. Callers may travel freely between the rooms, reading old messages and posting new ones. Binary only, source available from authors. Author: Jay Johnston, Hue JR., and Tony Preston

LhA_v1.32

This is the evaluation version of LhA V1.32 - LhA V1.32e. It fixes a couple of bugs found in LhA V1.22e. 'Dangling lock' problem solved. National & old file systems handled properly. Fixed bug in delete command. Plus several other bugfixes and additions. Binary only, Author: Stefan Boberg

metamail_v2.3

This is a port of metamail version 2.3 to the Commodore Amiga. The current version has only been tested with Amiga OS 1.3, but there should not be any problems with 2.0. Ported programs: ezview, mailto, metamail, mmencode, richtext, splitmail. Author: Johan Widén

Necromancer_v1.0

Here's the first non-beta version of Necromancer terminal program. I've corrected all the known bugs and added a few more features. This terminal is designed for people who find most terminals have a few dozen features they never use. It has all the basics, up to 30 macros, phonebook, review buffer, etc. Uses XPR protocols (X-, Z-modem, and Kermit are included). It's not a memory hog either. Binary only, Author: William Coleman

Remote

Here are some utilities I wrote to enhance and support, remote AUX: logins. Including Zmodem transfers, editing files, and my enhanced AUX: handler. When combined with Getty (from UUCP package by Matt Dillon) and csh a nice aux: environment is only a phone call away. Files included: Remote-Startup, guruhandler, sd_aux_handler, mountlist.aux, aux.login, emacs, az, aux.newcli, auxshell-start. Author: Steve Drew

Space_v2.6

Citadel Space Empire is a multiplayer game for up to 25 players. The documentation shows how to set it up as a door for the Citadel BBS. Version 2.6, binary only. Author: Tony Preston

XprbplusLibrary_v1.1

XPRBPlus.library is an Amiga shared library for use with terminal programs which support the XPR standard such as Term, VLT and Backtalk. Its purpose is to provide the improved facilities of the B+ Protocol.

This version implements the 'File Information' facility which allows file sizes and hence estimated download times to be displayed, together with 'Download Resume' which allows partial file transfers to be. Binary only. Author: Terence Finney

Unpack disk A

Unpack disk B

CAM #647 Jeux divers

3dttt

3d Tic Tac toe game (5 levels). Binary only, author: Brian Grier

4Wins_v1.0

A simple little WorkBench game where the first one to get four happy faces in a row wins. Author: Kay Gergs

Attacks

A two player strategy game played on a seven by seven grid, modeled after the arcade game called Ataxx. The moves and rules are very simple, but the strategy is complex. Includes source in Modula-2. Author: Scott Biggs

BenchBall

BenchBall, a simple hack/toy by Greg Cunningham, BenchBall is a ball that bounces around on your Workbench and bounces off your pointer. There is no objective and no point to it. Binary only.

Bridge_1.04

Amiga Bridge is an Amiga program that plays the game bridge. It supports a subset of the bidding system described by Eric Jannersten in his books "Bridge från grunden" and "Systemet i ett nötskal" (I don't know their english titles, if any). As far as I know, this is the first non-commercial bridge program available for the Amiga. In my opinion it compares well with the commercial ones :-), especially when the user interface is concerned. I admit the documentation might be a bit sparse, but who reads lengthy documentation files anyway? Version 1.04: Fixed some minor bugs. Binary only, Author: Erik Bergersjö

dog_v1.0

A puzzle where the object is to push boxes to designated locations. Uses HAM mode and is written in JForth. Relative difficulty for this puzzle is easy, but it will take over a half hour for most people to find the solution. This is version 1.0, binary only. Author: David M Cole

Ishid-o-matic

An Ishido type game. Lots of features, like single player, two players, tournament mode, highscore tables, sound, etc. Includes partial source in Modula-2. Author: Robert Brandner

nova_v2.0

A puzzle where the object is to push boxes to designated locations. Uses HAM mode and is written in JForth. Relative difficulty for this puzzle is advanced, and it will take over two hours for most people to find the solution. This is version 2.0, binary only. Author: David M Cole

OrderDrawer

Order is a tile game played on a 7X7 board. Each tile can be one of 5 colors or can be blank. The purpose of the game is to arrange the tiles in a way to achieve the maximum order. Binary only, author: Alan Farrell

ShiftIt_v1.0

A small game, for installation on the workbench. Useful if you must wait for the compiler or something else. Binary only. Author: Robert Brandner

shotSTAR

Nice star program, creates complex spring-art-like stars, 2 versions + source code. Author; Aaron Holmes.

SQUARED

A simple strategy game for one or two players. Entertaining for just about everyone over eight years old. A variation of the connect the dots to make a box game. Binary only, author: CLOCKWORK SOFTWARE

TacTix

Tactix is a "take-away" game similar to NIM. It was invented by Piet Hein, a mathematician in Copenhagen, in the '40's. Martin Gardner described it in articles in Scientific American in the 50's, and in his book, The Scientific American Book of Mathematical Puzzles and Diversions, published by Simon and Schuster, New York, in 1959. The game starts with a 6x6 board filled with pieces. Each player takes away a group of contiguous pieces from a row or column. The object is to force your opponent, in this case, the computer, to take the last piece. Include source, author: Russ Yost.

Unpack

CAM #648a,b&c Utilités de Programmation

ARexxBox_v1.0

ARexx Interface Design Tool. Binary only, author: Michael Balzer

auto

Auto - Commodore AutoDocs reader. This program will be mainly of use to developers, or people with the Commodore AutoDocs in their possession. Its simply a program which allows you to read autodocs. It doesn't work with all, because Commodore hasn't written all the autodocs the same way, but most (the important ones) work fine. Binary only, author: Robert Lang

DebugUtils

Some tools for use in debugging applications. When used with Enforcer and Mungwall, they comprise an integrated set that gives the programmer a powerful and flexible debugging aide. Author: Mark Porter

HardBlocks_v1.2

A shared library with support routines for Commodore's hardblock standard, and a small tool which demonstrates use of the library. Version 1.2, includes source. Author: Torsten J|rgeleit

Hextract_v1.1

A complete header file reference. Definitions, structures, structure members and offsets, flag values, library contents, function definitions, registers, library offsets, etc. The data from a set of V1.3 Amiga and Lattice header files is packed into the included file "headers.z" for immediate reference by Hextract. Version V1.1, freeware. Includes part source. Author: Chas A. Wyndham

indent_v1.3

A C source code formatter/indenter. Especially useful for cleaning up inconsistently indented code. Version 1.3, an update to version 1.1. Includes source. Author: Various, Amiga port by Carsten Steger

Intuisup_v4.2

A shared library with support routines for using texts, menus, borders, gadgets, requesters, and more, under AmigaDOS 1.3. Includes a template editor and source to library and test programs. This is version 4.2, an update to version 4.0. Author: Torsten J|rgeleit

JPEGsrc_v3.0

Version 3 C source code for JPEG compression and decompression. Fully portable. Includes Makefiles for popular compilers running on most computer platforms - UNIX, DOS, VAX/VMS, Amiga. Compatible with C++, ANSI C, and standard K+R C. Faster and better compression than V2. Author: Thomas G. Lanes

MTRD_Library_v0.99B

MTRD.library - A shared library that enables tasks in the system to share information and automatically update it. Includes executable and

small demo. Author: Amit Fridman.

NewIFF

This is version 37.9 of new IFF code modules and examples for use with the Release 2 iffparse.library. This code release is again 1.3 compatible (the 37.8 release was not). This code is intended to replace the 1985 EA IFF code modules, providing significant enhancements including support for arbitrary display modes and overscan (2.0), clipboard load/save, centralized string handling (for ease of localization), and simplified subroutines for displaying, saving, and printing ILBMs. And the 8SVX reader now plays! Author: Submitted by Carolyn Scheppner

PPLib_v35.0

Release 1.5 of powerpacker.library written by Nico François, Decrunching speed greatly improved! Thanks to Alain Penders for his great ideas to speed up decrunching. Decrunching is almost twice as fast. Together with the 20% speedup achieved in release 1.4 of powerpacker.library this means decrunching is double the speed it was originally (version 1.3 and before)! For the Imploder fans out there, PowerPacker decrunches faster than Imploder now. Also note that it is now MUCH better to use the Library Header feature of PowerPacker 4.0a as the resulting executable will decrunch twice as fast! Bug fixed: buffer overflow wasn't always detected correctly. This could result in files crunching incorrectly. Luckily the chances of this happening were very small, but it is fixed now anyway. Small changes to autodoc regarding generating encrypted files. Bug fixed in Dice library, ppCalcChecksum() was not included.

ReqTools_v1.0e

Reqtools.library is a standard Amiga shared, runtime library. The purpose of ReqTools is to make it a lot quicker and easier to build standard requesters into your programs. ReqTools is designed with Commodore's style guidelines in mind, all requesters have the look-and-feel of AmigaDOS Release 2. RELEASE 1.0e (Library version 37.600 [1.3] - 37.726 [2.0]) Rearranged directories a bit. All glue code now in one directory. Installation script now uses Commodore's Installer utility. Two Modula-2 interfaces to the library are now included, one for M2Sprint and one for M2Amiga. Some bugs in the Dice C libs have been fixed (thanks to Magnus Holmgren). Interface for HiSoft's HighSpeed Pascal included. Author: Nico François

ResGrep_v0.03b

ResGrep is a program to convert Apple Macintosh resource forks to IFF. In the program 'ResGrep' there are two functional units: you can decide which resource will be converted, and you can determine how to convert the data. Author: Andre Florath

SANA-II_v05-21-92

Main text of the final (v1.0) SANA-II Network Device Driver Specification. To actually develop a SANA-II device or software which directly uses one, you will need additional information (available from

CATS). Author: Dale Larson, Greg Miller, Brian Jackson, Ken Dyke

SCSIutil

A CLI utility to issue commands to a SCSI disk using a specific SCSI id number. Commands include inquiry, seek, start/stop motor, read sector(s), read capacity, etc. Freeware, includes source. Author: Gary Duncan

Unpack disk A

Unpack disk B

Unpack disk C

CAM #649a&b Utilités domestiques

AmiGantt_v4.02.00

Version 4.02.00 of AmiGantt project management software. This version gives the program a 2.0 look and feel, but still works under 1.3 or 2.0. It also fixes a number of fairly significant bugs that were around in version 4.00.00 and 4.01.00. SHAREWARE -- requires v. 39+ of ARP library.

BonAppetit_v1.3

Bon Appetit is a recipe database manager that automates recipe collections and allows for far more flexibility than regular index cards. You can search for recipes by title, keyword, or ingredient. You can import recipes in BonAppetit's own format or 3 popular MS-DOS formats, so you can quickly build a recipe collection. Includes complete recipe utilities and 24 recipes to get you started. Version 1.3. New features include recipe browsing, mass export, less cryptic error messages, and many bug fixes. Shareware, binary only. Author: Boris Shor

BookStore_v1.0

BookStore is a neat book database that features just about everything for storing and tracking your personal library! Killer 3D User Interface, Unlimited number of User-Defined Categories, Several Printing options, A Detail Manager, User-Defined Preferences, Display Entire Library and more.... ShareWare. (Some options disabled). binary only. Author: John Lullie

Compta_v1.5

Programme de comptabilité en Français, Shareware, entièrement fonctionnel. Binaire seulement. Auteur: Aladin Karim

LeverEdgeNag

LeverEdge NAG is a program to remind you of events before you miss

them. Events can be scheduled to occur once or repeat daily, weekly, monthly or yearly. You can be alerted of the event in a number of ways from a screen flash to a message requester. Version 92.05.02, shareware, binary only. Author: Craig M. Lever

Magnetic_Pages_v1.30

A software package that allows you to create and display a disk-based magazine. The magazine produced is of a similar format to that of a traditional paper magazine. You can combine text and graphics on a single page, branch to different sections by clicking on icons and play sound and music. Features a full intuition driven interface. Version 1.30, an update to version 1.0, with many new features, bug fixes, and an improved user interface. Shareware, binary only. Author: Mark Gladding

MCMaster

MCMaster is another cassette tape cover printing utility which should work together with any printer which supports pica and fine. Other features include a search function and a list function which allows you to put all the song names in a list gadget to scroll around. Version 1.1, freeware, includes source in C. Author: Michael Watzl

Unpack disk A

Unpack disk B