

**Help for SoLaTor Suite**

**1TRUEyesyesyesyesSolatoryesyes16/03/95**

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# SoLaTor Suite 1



Welcome to SoLaTor Solitaire Suite Volume 1, Version 1.2, written by Howard Patch.

This is version 1.2 and was written mainly for a 486DX, running Windows 3.1 at a resolution of 800x600, 256 Colors. I've tested it out on other computers and at other resolutions, and have seen no problems. If you have any comments or suggests you can contact me at:

Howard Patch  
1710 Cherrywood Ln.  
Lindenhurst, IL 60046

Or E-Mail at: [patcht@roundlake.baxter.com](mailto:patcht@roundlake.baxter.com)

If you don't here sounds,

- 1) Make sure that the .wav files are in the same directory as solator1.exe
- 2) Make sure sounds are checked in the Game Options menu.
- 3) Contact me.

You can use your own sounds by renaming your sounds files with the same name as the ones provided.

If you have any comments or find any bugs, please contact me. I'll do my best to add it to the next revision if I think others will would like it also. Please be as specific as possible about what you want added.

Please upload the 1soltv12.zip file to your favorite BBS, CompuServe, American on Line or FTP site.

## Disclaimer:

This program is being issued as SHAREWARE (\$5.00 US). Use at your own risk. I will not be held responsible for anything. Period.

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# Registration

If you like this game please send \$5.00 US to the address below for a registration number. This is version 1.2. It may not be the latest version. If you want me to send you the latest version on diskette, send an additional \$5.00. If you have an e-mail address, please include it with your registration.

Howard Patch  
1710 Cherrywood Ln.  
Lindenhurst, IL 60046

e-mail: [patcht@roundlake.baxter.com](mailto:patcht@roundlake.baxter.com)

When you register, you will be notified of any upgrades and status of other volumes of SoLaTor. I will give you a registration number that is unique to you which will remove the nasty nag screen. That number will be good for all versions of SoLaTor Suite 1. In the future, I plan to make one Suite for super vga only, that will include some games that don't fit on a vga screen. If you are the author of a windows game, I will gladly trade registered copies of different SoLaTor Suites for a registered copy of your game. The number of games I write depends on the number of people that register this game. So if you want more solitaire games, give the unregistered version to your friends or upload it to your favorite BBS, American-On-Line or CompuServe. Thanks for your support.

## **CREDIT CARD ORDERS ONLY -**

*All credit card order must additionally add \$5.00 to cover the credit card service. This will raise the cost of getting a registration number to \$10.00.*

You can order with MC, Visa, Amex, or Discover from Public (software) Library by calling 713-524-6394 or by FAX to 713-524-6398 or by CIS Email to 71355,470.

THE ABOVE NUMBERS ARE FOR CREDIT CARD ORDERS ONLY.  
THE AUTHOR OF THIS PROGRAM CANNOT BE REACHED AT THESE NUMBERS.

Any questions about the status of the shipment of the order, refunds, registration options, product details, technical support, volume discounts, dealer pricing, site licenses, non-credit card orders, etc, must be directed to <Howard Patch at the address above.

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# Accordion



Accordion Solitaire is simple to play, but the odds of winning are slim. The object is to deal all the cards into 1 pile. You can move a card on top of the card one to the left or three to the left only if the two cards are of the same suit or the same value. You can deal out as many cards as you wish. In this computer version, you can run the game in a compressed or non-compressed mode. In the non-compressed mode, only a maximum of 26 piles can be displayed. This is due to the lack of screen real estate with resolutions of 640 x 480. 26 piles should be plenty. Click on the deck to start the game. Use the mouse to drag cards on top other cards to gain points. Since this is a very difficult game to win, higher points are given for ending with less than 7 piles. If you have the skill and would like to see all of the cards on the screen at once, you must run it in compressed mode. In compressed mode, the mouse buttons are deactivated, and the keyboard must be used. To move the cards, place the mouse pointer over the card you want to move, and press the number 1 to move the card one to the left and three for three to the left. This mode can be played faster than the other mode. To change the mode, click on the Change Game icon, and set the mode by pressing button 1, 2 or 3. Press the Accordion icon and away you go. GOOD LUCK.

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# Aces Up



Aces Up Solitaire (also known as Idiots Delight) is simple and fast game to play, but it can be difficult to win. First, deal a row of cards by clicking on the deck. If you have two cards with the same suit, double click on the lowest card (Aces are high.) Instead of double clicking with the mouse, you can put the mouse pointer over the card to remove and press the letter "D" on your keyboard. When all moves are made, fill the empty slots with any top card from another pile, and repeat the method of removing cards. Click on the deck again to fill the slots or deal four more cards overlapping the ones already there. Go through the entire deck until no more moves can be made. Higher points are given for ending with less than 8 cards on the board. GOOD LUCK.

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# Matrimony



Matrimony Solitaire (also known as Nestor) is a very quick solitaire game to play and one that is relatively easy to win. The difficult part is winning with a high score. Six rows of eight cards are dealt making sure that none of the columns have more than one card of the same value. The four cards left are the stock. Remove cards of the same value by twos from the exposed cards at the end of the columns. When you can't make any more moves, turn up a card in the stock. You can go through the stock as many times as you want, but your score will suffer by 75 points each time. Every time a card is turned up, the number of cards left is subtracted from your score (so don't turn up cards too soon.) Higher points are given for having less than eight cards left. GOOD LUCK.

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# Patience



Patience Solitaire (also known as Auld Lang Syne) is the one of the quickest game to play and very, very difficult to win. The four aces are dealt as the foundation. The object is to build the aces up to kings, regardless of suit. First, deal a row of cards by clicking on the deck. If you deal a two of any suit, double click on it to move it to the foundation. Instead of double clicking with the mouse, you can put the mouse pointer over the card to move and press the letter "D" on your keyboard. Keep building on the foundation until no more moves can be made. When all moves are made, click on the deck again to deal four more cards overlapping the ones already there. You can only play the top card of each pile. Go through the entire deck until no more moves can be made. Higher points are given for playing cards with a higher value. GOOD LUCK.

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# Thirteen



Thirteen Solitaire (also known as Baroness or Five Piles) is simple and very fast game to play, and not that difficult to win. Deal a row of cards by clicking on the deck. If you have two cards with a total value of 13, drag one card to the other to remove them. When all moves are made, deal another row of cards. Go through the entire deck until no more moves can be made. Kings are 13 points and can be removed right away. Queens are worth 12 and jacks are worth 11. Other cards are worth their face value. Only the top cards can be removed. For example; you can remove a jack and a 2 by dragging either card on top of the other if they both are on top of different piles. Higher points are given for ending with less than 8 cards. GOOD LUCK.

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## Credits

First, I would like to thank my wife Mary for helping me put this program together and testing each game. Second, I would like to thank my wife again for putting up with all the time I spent in front of the computer writing and testing my code.

Next, I would like to thank Gerry Taylor for play testing each game. A lot of enhancements would not have been included if it wasn't for him.

I would also like to thank Stephen Murphy for making a great card .dll file called QCARD. These games would not have looked so good if it wasn't for him and the people who helped him. A copy of his file qcard2.zip can be found in the same directory as SoLaTor.

Lastly, and most importantly (save my wife), I would like to thank all of the individuals that sent me comments on previous versions.

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