

## Game Settings

This screen lets you alter the settings to play HELICOP. You can make it easy for novices or very difficult for the more expert.

As you point to each box, a help message will appear on the monitor in the centre of the screen. To alter a setting, click on the appropriate box with your left mouse button. The various settings can be configured as follows:

### abc/123

Choose from four games:

#### Classic Words

A target word will be shown on screen. Find the letters in the word and arrange them in the correct order.

#### Freeform Words

Make a word from the letters you find. As this will automatically be checked by a spellchecker, *zxckjhqws* will not do! The longer the word you make, the more points you will earn.

#### Classic Numbers

You will be given a number. Make an arithmetical sum which will have this number as its answer. The more complex the problem you make, the more points you will earn.

#### Freeform Numbers

As for Freeform Words, no target answer will be given. From the numbers you are given, devise a problem with its solution. As with Classic Numbers, the more complicated the sum, the more points you will earn. Arithmetical characters are on the extended key pad:

**+** (plus); **-** (minus); **\*** (multiplied by); **/** (divided by); **( )** =  
**brackets;**

## Walls

Select from Safe or dangerous

When *HELICOP* hits a wall or any other obstruction, it could be damaged. This setting can be Safe or Dangerous. More points are earned if Dangerous is selected.

## First aid box

Determine the number of times *HELICOP* can be destroyed before the game is over. This will happen each time *HELICOP* runs out of fuel or is too severely damaged to continue.

## **HELICOP's letters**

Select *Ordered* if letters for the target word are to be given in the correct order, no matter which robots you destroy (Classic Words only). Fewer points are earned when this is set to *Ordered*.

## **HELICOP's fuel tanks**

Start with Low, Medium or High quantities of fuel. You get extra points for destroying a robot on Low, some extra (but not so many) on Medium, no extra on High.

## **Level of Difficulty**

Choose between Low, Medium and High. You get extra points for destroying a robot on High, some extra (but not so many) on Medium, no extra on Low.

## **Back**

Returns you to the main Control Screen.

## **Save**

Saves current settings as new defaults. If you have changed anything, the settings shown and those selected in the Options pages will become the new defaults.

## **Options**

Takes you to an area where HELICOP can be configured in even greater detail.

## **Help**

Views this help page