

# Rich-Text Format Specification v. 1.2

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# Introduction

The rich-text format (RTF) standard is a method of encoding formatted text and graphics for easy transfer between applications. Currently, users depend on special translation software to move word-processing documents between different MS-DOS, Windows, OS/2 applications, and Apple Macintosh applications.

The RTF standard provides a format for text and graphics interchange that can be used with different output devices, operating environments, and operating systems. RTF uses the ANSI, PC-8, Macintosh, or IBM PC character set to control the representation and formatting of a document, both on the screen and in print. With the RTF standard, documents created under different operating systems and with different software applications can be transferred among those operating systems and applications.

Software that takes a formatted file and turns it into an RTF file is called a *writer*. Software that translates an RTF file into a formatted file is called a *reader*. An RTF writer separates the application's control information from the actual text and writes a new file containing the text and the RTF groups associated with that text. An RTF reader does the converse of this procedure.

# RTF Syntax

An RTF file consists of unformatted text, control words, control symbols, and groups. For ease of transport, a standard RTF file can consist of only 7-bit ASCII characters. (Converters that communicate with Microsoft Word for Windows or Microsoft Word for the Macintosh should expect 8-bit characters.)

A *control word* is a specially formatted command that RTF uses to mark printer control codes and information that applications use to manage documents. A control word takes the following form:

```
\LetterSequence<Delimiter>
```

Note that a backslash begins each control word.

The LetterSequence is made up of lowercase alphabetic characters between 'a' and 'z' inclusive. RTF is case sensitive, and all RTF keywords should be lowercase.

The Delimiter marks the end of an RTF control word, and can be one of the following:

- A space. In this case, the space is part of the control word.
- A digit or a hyphen (-), which indicates that a numeric parameter follows. The subsequent digit sequence is then delimited by a space or any character other than a letter or a digit. In other words, the parameter can be a positive or negative number. The range of the values for the number is -32767 through 32767. However, Microsoft Word for Windows, Word for OS/2, and Word for the Macintosh restrict the range to -31680 through 31680. If a numeric parameter immediately follows the control word, this parameter becomes part of the control word. The control word is then delimited by a space or a non alphabetic or non-numeric character in the same manner as any control word.
- Any character other than a letter or a digit. In this case, the delimiting character terminates the control word but is not actually part of the control word.

If a space delimits the control word, space does not appear in the document. Any characters following the delimiter, including spaces, will appear in the document. For this reason, you should use spaces only where necessary; do not use spaces merely to break up RTF code.

A *control symbol* consists of a backslash followed by a single, non-alphabetic character. For example, `\~` represents a non-breaking space. Control symbols take no delimiters.

A *group* consists of text and control words or control symbols enclosed in braces (`{}`). The opening brace (`{`) indicates the start of the group and the closing brace (`}`) indicates the end of the group. Each group specifies the text affected by the group and the different attributes of that text. The RTF file can also include groups for fonts, styles, screen color, pictures, footnotes, annotations, headers and footers, summary information, fields, and bookmarks, as well as document-, section-, paragraph-, and character-formatting properties. If the font, style, screen-color, and summary-information groups and document-formatting properties are included, they must precede the first plain-text character in the document. These groups form the RTF file header. If the group for fonts is included, it should precede the group for styles. If any group is not used, it can be omitted. The groups are discussed in the following sections.

Certain control words control properties (such as bold, italic, keep together, and so forth) that have only two states. When such a control word has no parameter or has a non-zero parameter, it is assumed that the control word turns on the property. When such a control word has a parameter of 0 (zero), it is assumed that the control word turns off the property. For example, `\b` turns on bold, whereas `\b0` turns off bold.

Certain control words, referred to as *destinations*, mark the beginning of a collection of related text which could appear at another position, or destination, within the document. Destinations may also be text which is used but should not appear within the document at all. An example of a destination is the `\footnote` group, where the footnote text follows the control word. Destination control words and their following text must be enclosed in braces. Destinations added after the RTF specification published in the March 1987 *Microsoft Systems Journal* may be preceded by the control symbol `\*`. This control symbol identifies destinations whose related text should be ignored if the RTF reader does not recognize the destination. (RTF writers should follow the convention of using this control symbol when adding new destinations or groups.) Destinations whose related text should be inserted into the document even if the RTF reader does not recognize the destination should not use `\*`. All destinations that were not included in the March 1987 revision of the RTF specification are shown with `\*` as part of the control word.

Formatting specified within a group affects only the text within that group. Generally, text within a group inherits the formatting of the text in the preceding group. However, Microsoft implementations of RTF assume that the footnote, annotation, header, and footer groups (described later in this chapter) do not inherit the formatting of the preceding text. Therefore, to ensure that these groups are always formatted correctly, you should set the formatting within these groups to the default with the `\sectd`, `\pard`, and `\plain` control words, and then add any desired formatting.

The control words, control symbols, and braces constitute control information. All other characters in the file are plain text. Here is an example of plain text that does not exist within a group:

```
{\rtf\ansi\deff0{\fonttbl{\f0\froman Tms Rmn;}{\f1\fdcor
Symbol;}{\f2\fswiss Helv;}}{\colortbl;\red0\green0\blue0;
\red0\green0\blue255;\red0\green255\blue255;\red0\green255\
blue0;\red255\green0\blue255;\red255\green0\blue0;\red255\
green255\blue0;\red255\green255\blue255;}{\stylesheet{\fs20 \snext0Normal;}}{\info{\author
John Doe}
{\creatim\yr1990\mo7\dy30\hr10\min48}{\version1}{\edmins0}
{\nofpages1}{\nofwords0}{\nofchars0}{\vern8351}}\widectrl\ftnbj \sectd\linex0\endnhere \
pard\plain \fs20 This is plain text.\par}
```

The phrase “This is plain text” is not part of a group and is treated as document text.

As previously mentioned, the backslash (`\`) and braces (`{}`) have special meaning in RTF. To use these characters as text, precede them with a backslash, as in `\\`, `\{`, and `\}`.

## Conventions of an RTF Reader

The reader of an RTF stream is concerned with the following:

- Separating control information from plain text.
- Acting on control information.

- Collecting and properly inserting text into the document, as directed by the current group state.

Acting on control information is designed to be a relatively simple process. Some control information simply contributes special characters to the plain text stream. Other information serves to change the *program state*, which includes properties of the document as a whole, or to change any of a collection of *group states*, which apply to parts of the document.

As previously mentioned, a group state can specify the following:

- The *destination*, or part of the document that the plain text is constructing.
- Character-formatting properties, such as bold or italic.
- Paragraph-formatting properties, such as justified or centered.
- Section-formatting properties, such as the number of columns.
- Table-formatting properties, which define the number of cells and dimensions of a table row.

In practice, an RTF reader will evaluate each character it reads in sequence as follows:

- If the character is an opening brace ({}), the reader stores its current state on the stack. If the character is a closing brace (}), the reader retrieves the current state from the stack.
- If the character is a backslash, the reader collects the control word or control symbol and its parameter, if any, and looks up the control word or control symbol in a table that maps control words to actions. It then carries out the action prescribed in the table. (The possible actions are discussed below.) The read pointer is left before or after a control-word delimiter, as appropriate.
- If the character is anything other than opening brace ({}), closing brace (}), or backslash (\), the reader assumes that the character is plain text and writes the character to the current destination using current formatting properties.

If the RTF reader cannot find a particular control word or control symbol in the look-up table described above, the control word or control symbol should be ignored. If a control word or control symbol is preceded by an opening brace ({}), it is part of a group. The current state should be saved on the stack, but no state change should occur. When a closing brace (}) is encountered, the current state should be retrieved from the stack, thereby resetting the current state. If the \\* control symbol precedes a control word, then it defines a destination group and was itself preceded by an opening brace ({}). The RTF reader should discard all text up to and including the closing brace (}) that closes this group. All RTF readers must recognize all destinations defined in the March 1987 RTF specification. The reader may skip past the group, but it is not allowed to simply discard the control word. Destinations defined since March 1987 are marked with the \\* control symbol.

---

### Note

All RTF readers must implement the \\* control symbol to be able to read RTF files written by newer RTF writers.

---

For control words or control symbols that the RTF reader can find in the look-up table, the possible actions are as follows.

### Change Destination

The RTF reader changes the destination to the destination described in the table entry. Destination changes are legal only immediately after an opening brace ({}). (Other restrictions may also apply; for example, footnotes cannot be nested.) Many destination changes imply that the current property settings will be reset to their default settings. Examples of control words that change destination are \footnote, \header, \footer, \pict, \info, \fonttbl, \stylesheet, and \colortbl. This chapter identifies all destination control words where they appear in control-word tables.

### Change Formatting Property

The RTF reader changes the property as described in the table entry. The entry will specify whether a parameter is required. “Alphabetic List of RTF Keywords,” later in this chapter, also specifies which control words require parameters. If a parameter is needed and not specified, then a default will be used.

The default value used depends on the control word. If the control word does not specify a default, then all RTF readers should assume a default of 0.

### Insert Special Character

The reader inserts into the document the character code or codes described in the table entry.

### Insert Special Character and Perform Action

The reader inserts into the document the character code or codes described in the table entry and performs whatever other action the entry specifies. For example, when Microsoft Word interprets `\par`, a paragraph mark is inserted in the document and special code is run to record the paragraph properties belonging to that paragraph mark.

## Formal Syntax

This chapter describes RTF using the following syntax, based on Backus-Naur Form:

Syntax	Meaning
#PCDATA	Text (without control words)
#SDATA	Hexadecimal data
#BDATA	Binary data
'c'	A literal
<text>	A non-terminal
<b>a</b>	The (terminal) control word a, without a parameter.
<i>a</i>	The (terminal) control word a, with a parameter
a?	Item a is optional.
a+	One or more repetitions of item a.
a*	Zero or more repetitions of item a.
a b	Item a followed by item b.
a   b	Item a or item b
a & b	Item a and/or item b, in any order

## Contents of an RTF File

An RTF file has the following syntax:

```
<File>      '{' <header> <document>'}
```

This syntax is overly strict; all RTF readers must read RTF that does not conform to this syntax. However, all RTF readers must correctly read RTF written according to this syntax. If you write RTF that conforms to this syntax, all correct RTF readers will read it.

### Header

The header has the following syntax:

```
<header>    \rtf <charset> \deff? <fonttbl> <colortbl> <stylesheet>?
```

### RTF Version

An entire RTF file is considered a group and must be enclosed in braces. The control word `\rtfN` must follow the opening brace. The numeric parameter *N* identifies the version of the RTF standard used. The RTF standard described in this chapter corresponds to RTF Specification Version 1.

## Character Set

After specifying the RTF version, you must declare the character set used in this document. The control word for the character set must precede any plain text or any table control words. The RTF specification currently supports the following character sets:

Control word	Character set
<code>\ansi</code>	ANSI (default)
<code>\mac</code>	Apple Macintosh
<code>\pc</code>	IBM PC code page 437
<code>\pca</code>	IBM PC code page 850, used by IBM Personal System/2 (not implemented in version 1 of Word for OS/2)

## Font Table

The `\fonttbl` control word introduces the font table group. This group defines the fonts available in the document and has the following syntax:

```
<fonttbl>      '{ \fonttbl (<fontinfo> | ('{ <fontinfo> '}))+ }'
<fontinfo>    <fontnum><fontfamily><fcharset><fprq><fontemb>?<codepage>?
              <fontname><fontaltname> ';'
<fontnum>     \f
<fontfamily>  \fnil | \froman | \fswiss | \fmodern | \fscript | \fdecor | \ftech | \fbidi
<fcharset>   \fcharset
<fprq>       \fprq
<fontname>    #PCDATA
<fontaltname> '{\* \falt #PCDATA }'
<fontemb>     '{\* \fontemb <fonttype> <fontfname>? <data>? }'
<fonttype>   \fnil | \fttruetype
<fontfname>  '{\* \fontfile <codepage>? #PCDATA }'
<codepage>   \cpg
```

Note for `<fontemb>` that either `<fontname>` or `<data>` must be present, although both may be present.

All fonts available to the RTF writer can be included in the font table, even if the document doesn't use all the fonts.

RTF also supports font families, so that applications can attempt to intelligently choose fonts if the exact font is not present on the reading system. RTF uses the following control words to describe the various font families.

Control word	Font family
<code>\fnil</code>	Unknown or default fonts (default)
<code>\froman</code>	Roman, proportionally spaced serif fonts (Times Roman, Palatino, etc.)
<code>\fswiss</code>	Swiss, proportionally spaced sans serif fonts (Swiss, etc.)
<code>\fmodern</code>	Fixed-pitch serif and sans serif fonts (Courier, Pica, etc.)
<code>\fscript</code>	Script fonts (Cursive, etc.)
<code>\fdecor</code>	Decorative fonts (Old English, ITC Zapf Chancery, etc.)
<code>\ftech</code>	Technical, symbol, and mathematical fonts (Symbol, etc.)
<code>\fbidi</code>	Arabic, Hebrew, or other bi-directional font (Miriam, etc.)

If an RTF file uses a default font, the default font number is specified with the `\deffN` control word, which must precede the font-table group. The RTF writer supplies the default font number used in the creation of the document as the numeric argument *N*. The RTF reader then translates this number through the font table into the most similar font available on the reader's system.

The following control words specify the character set and pitch of a font in the font table:

Control word	Definition
<code>\fcharsetN</code>	Specifies the character set of a font in the font table.
<code>\fprqN</code>	Specifies the pitch of a font in the font table.

If `\fcharset` is specified, the *N* argument can be one of the following types:

Character set	<i>N</i> value
ANSI_CHARSET	0
SYMBOL_CHARSET	2
SHIFTJIS_CHARSET	128
GREEK_CHARSET	161
TURKISH_CHARSET	162
HEBREW_CHARSET	177
ARABCSIMPLIFIED_CHARSET	178
ARABICTRADITIONAL_CHARSET	179
ARABICUSER_CHARSET	180
HEBREWUSER_CHARSET	181
CYRILLIC_CHARSET	204
EASTERNEUROPE_CHARSET	238
PC437_CHARSET	254
OEM_CHARSET	255

If `\fprq` is specified, the *N* argument can be one of the following values:

Pitch	Value
Default pitch	0
Fixed pitch	1
Variable pitch	2

### Code Page Support

A font may have a different character set from the character set of the document. For example, the Symbol font has the same characters in the same positions on both the Macintosh and Windows. RTF describes this with the `\cpg` control word, which names the character set used by the font. In addition, file names (used in field instructions and in embedded fonts) may not necessarily be the same as the character set of the document, and the `\cpg` control word can change the character set for these file names, as well. However, all RTF documents must still declare a character set, to maintain backwards compatibility with older RTF readers.

The table below describes valid values for `\cpg`:

Value	Description
437	United States IBM
708	Arabic (ASMO 708)
709	Arabic (ASMO 449+, BCON V4)

Value	Description
710	Arabic (Transparent Arabic)
711	Arabic (Nafitha Enhanced)
720	Arabic (Transparent ASMO)
819	Windows 3.1 (United States & Western Europe)
850	IBM Multilingual
852	Eastern European
860	Portuguese
862	Hebrew
863	French Canadian
864	Arabic
865	Norwegian
866	Soviet Union
932	Japanese
1250	Windows 3.1 (Eastern European)
1251	Windows 3.1 (Soviet Union)

### Font Embedding

RTF supports embedded fonts with the `\fontemb` group located inside a font definition. An embedded font can be specified by a file name, or the actual font data may be located inside the group. If a file name is specified, it is contained in the `\fontfile` group. The `\cpg` control word can be used to specify the character set for the file name.

RTF supports TrueType™ and other embedded fonts. The type of the embedded font is described by the following control words:

Control word	Embedded font type
<code>\ftnil</code>	Unknown or default font type (default)
<code>\fttruetype</code>	TrueType™ font

### The File Table

The `\filetbl` control word introduces the file table destination, a new destination. This group defines the files referenced in the document and has the following syntax:

<code>&lt;filetbl&gt;</code>	<code>'{\* \filetbl ('{&lt;fileinfo&gt; '}')+ }'</code>
<code>&lt;fileinfo&gt;</code>	<code>'{\file &lt;filenum&gt;&lt;relpath&gt;?&lt;osnum&gt;? &lt;filesource&gt;+ &lt;filename&gt; ';}'</code>
<code>&lt;filenum&gt;</code>	<code>\fid</code>
<code>&lt;relpath&gt;</code>	<code>\frelative</code>
<code>&lt;osnum&gt;</code>	<code>\fosnum</code>
<code>&lt;filesource&gt;</code>	<code>\fvalidmac   \fvaliddos   \fvalidntfs   \fvalidhpfs   \fnetwork</code>
<code>&lt;filename&gt;</code>	<code>#PCDATA</code>

Note that the filename can be any valid alphanumeric string for the named file system, giving the complete path and filename.

Control word	Definition
<code>\filetbl</code>	A structure analogous to the style or font table, the file table is a list of documents referenced by the current document. This is a destination control word output as part of the document header.



Control word	Definition
<code>\file</code>	This marks the beginning of a file group, which lists relevant information about the referenced file. This is a destination control word.
<code>\fidN</code>	File ID number. Files are referenced later in the document using this number.
<code>\frelativeN</code>	The character position within the path (starting at zero) where the referenced file's path starts to be relative to the path of the owning document. For example, a document is saved to the path <code>c:\private\resume\foo.doc</code> and its file table contains the path <code>c:\private\resume\edu\bar.doc</code> , then that entry in the file table will be <code>\frelative18</code> , to point at the character 'e' in "edu". This is to allow preservation of relative paths.
<code>\fosnumN</code>	Currently only filled in for paths from the Macintosh file system. It is a OS-specific number for identifying the file, which may be used to speed up access to the file, or find it if it has been moved to another folder on disk. The MacOS name for this number is the "file id". Additional meanings of the <code>\fosnumN</code> may be defined for other file systems in the future.
<code>\fvalidmac</code>	Macintosh file system.
<code>\fvaliddos</code>	MS-DOS file system.
<code>\fvalidntfs</code>	NTFS file system.
<code>\fvalidhpfs</code>	HPFS file system.
<code>\fnetwork</code>	Network file system. This keyword may be used in conjunction with any of the previous file source keywords.

## Color Table

The `\colortbl` control word introduces the color table group, which defines screen colors, character colors, and other color information. This group has the following syntax:

```
<colortbl>      '{ \colortbl <colordef>+ }'
<colordef>      \red ? & \green ? & \blue ? ;'
```

The following are valid control words for this group:

Control word	Meaning
<code>\redN</code>	Red index
<code>\greenN</code>	Green index
<code>\blueN</code>	Blue index

Each definition must be delimited by a semicolon, even if the definition is omitted. If a color definition is omitted, the RTF reader uses its default color. In the example below, three colors are defined. The first color is omitted, as shown by the semicolon following the `\colortbl` control word.

```
{\colortbl;\red0\green0\blue0;\red0\green0\blue255;}
```

The foreground and background colors use indexes into the color table to define a color. For more information on color setup, see your Windows documentation.

The following example defines a block of text in color (where supported). Note that the `cf/cb` index is the index of an entry in the color table, which represents a red/green/blue color combination.

```
{\f1\cb1\cf2 This is colored text. The background is color
1 and the foreground is color 2.}
```

If the file is translated for software that does not display color, the reader ignores the color-table group.

## Style Sheet

The `\stylesheet` control word introduces the style sheet group, which contains definitions and descriptions of the various styles used in the document. All styles in the document's style sheet can be

included, even if not all the styles are used. In RTF, a style is a shorthand used to specify a set of character, paragraph, or section formatting.

The style-sheet group has the following syntax:

```
<stylesheet>    '{ \stylesheet <style>+ }'
<style>         '{ <styledef>?<keycode>? <formatting> <additive>? <based>? <next>? <stylename>?
                ; }'
<styledef>      |s |cs |ds
<keycode>       '{ \keycode <keys> }'
<additive>      \additive
<based>         \sbasedon
<next>          \snext
<formatting>    (<brdrdef> | <parfmt> | <apocfl> | <tabdef> | <shading> | <chrfmt>)+
<stylename>     #PCDATA
<keys>          ( \shift? & \ctrl? & \alt?) <key>
<key>           \fn | #PCDATA
```

For <style>, both <styledef> and <stylename> are optional; the default is paragraph style 0. Note for <stylename> that Microsoft Word for the Macintosh interprets commas in #PCDATA as separating style synonyms. Also, for <key>, the data must be exactly one character.

Control word	Meaning
<b>\additive</b>	Used in a character style definition ( <code>{*\cs...</code> ). Indicates that style attributes are to be applied in addition to current attributes, rather than setting the character attributes to only the style definition.
<b>\sbasedon<i>N</i></b>	Defines the number of the style on which the current style is based (default is 222-no style).
<b>\snext<i>N</i></b>	Defines the next style associated with the current style; if omitted, the next style is the current style.
<b>\keycode</b>	This group is specified within the description of a style in the style sheet in the RTF header. The syntax for this group is <code>{*\keycode <i>Keys</i>}</code> where <i>Keys</i> are the characters used in the key code. For example, a style, Normal, may be defined <code>{\s0 {\*\keycode \shift\ctrl n}Normal;}</code> within the RTF style sheet. See the Special Character control words for the characters outside of the alphanumeric range that may be used.
<b>\alt</b>	The ALT modifier key. Used to describe quick-key codes for styles.
<b>\shift</b>	The SHIFT modifier key. Used to describe quick-key codes for styles.
<b>\ctrl</b>	The CTRL modifier key. Used to describe quick-key codes for styles.
<b>\fn<i>N</i></b>	Specifies a function key where <i>N</i> is the function key number. Used to describe quick-key codes for styles.

The following is an example of an RTF style sheet:

```
{\stylesheet{\fs20 \sbasedon222\snext0{*\keycode \shift\ctrl n}
Normal;}{\s1\ar \fs20 \sbasedon0\snext1 FLUSHRIGHT;}{\s2\fi-720\li720\fs20\ri2880\
sbasedon0\snext2 IND;}}
```

and RTF paragraphs to which the styles are applied:

```
\widowctrl\ftnbnj\ftnrestart \sectd \linex0\endnhere \pard\plain
\fs20 This is Normal style.
\par \pard\plain \s1
This is right justified. I call this style FLUSHRIGHT.
\par \pard\plain \s2
```

This is an indented paragraph. I call this style IND. It produces a hanging indent.  
`\par}`

In the preceding example, the PostScript style is declared but not used. Some of the control words in this example are discussed in later sections.

## Revision Marks

This table allows tracking of multiple authors and reviewers of a document, and is used in conjunction with the character properties for revision marks.

Control word	Definition
<code>\revtbl</code>	<p>This group consists of subgroups that each identify the author of a revision in the document, as in <code>{Author1;}</code>. This is a destination control word.</p> <p>Revision conflicts, such as one author deleting another's additions, are stored as one group, in the following form:</p> <pre>CurrentAuthor\00\&lt;length of previousauthor's name&gt;PreviousAuthor\00 PreviousRevisionTime</pre> <p>The four bytes of the DTTM structure are emitted as ASCII characters, so values &gt; 127 should be emitted as quoted hex values.</p>

All time references for revision marks use the following bit field structure, DTTM:

Bit numbers	Information	Range
0–5	Minute	0–59
6–10	Hour	0–23
11–15	Day of month	1–31
16–19	Month	1–12
20–28	Year	= Year - 1900
29–31	Day of week	0 (Sun)–6 (Sat)

## Document Area

Once the RTF header is defined, the RTF reader has enough information to correctly read the actual document text. The document area has the following syntax:

```
<document> <info>? <docfmt>* <section>+
```

### Information Group

The `\info` control word introduces the information group, which contains information about the document. This can include the title, author, keywords, comments, and other information specific to the file. This information is for use by a document-management utility, if available.

This group has the following syntax:

```
<info>      '{ <title>? & <subject>? & <author>? & <operator>? & <keywords>? & <comment>?
& \version? & <doccomm>? & \vern? & <creatim>? & <revtim>? & <printim>? &
<buptim>? & \edmins? & \nofpages? & \nofwords? & \id? }'
<title>     '{ \title #PCDATA }'
<subject>   '{ \subject #PCDATA }'
<author>    '{ \author #PCDATA }'
<operator>  '{ \operator #PCDATA }'
<keywords>  '{ \keywords #PCDATA }'
<comment>   '{ \comment #PCDATA }'
```

<doccomm>	'{\doccomm #PCDATA }'
<creatim>	'{\creatim <time> }'
<revtim>	'{\revtim <time> }'
<printim>	'{\printim <time> }'
<buptim>	'{\buptim <time> }'
<time>	\yr? \mo? \dy? \hr? \min? \sec?

Some applications, such as Word, ask a user to type this information when saving the document in its native format. If the document is then saved as an RTF file or translated into RTF, the RTF writer specifies this information using the following control words. These control words are destinations and both the control words and the text should be enclosed in braces ({}).

<b>Control word</b>	<b>Meaning</b>
\title	Title of the document. This is a destination control word.
\subject	Subject of the document. This is a destination control word.
\author	Author of the document. This is a destination control word.
\operator	Person who last made changes to the document. This is a destination control word.
\keywords	Selected keywords for the document. This is a destination control word.
\comment	Comments; text is ignored. This is a destination control word.
\versionN	Version number of the document.
\doccomm	Comments displayed in Word's Edit Summary Info dialog box. This is a destination control word.

The RTF writer may automatically enter other control words, including the following:

<b>Control word</b>	<b>Meaning</b>
\vernN	Internal version number
\creatim	Creation time
\revtim	Revision time
\printim	Last print time
\buptim	Backup time
\edminsN	Total editing time (in minutes)
\yrN	Year
\moN	Month
\dyN	Day
\hrN	Hour
\minN	Minute
\secN	Seconds
\nofpagesN	Number of pages
\nofwordsN	Number of words
\nofcharsN	Number of characters
\idN	Internal ID number

Any control word described in the previous table that does not have a numeric parameter specifies a date; all dates are specified with the \yr \mo \dy \hr \min \sec controls. An example of an information group follows:

```
{\info{\title The Panda's Thumb}{\author Stephen J Gould}{\keywords
```

```
science natural history }}
```

## Document-Formatting Properties

After the information group (if any), there may be some document formatting control words (described as <docfmt> in the syntax description.). These control words specify the attributes of the document, such as margins and footnote placement. These attributes must precede the first plain-text character in the document.

The control words that specify document formatting are listed in the following table (measurements are in twips). For omitted control words, RTF uses the default values:

Control word	Meaning
<b>\defTAB</b> <i>N</i>	Default tab width in twips (default is 720).
<b>\hyphhotz</b> <i>N</i>	Hyphenation hot zone in twips (amount of space at the right margin in which words are hyphenated).
<b>\hyphconsec</b> <i>N</i>	<i>N</i> is the maximum number of consecutive lines that will be allowed to end in a hyphen. 0 means no limit.
<b>\hyphcaps</b>	Toggles hyphenation of capitalized words (default is on). Append with 1 or leave keyword by itself to toggle property on; append 0 (zero) to turn it off.
<b>\hyphauto</b>	Toggles automatic hyphenation (default is off). Append with 1 or leave keyword by itself to toggle property on; append 0 (zero) to turn it off.
<b>\linestart</b> <i>N</i>	Beginning line number (default is 1).
<b>\fracwidth</b>	Uses fractional character widths when printing (QuickDraw only).
<b>\*\nextfile</b>	Destination; the argument is the name of the file to print or index next; must be enclosed in braces. This is a destination control word.
<b>\*\template</b>	Destination; the argument is the name of a related template file; must be enclosed in braces. This is a destination control word.
<b>\makebackup</b>	Backup copy is made automatically when the document is saved.
<b>\defformat</b>	Tells the RTF reader that the document should be saved in RTF format.
<b>\psover</b>	Prints PostScript over the text.
<b>\doctemp</b>	Document is a boilerplate document. For Word for Windows, this is a template, for Word for the Macintosh this is a stationery file.
<b>\deflang</b> <i>N</i>	Defines the default language used in the document used with a \plain. See the section "Character-Formatting Properties" for a list of possible values for <i>N</i> .

### Footnotes and endnotes

<b>\fet</b> <i>N</i>	Footnote/endnote type. This indicates what type of notes are present in the document. <ul style="list-style-type: none"> <li>0 Footnotes only or nothing at all (default).</li> <li>1 Endnotes only.</li> <li>2 Footnotes and endnotes both.</li> </ul> <p>For backwards compatibility, if <b>\fet1</b> is emitted, <b>\endnotes</b> or <b>\enddoc</b> will be emitted along with <b>\aendnotes</b> or <b>\aenddoc</b>. Readers that understand <b>\fet</b> will need to ignore the footnote positioning keywords, and use the endnote keywords instead.</p>
<b>\ftnsep</b>	Text argument separates footnotes from the document. This is a destination control word.
<b>\ftnsepc</b>	Text argument separates continued footnotes from the document. This is a destination control word.
<b>\ftncn</b>	Text argument is a notice for continued footnotes. This is a destination control

<b>Control word</b>	<b>Meaning</b>
	word.
<code>\aftnsep</code>	Text argument separates endnotes from the document. This is a destination control word.
<code>\aftnsepc</code>	Text argument separates continued endnotes from the document. This is a destination control word.
<code>\aftncn</code>	Text argument is a notice for continued endnotes. This is a destination control word.
<code>\endnotes</code>	Footnotes at the end of the section (default).
<code>\enddoc</code>	Footnotes at the end of the document.
<code>\ftntj</code>	Footnotes beneath text.
<code>\ftnbj</code>	Footnotes at the bottom of the page.
<code>\aendnotes</code>	Position endnotes at end of section. (default)
<code>\aenddoc</code>	Position endnotes at end of document.
<code>\aftnbj</code>	Position endnotes at bottom of page (bottom justified).
<code>\aftntj</code>	Position endnotes beneath text (top justified).
<code>\ftnstartN</code>	Beginning footnote number (default is 1).
<code>\aftnstartN</code>	Beginning endnote number (default is 1).
<code>\ftnrstpg</code>	Restart footnote numbering each page.
<code>\ftnrestart</code>	Footnote numbers restart at each section. Microsoft Word for the Macintosh uses this control to restart footnote numbering at each page.
<code>\ftnrstcont</code>	Continuous footnote numbering. (default)
<code>\aftnrestart</code>	Restart endnote numbering each section.
<code>\aftnrstcont</code>	Continuous endnote numbering (default).
<code>\ftnnar</code>	Footnote numbering - Arabic numbering (1, 2, 3, ...)
<code>\ftnnalc</code>	Footnote numbering - Alphabetic lowercase (a, b, c, ...)
<code>\ftnnauc</code>	Footnote numbering - Alphabetic uppercase (A, B, C, ...)
<code>\ftnnrlc</code>	Footnote numbering - Roman lowercase (i, ii, iii, ...)
<code>\ftnnruc</code>	Footnote numbering - Roman uppercase (I, II, III, ...)
<code>\ftnnchi</code>	Footnote numbering - Chicago Manual of Style (*, †, ‡, §)
<code>\aftnnar</code>	Endnote numbering - Arabic numbering (1, 2, 3, ...)
<code>\aftnnalc</code>	Endnote numbering - Alphabetic lowercase (a, b, c, ...)
<code>\aftnnauc</code>	Endnote numbering - Alphabetic uppercase (A, B, C, ...)
<code>\aftnnrlc</code>	Endnote numbering - Roman lowercase (i, ii, iii, ...)
<code>\aftnnruc</code>	Endnote numbering - Roman uppercase (I, II, III, ...)
<code>\aftnnchi</code>	Endnote numbering - Chicago Manual of Style (*, †, ‡, §)
Page information	
<code>\paperwN</code>	Paper width in twips (default is 12,240).
<code>\paperhN</code>	Paper height in twips (default is 15,840).
<code>\pszN</code>	Used to disambiguate between paper sizes with identical dimensions under Windows NT. Values 1–41 correspond to paper sizes defined in DRVINI.H in the Windows 3.1 SDK (DMPAPER_ values). Values >=42 correspond to user-defined forms under Windows NT.

<b>Control word</b>	<b>Meaning</b>
<code>\marglN</code>	Left margin in twips (default is 1,800).
<code>\margrN</code>	Right margin in twips (default is 1,800).
<code>\margtN</code>	Top margin in twips (default is 1,440).
<code>\margbN</code>	Bottom margin in twips (default is 1,440).
<code>\facingp</code>	Facing pages (activates odd/even headers and gutters).
<code>\gutterN</code>	Gutter width in twips (default is 0).
<code>\margmirror</code>	Switches margin definitions on left and right pages.
<code>\landscape</code>	Landscape format.
<code>\pgnstartN</code>	Beginning page number (default is 1).
<code>\widowctrl</code>	Enable widow and orphan control.
Linked styles	
<code>\linkstyles</code>	Update document styles automatically based on template.
Compatibility options	
<code>\notabind</code>	Don't add automatic tab stop for hanging indent.
<code>\wraptrsp</code>	Wrap trailing spaces onto the next line.
<code>\prcolbl</code>	Print all colors as black.
<code>\noextrasprl</code>	Don't add extra space to line height for showing raised/lowered characters.
<code>\nocolbal</code>	Don't balance columns.
<code>\cvmm</code>	Treat old-style escaped quotation marks (\") as current style (") in mail merge data documents.
<code>\sprstsp</code>	Suppress extra line spacing at top of page. Basically, this means to ignore any line spacing larger than Auto at the top of a page.
<code>\sprsspb</code>	Suppress space before paragraph property after hard page or column break.
<code>\otblrul</code>	Combine table borders like Word for Macintosh 5.x. Contradictory table border information is resolved in favor of the first cell.
<code>\transmf</code>	Metafiles are considered transparent; don't blank the area behind metafiles.
<code>\swpbdr</code>	If a paragraph has a left border (not a box) and the Different Odd And Even or Mirror Margins check box is selected, Word will print the border on the right for odd-numbered pages.
<code>\brkfrm</code>	Show hard (manual) page breaks and column breaks in frames.
Forms	
<code>\formprot</code>	This document is protected for forms.
<code>\allprot</code>	This document has no unprotected areas.
<code>\formshade</code>	This document has form field shading on.
<code>\formdisp</code>	This document currently has a forms drop down or check box selected.
<code>\printdata</code>	This document has print form data only on.
Revision marks	
<code>\revprot</code>	This document is protected for revisions. The user can edit the document, but revision marking cannot be disabled.
<code>\revisions</code>	Turns on revision marking.
<code>\revpropN</code>	Argument indicates how revised text will be displayed: 0 for no properties shown; 1 for bold; 2 for italic; 3 for underline (default); 4 for double underline.

Control word	Meaning
<code>\revbar</code> <i>N</i>	Vertical lines mark altered text, based on the argument: 0 for no marking; 1 for left margin; 2 for right margin; 3 for outside (left on left pages, right on right pages; default).
Annotations	
<code>\annotprot</code>	This document is protected for annotations. The user cannot edit the document, but can insert annotations.
Bidirectional controls	
<code>\rtldoc</code>	This document will be formatted to have Arabic style pagination.
<code>\ltrdoc</code>	This document will have English style pagination. This is the default.

Note that the three document protection keywords (`\formprot`, `\revprot`, and `\annotprot`) are mutually exclusive; only one of the three can apply to any given document. Also, there is currently no method for passing passwords in RTF, so any document which associates a password with a protection level will lose the password protection in RTF.

For more information about bidirection controls, see “Bidirectional Writing Order,” later in this chapter.

## Section Text

Each section in the RTF file has the following syntax:

```
<section> <secfmt>* <hdrftr>? <para>+ (\sect <section>)?
```

### Section-Formatting Properties

At the beginning of each section, there may be some section formatting control words (described as `<secfmt>` in the syntax description). These control words specify section-formatting properties, which apply to the text *following* the control word, with the exception of the section-break control words (those beginning with `\sbk`). Section-break control words describe the break *preceding* the text. These control words can appear anywhere in the section, not just at the start.

Note that if the `\sectd` control word is not present, the current section inherits all section properties defined in the previous section.

The section-formatting control words are listed in the following table:

Control word	Meaning
<code>\sectd</code>	Reset to default section properties.
<code>\endnhere</code>	Endnotes included in the section.
<code>\binfsxn</code> <i>N</i>	<i>N</i> is the printer bin used for the first page of the section. If this control is not defined then the first page uses the same printer bin as defined by the <code>\binsxn</code> <i>N</i> control.
<code>\binsxn</code> <i>N</i>	<i>N</i> is the printer bin used for the pages of the section.
<code>\ds</code> <i>N</i>	Designates section style; if a section style is specified, style properties must be specified with the section.
<code>\sectunlocked</code>	This section is unlocked for forms.
Section break	
<code>\sbknone</code>	No section break.
<code>\sbkcol</code>	Section break starts a new column.
<code>\sbkpage</code>	Section break starts a new page (default).
<code>\sbkeven</code>	Section break starts at an even page.
<code>\sbkodd</code>	Section break starts at an odd page.



<b>Control word</b>	<b>Meaning</b>
<b>Columns</b>	
<code>\cols</code> <i>N</i>	Number of columns for "snaking" (default is 1).
<code>\colsx</code> <i>N</i>	Space between columns in twips (default is 720).
<code>\colno</code> <i>N</i>	Column number to be formatted; used to specify formatting for variable-width columns.
<code>\colsr</code> <i>N</i>	Space to right of column in twips; used to specify formatting for variable-width columns.
<code>\colw</code> <i>N</i>	Width of column in twips; used to override the default constant width setting for variable-width columns.
<code>\linebetcol</code>	Line between columns.
<b>Line numbering</b>	
<code>\linemod</code> <i>N</i>	Line-number modulus-amount to increase each line number (default is 1).
<code>\linex</code> <i>N</i>	Distance from the line number to the left text margin in twips (default is 360). The automatic distance is 0.
<code>\linestarts</code> <i>N</i>	Beginning line number (default is 1).
<code>\linerestart</code>	Line numbers restart at <code>\linestarts</code> value.
<code>\linepage</code>	Line numbers restart on each page.
<code>\linecont</code>	Line numbers continue from the preceding section.
<b>Page information</b>	
<code>\pgwsxn</code> <i>N</i>	<i>N</i> is the page width in twips. A <code>\sectd</code> resets the value to that specified by <code>\paperw</code> <i>N</i> in the document properties.
<code>\pghsxn</code> <i>N</i>	<i>N</i> is the page height in twips. A <code>\sectd</code> resets the value to that specified by <code>\paperh</code> <i>N</i> in the document properties.
<code>\marglsxn</code> <i>N</i>	<i>N</i> is the left margin of the page in twips. A <code>\sectd</code> resets the value to that specified by <code>\margl</code> <i>N</i> in the document properties.
<code>\margrsxn</code> <i>N</i>	<i>N</i> is the right margin of the page in twips. A <code>\sectd</code> resets the value to that specified by <code>\margr</code> <i>N</i> in the document properties.
<code>\margtsxn</code> <i>N</i>	<i>N</i> is the right margin of the page in twips. A <code>\sectd</code> resets the value to that specified by <code>\margr</code> <i>N</i> in the document properties.
<code>\margbsxn</code> <i>N</i>	<i>N</i> is the top margin of the page in twips. A <code>\sectd</code> resets the value to that specified by <code>\margt</code> <i>N</i> in the document properties.
<code>\guttersxn</code> <i>N</i>	<i>N</i> is the width of the gutter margin for the section in twips. A <code>\sectd</code> resets the value to that specified by <code>\gutter</code> <i>N</i> from the document properties. If Facing Pages is turned off, the gutter will be added to the left margin of all pages. If Facing Pages is turned on, the gutter will be added to the left side of odd-numbered pages and the right side of even-numbered pages.
<code>\lndscpsxn</code>	Page orientation is in landscape format. In order to mix portrait and landscape sections within a document, the <code>\landscape</code> control should not be used so that the default for a section is portrait which may be overridden by the <code>\lndscpsxn</code> control.
<code>\titlepg</code>	First page has a special format.
<code>\headery</code> <i>N</i>	Header is <i>n</i> twips from the top of the page (default is 720).
<code>\footery</code> <i>N</i>	Footer is <i>n</i> twips from the bottom of the page (default is 720).
<b>Page numbers</b>	
<code>\pgnstarts</code> <i>N</i>	Beginning page number (default is 1).

Control word	Meaning
<code>\pgncont</code>	Continuous page numbering (default).
<code>\pgnrestart</code>	Page numbers restart at <code>\pgnstarts</code> value.
<code>\pgnx/N</code>	Page-number is <i>n</i> twips from the right margin (default is 720).
<code>\pgny/N</code>	Page-number is <i>n</i> twips from the top margin (default is 720).
<code>\pgndec</code>	Page-number format is decimal.
<code>\pgnucrm</code>	Page-number format is uppercase roman numeral.
<code>\pgnlcrm</code>	Page-number format is lowercase roman numeral.
<code>\pgnucltr</code>	Page-number format is uppercase letter.
<code>\pgnlcltr</code>	Page-number format is lowercase letter.
<code>\pgnhn/N</code>	Indicates which heading level to prepend to the page number. 0 specifies to not show heading level (default). Values 1-9 correspond to heading levels 1 through 9. This is a destination control word.
<code>\pgnhnsh</code>	Hyphen separator character.
<code>\pgnhnsp</code>	Period separator character.
<code>\pgnhnsc</code>	Colon separator character.
<code>\pgnhnsm</code>	Em-dash separator character.
<code>\pgnhnsn</code>	En-dash separator character.
<code>\pnseclv/N</code>	Used for multilevel lists. This property sets the default numbering style for each corresponding <code>\pnlv/N</code> (bullets and numbering property for paragraphs) within that section. This is a destination control word.
Vertical alignment	
<code>\vertalt</code>	Text is top-aligned (default).
<code>\vertalb</code>	Text is bottom-aligned.
<code>\vertalc</code>	Text is centered vertically.
<code>\vertalj</code>	Text is justified vertically.
Bidirectional controls	
<code>\rtlsect</code>	This section will thread columns from right to left.
<code>\ltrsect</code>	This section will thread columns from left to right. This is the default.

## Headers and Footers

Headers and footers are RTF destinations. Each section in the document may have its own set of headers and footers. If no headers or footers are defined for a given section, the headers and footers from the previous section (if any) are used. The syntax for headers and footers are as follows:

```
<hdrftr>      '{' <hdrctl> <para>+ '}' <hdrftr>?
<hdrctl>      \header | \footer | \headerl | \headerr | \headerf | \footerl | \footerr | \footerf
```

Note that each separate `<hdrftr>` group must have a distinct `<hdrctl>` introducing it.

Control word	Meaning
<code>\header</code>	Header on all pages. This is a destination control word.
<code>\footer</code>	Footer on all pages. This is a destination control word.
<code>\headerl</code>	Header on left pages only. This is a destination control word.
<code>\headerr</code>	Header on right pages only. This is a destination control word.

Control word	Meaning
--------------	---------

<code>\headerf</code>	Header on first page only. This is a destination control word.
<code>\footerl</code>	Footer on left pages only. This is a destination control word.
<code>\footerr</code>	Footer on right pages only. This is a destination control word.
<code>\footerf</code>	Footer on first page only. This is a destination control word.

The `\headerl`, `\headerr`, `\footerl` and `\footerr` control words are used in conjunction with the `\facingp` control word, and the `\headerf` and `\footerf` control words are used in conjunction with the `\titlepg` control word. Many RTF readers will not function correctly if the appropriate document properties are not set. In particular, if `\facingp` is not set, then only `\header` and `\footer` should be used; if `\facingp` is set, then only `\headerl`, `\headerr`, `\footerl`, and `\footerr` should be used. You should not use `\header` to set the headers for both pages when `\facingp` is set. You can use `\headerf` if `\titlepg` is not set, but no header will appear. For more information, see "Document-Formatting Properties" and "Section-Formatting Properties".

If the previous section had a first page header or footer and had `\titlepg` set, and the current section does not, then the previous section's first page header or footer is disabled. It is not, however destroyed; if subsequent sections have `\titlepg` set, then the first page header or footer will be restored.

## Paragraph Text

There are two kinds of paragraphs: plain paragraphs and table paragraphs. A table is a collection of paragraphs and a table row is a continuous sequence of paragraphs partitioned into cells. The `\intbl` paragraph-formatting control word identifies the paragraph as part of a table. For more information, see "Table Definitions". This control is inherited between paragraphs which do not have paragraph properties reset with a `\pard`.

<code>&lt;para&gt;</code>	<code>&lt;textpar&gt;   &lt;row&gt;</code>
<code>&lt;textpar&gt;</code>	<code>&lt;pn&gt;? &lt;brdrdef&gt;? &lt;parfmt&gt;* &lt;apoptl&gt;* &lt;tabdef&gt;? &lt;shading&gt;? (\subdocument   &lt;char&gt;+) (\par &lt;para&gt;)?</code>
<code>&lt;row&gt;</code>	<code>&lt;tbldef&gt; &lt;cell&gt;+ \row</code>
<code>&lt;cell&gt;</code>	<code>&lt;textpar&gt;+ \cell</code>

## Paragraph-Formatting Properties

These control words (described as `<parfmt>` in the syntax description) specify generic paragraph formatting properties. These control words can appear anywhere in the body of the paragraph, not just at the beginning.

Note that if the `\pard` control word is not present, the current paragraph inherits all paragraph properties defined in the previous paragraph.

The paragraph formatting control words are listed in the following table:

Control word	Meaning
<code>\pard</code>	Resets to default paragraph properties.
<code>\sN</code>	Designates paragraph style; if a paragraph style is specified, style properties must be specified with the paragraph.
<code>\hyphpar</code>	Toggles automatic hyphenation for the paragraph. Append with 1 or leave keyword by itself to toggle property on; append 0 (zero) to turn it off.
<code>\intbl</code>	Paragraph is part of a table.
<code>\keep</code>	Keep paragraph intact.
<code>\nowidctlpar</code>	No widow/orphan control. This is a paragraph-level property and is used to override the document-level <code>\widowctrl</code> .
<code>\keepn</code>	Keep paragraph with the next paragraph.

<b>Control word</b>	<b>Meaning</b>
<code>\levelN</code>	<i>N</i> is the outline level of the paragraph.
<code>\noline</code>	No line numbering.
<code>\pagebb</code>	Break page before the paragraph.
<code>\sbys</code>	Side-by-side paragraphs.
Alignment	
<code>\ql</code>	Left-aligned (default).
<code>\qr</code>	Right-aligned.
<code>\qj</code>	Justified.
<code>\qc</code>	Centered.
Indentation	
<code>\fiN</code>	First-line indent (default is 0).
<code>\liN</code>	Left indent (default is 0).
<code>\riN</code>	Right indent (default is 0).
Spacing	
<code>\sbN</code>	Space before (default is 0).
<code>\saN</code>	Space after (default is 0).
<code>\sLN</code>	Space between lines: if this control word is missing or if <code>\s1000</code> is used, the line spacing is automatically determined by the tallest character in the line; if <i>n</i> is a positive value, uses this size only if it is taller than the tallest character (otherwise uses the tallest character); if <i>n</i> is a negative value, uses the absolute value of <i>n</i> , even if it is shorter than the tallest character.
<code>\smultN</code>	Line spacing multiple; indicates that the current line spacing is a multiple of "Single" line spacing. This keyword can only follow the <code>\sl</code> keyword and works in conjunction with it.  0 "At Least" or "Exactly" line spacing. 1 Multiple line spacing, relative to "Single".
Subdocuments	
<code>\subdocumentN</code>	This indicates that a subdocument in a Master Document/Subdocument relationship should occur here. <i>N</i> represents an index into the file table. This control word must be the only item in a paragraph.
Bidirectional controls	
<code>\rtlpar</code>	Text in this paragraph will be displayed with right to left precedence.
<code>\ltrpar</code>	Text in this paragraph will be displayed with left to right precedence. This is the default.

## Tabs

Any paragraph may have its own set of tabs. Tabs must follow this syntax:

```

<tabdef>      (<tab> | <bartab>) +
<tab>         <tabkind>? <tablead>? \tx
<bartab>     <tablead>? \tb
<tabkind>    \tqr | \tqc | \tqdec
<tablead>    \tldot | \tlhyph | \tlul | \tleq

```

Control word	Meaning
<code>\txN</code>	Tab position in twips from the left margin.
<code>\tqr</code>	Flush-right tab.
<code>\tqc</code>	Centered tab.
<code>\tqdec</code>	Decimal tab.
<code>\tbN</code>	Bar tab position in twips from the left margin.
<code>\tldot</code>	Leader dots.
<code>\tlhyph</code>	Leader hyphens.
<code>\tlul</code>	Leader underline.
<code>\tlth</code>	Leader thick line.
<code>\tleq</code>	Leader equal sign.

## Bullets and Numbering

To provide compatibility with existing RTF readers, all applications with the ability to automatically bullet or number paragraphs will also emit the generated text as plain text in the `\pntext` group. This will allow existing RTF readers to capture the plain text, and safely ignore the autonumber instructions. This group precedes all bulleted or numbered paragraphs, and will contain all the text and formatting that would be auto-generated. It should precede the `{*\pn ... }` destination, and it is the responsibility of RTF readers that understand the `{*\pn ... }` destination to ignore the `\pntext` group.

<code>&lt;pn&gt;</code>	<code>&lt;pnseclvl&gt;   &lt;pnpara&gt;</code>
<code>&lt;pnseclvl&gt;</code>	<code>{*\pnseclvl &lt;pdesc&gt;'}</code>
<code>&lt;pnpara&gt;</code>	<code>&lt;pntext&gt; &lt;pnprops&gt;</code>
<code>&lt;pntext&gt;</code>	<code>'{\pntext &lt;char&gt;}'</code>
<code>&lt;pnprops&gt;</code>	<code>*\pn &lt;pnlevel&gt; &lt;pdesc&gt;'}</code>
<code>&lt;pnlevel&gt;</code>	<code>\pnlvl   \pnlvlblt   \pnlvlbody   \pnlvlcont</code>
<code>&lt;pdesc&gt;</code>	<code>&lt;pnnstyle&gt; &amp; &lt;pnchrfmt&gt; &amp; &lt;pntxtb&gt; &amp; &lt;pntxta&gt; &amp; &lt;pnfmt&gt;</code>
<code>&lt;pnnstyle&gt;</code>	<code>\pncard   \pndec   \pnucltr   \pnucrm   \pnlcltr   \pnlcrm   \pnord   \pnordt</code>
<code>&lt;pnchrfmt&gt;</code>	<code>\pnf? &amp; \pnfs? &amp; \pnb? &amp; \pni? &amp; \pncaps? &amp; \pnsaps? &amp; &lt;pnul&gt;? &amp; \pnstrike? &amp; \pnf?</code>
<code>&lt;pnul&gt;</code>	<code>\pnul   \pnuld   \pnuldb   \pnulnone   \pnulw</code>
<code>&lt;pnfmt&gt;</code>	<code>\pnumonce? &amp; \pnacross? &amp; \pnindent? &amp; \pns? &amp; \pnprev? &amp; &lt;pnjust&gt;? &amp; \pnstart? &amp; \pnhang? &amp; \pnrestart?</code>
<code>&lt;pnjust&gt;</code>	<code>\pnqc   \pnql   \pnqr</code>
<code>&lt;pntxtb&gt;</code>	<code>'{\pntxtb #PCDATA}'</code>
<code>&lt;pntxta&gt;</code>	<code>'{\pntxta #PCDATA}'</code>

Settings marked with an asterisk can be turned off by appending 0 (zero) to the control word.

Control word	Definition
<code>\pntext</code>	This group precedes all numbered/bulleted paragraphs, and contains all auto-generated text and formatting. It should precede the <code>{*\pn ... }</code> destination, and it is the responsibility of RTF readers that understand the <code>{*\pn ... }</code> destination to ignore this preceding group. This is a destination control word.
<code>\pn</code>	Turns on paragraph numbering. This is a destination control word.
<code>\pnlvlN</code>	Paragraph level, where N is a level from 1 to 9. Default set by <code>\pnseclvlN</code> section-formatting property.

<b>Control word</b>	<b>Definition</b>
<code>\pnlvblt</code>	Bulleted paragraph (corresponds to level 11). The actual character used for the bullet is stored in the <code>\pntxtb</code> group.
<code>\pnlvbody</code>	Simple paragraph numbering (corresponds to level 10).
<code>\pnlvlcont</code>	Continue numbering, but do not display number (“skip numbering”).
<code>\pnumoncell</code>	Number each cell only once in a table (default is to number each paragraph in a table).
<code>\pnacross</code>	Number across rows (Default is to number down columns).
<code>\pnhang</code>	Paragraph uses a hanging indent.
<code>\pnrestart</code>	Restart numbering after each section break. Note that this keyword is only used in conjunction with Heading Numbering (applying multilevel numbering to Heading style definitions).
<code>\pncard</code>	Cardinal numbering (One, Two, Three).
<code>\pndec</code>	Decimal numbering (1, 2, 3).
<code>\pnucltr</code>	Uppercase alphabetic numbering (A, B, C).
<code>\pnucrm</code>	Uppercase roman numbering (I, II, III).
<code>\pnlcltr</code>	Lowercase alphabetic numbering (a, b, c).
<code>\pnlcrm</code>	Lowercase roman numbering. (i, ii, iii).
<code>\pnord</code>	Ordinal numbering (1st, 2nd, 3rd).
<code>\pnordt</code>	Ordinal text numbering (First, Second, Third).
<code>\pnb</code>	Bold numbering.*
<code>\pni</code>	Italic numbering.*
<code>\pncaps</code>	All Caps numbering.*
<code>\pnscaps</code>	Small Caps numbering.*
<code>\pnul</code>	Continuous underline.*
<code>\pnuld</code>	Dotted underline.
<code>\pnuldb</code>	Double underline.
<code>\pnulnone</code>	Turns off underlining.
<code>\pnulw</code>	Word underline.
<code>\pnstrike</code>	Strikethrough numbering.*
<code>\pncfN</code>	Foreground color - index into color table. Default is zero.
<code>\pnfN</code>	Font number.
<code>\pnfsN</code>	Font size (in half-points).
<code>\pnindentN</code>	Minimum distance from margin to body text.
<code>\pnspN</code>	Distance from number text to body text.
<code>\pnprev</code>	Used for multilevel lists. Include information from previous level in this level; for example, 1, 1.1, 1.1.1, 1.1.1.1
<code>\pnqc</code>	Centered numbering.
<code>\pnql</code>	Left justified numbering.
<code>\pnqr</code>	Right justified numbering.
<code>\pnstartN</code>	Start At number.
<code>\pntxta</code>	Text after. This group contains the text that succeeds the number. This is a destination control word.
<code>\pntxtb</code>	Text before. This group contains the text that precedes the number. This is a

Control word	Definition
--------------	------------

	destination control word.
--	---------------------------

Note that there is a limit of 32 characters total for the sum of text before and text after for simple numbering. Multilevel numbering has a limit of 64 characters total for the sum of all levels.

## Paragraph Borders

Paragraph borders have the following syntax:

<brdrdef>	(<brdrseg> <brdr> )+
<brdrseg>	\brdr <b>t</b>   \brdr <b>b</b>   \brdr <b>l</b>   \brdr <b>r</b>   \brdr <b>btw</b>   \brdr <b>bar</b>   \b <b>ox</b>
<brdr>	<brdrk> \brdr <b>w</b> ? \brsp? \brdr <b>cf</b> ?
<brdrk>	\brdr <b>s</b>   \brdr <b>th</b>   \brdr <b>sh</b>   \brdr <b>db</b>   \brdr <b>dot</b>   \brdr <b>dash</b>   \brdr <b>hair</b>

Control word	Meaning
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\brdr <b>t</b>	Border top.
\brdr <b>b</b>	Border bottom.
\brdr <b>l</b>	Border left.
\brdr <b>r</b>	Border right.
\brdr <b>btw</b>	Consecutive paragraphs with identical border formatting are considered to be part of a single group with the border information applying to the entire group. In order to have borders around individual paragraphs within the group, the \brdrbtw control must be specified for that paragraph.
\brdr <b>bar</b>	Border outside (right side of odd-numbered pages, left side of even-numbered pages).
\b <b>ox</b>	Border around the paragraph (box paragraph).
\brdr <b>s</b>	Single-thickness border.
\brdr <b>th</b>	Double-thickness border.
\brdr <b>sh</b>	Shadowed border.
\brdr <b>db</b>	Double border.
\brdr <b>dot</b>	Dotted border.
\brdr <b>dash</b>	Dashed border.
\brdr <b>hair</b>	Hairline border.
\brdr <b>w</b> <i>N</i>	<i>N</i> is the width in twips of the pen used to draw the paragraph border line.
\brdr <b>cf</b> <i>N</i>	<i>N</i> is the color of the paragraph border; specified as an index into the color table in the RTF header.
\brsp <i>N</i>	Space in twips between borders and the paragraph.

## Paragraph Shading

Paragraph shading has the following syntax:

<shading>	(\shading   <pat>) \cfpat? \cbpat?
<pat>	\bg <b>horiz</b>   \bg <b>vert</b>   \bg <b>fdiag</b>   \bg <b>bdiag</b>   \bg <b>cross</b>   \bg <b>dhoriz</b>   \bg <b>dvert</b>   \bg <b>dkfdiag</b>   \bg <b>dkbdiag</b>   \bg <b>dkcross</b>   \bg <b>dkdcross</b>

Control word	Meaning
--------------	---------

\shading <i>N</i>	<i>N</i> is the shading of the paragraph in hundredths of a percent.
\bg <b>horiz</b>	Specifies a horizontal background pattern for the paragraph.
\bg <b>vert</b>	Specifies a vertical background pattern for the paragraph.

Control word	Meaning
<code>\bgfdiag</code>	Specifies a forward diagonal background pattern for the paragraph (\\)\\).
<code>\bgbdiag</code>	Specifies a backward diagonal background pattern for the paragraph (/)/).
<code>\bgcross</code>	Specifies a cross background pattern for the paragraph.
<code>\bgdcross</code>	Specifies a diagonal cross background pattern for the paragraph.
<code>\bgdkhoriz</code>	Specifies a dark horizontal background pattern for the paragraph.
<code>\bgdkvert</code>	Specifies a dark vertical background pattern for the paragraph.
<code>\bgdkfdiag</code>	Specifies a dark forward diagonal background pattern for the paragraph (\\)\\).
<code>\bgdkbdiag</code>	Specifies a dark backward diagonal background pattern for the paragraph (/)/).
<code>\bgdkcross</code>	Specifies a dark cross background pattern for the paragraph.
<code>\bgdkdcross</code>	Specifies a dark diagonal cross background pattern for the paragraph.
<code>\cfpatN</code>	<i>N</i> is the line color of the background pattern, specified as an index into the document's color table.
<code>\cbpatN</code>	<i>N</i> is the background color of the background pattern, specified as an index into the document's color table.

## Absolute-Positioned Objects and Frames

The following paragraph-formatting control words specify the location of a paragraph on the page. Consecutive paragraphs with the same frame formatting are considered to be part of the same frame. In order for two framed paragraphs to appear at the same position on a page, they must be separated by a paragraph with different, or no frame information.

Note that if any paragraph in a table row has any of these control words specified, then all paragraphs in the table row must have the same control words specified, either by inheriting the properties from the previous paragraph or by respecifying the controls.

Paragraph positioning has the following syntax:

<code>&lt;apoptl&gt;</code>	<code>&lt;framesize&gt; &amp; &lt;horzpos&gt; &amp; &lt;vertpos&gt; &amp; &lt;txtwrap&gt; &amp; &lt;dropcap&gt;</code>
<code>&lt;framesize&gt;</code>	<code>\absw? &amp; \absh?</code>
<code>&lt;horzpos&gt;</code>	<code>&lt;hframe&gt; &amp; &lt;hdist&gt;</code>
<code>&lt;vertpos&gt;</code>	<code>&lt;vframe&gt; &amp; &lt;vdist&gt;</code>
<code>&lt;txtwrap&gt;</code>	<code>\nowrap? &amp; \dxfrtext? &amp; \dfrmtxtx? &amp; \dfrmtxty?</code>
<code>&lt;dropcap&gt;</code>	<code>\dropcapli? &amp; \dropcapt?</code>
<code>&lt;hframe&gt;</code>	<code>\phmrg?   \phpg?   \phcol?</code>
<code>&lt;hdist&gt;</code>	<code>\posx?   \posnegx?   \posxc?   \posxi?   \posxo?   \posxl?   \posxr?</code>
<code>&lt;vframe&gt;</code>	<code>\pvmrg?   \pvpg?   \pvpara?</code>
<code>&lt;vdist&gt;</code>	<code>\posy?   \posnegy?   \posyt?   \posyil?   \posyb?   \posyc?</code>

Control word	Meaning
<code>\abswN</code>	<i>N</i> is the width of the frame in twips.
<code>\abshN</code>	<i>N</i> is the height of the frame in twips. A positive number indicates the minimum height of the frame and a negative number indicates the exact height of the frame. A value of zero indicates that the height of the frame adjusts to the contents of the frame. This is the default for frames where no height is given.

Horizontal position

<code>\phmrg</code>	Use the margin as the horizontal reference frame
<code>\phpg</code>	Use the page as the horizontal reference frame



Control word	Meaning
<b>\phcol</b>	Use the column as the horizontal reference frame. This is the default if no horizontal reference frame is given.
<b>\posx</b> <i>N</i>	Positions the frame <i>n</i> twips from the left edge of the reference frame.
<b>\posnegx</b> <i>N</i>	Same as <b>\posx</b> , but allows arbitrary negative values.
<b>\posxc</b>	Centers the frame horizontally within the reference frame.
<b>\posxi</b>	Positions the paragraph horizontally inside the reference frame.
<b>\posxo</b>	Positions the paragraph horizontally outside the reference frame.
<b>\posxr</b>	Positions the paragraph to the right within the reference frame.
<b>\posxl</b>	Positions the paragraph to the left within the reference frame. This is the default if no horizontal positioning information is given.
Vertical position	
<b>\pvmrg</b>	Positions the reference frame vertically relative to the margin. This is the default if no vertical frame positioning information is given.
<b>\pvpbg</b>	Positions the reference frame vertically relative to the page.
<b>\pvpara</b>	Positions the reference frame vertically relative to the top of the top left corner of the next unframed paragraph in the RTF stream.
<b>\posy</b> <i>N</i>	Positions the paragraph <i>n</i> twips from the top edge of the reference frame.
<b>\posnegy</b> <i>N</i>	Same as <b>\posy</b> , but allows arbitrary negative values.
<b>\posyil</b>	Positions the paragraph vertically to be in-line.
<b>\posyt</b>	Positions the paragraph at the top of the reference frame.
<b>\posyc</b>	Centers the paragraph vertically within the reference frame.
<b>\posyb</b>	Positions the paragraph at the bottom of the reference frame.
Text wrapping	
<b>\nowrap</b>	Prevents text from flowing around the APO.
<b>\dxfrtext</b> <i>N</i>	Distance in twips of an absolute-positioned paragraph from text in the main text flow in all directions.
<b>\dfrmtxt</b> <i>N</i>	<i>N</i> is the horizontal distance in twips from text on both sides of the frame.
<b>\dfrmtxy</b> <i>N</i>	<i>N</i> is the vertical distance in twips from text on both sides of the frame.
Drop caps	
<b>\dropcapli</b> <i>N</i>	Number of lines drop cap is to occupy. Range is 1 through 10.
<b>\dropcapt</b> <i>N</i>	Type of drop cap: 1        In-text drop cap. 2        Margin drop cap.

The following is an example of absolute-positioned text in a document:

```
\par \pard \pvpbg\phpg\posxc\posyt\absw5040\dxfrtest173 First APO para
\par \pard \pvmrg\posxo\posyc\dxfrtest1152 Second APO para
```

## Table Definitions

There is no RTF table group; instead, tables are specified as paragraph properties. A table is represented as a sequence of table rows. A table row is a continuous sequence of paragraphs partitioned into cells. The table row begins with the **\trowd** control word and ends with the **\row** control word. Every paragraph that is contained in a table row must have the **\intbl** control word specified or inherited from the previous paragraph. A cell may have more than one paragraph in it; the cell is terminated by a cell mark (the **\cell** control word), and the row is terminated by a row mark (the **\row** control word). Table

rows can also be absolutely positioned. In this case, every paragraph in a table row must have the same positioning controls (see the <apoclt> controls in “Absolute-Positioned Objects and Frames”). Table properties may be inherited from the previous row; therefore, a series of table rows may be introduced by a single <tbldef>.

An RTF table row has the following syntax, as shown in the general paragraph-text syntax given earlier.

```
<row>          <tbldef> <cell>+ \row
<cell>        <textpar>+ \cell
```

A table definition has the following syntax:

```
<tbldef>      \trowd \trgaph <rowjust>? & <rowwrite>? & \trleft? \trheader? & \trkeep?
              <celldef>+
<rowjust>    \trql | \trqr | \trqc
<celldef>    (\clmgf? & \clmrg? <celltop>? & <celleft>? & <cellbot>? & <cellright>? &
              <cellshad>?) \cellx
<celltop>    \clbrdt <brdr>
<celleft>    \clbrdl <brdr>
<cellbot>    \clbrdrb <brdr>
<cellright>  \clbrdr <brdr>
<cellshad>   <cellpat>? \clcfpat? & \clcbpat? & \clshdng
<cellpat>    \clbghoriz | \clbgvert | \clbgfdiag | \clbgbdiag | \clbgcross | \clbgdkhor |
              \clbgdkvert | \clbgdkfdiag | \clbgdkbdiag | \clbgdkcross | \clbgdkdcross
<rowwrite>   \ltrrow | \rtlrow
```

Note for <tbldef> that the number of *cellxs* must match the number of \cells in the \row.

The following control words further define options for each row of the table:

Control word	Meaning
\trowd	Sets table row defaults.
\trgaph <i>N</i>	Half the space between the cells of a table row in twips.
\cellx <i>N</i>	Defines the right boundary of a table cell, including its half of the space between cells.
\clmgf	The first cell in a range of table cells to be merged.
\clmrg	Contents of the table cell are merged with those of the preceding cell.
Row formatting	
\trql	Left-justifies a table row with respect to its containing column.
\trqr	Right-justifies a table row with respect to its containing column.
\trqc	Centers a table row with respect to its containing column.
\trleft <i>N</i>	Position of the leftmost edge of the table with respect to the left edge of its column.
\trrh <i>N</i>	Height of a table row in twips; when 0, the height is sufficient for all the text in the line; when positive, the height is guaranteed to be at least the specified height; when negative, the absolute value of the height is used, regardless of the height of the text in the line.
\trhdr	Table row header; this row should appear at the top of every page the current table appears on.
\trkeep	Table row keep; this row cannot be split by a page break. This property is assumed off unless the keyword is present.

Control word	Meaning
Bidirectional controls	
<code>\rtlrow</code>	Cells in this table row will have right to left precedence.
<code>\ltrrow</code>	Cells in this table row will have right to left precedence. This is the default.
Row borders	
<code>\trbrdrt</code>	Table row border top.
<code>\trbrdrl</code>	Table row border left.
<code>\trbrdrb</code>	Table row border bottom.
<code>\trbrdrr</code>	Table row border right.
<code>\trbrdrh</code>	Table row border horizontal (inside).
<code>\trbrdrv</code>	Table row border vertical (inside).
Cell borders	
<code>\clbrdrb</code>	Bottom table cell border.
<code>\clbrdrt</code>	Top table cell border.
<code>\clbrdrl</code>	Left table cell border.
<code>\clbrdrr</code>	Right table cell border.
Cell shading and background pattern	
<code>\clshdng<i>N</i></code>	<i>N</i> is the shading of a table cell in hundredths of a percent. This control should be included in RTF along with cell border information.
<code>\clbghoriz</code>	Specifies a horizontal background pattern for the cell.
<code>\clbgvert</code>	Specifies a vertical background pattern for the cell.
<code>\clbgfdiag</code>	Specifies a forward diagonal background pattern for the cell (\\\\).
<code>\clbgbdiag</code>	Specifies a backward diagonal background pattern for the cell (///).
<code>\clbgcross</code>	Specifies a cross background pattern for the cell.
<code>\clbgdcross</code>	Specifies a diagonal cross background pattern for the cell.
<code>\clbgdkhor</code>	Specifies a dark horizontal background pattern for the cell.
<code>\clbgdkvert</code>	Specifies a dark vertical background pattern for the cell.
<code>\clbgdkfdiag</code>	Specifies a dark forward diagonal background pattern for the cell (\\\\).
<code>\clbgdkbdiag</code>	Specifies a dark backward diagonal background pattern for the cell (///).
<code>\clbgdkcross</code>	Specifies a dark cross background pattern for the cell.
<code>\clbgdkdcross</code>	Specifies a dark diagonal cross background pattern for the cell.
<code>\clcfpat<i>N</i></code>	<i>N</i> is the line color of the background pattern.
<code>\clcbpat<i>N</i></code>	<i>N</i> is the background color of the background pattern.

The following is an example of table text:

```
\par \trowd \trqc\trgaph108\trrh280\trleft36
\clbrdrt\brdrth \clbrdrl\brdrth \clbrdrb\brdrdb
\clbrdrr\brdrdb \cellx3636\clbrdrt\brdrth
\clbrdrl\brdrdb \clbrdrb\brdrdb \clbrdrr\brdrdb
\cellx7236\clbrdrt\brdrth \clbrdrl\brdrdb
\clbrdrb\brdrdb \clbrdrr\brdrdb \cellx10836\pard \intbl
\cell \pard \intbl \cell \pard \intbl \cell \pard \intbl \row
\trowd \trqc\trgaph108\trrh280\trleft36 \clbrdrt\brdrdb
\clbrdrl\brdrth \clbrdrb \brdrsh\brdrs \clbrdrr\brdrdb
\cellx3636\clbrdrt\brdrdb \clbrdr \brdrdb
\clbrdrb\brdrsh\brdrs \clbrdrr\brdrdb
```

```

\cellx7236\clbrdrt\brdrdb \clbrdr \brdrdb
\clbrdrb\brdrsh\brdrs \clbrdr\brdrdb \cellx10836\pard
\intbl \cell \pard \intbl \cell \pard \intbl \cell \pard
\intbl \row \pard

```

## Character Text

Character text has the following syntax:

```

<char>          <ptext> | <atext> | '{' <char> '}'
<ptext>         (<chrfmt>* <data>+ )+
<data>         #PCDATA | <spec> | <pict> | <obj> | <do> | <foot> | <annot> | <field> | <idx> | <toc>
                | <book>

```

## Character-Formatting Properties

These control words (described as <chrfmt> in the syntax description) change character-formatting properties. A control word preceding plain text turns on the specified attribute. Some control words (indicated in the following table by an asterisk following the description) can be turned off by the control word followed by 0 (zero). For example, \b turns on bold, while \b0 turns off bold.

The character-formatting control words are listed in the following table:

Control word	Meaning
\plain	Reset character-formatting properties to a default value defined by the application. The associated character formatting properties (described in the section "Associated Character Properties") are also reset.
\b	Bold*
\caps	All capitals*
\deleted	Marks the text as deletion revision marked*
\dnN	Subscript position in half-points (default is 6)
\sub	Subscripts text and shrinks point size according to font information.
\nosupersub	Turns off superscripting or subscripting.
\expndN	Expansion or compression of the space between characters in quarter-points; a negative value compresses (default is 0)
\expndtwN	Expansion or compression of the space between characters in twips; a negative value compresses. For backwards compatibility, both \expndtw and \expnd should be emitted.
\kerningN	Point size (in half-points) above which to kern character pairs. \kerning0 turns off kerning.
\fN	Font number
\fsN	Font size in half-points (default is 24)
\i	Italic*
\outl	Outline*
\revised	Text has been added since revision marking was turned on
\revauthN	Index into the revision table. The content of the Nth group in the revision table is considered to be the author of that revision.
\revdtmN	Time of the revision. The 32-bit DTTM structure is emitted as a long integer.
\scaps	Small capitals*
\shad	Shadow*
\strike	Strikethrough*

<b>Control word</b>	<b>Meaning</b>
<b>\ul</b>	Continuous underline. \ul0 turns off all underlining
<b>\uld</b>	Dotted underline
<b>\uldb</b>	Double underline
<b>\ulnone</b>	Stops all underlining
<b>\ulw</b>	Word underline
<b>\upN</b>	Superscript position in half-points (default is 6)
<b>\super</b>	Superscripts text and shrinks point size according to font information.
<b>\v</b>	Hidden text*
<b>\cfN</b>	Foreground color (default is 0)
<b>\cbN</b>	Background color (default is 0)
<b>\rtlch</b>	The character data following this control word will be treated as a right to left run.
<b>\ltrch</b>	The character data following this control word will be treated as a left to right run. This is the default.
<b>\csN</b>	Designates character style; if a character style is specified, style properties must be specified with the character run.
<b>\cchsN</b>	Indicates any characters not belonging to the default document character set and which character set they do belong to. Macintosh character sets are represented by values greater than 255. The values for N correspond to the values for the <b>\fcharset</b> keyword.
<b>\langN</b>	Applies a language to a character. N is a number corresponding to a language. A <b>\plain</b> resets the language property to the language defined by <b>\deflangN</b> in the document properties.

The following table defines the standard languages used by Microsoft. This table was generated by the Unicode group for use with TrueType and Unicode.

<b>Language name</b>	<b>Language ID</b>
No Language	0x0400
Albanian	0x041c
Arabic	0x0401
Bahasa	0x0421
Belgian Dutch	0x0813
Belgian French	0x080c
Brazilian Portuguese	0x0416
Bulgarian	0x0402
Catalan	0x0403
Croato-Serbian (Latin)	0x041a
Czech	0x0405
Danish	0x0406
Dutch	0x0413
English (Aus.)	0x0c09
English (UK)	0x0809
English (US)	0x0409
Finnish	0x040b

Language name	Language ID
French	0x040c
French (Canadian)	0x0c0c
German	0x0407
Greek	0x0408
Hebrew	0x040d
Hungarian	0x040e
Icelandic	0x040f
Italian	0x0410
Japanese	0x0411
Korean	0x0412
Norwegian (Bokmal)	0x0414
Norwegian (Nynorsk)	0x0814
Polish	0x0415
Portuguese	0x0816
Rhaeto-Romanic	0x0417
Romanian	0x0418
Russian	0x0419
Serbo-Croatian (Cyrillic)	0x081a
Simplified Chinese	0x0804
Slovak	0x041b
Spanish (Castilian)	0x040a
Spanish (Mexican)	0x080a
Swedish	0x041d
Swiss French	0x100c
Swiss German	0x0807
Swiss Italian	0x0810
Thai	0x041e
Traditional Chinese	0x0404
Turkish	0x041f
Urdu	0x0420

To read negative `\expnd` values from Word for the Macintosh, an RTF reader should use only the low-order 6 bits of the value read. Word for the Macintosh does not emit negative values for `\expnd`. Instead, it treats values from 57 through 63 as -7 through -1, respectively (the low-order 6 bits of 57 through 63 are the same as -7 through -1).

### Associated Character Properties

Bi-directional aware text processors often need to associate a Latin (or other left to right) font with an Arabic or Hebrew (or other right to left) font. The association is needed to match commonly used pairs of fonts in name, size and other attributes. While RTF defines a broad variety of associated character properties, any implementation may choose to not implement a particular associated character property and share the property between the Latin and Arabic fonts.

Property association uses the following syntax:

```

<atext>          <ltrrun> | <rtlrun>
<ltrrun>         \rtlch \af & <aprops>* \ltrch <ptext>
<rtlrun>         \ltrch \af & <aprops>* \rtlch <ptext>

```

Here are some examples of property association:

```
\ltrch\af2\ab\au\rtlch\u Sample Text
```

This is a right-to-left run. Text will use the default bi-directional font, and will be underlined. The left-to-right font associated with this run is font 2 (in the font table) with bolding and underlining.

```
\plain\rtlch\ltrch Sample Text
```

This is a left to right run. The right to left font and the left to right font use the default font (specified by **\deff**).

```
\rtlch\af5\ab\ai\ltrch\u Sample Text
```

This is a left to right run. The right to left font is font 5, bold and italicized. The left to right font is the default font, underlined. If the reader does not support underlining in the associated font, then both fonts will be underlined.

The property association control words (described as <aprops> in the syntax description) are listed in the following table. Some control words (indicated in the following table by an asterisk following the description) can be turned off by the control word followed by 0 (zero).

Control word	Meaning
<b>\ab</b>	Associated font is Bold*
<b>\acaps</b>	Associated font is All capitals*
<b>\acfN</b>	Associated Foreground color (default is 0)
<b>\adnN</b>	Associated font is Subscript position in half-points (default is 6)
<b>\aexpndN</b>	Expansion or compression of the space between characters in quarter-points; a negative value compresses (default is 0)
<b>\afN</b>	Associated Font number (default is 0)
<b>\afsN</b>	Associated Font size in half-points (default is 24)
<b>\ai</b>	Associated font is Italic*
<b>\alangN</b>	Language ID for the Associated font. (This uses the same language ID codes described above.)
<b>\aoutl</b>	Associated font is Outline*
<b>\ascaps</b>	Associated font is Small capitals*
<b>\ashad</b>	Associated font is Shadow*
<b>\astrike</b>	Associated font is Strikethrough*
<b>\aul</b>	Associated font is continuous underlined. \aul0 turns off all underlining for the alternate font.
<b>\auld</b>	Associated font is dotted underlined
<b>\auldb</b>	Associated font is double underlined
<b>\aulnone</b>	Associated font is no longer underlined.
<b>\aulw</b>	Associated font is word underlined.
<b>\aupN</b>	Superscript position in half-points (default is 6)

## Special Characters

The RTF standard includes control words for special characters (described as <spec> in the syntax description). If a special-character control word is not recognized by the RTF reader, it is ignored and the

text following it is considered plain text. The RTF specification is flexible enough to allow new special characters to be added for interchange with other software.

The special RTF characters are listed in the following table:

<b>Control word</b>	<b>Meaning</b>
<b>\chdate</b>	Current date (as in headers).
<b>\chdpl</b>	Current date in long format, e.g. Thursday, October 28, 1993
<b>\chdpa</b>	Current date in abbreviated format, e.g. Thu, Oct 28, 1993
<b>\chtime</b>	Current time (as in headers).
<b>\chpgn</b>	Current page number (as in headers).
<b>\sectnum</b>	Current section number (as in headers).
<b>\chftn</b>	Automatic footnote reference (footnotes follow in a group).
<b>\chatn</b>	Annotation reference (annotation text follows in a group).
<b>\chftnsep</b>	Anchoring character for footnote separator.
<b>\chftnsepc</b>	Anchoring character for footnote continuation.
<b>\cell</b>	End of table cell.
<b>\row</b>	End of table row.
<b>\par</b>	End of paragraph.
<b>\sect</b>	End of section and paragraph.
<b>\page</b>	Required page break.
<b>\column</b>	Required column break.
<b>\line</b>	Required line break (no paragraph break).
<b>\softpage</b>	Non-required page break. Emitted as it appears in galley view.
<b>\softcol</b>	Non-required column break. Emitted as it appears in galley view.
<b>\softline</b>	Non-required line break. Emitted as it appears in galley view.
<b>\softlheight</b>	Non-required line height. This is emitted as a prefix to each line.
<b>\tab</b>	Tab character; same as ASCII 9.
<b>\emdash</b>	Em-dash (long hyphen).
<b>\endash</b>	En-dash (short hyphen).
<b>\emspace</b>	Non-breaking space equal to width of character "m" in current font.
<b>\enspace</b>	Non-breaking space equal to width of character "n" in current font.
<b>\bullet</b>	Bullet character.
<b>\lquote</b>	Left single quotation mark.
<b>\rquote</b>	Right single quotation mark.
<b>\ldblquote</b>	Left double quotation mark.
<b>\rdblquote</b>	Right double quotation mark.
<b>\ </b>	Formula character.
<b>\~</b>	Non-breaking space.
<b>\-</b>	Optional hyphen.
<b>\_</b>	Non-breaking hyphen.
<b>\:</b>	Specifies a sub-entry in an index entry.
<b>\*</b>	Marks a destination whose text should be ignored if not understood by the RTF reader.
<b>\'hh</b>	A hexadecimal value, based on the specified character set (may be used to identify 8-bit



Control word	Meaning
	values).
<code>\ltrmark</code>	The following characters should be displayed from left to right; usually found at the start of <code>\ltrch</code> runs.
<code>\rtlmark</code>	The following characters should be displayed from right to left; usually found at the start of <code>\rtlch</code> runs.
<code>\zwj</code>	Zero Width Joiner. This is used to ligate words.
<code>\zwnj</code>	Zero-Width Non-Joiner. This is used for unligating a word.

Note that an ASCII 9 is accepted as a tab character. A carriage return (character value 13) or line feed (character value 10) will be treated as a `\par` control if the character is preceded by a backslash. You must include the backslash or RTF ignores the control word. (You may also want to insert a carriage-return/line-feed pair without backslashes at least every 255 characters for better text transmission over communication lines.)

Here are the code values for the following special characters:

Keyword	Word for Windows and OS/2	Apple Macintosh
<code>\bullet</code>	149	0xA5
<code>\endash</code>	150	0xD1
<code>\emdash</code>	151	0xD0
<code>\lquote</code>	145	0xD4
<code>\rquote</code>	146	0xD5
<code>\ldblquote</code>	147	0xD2
<code>\rdblquote</code>	148	0xD3

## Bookmarks

This destination may specify one of two control words: `\*\bkmkstart`, which indicates the start of the specified bookmark, and `\*\bmkend`, which indicates the end of the specified bookmark.

Bookmarks have the following syntax:

```
<book>      <bookstart> | <bookend>
<bookstart> '{\*\bkmkstart (\bkmkcolf? & \bkmkcoll?) #PCDATA }'
<bookend>   '{\*\bmkend #PCDATA }'
```

A bookmark is shown in the following example:

```
\pard\plain \fs20 Kuhn believes that science, rather than
discovering in experience certain structured
relationships, actually creates (or already participates in)
a presupposed structure to which it fits the data.
{\bkmkstart paradigm} Kuhn calls such a presupposed
structure a paradigm.{\bmkend paradigm}
```

The bookmark start and the bookmark end are matched via the bookmark tag. In the example, the bookmark tag was `paradigm`. Each bookmark start should have a matching bookmark end; however, the bookmark start and the bookmark end may be in any order.

`\bkmkcolfN` is used to denote the first column of a table covered by a bookmark. If it is not included then the first column will be assumed. `\bkmkcollN` is used to denote the last column. If it is not used then the last column will be assumed. These controls are used within the `\*\bkmkstart` destination following the `\bkmkstart` control. For example, `{\*\bkmkstart\bkmkcolf2\bkmkcoll5 Table1}` will place the bookmark "Table1" on columns two through five of a table.

## Pictures

An RTF file can include pictures created with other applications. These pictures can be in hexadecimal (default) or binary format. Pictures are destinations, and begin with the **\pict** control word. A picture destination has the following syntax:

```
<pict>          '{ \pict (<brdr?> & <shading?> & <picstype> & <picsize> & <metafileinfo?>)
                <data> }'
<picstype>     \macpict | \pmmetafile | \wmetafile | \dibitmap <bitmapinfo> | \wbitmap
                <bitmapinfo>
<bitmapinfo>   \wbmbitspixel & \wbmplanes & \wbmwidthbytes
<picsize>     (\picw? & \pich?) \picscalex? & \picscaley? & \picscaled? & \piccropt? &
                \piccropb? & \piccropr? & \piccropl?
<metafileinfo> \pichbmp & \picbpp
<data>        (\bin #BDATA) | #SDATA
```

These control words are described in the following table (some measurements in this table are in twips; a twip is one-twentieth of a point):

Control word	Meaning
<b>\macpict</b>	Source of the picture is QuickDraw.
<b>\pmmetafile</b> <i>N</i>	Source of the picture is an OS/2 metafile; the <i>n</i> argument identifies the metafile type.
<b>\wmetafile</b> <i>N</i>	Source of the picture is a Windows metafile; the <i>n</i> argument identifies the metafile type (default is 1).
<b>\dibitmap</b> <i>N</i>	Source of the picture is a Windows Device Independent bitmap; the <i>n</i> argument identifies the bitmap type (default is 0).
<b>\wbitmap</b> <i>N</i>	Source of the picture is a Windows Device dependent bitmap; the <i>n</i> argument identifies the bitmap type (default is 0-monochrome bitmap).
Bitmap information	
<b>\wbmbitspixel</b> <i>N</i>	Number of adjacent color bits on each plane needed to define a pixel (default is 1)
<b>\wbmplanes</b> <i>N</i>	Number of bitmap color planes (default is 1).
<b>\wbmwidthbytes</b> <i>N</i>	Specifies the number of bytes in each raster line. This value must be an even number since the Windows graphics device interface (GDI) assumes that the bit values of a bitmap form an array of integer (two-byte) values. In other words, <b>wbmwidthbytes</b> x 8 must be the next multiple of 16 greater than or equal to the <b>picw</b> (bitmap width in pixels) value.
Picture size, scaling, and cropping	
<b>\picw</b> <i>N</i>	<i>xExt</i> field if the picture is a metafile; picture width in pixels if the picture is a bitmap or from QuickDraw.
<b>\pich</b> <i>N</i>	<i>yExt</i> field if the picture is a metafile; picture height in pixels if the picture is a bitmap or from QuickDraw.
<b>\picwgoal</b> <i>N</i>	Desired width of the picture in twips.
<b>\pichgoal</b> <i>N</i>	Desired height of the picture in twips.
<b>\picscalex</b> <i>N</i>	Horizontal scaling value; the <i>n</i> argument is a value representing a percentage (default is 100).
<b>\picscaley</b> <i>N</i>	Vertical scaling value; the <i>n</i> argument is a value representing a percentage (default is 100).
<b>\picscaled</b>	Scales the picture to fit within the specified frame; used only with <b>\macpict</b>

Control word	Meaning
	pictures.
<code>\piccroptN</code>	Top cropping value in twips; a positive value crops toward the center of the picture; a negative value crops away from the center, adding a space border around picture (default is 0).
<code>\piccropbN</code>	Bottom cropping value in twips; a positive value crops toward the center of the picture; a negative value crops away from the center, adding a space border around picture (default is 0).
<code>\piccroplN</code>	Left cropping value in twips; a positive value crops toward the center of the picture; a negative value crops away from the center, adding a space border around picture (default is 0).
<code>\piccroprN</code>	Right cropping value in twips; a positive value crops toward the center of the picture; a negative value crops away from the center, adding a space border around picture (default is 0).

---

 Metafile information

<code>\picbmp</code>	Specifies whether a metafile contains a bitmap.
<code>\picbppN</code>	Specifies the bits per pixel in a metafile bitmap. Valid range is 1–32, with 1, 4, 8, and 24 being recognized.

---

 Picture data

<code>\binN</code>	Picture is in binary format; the numeric parameter <i>n</i> is the number of bytes that follow. Unlike all other controls, this keyword takes a 32-bit parameter.
--------------------	---

The `\wbitmap` control word is optional; if no other picture type is specified, the picture is assumed to be a Windows bitmap. If `\wmetafile` is specified, the *n* argument can be one of the following types:

Type	<i>n</i> argument
MM_TEXT	1
MM_LOMETRIC	2
MM_HIMETRIC	3
MM_LOENGLISH	4
MM_HIENGLISH	5
MM_TWIPS	6
MM_ISOTROPIC	7
MM_ANISOTROPIC	8

For more information about these types, see *Volume 1 of the Programmer's Reference* in the Microsoft Windows 3.1 SDK.

If `\pmmetafile` is specified, the *n* argument can be one of the following types:

Type	<i>n</i> argument
PU_ARBITRARY	0x0004
PU_PELS	0x0008
PU_LOMETRIC	0x000C
PU_HIMETRIC	0x0010
PU_LOENGLISH	0x0014
PU_HIENGLISH	0x0018
PU_TWIPS	0x001C

For more information about these types, see *Volume 2 of the OS/2 Programmer's Reference*.

Be careful with spaces following control words when dealing with pictures in binary format. When reading files, RTF considers the first space after a control word the delimiter and subsequent spaces part of the document text. Therefore, any extra spaces are attached to the picture, with unpredictable results.

RTF writers should not use the carriage-return/line-feed (CRLF) combination to break up pictures in binary format. If they do, the CRLF is treated as literal text and considered part of the picture data.

The picture in hexadecimal or binary format follows the picture-destination control words. The following example illustrates the destination format:

```
{\pict\wbitmap0\picw170\pich77\wbmbitspixel1\wbmplanes1\wmbwidthbytes22
\picwgoal1505
\pichgoal221
\picscalex172
\picscaley172
49f2000000000273023d1101a030
3901000a000000000273023d98
0048000200000275
02040000200010275023e000000000
273023d000002b900002b90002
b90002b90002b9
0002b90002b90002b90002b90002b90002
b92222b90002b90002b90
002b90002b9
0002b90002b90002b90002b9000}
```

## Objects

Microsoft OLE Links, Microsoft OLE Embedded Objects, and Macintosh Edition Manager Subscriber Objects are represented in RTF as objects. Objects are destinations that contain a data part and a result part. The data part is generally hidden to the application that produced the document. A separate application uses the data and supplies the appearance of the data. This appearance is the result part of the object.

The representation of objects in RTF is designed to allow RTF readers that don't understand objects or don't use a particular type of object to use the current result in place of the object. This allows the appearance of the object to be maintained through the conversion even though the object functionality is lost. Each object comes with optional information about the object, a required destination that contains the object data, and an optional result that contains the current appearance of the object. This result contains standard RTF. It is an important responsibility of the RTF writer to provide the result so that existing RTF readers that either do not support objects or that do not support the particular type of object will be able to display the object.

When the object is an OLE embedded or linked object, the data part of the object is the structure produced by the OLESaveToStream function. Some OLE clients rely on the OLE system to render the object and a copy of the result is not available to the RTF writer for that application. For these cases, the object result may be extracted from the structure produced by the OLESaveToStream function. For information about the OLESaveToStream function, see the Microsoft Object Linking and Embedding SDK.

The syntax for this destination is:

```
<obj>          ( '{ \object (<objtype> & <objmod>? & <objclass>? & <objname>? & <objtime>? &
               <objsize>? & <rsltmod>?) <objdata> <result> }' ) | <pubobject>

<objtype>     \objemb | \objlink | \objautlink | \objsub | \objpub | \objicemb

<objmod>      \linkself? & \objlock? | \objupdate?

<objclass>    '{\ *' \objclass #PCDATA }'

<objname>     '{\ *' \objname #PCDATA }'

<objtime>     '{\ *' \objtime <time> }'

<rsltmod>     \rsltmerge? & <rslttype>?
```

<rslttype>	<b>\rsltrtf   \rslttxt   \rsltpict   \rsltbmp</b>
<objsize>	<b>\objsetsize? &amp; \objalign? &amp; \objtransy? &amp; &lt;objhw&gt;? &amp; \objcropt? &amp; \objcropb? &amp; \objcropl? &amp; \objcropr? &amp; \objscalex? &amp; \objscaley?</b>
<objhw>	<b>\objh &amp; \objw</b>
<objdata>	<b>'{\ *' \objdata (&lt;objalias&gt;? &amp; &lt;objsect&gt;?) &lt;data&gt; }'</b>
<objalias>	<b>'{\ *' \objalias &lt;data&gt; }'</b>
<objsect>	<b>'{\ *' \objsect &lt;data&gt; }'</b>
<result>	<b>'{\ \result &lt;para&gt;+ }'</b>

<b>Control word</b>	<b>Meaning</b>
<hr/>	
Object type	
<b>\objemb</b>	An object type of OLE embedded object. If no type is given for the object then the object is assumed to be of type \objemb.
<b>\objlink</b>	An object type of OLE link
<b>\objautlink</b>	An object type of OLE autolink
<b>\objsub</b>	An object type of Macintosh Edition Manager Subscriber
<b>\objpub</b>	An object type of Macintosh Edition Manager Publisher
<b>\objicemb</b>	An object type of MS Word for the Macintosh IC Embedder
<hr/>	
Object information	
<b>\linkself</b>	The object is a link to another part of the same document.
<b>\objlock</b>	Locks the object from any updates.
<b>\objupdate</b>	Force an update to the object before displaying it.
<b>\objclass</b>	The text argument is the object class to use for this object; ignore the class specified in the object data. This is a destination control word.
<b>\objname</b>	The text argument is the name of this object. This is a destination control word.
<b>\objtime</b>	Describes the time that the object was last updated.
<hr/>	
Object size, position, cropping, and scaling	
<b>\objhN</b>	<i>N</i> is the original object height in twips, assuming the object has a graphical representation.
<b>\objwN</b>	<i>N</i> is the original object width in twips, assuming the object has a graphical representation.
<b>\objsetsize</b>	Forces the object server to set the object's dimensions to that specified by the client
<b>\objalignN</b>	<i>N</i> is the distance in twips from the left edge of the objects that should be aligned on a tab stop. This will be needed to place Math Type equations correctly in line.
<b>\objtransyN</b>	<i>N</i> is the distance in twips the objects should be moved vertically with respect to the baseline. This will be needed to place Math Type equations correctly in line.
<b>\objcroptN</b>	<i>N</i> is the top cropping distance in twips.
<b>\objcropbN</b>	<i>N</i> is the bottom cropping distance in twips.
<b>\objcroplN</b>	<i>N</i> is the left cropping distance in twips.
<b>\objcroprN</b>	<i>N</i> is the right cropping distance in twips.
<b>\objscalexN</b>	<i>N</i> is the horizontal scaling percentage.
<b>\objscaleyN</b>	<i>N</i> is the vertical scaling percentage.
<hr/>	
Object data	

Control word	Meaning
<b>\objdata</b>	This sub-destination contains the data for the object in the appropriate format; OLE objects are in OLESaveToStream format. This is a destination control word.
<b>\objalias</b>	This sub-destination contains the Alias Record for the publisher object for the Macintosh Edition Manager. This is a destination control word.
<b>\objsect</b>	This sub-destination contains the Section Record for the publisher object for the Macintosh Edition Manager. This is a destination control word.
Object result	
<b>\rsltrtf</b>	Forces the result to be Rich Text, if possible.
<b>\rsltpict</b>	Forces the result to be a Windows metafile or MacPict image, if possible.
<b>\rsltbmp</b>	Forces the result to be a bitmap, if possible.
<b>\rslttxt</b>	Forces the result to be plain text, if possible.
<b>\rsltmerge</b>	Uses the formatting of the current result whenever a new result is obtained.
<b>\result</b>	The result destination is optional in the \object destination. It contains the last update of the result of the object. The data of the result destination should be standard RTF so that RTF readers which don't understand objects or the type of object represented will be able to use the current result in the objects place to maintain appearance. This is a destination control word.

### Macintosh Edition Manager Publisher Objects

Word for the Macintosh writes Publisher Objects for the Macintosh Edition Manager in terms of bookmarks (see "Bookmarks" earlier in the document). The range of Publisher objects are marked as bookmarks so these controls are all used within the \bkmkstart destination. The RTF syntax for a Publisher Object is:

```
<pubobject>    '{\*\bkmkstart \bkmkpub \pubauto? (<objalias>? & <objsect>) #PCDATA }'
```

Control word	Meaning
<b>\bkmkpub</b>	The bookmark marks a Macintosh Edition Manager Publisher Object.
<b>\pubauto</b>	The publisher object will update all Macintosh Edition Manager Subscribers of this object automatically whenever it is edited.

### Drawing Objects

Drawing objects and the drawn primitives enumerated within drawing object groups use the syntax described by the following tables.

<do>	'{\*\do <dohead> <dpinfo>}'
<dohead>	<dobx> <doby> <dodhgt> <dolock>?
<dobx>	<b>\dobxpage   \dobxcolumn   \dobxmargin</b>
<doby>	<b>\dobypage   \dobypara   \dobymargin</b>
<dodhgt>	<b>\dodhgt</b>
<dolock>	<b>\dolock</b>
<dpinfo>	<dpgroup>   <dpcallout>   <dpsimple>
<dpgroup>	<b>\dpgroup \dpcount</b> <dphead> <dpinfo>+ <b>\dpendgroup</b> <dphead>
<dpcallout>	<b>\dpcallout</b> <cotype> <coangle>? <coaccent>? <cosmartattach>? <cobestfit>? <cominusx>? <cominusy>? <coborder>? <codescent>? <b>\dpcoffset \dpcolength</b> <dphead> <dppolyline> <dphead> <dpprops> <dptextbox> <dphead> <dpprops>
<dpsimple>	<dpsimpledpk> <dphead> <dpprops>
<dpsimpledpk>	<dpiline>   <dprect>   <dptextbox>   <dpellipse>   <dppolyline>   <dparc>

<dppline>	<b>\dppline</b> <dppt> <dppt>
<dprect>	<b>\dprect</b> ( <b>\dproundr</b> )?
<dptextbox>	<b>\dptxbx</b> <b>\dptxbxmar</b> '{' <b>\dptxbxtext</b> <para>+'}'
<dpellipse>	<b>\dpellipse</b>
<dparc>	<b>\dparc</b> <b>\dparcflipx</b> ? <b>\dparcflipy</b> ?
<dppolyline>	<b>\dppolyline</b> ( <b>\dppolygon</b> )? <b>\dppolycount</b> <dppt>+
<dppt>	<b>\dpptx</b> <b>\dppty</b>
<dphead>	<b>\dpx</b> <b>\dpy</b> <b>\dpxsize</b> <b>\dpysize</b>

Note that in <dpgroup> the number of <dpinfo>s is equal to the argument of **\dpcount**, while in <dppolyline> the number of <dppt>s is equal to the argument of **\dppolycount**.

The following elements of the drawing object syntax pertain specifically to callout objects:

<cotype>	<b>\dpcotright</b>   <b>\dpcotsingle</b>   <b>\dpcotdouble</b>   <b>\dpcottriple</b>
<coangle>	<b>\dpcoa</b>
<coaccent>	<b>\dpcoaccent</b>
<cosmartattach>	<b>\dpcosmarta</b>
<cobestfit>	<b>\dpcobestfit</b>
<cominusx>	<b>\dpcominusx</b>
<cominusy>	<b>\dpcominusy</b>
<coborder>	<b>\dpcoborder</b>
<codescent>	<b>\dpcodtop</b>   <b>\dpcodcenter</b>   <b>\dpcodbottom</b>   <b>\dpcodabs</b>

The remaining elements of the drawing object syntax are properties applied to individual drawn primitives:

<dpprops>	<lineprops>? <fillprops>? <endstylestart>? <endstyleend>? <shadow>?
<lineprops>	<linestyle> <linecolor> <b>\dplinewidth</b>
<linestyle>	<b>\dplinesolid</b>   <b>\dplinehollow</b>   <b>\dplinedash</b>   <b>\dplinedot</b>   <b>\dplinedado</b>   <b>\dplinedadodo</b>
<linecolor>	<linegray>   <linergb>
<linegray>	<b>\dplinegray</b>
<linergb>	<b>\dplinecor</b> <b>\dplinecog</b> <b>\dplinecob</b> <linepal>?
<linepal>	<b>\dplinepal</b>
<fillprops>	<fillcolorfg> <fillcolorbg> <b>\dpfillpat</b>
<fillcolorfg>	<fillfggray>   <fillfgrgb>
<fillfggray>	<b>\dpfillfggray</b>
<fillfgrgb>	<b>\dpfillfgcr</b> <b>\dpfillfgcg</b> <b>\dpfillfgcb</b> <fillfgpal>?
<fillfgpal>	<b>\dpfillfgpal</b>
<fillcolorbg>	<fillbggray>   <fillbgrgb>
<fillbggray>	<b>\dpfillbggray</b>
<fillbgrgb>	<b>\dpfillbgcr</b> <b>\dpfillbgcg</b> <b>\dpfillbgcb</b> <fillbgpal>?
<fillbgpal>	<b>\dpfillbgpal</b>
<endstylestart>	<arrowstartfill> <b>\dpastartl</b> <b>\dpastartw</b>

<arrowstartfill>	<b>\dpastartsol</b>   <b>\dpastarthol</b>
<endstyleend>	<arrowendfill> <b>\dpaendl</b> <b>\dpaendw</b>
<arrowendfill>	<b>\dpaendsol</b>   <b>\dpaendhol</b>
<shadow>	<b>\dpshadow</b> <b>\dpshadx</b> <b>\dpshady</b>

The following table describes the control words for the drawing object group in detail. All color values are RGB values between 0-255. All distances are in twips. All other values are as indicated.

Control word	Definition
<b>\do</b>	Indicates a drawing object (drawing object) is to be inserted at this point in the character stream. This is a destination control word.
<b>\dolock</b>	The drawing object's anchor is locked and cannot be moved.
<b>\dobxpage</b>	The drawing object is page relative in the x-direction.
<b>\dobxcolumn</b>	The drawing object is column relative in the x-direction.
<b>\dobxmargin</b>	The drawing object is margin relative in the x-direction.
<b>\dobypage</b>	The drawing object is page relative in the y-direction.
<b>\dobypara</b>	The drawing object is paragraph relative in the y-direction.
<b>\dobymargin</b>	The drawing object is margin relative in the y-direction.
<b>\dodhgtN</b>	The drawing object is positioned at the following numeric address in the z-ordering.
Drawing primitives	
<b>\dpgroup</b>	Begin group of drawing primitives.
<b>\dpcountN</b>	Number of drawing primitives in current group.
<b>\dpendgroup</b>	End group of drawing primitives.
<b>\dparc</b>	Arc drawing primitive.
<b>\dpcallout</b>	Callout drawing primitive, which consists of both a polyline and a textbox.
<b>\dpellipse</b>	Ellipse drawing primitive.
<b>\dpline</b>	Line drawing primitive.
<b>\dppolygon</b>	Polygon drawing primitive (closed polyline).
<b>\dppolyline</b>	Polyline drawing primitive.
<b>\dprect</b>	Rectangle drawing primitive.
<b>\dptxbx</b>	Text box drawing primitive.
Position and size	
<b>\dpxN</b>	X-offset of the drawing primitive from its anchor.
<b>\dpxsizeN</b>	X-size of the drawing primitive.
<b>\dpyN</b>	Y-offset of the drawing primitive from its anchor.
<b>\dpysizeN</b>	Y-size of the drawing primitive.
Callouts	
<b>\dpcoaN</b>	Angle of callout's diagonal line is restricted to one of the following: 0, 30, 45, 60, or 90. If this keyword is absent, the callout has an arbitrary angle, indicated by the coordinates of its primitives.
<b>\dpcocoaccent</b>	Accent bar on callout. (Vertical bar between polyline and textbox).
<b>\dpcobestfit</b>	Best fit callout. (X-length of each line in callout is similar).
<b>\dpcoborder</b>	Visible border on callout textbox.



<b>Control word</b>	<b>Definition</b>
<b>\dpcodabs</b> <i>N</i>	Absolute distance attached polyline. <i>N</i> is the offset in twips from the corner that a auto-attached callout would attach to.
<b>\dpcodbottom</b>	Bottom attached polyline.
<b>\dpcodcenter</b>	Center attached polyline.
<b>\dpcodtop</b>	Top attached callout.
<b>\dpcolength</b> <i>N</i>	Length of callout.
<b>\dpcominusx</b>	Textbox falls in quadrants II or III relative to polyline origin.
<b>\dpcominusy</b>	Textbox falls in quadrants III or IV relative to polyline origin.
<b>\dpcoffset</b> <i>N</i>	Offset of callout. This is the distance between the end of the polyline and the edge of the textbox.
<b>\dpcosmarta</b>	Auto-attached callout. Polyline will attach to either the top or bottom of the textbox depending on the relative quadrant.
<b>\dpcotdouble</b>	Double line callout.
<b>\dpcotright</b>	Right angle callout.
<b>\dpcotsingle</b>	Single line callout.
<b>\dpcottriple</b>	Triple line callout.
Text boxes and rectangles	
<b>\dptxbxmar</b> <i>N</i>	Internal margin of the text box.
<b>\dptxbxtext</b>	Group that contains the text of the text box.
<b>\dproundr</b>	Rectangle is a round rectangle.
Lines and polylines	
<b>\dpptx</b> <i>N</i>	X-coordinate of the current vertex (only for lines and polylines). The coordinate order for a point must be x, y.
<b>\dppty</b> <i>N</i>	Y-coordinate of the current vertex (only for lines and polylines). The coordinate order for a point must be x, y.
<b>\dppolycount</b> <i>N</i>	Number of vertices in polyline drawing primitive.
Arcs	
<b>\dparflipx</b>	This indicates that the end point of the arc is to the right of the start point. Arcs are drawn counter-clockwise.
<b>\dparflipy</b>	This indicates that the end point of the arc is below the start point. Arcs are drawn counter-clockwise.
Line style	
<b>\dplinecob</b> <i>N</i>	Blue value for line color.
<b>\dplinecog</b> <i>N</i>	Green value for line color.
<b>\dplinecor</b> <i>N</i>	Red value for line color.
<b>\dplinepal</b>	Render line color using the PALETTERGB macro instead of the RGB macro in Windows.
<b>\dplinedado</b>	Dashed-dotted line style.
<b>\dplinedadodo</b>	Dashed-dotted-dotted line style.
<b>\dplinedash</b>	Dashed line style.
<b>\dplinedot</b>	Dotted line style.

<b>Control word</b>	<b>Definition</b>
<b>\dplinegray</b> <i>N</i>	Grayscale value for line color (in half-percentages).
<b>\dplinehollow</b>	Hollow line style (no line color).
<b>\dplinesolid</b>	Solid line style.
<b>\dplinew</b> <i>N</i>	Thickness of line (in twips).
<hr/>	
Arrow style	
<b>\dpaendhol</b>	Hollow end arrow (lines only).
<b>\dpaendl</b> <i>N</i>	Length of end arrow, relative to pen width: 1 Small 2 Medium 3 Large
<b>\dpaendsol</b>	Solid end arrow (lines only).
<b>\dpaendw</b> <i>N</i>	Width of end arrow, relative to pen width: 1 Small 2 Medium 3 Large
<b>\dpastarthol</b>	Hollow start arrow (lines only)
<b>\dpastartl</b> <i>N</i>	Length of start arrow, relative to pen width 1 Small 2 Medium 3 Large
<b>\dpastartsol</b>	Solid start arrow (lines only)
<b>\dpastartw</b> <i>N</i>	Width of start arrow, relative to pen width: 1 Small 2 Medium 3 Large
<hr/>	
Fill pattern	
<b>\dpfillbgcb</b> <i>N</i>	Blue value for background fill color.
<b>\dpfillbgcg</b> <i>N</i>	Green value for background fill color.
<b>\dpfillbgcr</b> <i>N</i>	Red value for background fill color.
<b>\dpfillbgpal</b>	Render fill background color using the PALETTERGB macro instead of the RGB macro in Windows.
<b>\dpfillbggray</b> <i>N</i>	Grayscale value for background fill (in half-percentages).
<b>\dpfillfgcb</b> <i>N</i>	Blue value for foreground fill color.
<b>\dpfillfgcg</b> <i>N</i>	Green value for foreground fill color.
<b>\dpfillfgcr</b> <i>N</i>	Red value for foreground fill color.
<b>\dpfillfgpal</b>	Render fill foreground color using the PALETTERGB macro instead of the RGB macro in Windows.
<b>\dpfillfggray</b> <i>N</i>	Grayscale value for foreground fill (in half-percentages).
<b>\dpfillpat</b> <i>N</i>	Index into a list of fill patterns. See below for list.
<hr/>	
Shadow	
<b>\dpshadow</b>	Current drawing primitive has a shadow.

Control word	Definition
--------------	------------

<code>\dpshadxN</code>	X-offset of the shadow.
------------------------	-------------------------

<code>\dpshadyN</code>	Y-offset of the shadow.
------------------------	-------------------------

The following values are available for specifying fill patterns in drawing objects with the `\dpfillpat` control word:

Value	Fill Pattern
-------	--------------

0 (zero)	Clear (no pattern)
----------	--------------------

1	Solid (100%)
---	--------------

2	5%
---	----

3	10%
---	-----

4	20%
---	-----

5	25%
---	-----

6	30%
---	-----

7	40%
---	-----

8	50%
---	-----

9	60%
---	-----

10	70%
----	-----

11	75%
----	-----

12	80%
----	-----

13	90%
----	-----

14	Dark horizontal lines
----	-----------------------

15	Dark vertical lines
----	---------------------

16	Dark left-diagonal lines (\\)
----	-------------------------------

17	Dark right-diagonal lines (///)
----	---------------------------------

18	Dark grid lines
----	-----------------

19	Dark trellis lines
----	--------------------

20	Light horizontal lines
----	------------------------

21	Light vertical lines
----	----------------------

22	Light left-diagonal lines (\\)
----	--------------------------------

23	Light right-diagonal lines (///)
----	----------------------------------

24	Light grid lines
----	------------------

25	Light trellis lines
----	---------------------

## Footnotes

The `\footnote` control word introduces a footnote. Footnotes are destinations in RTF. A footnote is anchored to the character that immediately precedes the footnote destination (that is, the footnote moves with the character to which it is anchored). If automatic footnote numbering is defined, the destination can be preceded by a footnote reference character, identified by the control word `\chftn`. No Microsoft product supports footnotes within headers, footers, or annotations. Placing a footnote within headers, footers, or annotations will often result in a corrupt document.

Footnotes have the following syntax:

```
<foot>          '{\*\footnote <para>+}'
```

Here is an example of a destination containing footnotes.

```

\ftnjb\ftnrestart \sectd \linemod0\linex0\endnhere \pard\plain
\ril170 \fs20 {\pu6 Mead's landmark study has been amply annotated.\chftn
{\*\footnote \pard\plain \s246 \fs20 {\up6\chftn }See Sahlins, Bateson, and
Geertz for a complete bibliography.}
It was here work in America during the Second World War, however, that forms
the basis for the paper. As others have noted, \chftn
{\*\footnote \pard\plain \s246 \fs20 {\up6\chftn }
A complete bibliography will be found at the end of this chapter.}
this period was a turning point for Margaret Mead.}
\par

```

To indicate endnotes, the following combination is emitted: `\footnote\ftnalt`. Existing readers will ignore the `\ftnalt` keyword and treat everything as a footnote.

For other control words relating to footnotes, see the sections entitled "Document-Formatting Properties", "Section-Formatting Properties", and "Special Characters".

## Annotations

RTF annotations have two parts; the author ID (introduced by the control word `\atnid`) and the annotation text (introduced by the control word `\annotation`); there is no group enclosing both parts. No Microsoft product supports annotations within headers, footers, or footnotes. Placing an annotation within headers, footers, or footnotes will often result in a corrupt document. Each part of the annotation is an RTF destination. Annotations are anchored to the character that immediately precedes the annotation.

If an annotation is associated with an annotation bookmark, the following two destination control words precede and follow the bookmark. The alphanumeric string N, such as a long integer, represents the bookmark name.

```

<atrfstart>      '{\*\atrfstart N }'
<atrfend>        '{\*\atrfend N }'

```

Annotations have the following syntax:

```

<annot>          <annotid> <atnauthor> <atntime>? \chatn <atnicn>? <annotdef>
<annotid>        '{\*\atnid #PCDATA }'
<atnauthor>      '{\*\atnauthor #PCDATA }'
<annotdef>       '{\*\annotation <atnref> <para>+ }'
<atnref>         '{\*\atnref N }'
<atntime>        '{\*\atntime <time> }'
<atnicn>         '{\*\atnicn <pict> }'

```

An example of annotation text follows:

```

An example of a paradigm might be Newtonian physics or
Darwinian biology.{\v\fs16 {\atnid bz}\chatn{\*\annotation
\pard\plain \s224 \fs20 {\field{\fldinst page \\'Page:
#\line'}{\fldrslt}}{\fs16 \chatn }
How about some examples that deal with social science?
That's what this paper is about.}}

```

Annotations may have optional time stamps (contained in the `\atntime` destination) or icons (contained in the `\atnicn` destination).

## Fields

The `\field` control word introduces a field destination, which contains the text of Word for Windows fields.

Fields have the following syntax:

```

<field>          '{\field <fieldmod>? <fieldinst> <fieldrslt> }'
<fieldmod>       \flddirty? & \fldedit? & \fldlock? & \fldpriv?

```

```
<fieldinst>      '{\*\fldinst <char>+ <fldalt>? }'
<fldalt>         \fldalt
<fldrslt>        '{\*\fldrslt <para>+ }'
```

There are several control words that alter the interpretation of the field. These control words are:

Control word	Meaning
<code>\fddirty</code>	Formatting change has been made to the field result since the field was last updated.
<code>\fledit</code>	Text has been added to, or removed from, the field result since the field was last updated.
<code>\fldlock</code>	Field is locked and cannot be updated.
<code>\fldpriv</code>	Result is not in a form suitable for display (for example, binary data used by fields whose result is a picture).

Two sub-destinations are required within the `\field` destination. They must be enclosed in braces ({} ) and begin with the following control words:

Control word	Meaning
<code>\fldinst</code>	Field instructions. This is a destination control word.
<code>\fldrslt</code>	Most recent calculated result of the field. This is a destination control word.

If the instruction for a field contains a file name, then the `\cpg` control can be used to define the character set of the file name. See "Code Page Support" for details.

The `\fldrslt` control word should be included even if no result has been calculated, because even readers that do not recognize fields can generally include the value of the `\fldrslt` destination in the document.

An example of some field text follows:

```
{\field\fldedit{\fldinst author}{\fldrslt Joe Smith}}\par\pard
{\field{\fldinst time \@ "h:mm AM/PM"}{\fldrslt 8:12 AM}}
```

You can use the `\fldalt` keyword to specify that the given field reference is to an endnote. For example, the following field in RTF is a reference to a footnote:

```
{\field{\*\fldinst NOTEREF _RefNumber } {\fldrslt 1}}
```

The following is an example of a reference to an endnote:

```
{\field{\*\fldinst NOTEREF _RefNumber \fldalt } {\fldrslt I}}
```

If the specified field is a form field, the `\*datafield` destination appears as a part of `<char>` and contains the binary data of a form field instruction. For example:

```
{\field{\*\fldinst {\*\bkmkstart Text1} FORMTEXT {\*\datafield
00000000000000000000000000000000000000000000000000000000000000000000}}{\fldrslt Default
Result}}{\*\bkmkend Text1}
```

Note that the `\datafield` destination requires the `\*` prefix.

## Index Entries

The `\xe` control word introduces an index entry. Index entries in RTF are destinations. An index entry has the following syntax:

```
<idx>          '{\xe (\xef? & \bxe? & \ixe?) <char>+ (<txe> | <rx>)? }'
<txe>          '{\txe <char>+ }'
<rx>           '{\rx #PCDATA }'
```

If the text of the index entry is not formatted as hidden text with the `\v` control word, the text is put into the document as well as into the index. For more information on the `\v` control word, see "Character-

Formatting Properties". Similarly, the text of the `\txe` sub-destination, described later in this section, becomes part of the document if it is not formatted as hidden text.

The following control words may also be used:

Control word	Meaning
<code>\xefN</code>	Allows multiple indices within the same document. <i>N</i> is an integer that corresponds to the ASCII value of a letter between A and Z.
<code>\bxe</code>	Formats the page number or cross-reference in bold.
<code>\ixe</code>	Formats the page number or cross-reference in italic.
<code>\txe Text</code>	Text argument to be used instead of a page number. This is a destination control word.
<code>\rx BookmarkName</code>	Text argument is a bookmark for the range of page numbers. This is a destination control word.

## Table of Contents Entries

The `\tc` control word introduces a table of contents entry, which can be used to build the actual table of contents. The `\tcn` control word marks a table of contents entry that will not have a page number associated with it; this is used in place of `\tc` for such entries. Table of contents entries are destinations, and they have the following syntax:

```
<toc>      '{ \tc | \tcn (\tcf? & \tcl?) <char>+ }'
```

As with index entries, text that is not formatted as hidden with the `\v` character-formatting control word is put into the document. The following control words can also be used in this destination:

Control word	Meaning
<code>\tcfN</code>	Type of table being compiled; <i>n</i> is mapped by existing Microsoft software to a letter between A and Z (default is 67, which maps to C, used for tables of contents).
<code>\tclN</code>	Level number (default is 1).

## Bidirectional language support

RTF supports bidirectional writing orders for languages such as Arabic. The controls are described below (as well as in the appropriate sections). Also refer to the associated character properties defined in "Associated Character Properties," earlier in this chapter.

All the control words relating to bidirectional language support are repeated here for convenience.

Control word	Meaning
<code>\rtlch</code>	The character data following this control word will be treated as a right to left run.
<code>\ltrch</code>	The character data following this control word will be treated as a left to right run. This is the default.
<code>\rtlmark</code>	The following characters should be displayed from right to left.
<code>\ltrmark</code>	The following characters should be displayed from left to right.
<code>\rtlpar</code>	Text in this paragraph will be displayed with right to left precedence
<code>\ltrpar</code>	Text in this paragraph will be displayed with left to right precedence. This is the default.
<code>\rtlrow</code>	Cells in this table row will have right to left precedence.
<code>\ltrrow</code>	Cells in this table row will have left to right precedence. This is the default.
<code>\rtlsect</code>	This section will thread columns from right to left.
<code>\ltrsect</code>	This section will thread columns from left to right. This is the default.
<code>\rtl doc</code>	Text in this document will be displayed from right to left unless overridden by a more

Control word	Meaning
	specific control.
<code>\ltrdoc</code>	Text in this document will be displayed from left to right unless overridden by a more specific control. This is the default.
<code>\zwj</code>	Zero Width Joiner. This is used for ligating words.
<code>\zwnj</code>	Zero-Width Non-Joiner. This is used for unligating a word.

## Alphabetic List of RTF Keywords

The following table contains a list of all RTF keywords, the name of the section where it may be found, and a brief description of the type of keyword. The types are described in the following table:

Type	Description
Flag	The keyword ignores any parameter.
Destination	This keyword starts a group or destination. It ignores any parameter.
Symbol	This keyword represents a special character.
Toggle	This keyword distinguishes between
Value	This keyword requires a parameter.

### Note

In the following comprehensive table, the names of all control words that are new to Microsoft Word version 6.0 are followed by an asterisk (\*).

Control word	Described in section	Type
<code>\'</code>	Special Character	Symbol
<code>\*</code>	Special Character	Symbol
<code>\-</code>	Special Character	Symbol
<code>\:</code>	Special Character	Symbol
<code>\\</code>	Special Character	Symbol
<code>\_</code>	Special Character	Symbol
<code>\{</code>	Special Character	Symbol
<code>\ </code>	Special Character	Symbol
<code>\}</code>	Special Character	Symbol
<code>\~</code>	Special Character	Symbol
<code>\ab</code>	Character	Toggle
<code>\absh</code>	Frame	Value
<code>\absw</code>	Frame	Value
<code>\acaps</code>	Character	Toggle
<code>\acf</code>	Character	Value
<code>\additive *</code>	Style Sheet	Flag
<code>\adn</code>	Character	Value
<code>\aenddoc *</code>	Document	Flag
<code>\aendnotes *</code>	Document	Flag
<code>\aexpnd</code>	Character	Value
<code>\af</code>	Character	Value

Control word	Described in section	Type
<b>\afs</b>	Character	Value
<b>\aftnbj *</b>	Document	Flag
<b>\aftncn *</b>	Document	Destination
<b>\aftnnalc *</b>	Document	Flag
<b>\aftnnar *</b>	Document	Flag
<b>\aftnnauc *</b>	Document	Flag
<b>\aftnnchi *</b>	Document	Flag
<b>\aftnnrle *</b>	Document	Flag
<b>\aftnrruc *</b>	Document	Flag
<b>\aftnrestart *</b>	Document	Flag
<b>\aftnrstcont *</b>	Document	Flag
<b>\aftnsep *</b>	Document	Destination
<b>\aftnsepc *</b>	Document	Destination
<b>\aftnstart *</b>	Document	Value
<b>\aftntj *</b>	Document	Flag
<b>\ai</b>	Character	Toggle
<b>\alang</b>	Character	Value
<b>\allprot *</b>	Document	Flag
<b>\alt</b>	Style Sheet	Flag
<b>\annotation</b>	Annotation	Destination
<b>\annotprot *</b>	Document	Flag
<b>\ansi</b>	Character Set	Flag
<b>\aoutl</b>	Character	Toggle
<b>\ascaps</b>	Character	Toggle
<b>\ashad</b>	Character	Toggle
<b>\astrike</b>	Character	Toggle
<b>\atnauthor *</b>	Annotations	Destination
<b>\atnicn</b>	Annotation	Destination
<b>\atnid</b>	Annotation	Destination
<b>\atnref *</b>	Annotations	Destination
<b>\atntime</b>	Annotation	Destination
<b>\atr fend *</b>	Annotations	Destination
<b>\atr fstart *</b>	Annotations	Destination
<b>\aul</b>	Character	Toggle
<b>\auld</b>	Character	Toggle
<b>\auldb</b>	Character	Toggle
<b>\aulnone</b>	Character	Toggle
<b>\aulw</b>	Character	Toggle
<b>\aup</b>	Character	Value



Control word	Described in section	Type
<code>\author</code>	Info	Destination
<code>\b</code>	Character	Toggle
<code>\bgbdiag</code>	Shading	Flag
<code>\bgcross</code>	Shading	Flag
<code>\bgdcross</code>	Shading	Flag
<code>\bgdkbdiag</code>	Shading	Flag
<code>\bgdkcross</code>	Shading	Flag
<code>\bgdkdcross</code>	Shading	Flag
<code>\bgdkfdiag</code>	Shading	Flag
<code>\bgdkhoriz</code>	Shading	Flag
<code>\bgdkvert</code>	Shading	Flag
<code>\bgfdiag</code>	Shading	Flag
<code>\bghoriz</code>	Shading	Flag
<code>\bgvert</code>	Shading	Flag
<code>\bin</code>	Picture	Value
<code>\binfsxn</code>	Section	Value
<code>\binsxn</code>	Section	Value
<code>\bkmkcolf</code>	Bookmark	Value
<code>\bkmkcoll</code>	Bookmark	Value
<code>\bkmkend</code>	Bookmark	Destination
<code>\bkmkpub</code>	Object	Flag
<code>\bkmkstart</code>	Bookmark	Destination
<code>\blue</code>	Color table	Value
<code>\box</code>	Border	Flag
<code>\brdrb</code>	Border	Flag
<code>\brdrbar</code>	Border	Flag
<code>\brdrbtw</code>	Border	Flag
<code>\brdrf</code>	Border	Value
<code>\brdrdash *</code>	Border	Flag
<code>\brdrdb</code>	Border	Flag
<code>\brdrdot</code>	Border	Flag
<code>\brdrhair</code>	Border	Flag
<code>\brdrl</code>	Border	Flag
<code>\brdr</code>	Border	Flag
<code>\brdrs</code>	Border	Flag
<code>\brdrsh</code>	Border	Flag
<code>\brdr</code>	Border	Flag
<code>\brdrth</code>	Border	Flag
<code>\brdrw</code>	Border	Value
<code>\brkfrm *</code>	Document	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
<b>\brsp</b>	Border	Value
<b>\bullet</b>	Special Character	Symbol
<b>\buptim</b>	Info	Destination
<b>\bxe</b>	Index	Flag
<b>\caps</b>	Character	Toggle
<b>\cb</b>	Character	Value
<b>\cbpat</b>	Shading	Value
<b>\cchs *</b>	Character	Value
<b>\cell</b>	Special Character	Symbol
<b>\cellx</b>	Table	Value
<b>\cf</b>	Character	Value
<b>\cfpat</b>	Shading	Value
<b>\chatn</b>	Special Character	Symbol
<b>\chdate</b>	Special Character	Symbol
<b>\chdpa</b>	Special Character	Symbol
<b>\chdpl</b>	Special Character	Symbol
<b>\chftn</b>	Special Character	Symbol
<b>\chftnsep</b>	Special Character	Symbol
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<b>\chpgn</b>	Special Character	Symbol
<b>\chtime</b>	Special Character	Symbol
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<b>\clbgcross</b>	Table	Flag
<b>\clbgdcross</b>	Table	Flag
<b>\clbgdkbdiag</b>	Table	Flag
<b>\clbgdkcross</b>	Table	Flag
<b>\clbgdkdcross</b>	Table	Flag
<b>\clbgdkfdiag</b>	Table	Flag
<b>\clbgdkhor</b>	Table	Flag
<b>\clbgdkvert</b>	Table	Flag
<b>\clbgfdiag</b>	Table	Flag
<b>\clbghoriz</b>	Table	Flag
<b>\clbgvert</b>	Table	Flag
<b>\clbrdrb</b>	Table	Flag
<b>\clbrdrl</b>	Table	Flag
<b>\clbrdrr</b>	Table	Flag
<b>\clbrdrt</b>	Table	Flag
<b>\clcbpat</b>	Table	Value
<b>\clefpat</b>	Table	Value
<b>\clmgf</b>	Table	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
<b>\clmrg</b>	Table	Flag
<b>\clshdng</b>	Table	Value
<b>\colno *</b>	Section	Value
<b>\colortbl</b>	Color Table	Destination
<b>\cols</b>	Section	Value
<b>\colsr *</b>	Section	Value
<b>\colsx</b>	Section	Value
<b>\column</b>	Special Character	Symbol
<b>\colw *</b>	Section	Value
<b>\comment</b>	Info	Destination
<b>\cpg</b>	Font	Value
<b>\creatim</b>	Info	Destination
<b>\cs</b>	Character	Value
<b>\ctrl</b>	Style Sheet	Flag
<b>\cvme *</b>	Document	Flag
<b>\datafield *</b>	Field	Destination
<b>\deff</b>	Font	Value
<b>\defformat</b>	Document	Flag
<b>\deflang</b>	Document	Value
<b>\deftab</b>	Document	Value
<b>\deleted</b>	Character	Toggle
<b>\dfrmtxtx</b>	Frame	Value
<b>\dfrmtxty</b>	Frame	Value
<b>\dibitmap</b>	Picture	Value
<b>\dn</b>	Character	Value
<b>\do *</b>	Drawing Object	Destination
<b>\dobxcolumn *</b>	Drawing Object	Flag
<b>\dobxmargin *</b>	Drawing Object	Flag
<b>\dobxpage *</b>	Drawing Object	Flag
<b>\dobymargin *</b>	Drawing Object	Flag
<b>\dobypage *</b>	Drawing Object	Flag
<b>\dobypara *</b>	Drawing Object	Flag
<b>\doccomm</b>	Info	Destination
<b>\doctemp</b>	Document	Flag
<b>\dodhgt *</b>	Drawing Object	Value
<b>\dolock *</b>	Drawing Object	Flag
<b>\dpaendhol *</b>	Drawing Object	Flag
<b>\dpaendl *</b>	Drawing Object	Value
<b>\dpaendsol *</b>	Drawing Object	Flag
<b>\dpaendw *</b>	Drawing Object	Value

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<code>\dparcflipy *</code>	Drawing Object	Flag
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<code>\dpastartl *</code>	Drawing Object	Value
<code>\dpastartsol *</code>	Drawing Object	Flag
<code>\dpastartw *</code>	Drawing Object	Value
<code>\dpcallout *</code>	Drawing Object	Flag
<code>\dpcoa *</code>	Drawing Object	Value
<code>\dpcocoaccent *</code>	Drawing Object	Flag
<code>\dpcobestfit *</code>	Drawing Object	Flag
<code>\dpcoborder *</code>	Drawing Object	Flag
<code>\dpcodabs *</code>	Drawing Object	Value
<code>\dpcodbottom *</code>	Drawing Object	Flag
<code>\dpcodcenter *</code>	Drawing Object	Flag
<code>\dpcodtop *</code>	Drawing Object	Flag
<code>\dpcolength *</code>	Drawing Object	Value
<code>\dpcominusx *</code>	Drawing Object	Flag
<code>\dpcominusy *</code>	Drawing Object	Flag
<code>\dpcoffset *</code>	Drawing Object	Value
<code>\dpcosmarta *</code>	Drawing Object	Flag
<code>\dpcotdouble *</code>	Drawing Object	Flag
<code>\dpcotright *</code>	Drawing Object	Flag
<code>\dpcotsingle *</code>	Drawing Object	Flag
<code>\dpcottriple *</code>	Drawing Object	Flag
<code>\dpcount *</code>	Drawing Object	Value
<code>\dpellipse *</code>	Drawing Object	Flag
<code>\dpendgroup *</code>	Drawing Object	Flag
<code>\dpfillbgcb *</code>	Drawing Object	Value
<code>\dpfillbgcg *</code>	Drawing Object	Value
<code>\dpfillbgcr *</code>	Drawing Object	Value
<code>\dpfillbggray *</code>	Drawing Object	Value
<code>\dpfillbgpal *</code>	Drawing Object	Flag
<code>\dpfillfgcb *</code>	Drawing Object	Value
<code>\dpfillfgcg *</code>	Drawing Object	Value
<code>\dpfillfgcr *</code>	Drawing Object	Value
<code>\dpfillfggray *</code>	Drawing Object	Value
<code>\dpfillfgpal *</code>	Drawing Object	Flag
<code>\dpfillpat *</code>	Drawing Object	Value
<code>\dpgroup *</code>	Drawing Object	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<code>\dplinecog *</code>	Drawing Object	Value
<code>\dplinecor *</code>	Drawing Object	Value
<code>\dplinedado *</code>	Drawing Object	Flag
<code>\dplinedadodo *</code>	Drawing Object	Flag
<code>\dplinedash *</code>	Drawing Object	Flag
<code>\dplinedot *</code>	Drawing Object	Flag
<code>\dplinegray *</code>	Drawing Object	Value
<code>\dplinehollow *</code>	Drawing Object	Flag
<code>\dplinepal *</code>	Drawing Object	Flag
<code>\dplinesolid *</code>	Drawing Object	Flag
<code>\dplinew *</code>	Drawing Object	Value
<code>\dppolycount *</code>	Drawing Object	Value
<code>\dppolygon *</code>	Drawing Object	Flag
<code>\dppolyline *</code>	Drawing Object	Flag
<code>\dpptx *</code>	Drawing Object	Value
<code>\dppty *</code>	Drawing Object	Value
<code>\dprect *</code>	Drawing Object	Flag
<code>\dproundr *</code>	Drawing Object	Flag
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<code>\dpshady *</code>	Drawing Object	Value
<code>\dptxbx *</code>	Drawing Object	Flag
<code>\dptxbxmar *</code>	Drawing Object	Value
<code>\dptxbxtext *</code>	Drawing Object	Destination
<code>\dpx *</code>	Drawing Object	Value
<code>\dpxsize *</code>	Drawing Object	Value
<code>\dpy *</code>	Drawing Object	Value
<code>\dpysize *</code>	Drawing Object	Value
<code>\dropcapli *</code>	Frame	Value
<code>\dropcapt *</code>	Frame	Value
<code>\ds</code>	Section	Value
<code>\dxfrtext</code>	Frame	Value
<code>\dy</code>	Info	Value
<code>\edmins</code>	Info	Value
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<code>\emspace *</code>	Special Character	Symbol
<code>\endash</code>	Special Character	Symbol
<code>\enddoc</code>	Document	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\endnotes</b>	Document	Flag
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<b>\expndtw *</b>	Character	Value
<b>\f</b>	Character	Value
<b>\facingp</b>	Document	Flag
<b>\falt *</b>	Font Table	Destination
<b>\fbidi</b>	Font Table	Flag
<b>\fcharset *</b>	Font Table	Value
<b>\fdecor</b>	Font Table	Flag
<b>\fet *</b>	Document	Value
<b>\fi</b>	Paragraph	Value
<b>\fid *</b>	File Table	Value
<b>\field</b>	Field	Destination
<b>\file *</b>	File Table	Destination
<b>\filetbl *</b>	File Table	Destination
<b>\fldalt *</b>	Document	Flag
<b>\flddirty</b>	Field	Flag
<b>\fldedit</b>	Field	Flag
<b>\fldinst</b>	Field	Destination
<b>\fldlock</b>	Field	Flag
<b>\fldpriv</b>	Field	Flag
<b>\fldrslt</b>	Field	Destination
<b>\fmodern</b>	Font Table	Flag
<b>\fn</b>	Style Sheet	Value
<b>\fnetwork *</b>	File Table	Flag
<b>\fnil</b>	Font Table	Flag
<b>\fontemb</b>	Font	Destination
<b>\fontfile</b>	Font	Destination
<b>\fonttbl</b>	Font Table	Destination
<b>\footer</b>	Header/Footer	Destination
<b>\footerf</b>	Header/Footer	Destination
<b>\footerl</b>	Header/Footer	Destination
<b>\footerr</b>	Header/Footer	Destination
<b>\footery</b>	Section	Value
<b>\footnote</b>	Footnote	Destination
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<b>\formprot *</b>	Document	Flag
<b>\formshade *</b>	Document	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\fprq *</b>	Font Table	Value
<b>\fracwidth</b>	Document	Flag
<b>\frelative *</b>	File Table	Value
<b>\froman</b>	Font Table	Flag
<b>\fs</b>	Character	Value
<b>\fscript</b>	Font Table	Flag
<b>\fswiss</b>	Font Table	Flag
<b>\ftech</b>	Font Table	Flag
<b>\ftnalt *</b>	Document	Flag
<b>\ftnbj</b>	Document	Flag
<b>\ftncn</b>	Document	Destination
<b>\ftnil</b>	Font	Flag
<b>\ftnnalc *</b>	Document	Flag
<b>\ftnnar *</b>	Document	Flag
<b>\ftnnauc *</b>	Document	Flag
<b>\ftnnchi *</b>	Document	Flag
<b>\ftnnrlc *</b>	Document	Flag
<b>\ftnnruc *</b>	Document	Flag
<b>\ftnrestart</b>	Document	Flag
<b>\ftnrstcont *</b>	Document	Flag
<b>\ftnrstpg *</b>	Document	Flag
<b>\ftnsep</b>	Document	Destination
<b>\ftnsepc</b>	Document	Destination
<b>\ftnstart</b>	Document	Value
<b>\ftntj</b>	Document	Flag
<b>\fttruetype</b>	Font	Flag
<b>\fvaliddos *</b>	File Table	Flag
<b>\fvalidhpfs *</b>	File Table	Flag
<b>\fvalidmac *</b>	File Table	Flag
<b>\fvalidntfs *</b>	File Table	Flag
<b>\green</b>	Color table	Value
<b>\gutter</b>	Document	Value
<b>\guttersxn</b>	Section	Value
<b>\header</b>	Header/Footer	Destination
<b>\headerf</b>	Header/Footer	Destination
<b>\headerl</b>	Header/Footer	Destination
<b>\headerr</b>	Header/Footer	Destination
<b>\headery</b>	Section	Value
<b>\hr</b>	Info	Value

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\hyphcaps *</b>	Document	Toggle
<b>\hyphconsec *</b>	Document	Value
<b>\hyphhotz</b>	Document	Value
<b>\hyphpar *</b>	Paragraph	Toggle
<b>\i</b>	Character	Toggle
<b>\id</b>	Info	Value
<b>\info</b>	Info	Destination
<b>\intbl</b>	Paragraph	Flag
<b>\ixe</b>	Index	Flag
<b>\keep</b>	Paragraph	Flag
<b>\keepn</b>	Paragraph	Flag
<b>\kerning *</b>	Character	Value
<b>\keycode</b>	Style Sheet	Destination
<b>\keywords</b>	Info	Destination
<b>\landscape</b>	Document	Flag
<b>\lang</b>	Character	Value
<b>\ldblquote</b>	Special Character	Symbol
<b>\level</b>	Paragraph	Value
<b>\li</b>	Paragraph	Value
<b>\line</b>	Special Character	Symbol
<b>\linebetcol</b>	Section	Flag
<b>\linecont</b>	Section	Flag
<b>\linemod</b>	Section	Value
<b>\lineppage</b>	Section	Flag
<b>\linerestart</b>	Section	Flag
<b>\linestart</b>	Document	Value
<b>\linestarts</b>	Section	Value
<b>\linex</b>	Section	Value
<b>\linkself</b>	Object	Flag
<b>\linkstyles *</b>	Document	Flag
<b>\lndscpsxn</b>	Section	Flag
<b>\lquote</b>	Special Character	Symbol
<b>\ltrch</b>	Character	Flag
<b>\ltrdoc</b>	Document	Flag
<b>\ltrmark</b>	Character	Symbol
<b>\ltrpar</b>	Paragraph	Flag
<b>\ltrrow</b>	Table	Flag
<b>\ltrsect</b>	Section	Flag
<b>\mac</b>	Character Set	Flag



<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\makebackup</b>	Document	Flag
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<b>\margbsxn</b>	Section	Value
<b>\margl</b>	Document	Value
<b>\marglsxn</b>	Section	Value
<b>\margmirror</b>	Document	Flag
<b>\margr</b>	Document	Value
<b>\margrsxn</b>	Section	Value
<b>\margt</b>	Document	Value
<b>\margtsxn</b>	Section	Value
<b>\min</b>	Info	Value
<b>\mo</b>	Info	Value
<b>\nextfile</b>	Document	Destination
<b>\nocolbal *</b>	Document	Flag
<b>\noextrasprl *</b>	Document	Flag
<b>\nofchars</b>	Info	Value
<b>\nofpages</b>	Info	Value
<b>\nofwords</b>	Info	Value
<b>\noline</b>	Paragraph	Flag
<b>\nosupersub *</b>	Character	Flag
<b>\notabind *</b>	Document	Flag
<b>\nowidctlpar *</b>	Paragraph	Flag
<b>\nowrap</b>	Frame	Flag
<b>\objalias</b>	Object	Destination
<b>\objalign</b>	Object	Value
<b>\objautlink</b>	Object	Flag
<b>\objclass</b>	Object	Destination
<b>\objcropb</b>	Object	Value
<b>\objcropl</b>	Object	Value
<b>\objcropr</b>	Object	Value
<b>\objcropt</b>	Object	Value
<b>\objdata</b>	Object	Destination
<b>\object</b>	Object	Destination
<b>\objemb</b>	Object	Flag
<b>\objh</b>	Object	Value
<b>\objicemb</b>	Object	Flag
<b>\objlink</b>	Object	Flag
<b>\objlock</b>	Object	Flag
<b>\objname</b>	Object	Destination

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\objscalex</b>	Object	Value
<b>\objscaley</b>	Object	Value
<b>\objsect</b>	Object	Destination
<b>\objsetsize</b>	Object	Flag
<b>\objsub</b>	Object	Flag
<b>\objtime</b>	Object	Destination
<b>\objtransy</b>	Object	Value
<b>\objupdate *</b>	Object	Flag
<b>\objw</b>	Object	Value
<b>\operator</b>	Info	Destination
<b>\otblrul *</b>	Document	Flag
<b>\outl</b>	Character	Toggle
<b>\page</b>	Special Character	Symbol
<b>\pagebb</b>	Paragraph	Flag
<b>\paperh</b>	Document	Value
<b>\paperw</b>	Document	Value
<b>\par</b>	Special Character	Symbol
<b>\pard</b>	Paragraph	Flag
<b>\pc</b>	Character Set	Flag
<b>\pca</b>	Character Set	Flag
<b>\pghsxn</b>	Section	Value
<b>\pgncont</b>	Section	Flag
<b>\pgndec</b>	Section	Flag
<b>\pgnhn *</b>	Section	Value
<b>\pgnhnc *</b>	Section	Flag
<b>\pgnhnsh *</b>	Section	Flag
<b>\pgnhns *</b>	Section	Flag
<b>\pgnhnsn *</b>	Section	Flag
<b>\pgnhnsp *</b>	Section	Flag
<b>\pgnlctr</b>	Section	Flag
<b>\pgnlcrm</b>	Section	Flag
<b>\pgnrestart</b>	Section	Flag
<b>\pgnstart</b>	Document	Value
<b>\pgnstarts</b>	Section	Value
<b>\pgnucltr</b>	Section	Flag
<b>\pgnuclrm</b>	Section	Flag
<b>\pgnx</b>	Section	Value
<b>\pgny</b>	Section	Value
<b>\pgwsxn</b>	Section	Value

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\phpg</b>	Frame	Flag
<b>\picbmp *</b>	Picture	Flag
<b>\picbpb *</b>	Picture	Value
<b>\piccropb</b>	Picture	Value
<b>\piccropl</b>	Picture	Value
<b>\piccropr</b>	Picture	Value
<b>\piccropt</b>	Picture	Value
<b>\pich</b>	Picture	Value
<b>\pichgoal</b>	Picture	Value
<b>\picscaled</b>	Picture	Flag
<b>\picscalex</b>	Picture	Value
<b>\picscaley</b>	Picture	Value
<b>\pict</b>	Picture	Destination
<b>\picw</b>	Picture	Value
<b>\picwgoal</b>	Picture	Value
<b>\plain</b>	Character	Flag
<b>\pmmetafile</b>	Picture	Value
<b>\pn *</b>	Bullets and Numbering	Destination
<b>\pnacross *</b>	Bullets and Numbering	Flag
<b>\pnb *</b>	Bullets and Numbering	Toggle
<b>\pncaps *</b>	Bullets and Numbering	Toggle
<b>\pncard *</b>	Bullets and Numbering	Flag
<b>\pncf *</b>	Bullets and Numbering	Value
<b>\pndec *</b>	Bullets and Numbering	Flag
<b>\pnf *</b>	Bullets and Numbering	Value
<b>\pnfs *</b>	Bullets and Numbering	Value
<b>\pnhang *</b>	Bullets and Numbering	Flag
<b>\pni *</b>	Bullets and Numbering	Toggle
<b>\pnindent *</b>	Bullets and Numbering	Value
<b>\pnlctr *</b>	Bullets and Numbering	Flag
<b>\pnlcrm *</b>	Bullets and Numbering	Flag
<b>\pnlvl *</b>	Bullets and Numbering	Value
<b>\pnvlblt *</b>	Bullets and Numbering	Flag
<b>\pnvlbody *</b>	Bullets and Numbering	Flag
<b>\pnvlcont *</b>	Bullets and Numbering	Flag
<b>\pnumonce *</b>	Bullets and Numbering	Flag
<b>\pnord *</b>	Bullets and Numbering	Flag
<b>\pnordt *</b>	Bullets and Numbering	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\pnqc *</b>	Bullets and Numbering	Flag
<b>\pnql *</b>	Bullets and Numbering	Flag
<b>\pnqr *</b>	Bullets and Numbering	Flag
<b>\pnrestart *</b>	Bullets and Numbering	Flag
<b>\pnscaps *</b>	Bullets and Numbering	Toggle
<b>\pnseclvl *</b>	Bullets and Numbering	Destination
<b>\pnsp *</b>	Bullets and Numbering	Value
<b>\pnstart *</b>	Bullets and Numbering	Value
<b>\pnstrike *</b>	Bullets and Numbering	Toggle
<b>\pntext *</b>	Bullets and Numbering	Destination
<b>\pntxta *</b>	Bullets and Numbering	Destination
<b>\pntxtb *</b>	Bullets and Numbering	Destination
<b>\pnucltr *</b>	Bullets and Numbering	Flag
<b>\pnuerm *</b>	Bullets and Numbering	Flag
<b>\pnul *</b>	Bullets and Numbering	Toggle
<b>\pnuld *</b>	Bullets and Numbering	Flag
<b>\pnuldb *</b>	Bullets and Numbering	Flag
<b>\pnulnone *</b>	Bullets and Numbering	Flag
<b>\pnulw *</b>	Bullets and Numbering	Flag
<b>\posnegx *</b>	Frame	Value
<b>\posnegy *</b>	Frame	Value
<b>\posx</b>	Frame	Value
<b>\posxc</b>	Frame	Flag
<b>\posxi</b>	Frame	Flag
<b>\posxl</b>	Frame	Flag
<b>\posxo</b>	Frame	Flag
<b>\posxr</b>	Frame	Flag
<b>\posy</b>	Frame	Value
<b>\posyb</b>	Frame	Flag
<b>\posyc</b>	Frame	Flag
<b>\posyil</b>	Frame	Flag
<b>\posyt</b>	Frame	Flag
<b>\prcolbl *</b>	Document	Flag
<b>\printdata *</b>	Document	Flag
<b>\printim</b>	Info	Destination
<b>\psover</b>	Document	Flag
<b>\psz *</b>	Document	Value
<b>\pubauto</b>	Object	Flag
<b>\pvmrg</b>	Frame	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<code>\pvpq</code>	Frame	Flag
<code>\qc</code>	Paragraph	Flag
<code>\qj</code>	Paragraph	Flag
<code>\ql</code>	Paragraph	Flag
<code>\qr</code>	Paragraph	Flag
<code>\rdblquote</code>	Special Character	Symbol
<code>\red</code>	Color table	Value
<code>\result</code>	Object	Destination
<code>\revauth *</code>	Character	Value
<code>\revbar</code>	Document	Value
<code>\revdtm *</code>	Character	Value
<code>\revised</code>	Character	Toggle
<code>\revisions</code>	Document	Flag
<code>\revprop</code>	Document	Value
<code>\revprot *</code>	Document	Flag
<code>\revtbl *</code>	Revision Marks	Destination
<code>\revtim</code>	Info	Destination
<code>\ri</code>	Paragraph	Value
<code>\row</code>	Special Character	Symbol
<code>\rquote</code>	Special Character	Symbol
<code>\rsltbmp</code>	Object	Flag
<code>\rsltmerge</code>	Object	Flag
<code>\rsltpict</code>	Object	Flag
<code>\rsltrtf</code>	Object	Flag
<code>\rslttxt</code>	Object	Flag
<code>\rtf</code>	File	Destination
<code>\rtlch</code>	Character	Flag
<code>\rtldoc</code>	Document	Flag
<code>\rtlmark</code>	Character	Symbol
<code>\rtlpar</code>	Paragraph	Flag
<code>\rtlrow</code>	Table	Flag
<code>\rtlsect</code>	Section	Flag
<code>\rx</code>	Index	Destination
<code>\s</code>	Paragraph	Value
<code>\sa</code>	Paragraph	Value
<code>\sb</code>	Paragraph	Value
<code>\sbasedon</code>	Style Sheet	Value
<code>\sbkcol</code>	Section	Flag
<code>\sbkeven</code>	Section	Flag

<b>Control word</b>	<b>Described in section</b>	<b>Type</b>
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<b>\sbkodd</b>	Section	Flag
<b>\sbkpage</b>	Section	Flag
<b>\sbys</b>	Paragraph	Flag
<b>\scaps</b>	Character	Toggle
<b>\sec</b>	Info	Value
<b>\sect</b>	Special Character	Symbol
<b>\sectd</b>	Section	Flag
<b>\sectnum</b>	Special Character	Symbol
<b>\sectunlocked *</b>	Section	Flag
<b>\shad</b>	Character	Toggle
<b>\shading</b>	Shading	Value
<b>\shift</b>	Style Sheet	Flag
<b>\sl</b>	Paragraph	Value
<b>\smult *</b>	Paragraph	Value
<b>\snext</b>	Style Sheet	Value
<b>\softcol *</b>	Special Character	Flag
<b>\softlheight *</b>	Special Character	Value
<b>\softline *</b>	Special Character	Flag
<b>\softpage *</b>	Special Character	Flag
<b>\sprsspbf *</b>	Document	Flag
<b>\sprstsp *</b>	Document	Flag
<b>\strike</b>	Character	Toggle
<b>\stylesheet</b>	Style Sheet	Destination
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