

Brigzee For Windows

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1.0 Introduction

Brigzee is a unique card game based on the popular dice game Yahtzee, but using playing cards. The object of Brigzee is to score as many points as possible by holding playing cards in certain combinations (see Scoring). The game ends when you have filled every box on the score card. There are thirteen scoring categories with three columns for each category. If you cannot score on a given turn you must place a zero score in a box.

2.0 Installation

From Windows Program Manager do the following:

Open the *Games* Group

Select *File* from the main menu bar

Select *New*

Select *Program Item*

Under description enter: Brigzee

Under command line enter: c:\brigzee\brigzee0.exe

Under working directory enter: c:\brigzee {or the name of the directory to where

Click OK the Brigzee files have been unzipped}

The Brigzee icon should appear in the Games Group.

3.0 How To Play

3.1 Starting The Game

To start the game, select the Brigzee icon from the Games group.

3.2 Entering Your Name

In order to begin playing you must tell Brigzee who you are. To do this select the *New Game* option from the *File* menu and enter your name when prompted.

3.2 Dealing The Cards

To deal the cards click on the *Deal* button at the top of the screen. You will see five playing cards appear.

3.3 Score Or Draw

You must now decide whether you would like to *score* with the current hand of cards or try to improve your hand by discarding some cards and *drawing* new cards in their place.

3.4 Drawing New Cards

If you decide that you would like to try and improve your hand, click on the cards you wish to discard (The *Deal* button will now read *Draw 1*) and click on the *Draw 1* button to replace these cards. You have three chances to draw new cards in each turn.

3.5 Scoring

When you are happy with your hand, or if you have had three draws, (The *Deal* button will read *Input Score*) you must decide in which box to score. The scoring is as follows:

Card	Points Value
2 - 10	Face Value
Jack	15
Queen	20
King	25
Ace	50

Box	Requirements	Points
Tens	One or more Tens	Sum of all Tens
Jacks	One or more Jacks	Sum of all Jacks
Queens	One or more Queens	Sum of all Queens
Kings	One or more Kings	Sum of all Kings
Aces	One or more Aces	Sum of all Aces
Bonus	Subtotal of 250 Points	50
One Pair	Two or more cards the same	Sum of all cards
Two Pairs	Two Sets of two of more cards the same	Sum of all cards
Prial	Three or more cards the same	Sum of all cards
Full House	Two cards the same and three cards the same	50
Run	Five consecutive cards	60
Flush	All cards same suit	70
Brigzee	Four cards the same	100
Chance	None	Sum of all cards

The above scoring relates to the *x1* column. To calculate the score for the *x2* and *x3* columns simply multiply the above score by two or three respectively.

3.6 Configuration (Registered Version Only)

In the registered version of the game it is possible to configure the card values and hand scores to your liking. This is done by selecting the *Values* option from the *Configure* Menu. From this screen the individual value of each card may be changed. The scoring method for each of the hands on the right hand side of the scorecard may also be changed. Placing a zero in one of these boxes indicates that you wish the hand to be scored as the sum of the cards. Placing a non zero value in one of these boxes indicates that you wish the hand to be assigned a fixed score. The value which you assign is the value given to the hand in the *x1* column. Valid values are 1 - 999.

The *Requirement for Bonus* and *Bonus Value* may also be changed using this screen. Valid values for these categories are 1 - 999.

The *Number of Draws per Deal* may also be changed using this screen. Valid values are 1 - 9.

It is possible to change the above values only at the start of a new game. If any values are changed you will get the option to Clear the High Score Table.

3.7 End Of Game

When you have placed a score in each of the 39 boxes the game is over. The *High Score* table

will be displayed, which will include your score if it is eligible.

4.0 Hints And Tips

1. When scoring in a 'fixed score' category (Full House, Run, Flush & Brigzee) the order in which you place your score should be x3, x2, x1.

2. Try to ensure that you get as many bonuses as possible (x3 being the most valuable).

3. When scoring in a 'sum of all cards' category (One Pair, Two Pairs, Prial) ensure that the non qualifying cards are high scoring. eg. 2 2 4 5 6 will only score 19 (as a pair), whereas 2 2 J K A will score 94 (both for having the same pair)

4. If an early hand is not very good, don't necessarily try to score with it. Place a zero score in one of the more difficult categories (eg. Brigzee x1 or Flush x1). I can assure you that you will certainly have a number of zero scores at the end of the game.

5.0 Registration (Direct Mail or via CompuServe)

BRIGZEE is copyrighted shareware. No part of the BRIGZEE program or the accompanying documentaion may be altered or distributed for compensation (except for a copying cost and the price of a disk) without prior written consent from the author. You are granted a license to use this program for **twenty** days on a trial basis. If you choose to use Brigzee after this trial period you must register it. Registration is only £10.00 (\$15.00 US).

Registration will provide you with a full working version of this game, including a comprehensive score configuration option and the ability to change the number of draws allowed on each deal. The registered version does not contain the registration notices.

To register, select *Register* from the *File* Menu and print the registration form from *Notepad*.

Send the form along with the correct remittance to:

Mark Briggs
3 St Andrews Close
Leyland
Preston
Lancs
PR5 2BJ

If you have any queries or suggestions for improvements please feel free to contact me at the above address or via email at 100430.2045@compuserve.com

Alternatively you may register through **CompuServe**. To do this: **GO SWREG** and specify Registration ID **4240**.

6.0 Distribution

Please feel free to distribute the ShareWare version of this program. Any such distribution must include all of the following files:

BRIGZEE0.EXE	Main Program Executable
BRIGZEE.WRI	This File
DEAL.WAV	Wave File
FILE_ID.DIZ	Game Description
HI.DAT	High Score File
NO.WAV	Wave File
REGISTER.TXT	Registration Form
THREED.VBX	Required Support File
VBCARDS.DLL	Required Support File
YES.WAV	Wave File

The Visual Basic runtime module VBRUN300.DLL (Copyright Microsoft Corp.) is also required to run Brigzee but is not packaged with the game to save space.

VBCARDS.DLL, which contains the card faces and backs, was written by Richard R. Sands and is public domain and available through CompuServe.

7.0 Disclaimer

Brigzee is distributed as-is. The user must assume the entire risk of using this program. The author disclaims all warranties, expressed or implied. The author will assume no liability for damages either from the direct use of this product or as a consequence of the use of this product.

HOPE YOU ENJOY PLAYING BRIGZEE!!!